Seshy

study sessions → social connections

Team Members

Alex Shaw

Eniola Akinola

Quinn Bankhead

Tomas Stoker

Introduction
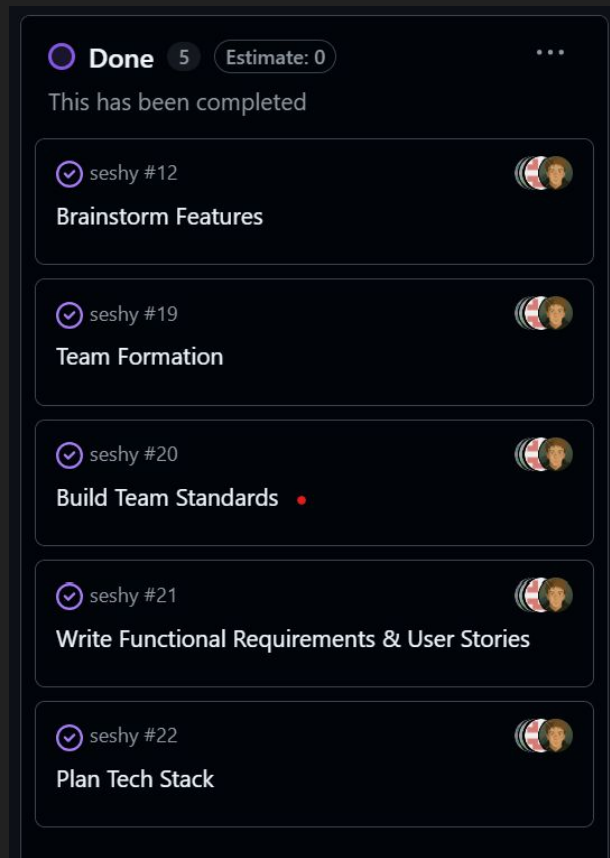
- Event & invite management
- View nearby events

Main objectives:
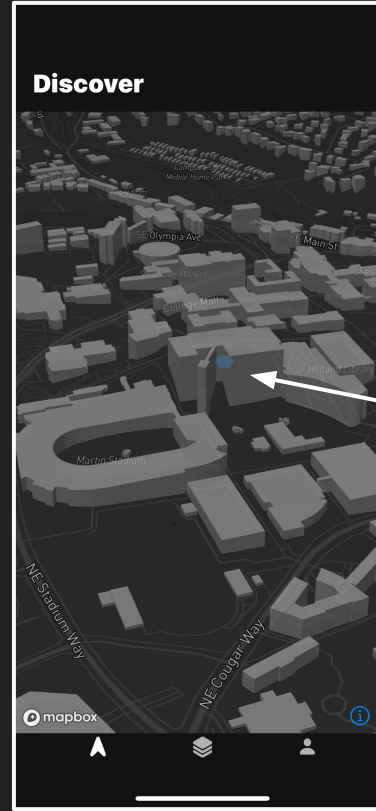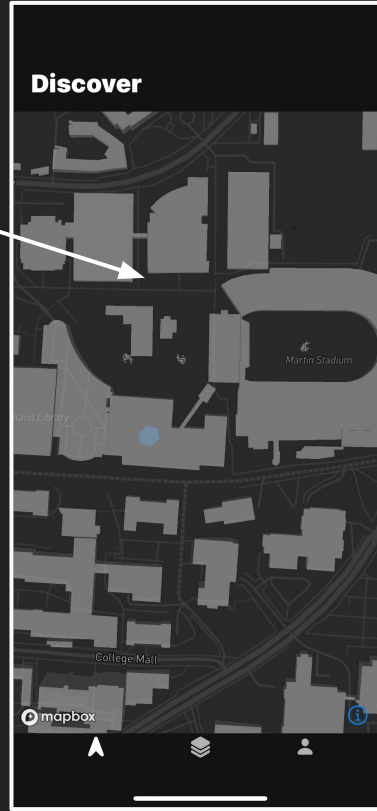
- Get a heading

- Set goals

- Learn about new tools

Product Backlog

- **Brainstormed and prioritized features**

- **Formed team and set standards**

- **Wrote functional requirements and stories**

- **Planned and selected tech stack**

- **Established design groundwork**

○ **Done** 5   Estimate: 0   •••

This has been completed

✓ seshy #12
Brainstorm Features

✓ seshy #19
Team Formation

✓ seshy #20
Build Team Standards •

✓ seshy #21
Write Functional Requirements & User Stories

✓ seshy #22
Plan Tech Stack

Features

3D Map

Discover

Martin Stadium

mapbox

Discover

Martin Stadium

NE Stadium Way

NE Cougar Way

mapbox

Event Locations

Features

Rooms

Custom Bottom
Navigation Bar

Features

Profile

Profile

You're offline.

Connectivity

Next Sprint

- Improve wireframes with more interactables

- Add chat display to app

- Store user profiles securely

- Create events within the app

- Manage and edit created events

Retrospective Summary

- **Repo, Kanban, and app shell**

- **Wireframes and UML clarified MVP**

- **Ship user-visible feature with DoD**

- **Adopt AI-first scaffolding/debugging across codebases**

- **Schedule two focused weekly blocks**

Conclusion

- **Shift from planning to implementation**

- **Integrate the 3D main feature**

- **Enhance wireframes with new interactables**

- **Implement personalized user profile storage**

- **Enable event creation and management**