



AWS SQS & SNS





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SQS

What is a Queue?



A message queue is a form of asynchronous service-to-service communication used in serverless and microservices architectures. Messages are stored on the queue until they are processed and deleted. Each message is processed only once, by a single consumer. Message queues can be used to decouple heavyweight processing, to buffer or batch work, and to smooth spiky workloads.



What is a Decoupling?

- Decoupling refers to components remaining autonomous and unaware of each other as they complete their work for some greater output.
- This decoupling can be used to describe components that make up a simple application, or the term even applies on a broad scale.
- For example, many point to the fact that in public cloud computing, the architecture is decoupled in that someone like Amazon will completely handle the physical infrastructure of the network for us, while we work with the data and applications hosted on this hardware.
- We are not really sure what they are up to, while they are not entirely positive what we are doing!

SQS

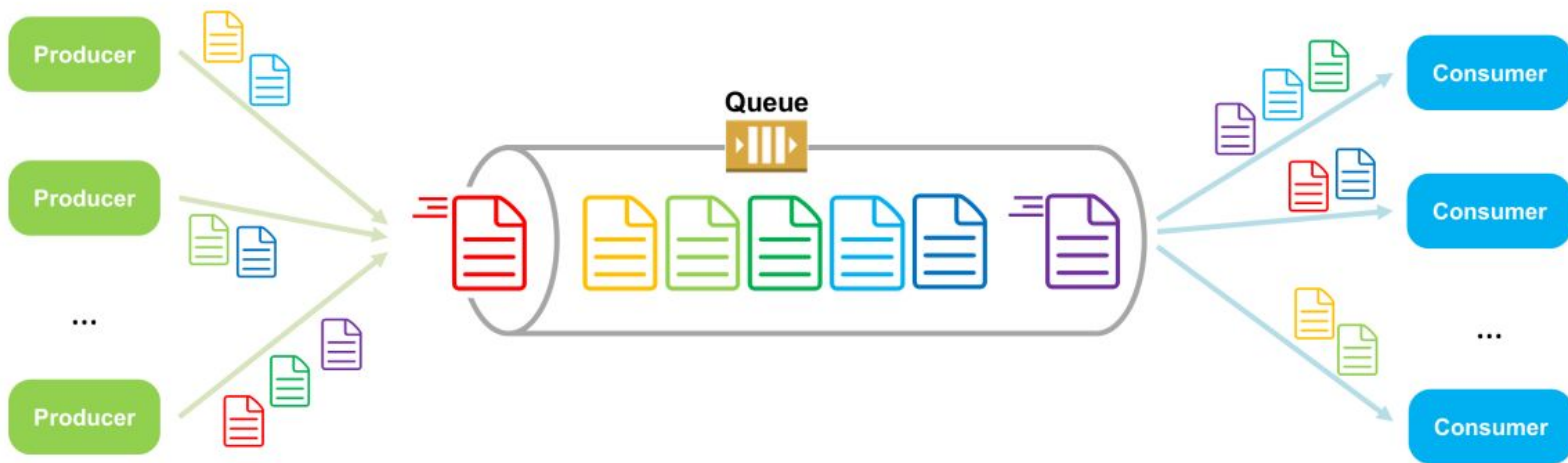
What is SQS?



- Amazon **Simple Queue Service (SQS)** is a fully managed **message queuing service** that enables you to decouple and scale microservices, distributed systems, and serverless applications.

