Project Eager Mercury

User Guide

Installation guide:

- First of all, you need to get Sublime Text 3 (https://www.sublimetext.com/3).
- Thirdly, get Pem (Project Eager Mercury, from now on) to Sublime Packages Directory.
- Fourthly, enjoy Pem.

Ways to use:

- Throw Sublime Console (not recommended, you would need to type «view.run_command(«COMMAND_NAME», {«COMMAND_ARGS» : «YOUR_ARGS»})» to execute «COMMAND_NAME» with «YOUR_ARGS»).
- Right Button Context menu and Pem. Then you will get input_panel in the bottom of your screen. You need to type there a command with args, dividing them by «\:». For example, «create_project\:New_Project\:Documents/New Project Folder».
- Right Button Context menu, Pem Commands submenu, then choose your command. Then in the screen bottom input_panel will appear type there your args, dividing them by «\:».

Available commands:

- **create_project**, requires «name» and «path» as arguments. Creates a new project and sets it as current.
- add_file, requires «name» as an argument. Creates a template .cs file and adds it to the current project.
- **delete_file**, requires «name» as an argument. Deletes selected file from the project.
- delete_project, requires «name» as an argument. Deletes selected project and all files connected to it.
- open_file, requires «name» as an argument. Opens selected file in Sublime Text.
- **open_project**, requires «name» as an argument. Opens all connected to selected project files.
- **compile_project**, requires «target» as an argument. Compiles current project into selected binary (0 for .exe, 1 for .dll, 2 for .winexe, 3 for .netmodule).
- run project. Runs «PROJECT NAME.exe» of current project, if found.
- switch_project, requires «name» as an argument. Sets selected project as current.
- **info.** Prints name of and path to current project.
- get_all_proj. Prints list of all project found.
- get_files. Prints list of all files connected to current project.

Vital Information:

• Spaces in project names are not supported.

If you found bugs, have any suggestions, connected to further development of Pem, or have questions about Pem, leave issue on GitHub (https://github.com/alexander-bzikadze/Project-Eager-Mercury/issues) or contact alexander.bzikadze@gmail.com