Useful pythonic practices

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I. INTRODUCTION

Python is an interpreted language with an extensive suite of libraries. It is expressive and flexible from the point of view performance tuning. Various extensions allow usage of pre-compiled code (Cython, numba, etc). Python is a fun language to learn. An unprecedented amount of literature and resources are dedicated to python lore is available online.

II. DEVELOPMENT PRACTICES

Even if you are starting to use a language, like python, recreationally you might end developing multiple large projects. So it is good to maintain certain practices from the very beginning.

A. Virtual environments

1. Intro

While developing your own set of scripts or a library, it is useful to keep the version of external libraries fixed. For instance, if you are using a function foo(a, b) from library meerkats version 1.0 and in version 2.0 the signature of foo() changes to foo(c, a, b) your current code would become incompatible if meerkats were updated. Different projects might rely also on different version of libraries. In a number of cases a user simply does not have the privileges to install or change version of python system packages.

There are two main ways of working with python virtual environments:

- ullet using virtualenv python package and pip for installing packages
- Anaconda python distribution

It is preferable to use Anaconda distribution for the following reasons:

- conda installs binary packages from its own repositories (so they are not compiled locally during install)
- a set of packages with version-specific dependencies forms a graph. Fixing versions of several packages may result in a solution, where some packages would have be downgraded or upgraded. Or perhaps some of the version constraints would have to be violated, so there would not be a solution in the strict sense. Conda uses SAT solver for dependency resolution [1].

2. Are virtual environments necessary?

Why would one want or need to use virtual environments? While they are not necessary for starting with python, at a certain time their use becomes almost imperative. Here we list situations where you would want to use virtual envs.

- you work on a server, where you don't have admin rights (you can't install python libraries system-wide) and you want to install a specific library *meerkats*. (in that case you could still install anaconda in your home directory)
- you work on a server and want a specific version of library meerkats, for example 0.3 (and 0.4 when comes out, because you want to test your scripts with most modern scripts), while the system-wide version is 0.2 and likely to remain 0.2. Quite the opposite is possible: while developing your scripts you want to be pinned to meerkats 0.3 (for obvious reasons you want to isolate the behavior of your code from the possible different behaviors due to different version of external libraries) while your mettlesome admin keeps updating the version of meerkats.

- you want to study the effect of running your code under two versions of the same library (and conclude that the newer version is not harmful).
- you are in the process of developing your own library, which you would like to be available for importing 'globally' (within the environment) and place a reference to it (the so-called '.egg-link') back to the project source code directory. In that way the changes you would be making to your library would be actual to any code that imports your library.

3. Basic conda commands

To create an environment env:

\$conda create —name env

To activate environment env:

\$source activate env

Morpheme (env) preceding shell specifying info (such as hostname and shell separator, e.g. \$ in case of bash) will indicate that the user is indeed in the environment To deactivate current environment env:

(env) hostname: curr_dir username\$

To deactivate current environment env:

(env) \$source deactivate

To list all environments:

\$conda info --envs

To update all packages:

\$conda update — all

To remove environmet env:

\$conda-env remove -n env

For more information on command equivalence between *virtualenv-pip* pair and *conda* please refer to [2]. For more information on managing conda environments refer to [3].

B. Interactive development

Interactive development implies that elementary units by which the codebase is extended can grow literally line by line, while being tested by the developer. Ipython is command shell that offers introspection, history and tab completion as well a sea of other features. Its modification IPython notebook offers a web-based version of ipython. As of 2014 the IPython notebook project became packaged as Jupyter.

In hypothetical situation when one is developing a library and editing its code the autoreload feature of IPython notebook becomes useful. It allows to reload the prescribed python modules before executing the code typed in the IPython prompt [4].

III. PYTHON GUIDES

A multitude of python guide are available that choose to introduce python from different angles. We mentioned Fast Lane to Python by Norm Matloff, as an example of a basic and concise introduction [5].

IV. PYTHONIC CONCEPTS

While any task in Python admits multiple solutions, there exists usually a 'pythonic' solution (a concise solution that uses the expressiveness of language to encode each logical action with at most one line of code or at least the one that is accepted by the community as 'pythonic').

It helps to keep in mind that one-liners might enhances readability of the code. At the same time in some cases functions that are applied on vector-like objects of certain types (like float matrix-like objects) might be pre-compiled and pre-optimized (such is the case with numpy functions). The first on this road is to avoid loops unless absolutely necessary.

Below is the list of items that constitute the core of python lore.

- 1. data structures: lists, dicts and sets. List and dict comprehensions
- 2. generators
- 3. map, reduce, filter, lambda
- 4. function decorators
- 5. itertools and functools

The list was compiled on the basis of a wheaties (Owein Reese) answer on stackoverflow discussions [6].

- [1] I. Schnell (2013), URL https://www.continuum.io/blog/developer/new-advances-conda-0.
- [2] (2016), URL http://conda.pydata.org/docs/_downloads/conda-pip-virtualenv-translator.html.
- [3] B. V. de Ven (2015), URL https://www.continuum.io/blog/developer-blog/python-packages-and-environments-conda.
- [4] (2016).
- [5] N. Matloff (2012), URL http://heather.cs.ucdavis.edu/~matloff/Python/PLN/FastLanePython.pdf.
- [6] O. Reese (2013), URL http://stackoverflow.com/questions/2573135/python-progression-path-from-apprentice-to-guru.