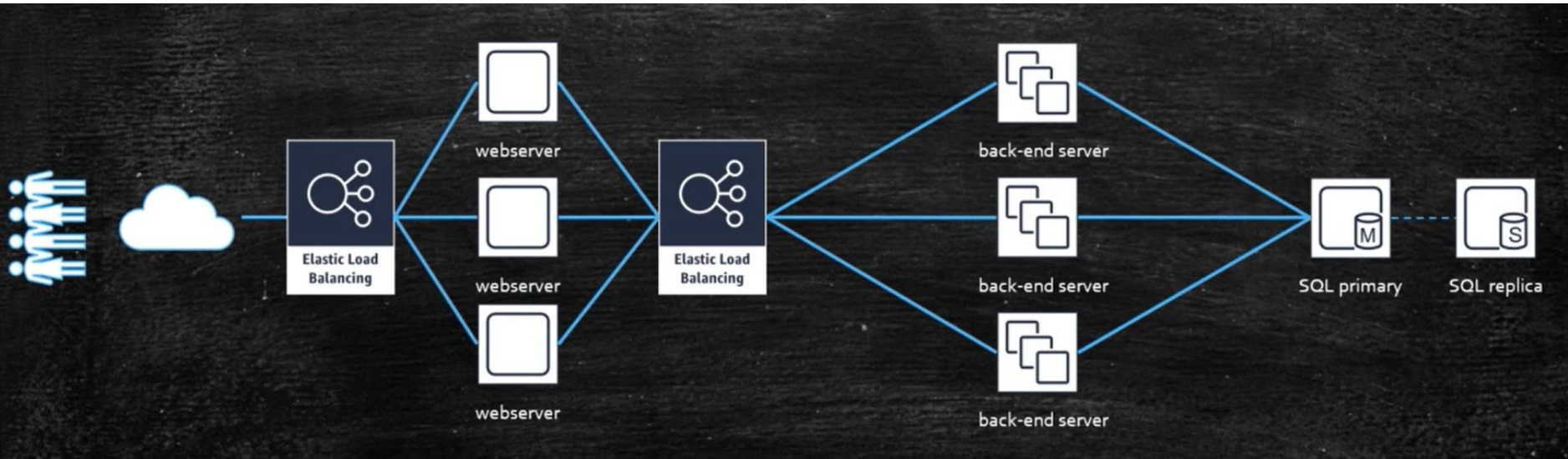
SQS

What is SQS?



SQS

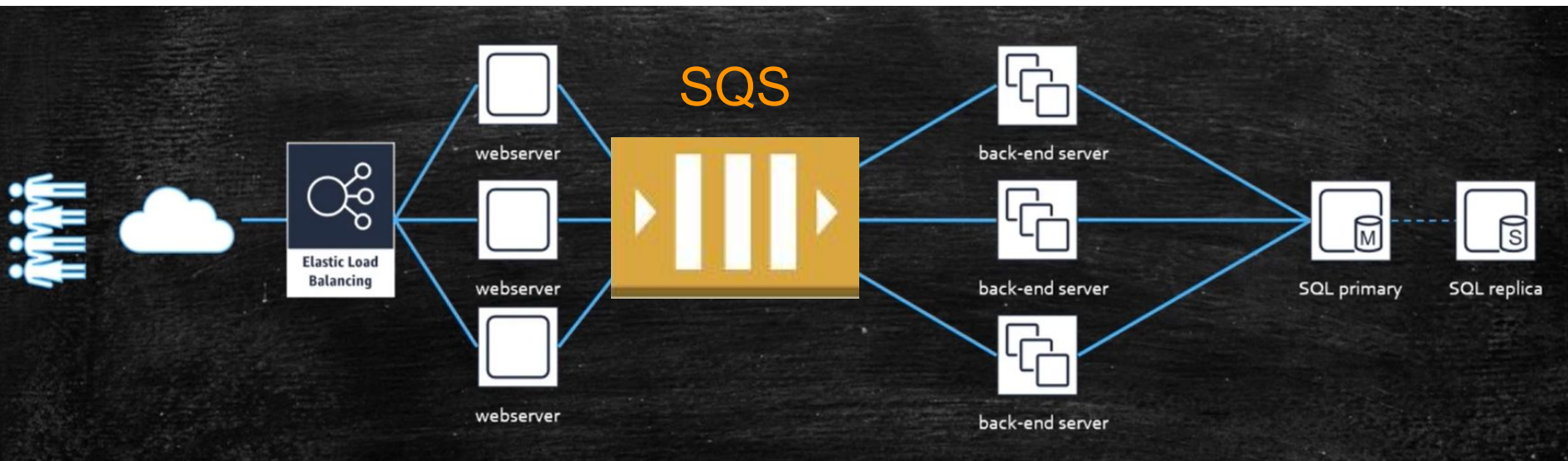
What is SQS?



SQS

What is SQS?

