

ALEXANDER ODUFUYE

FRONTEND DEVELOPER | PROJECT MANAGER

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SUMMARY

Competent, enthusiastic and organised software developer with a tremendous zeal to learn, a programmer with a keen sense of timing and the ability to take responsibility for my actions as well as work with minimal supervision and under pressure. Recognized for collaborative working style and ability to learn quickly

SKILLS

Front-End: JavaScript, React, Redux, HTML5, CSS3, Bootstrap, TailwindCss.

Tools & Methods: Git, GitHub, Heroku, Netlify, Mobile/Responsive Development, RSpec, TDD, Chrome Dev Tools.

Professional: Remote Pair-Programming, Teamwork, Mentoring, Googling, Support Service.

EXPERIENCE

HIGHLIGHTED PERSONAL PROJECTS

Frontend Web Developer

Remote
2021 – Present

Today's TodoList – "To-do list", simply lists the things you need to do and allows you to mark them as complete.

- Built with: (HTML, CSS, Javascript, Jest, and GitHub)

React Covid Checker – This project is a Single Page Application (SPA) built with React and Redux. Data fetched from the API is stored in the Redux store and then filtered using a stateless Filter component. Each page (the home page and details for each country) has a unique route within the SPA. The project is deployed using Heroku and is accessible online: (HTML, CSS, Javascript, React, GitHub)

React AirRover – This is the front end of the AirRover Application. Users are able to register, log in, and log out. Users are redirected to the login page if they aren't logged in. Users can create a reservation to book a specific Airplane and view them on the reservations page.

- Built with: (HTML, CSS, React, Tailwind Css, Redux, and GitHub)

MICROVERSE

Mentor (Volunteer)

Remote
February 2021 – Present

- Mentored junior web developers, providing technical support through code reviews.
- Proposed improvements to code organisation to improve code quality and overall performance.
- provided advice and tips on maintaining motivation to maintain longevity in the program.

Microverse

Technical Support Engineer (Part-Time)

Remote
December 2021 – Present

- Provide day-to-day technical support, troubleshooting and resolving problems
- Resolving queries and issues via slack
- Reviewing projects and communicating with students on possible solutions to failed projects
- Giving feedback to students facing errors in the system and offering possible solutions
- Commending students on projects completed

Microverse

Team Leader/ Facilitator

Remote
April 2022 – Present

- Creating an inspiring team environment with an open communication culture.
- Leading by example by showing good work ethics and completing required tasks
- Motivating the team to complete the project before the deadlines
- Overseeing day-to-day operations
- Setting clear goals and working agreements to eliminate conflict

Microverse

Kanban Board Manager

Remote
April 2022 – Present

- Collecting data about the work items on the Kanban board and discussing it with the team.
- Regularly checking the Kanban board and making sure that no work item has been blocked for too long
- Addressing any delayed tasks with their owner.
- Offering help and support where needed.

EDUCATION

NATIONAL OPEN UNIVERSITY OF NIGERIA

Nov 2022 - 2026

Bachelor's Degree in Computer Science

Gaining knowledge of computer systems and architecture in various subjects such as:

- Data Structure and Algorithms.
- Mathematical foundation of computer science.
- Image processing and Pattern Recognition.
- Digital Signal processing
- Logic Circuits
- Operating System

MICROVERSE

November, 2020 – May, 2022

Remote Full Stack Web Development Program, Full Time

Gained professional experiences with industry best practices (Git Flow, Linter, Pair-programming, OOP, MVC, TDD)

- Spent 1300+ hours mastering algorithms, data structures, and full-stack development while simultaneously developing projects with Ruby, Rails, JavaScript, React, and Redux.
- Became a global citizen by spending 2000+ hours remotely working with team members from different continents (over 100 countries).
- Gained proficiency in coding with 300+ hours studying data structure and algorithms, solving challenges in HackerRank, and LeetCode.
- Mastered mainstream technologies in web development (React/Redux, Ruby on Rails, JavaScript (ES6), SQL) by building 20+ real-world projects.
- Developed skills in remote pair programming using GitHub, industry-standard gitflow, and daily standups to communicate and collaborate with international remote developers.