

Stat 461 Programming Assignment 1

Alexander Novotny

March 4, 2019

Problem 1

Approach

As discussed in the assignment, we wish to solve a set of equations defined by an affine transformation:

$$\begin{aligned}\hat{P}_1 &= AP_1 + b, \\ \hat{P}_2 &= AP_2 + b, \\ \hat{P}_3 &= AP_3 + b, \\ \hat{P}_4 &= AP_4 + b,\end{aligned}$$

where (P_1, P_2, P_3, P_4) are the original eye, nose, and mouth locations (found by hand) and $(\hat{P}_1, \hat{P}_2, \hat{P}_3, \hat{P}_4)$ are their fixed goal locations in the normalised images. This system can be reduced to an equivalent system

$$\begin{aligned}\hat{p}_x &= Pc_1, \\ \hat{p}_y &= Pc_2,\end{aligned}$$

where

$$\hat{p}_x = \begin{bmatrix} \hat{X}_1 \\ \hat{X}_2 \\ \hat{X}_3 \\ \hat{X}_4 \end{bmatrix}, \quad \hat{p}_y = \begin{bmatrix} \hat{Y}_1 \\ \hat{Y}_2 \\ \hat{Y}_3 \\ \hat{Y}_4 \end{bmatrix}, \quad c_1 = \begin{bmatrix} a_{11} \\ a_{12} \\ b_1 \end{bmatrix}, \quad c_2 = \begin{bmatrix} a_{21} \\ a_{22} \\ b_2 \end{bmatrix},$$

and

$$P = \begin{bmatrix} X_1 & Y_1 & 1 \\ X_2 & Y_2 & 1 \\ X_3 & Y_3 & 1 \\ X_4 & Y_4 & 1 \end{bmatrix}.$$

Unfortunately, since this an overdetermined system, an exact solution is unlikely to exist. So we find the closest (least squares) solution using Singular Value Decomposition (SVD) and back-substitution. This lets us construct \tilde{A} and \tilde{b} from our least squares solutions \tilde{c}_1, \tilde{c}_2 and acquire a close enough affine transformation

$$\hat{P} \approx \tilde{A}P + \tilde{b},$$

for all of our fixed points.

