



WBS	Name	Start	Finish	Work	Duration	Slack	Cost	Assigned to	% Complete
1	Eerst Semester	Aug 15	Jan 1	140d	100d	126d	0		0
1.1	Literatuur Studie	Aug 15	Jan 1	100d	100d	126d	0		0
1.1.1	Literatuur studie - na afloop lijst gelezen literatuur	Aug 15	Jan 1	100d	100d	126d	0		0
1.1.2	Bepalen te onderzoeken Sensing Schemes - presentatie pro/con voorstellen	Dec 18	Dec 18	N/A	N/A	137d	0		0
1.2	Sensing Scheme flow met referentiecircuit	Oct 16	Dec 11	40d	40d	142d	0		0
1.2.1	Werkend krijgen bestanden	Oct 16	Oct 24	7d	7d	175d	0		0
1.2.2	Analyse snelheid/energie - mismatch	Oct 23	Dec 3	30d	30d	147d	0		0
1.2.3	Area estimation	Dec 4	Dec 6	3d	3d	144d	0		0
1.2.4	Final Results - energy/delay performantie	Dec 11	Dec 11	N/A	N/A	142d	0		0
1.3	Tussentijdse presentatie - voorlopige resultaten/verwachtingen	Dec 20	Dec 20	N/A	N/A	135d	0		0
2	Tweede Semester	Feb 10	Jun 27	120d	99d		0		0
2.1	Sensing Schemes	Feb 10	Apr 16	48d	47d	52d	0		0
2.1.1	Sensing Scheme 1	Feb 10	Mar 13	24d	24d	75d	0		0
2.1.1.1	Analytical work	Feb 10	Feb 18	7d	7d	92d	0		6
2.1.1.2	Analyse snelheid/energie - mismatch	Feb 17	Mar 6	14d	14d	80d	0		0
2.1.1.3	Area estimation	Mar 10	Mar 11	2d	2d	77d	0		0
2.1.1.4	Verslag	Mar 13	Mar 13	1d	1d	75d	0		0
2.1.2	Sensing Scheme 2	Mar 10	Apr 14	24d	26d	53d	0		0
2.1.2.1	Analytical work	Mar 10	Mar 18	7d	7d	72d	0		0
2.1.2.2	Analyse snelheid/energie - mismatch	Mar 17	Apr 3	14d	14d	60d	0		0
2.1.2.3	Area estimation	Apr 8	Apr 9	2d	2d	56d	0		0
2.1.2.4	Verslag	Apr 14	Apr 14	1d	1d	53d	0		0
2.1.3	Results Sensing Schemes - energy/delay performantie	Apr 16	Apr 16	N/A	N/A	52d	0		0
2.2	Reevaluate planning	Mar 3	Mar 3	N/A	N/A	84d	0		0
2.3	Mem architecture	Feb 10	Apr 11	37d	44d	55d	0		0
2.3.1	Bitcells/Words per block - SA verdeling - local/global bitlines	Feb 10	Mar 21	30d	30d	69d	0		0
2.3.2	Decoding to blocks	Mar 21	Mar 31	7d	7d	63d	0		0
2.3.3	Results mem architecture	Apr 11	Apr 11	N/A	N/A	55d	0		0
2.4	finalize writing	Apr 18	Jun 5	35d	35d	15d	0		0
2.5	Finish Masterpaper	Jun 6	Jun 6	N/A	N/A	15d	0		0
2.6	Masterproef Presentatie	Jun 27	Jun 27	N/A	N/A		0		0