# StudyOutlet

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CSCI 3308: Software Development Methods and Tools

Instructor: Alan Paradise

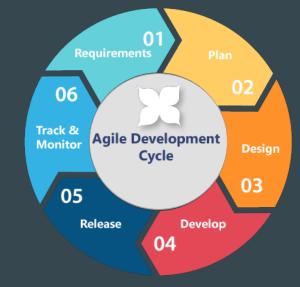
Group member: Woosung Jang, Zoë Koppenhofer, Ryan Whitmer, Pengqi Yin, and Alex Ray

### Project Overview

- Testing framework for Physics GRE review
  - Students studying for the Physics GRE
- How does it work?
  - Register->login->customize settings->choose practice test->take
    practice test
  - Takes questions stored in database, displays for user, verifies correctness

### Methodologies

- Peer-Programming
  - Not everyone has XCode
  - Programmers bounce ideas off each other
  - Fills gaps in the other's knowledge
- Agile
  - Weekly/bi-weekly meetings
  - Kept open mind to project changes
  - Assigned implementations to each member at the meetings





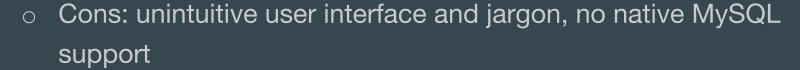


- Communication platform
- Rate: ★★★★★
  - Pros: flexible, good for code/media sharing, cross-platform
  - o Cons: none

#### Heroku

- Deployment environment
- Rate: ★★★★★











- Project management system
- Rate: ★★★★★
  - Pros: visually appealing, fluid, intuitive
  - Cons: difficult to fit any given project into "cards"

#### Github



- Version control system
- Rate: ★★★★
  - Pros: useful, extensible, forces good branching/committing practices
  - Cons: learning curve for managing merge conflicts and branches

### MySQL

- Database
- Rate: ★★★★★
  - Pros: simple, extensible, relational, support from all major web frameworks
  - o Cons: none
- ClearDB MySQL for Heroku deployment
  - Pros: allows for MySQL while using Heroku
  - Cons: Stupidly low data limit

#### XCTestCase

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- Testing class
- Subclass of XCTest from Apple developer tools
- Rate: ★★★★★
  - o Pros: ease of use, similar in structure to other testing frameworks
  - o Cons: none

### Vapor

- Server Side Swift framework
- Rate: ★★★★★



Cons: very young framework, some lack of documentation



#### Xcode

- IDE
- Rate: ★★★★
  - o Pros: Swift support, fully featured, Storyboards
  - Cons: buggy code completion and build errors



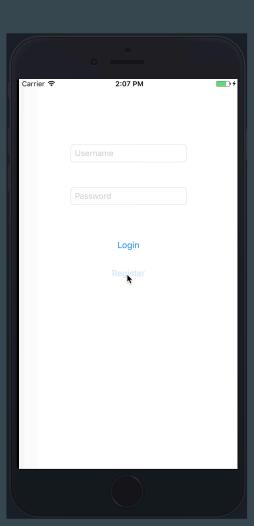
### Challenges

- Not everyone has a Mac
  - Pair programming, Swift/Vapor Linux support
- Mathematical notation in questions and solutions
  - Storing and displaying images
- Unfamiliarity with frameworks/technologies
  - Communication, sharing resources

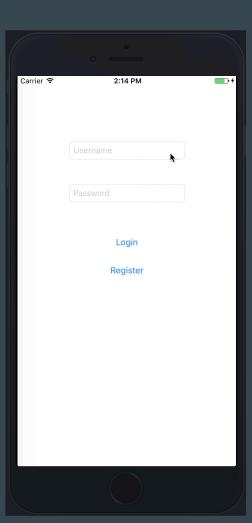
### Key Lessons Learned

- Tools
  - How to use Github, Xcode, Heroku, MySQL and SQL clients
- Methods
  - Peer programming, project management (communication, Agile, etc)
- Software development process
  - Connecting frontend to backend, cooperative programming

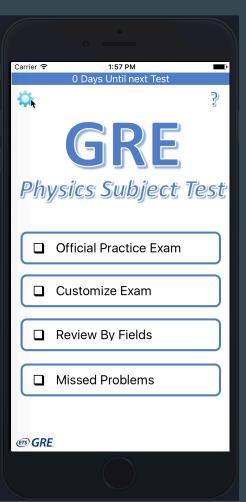
# Register Demo



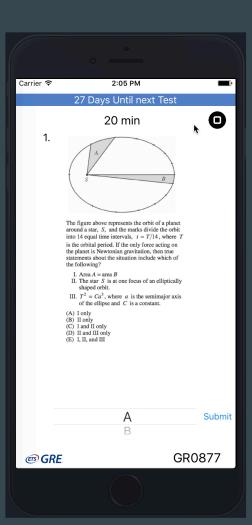
## Login Demo



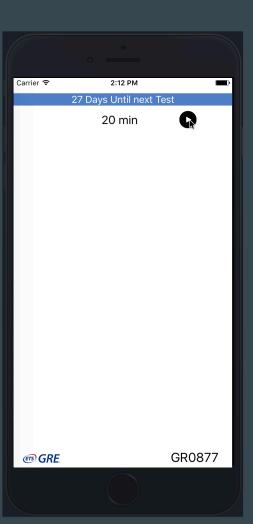
#### **Date Countdown Demo**



### Timer Demo



### Official Practice Demo



### Customize Exam Demo

