Alexander Amog

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Technical Skills

Languages: Python, Java, JavaScript, SQL, Bash, HTML/CSS

Frameworks and Libraries: Spring Boot, Apache Camel, React.js, Express.js, JUnit, Jest, Pytest, TestNG, Flask, Passport, Axios

Tools: Node.js, AWS, Azure, MongoDB, MySQL, Git, Heroku, Linux, Nginx, Maven, Bitbucket, Jira, Confluence

Education

British Columbia Institute of Technology

Jan. 2021 – May 2023 (Expected)

Diploma. Student in Computer Information Technology

Vancouver, BC

An intensive two-year program where I learned the latest tools and technologies in areas focusing on programming, cloud computing, and website development.

Work Experience

Software Engineer Co-op

Sept. 2022 - Present

Government of Canada

Vancouver, BC

- Implemented Singleton data using Java for a project to off-board students automatically
- Developed website routing using **Apache Camel** and **Spring Boot** to allow endpoints to be reached to retrieve **hundreds** of concurrent payloads
- Programmed both unit tests and integration tests using JUnit and TestNG for several projects to ensure expected functionality and integration
- Implemented error notifications via email for invalid payloads using Apache Camel
- · Hosted knowledge transfers of technical work to share and collaborate with team members

Site Reliability Engineer Co-op

May 2022 – Sept. 2022

Vancouver, BC

Government of Canada

- Deployed several services using **Jenkins** to production for **hundreds** of Canadian citizens to use
- Created and managed TLS/SSL Entrust and Let's Encrypt certificates for online security for developers and standard practices
- Automated retrieving server information using **Ansible** to get an overview of server usage
- Created and designed pipeline automation using Azure DevOps to manage projects and version control
- Monitored and logged services using Kibana to maintain and troubleshoot any oversights

Projects

StudyMates

https://github.com/alexamog/StudyMates

A web application using the MERN stack to pair students alike into a study group.

- Developed login functionality with Passport and Axios to authenticate and authorize users to use web application
- Implemented a back-end server using **Express** to pair up users into study groups
- · Managed and coordinated a team of four members in a time sensitive environment to prioritize work and maximize productivity

CatchCatch

https://github.com/alexamog/CatchCatch

A python-based project using Discord's API to let users win characters

- Designed and structured an OOP foundation for code re-usability and performance efficiency
- · Integrated asynchronous API with code base to deploy instances of the game to online servers
- Programmed unit tests methods using Pytest to ensure expected functionality of methods and classes
- Utilized non-relational database for fast and efficient look-ups

RaidMC

Amazon Web Services

A cloud-hosted video game server hosted by AWS for users to join and game.

- Deployed **EC2 Instance** to host server for users to connect
- Integrated S3 bucket to store backups of worlds and files
- Reserved Elastic IP to reserve public IPv4 address
- Configured DNS using Route53 for easy connectivity
- Implemented IAM roles for users to configure server instance