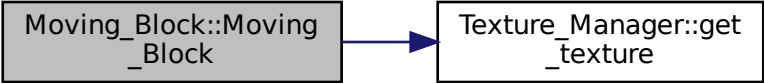


Moving_Block::Moving
_Block



```
graph LR; A[Moving_Block::Moving_Block] --> B[Texture_Manager::get_texture]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Moving_Block::Moving_Block'. The right box is white and contains the text 'Texture_Manager::get_texture'. A dark blue arrow points from the right side of the left box to the left side of the right box.

Texture_Manager::get
_texture