Decoupling



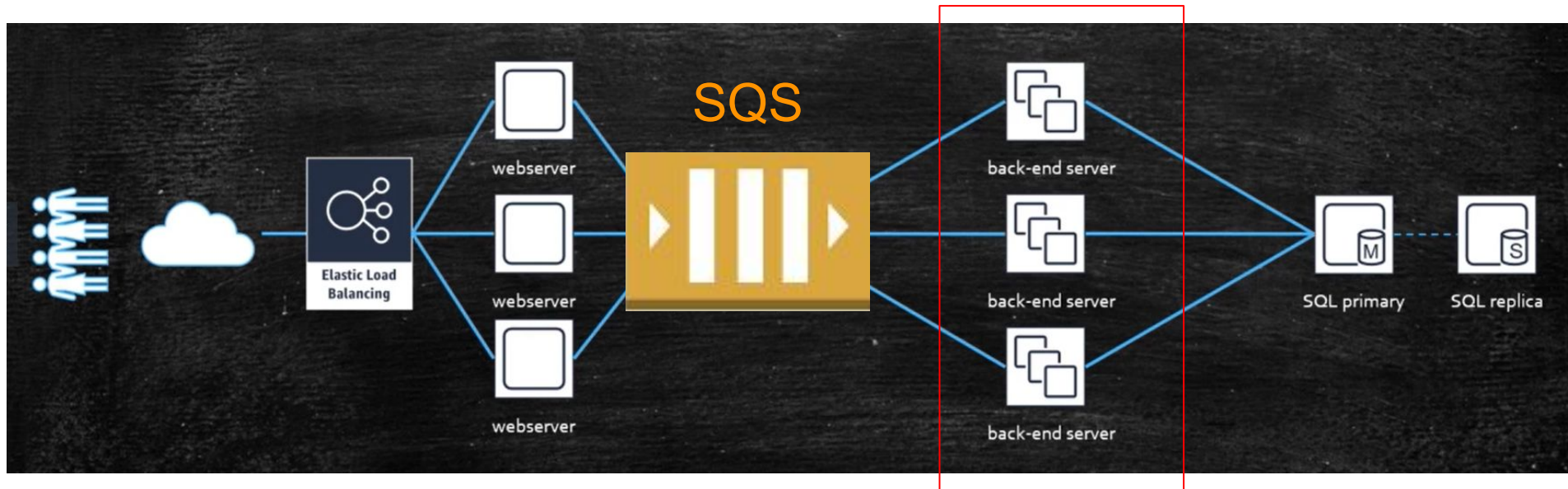
SQS

What is SQS?



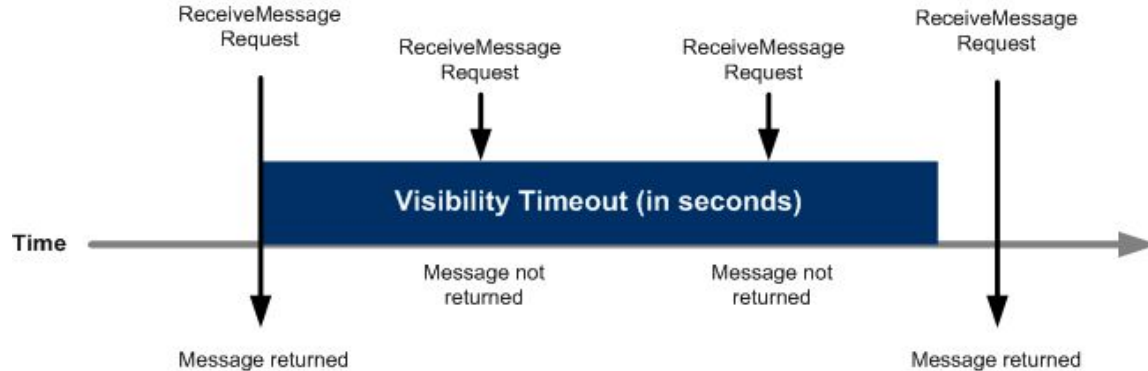
CloudWatch Metric – Queue Length
ApproximateNumberOfMessages

ASG



Message Visibility Timeout

When a consumer receives and processes a message from a queue, the message remains in the queue. Amazon SQS doesn't automatically delete the message. Because Amazon SQS is a distributed system, there's no guarantee that the consumer actually receives the message (for example, due to a connectivity issue, or due to an issue in the consumer application). Thus, the consumer must delete the message from the queue after receiving and processing it.



Immediately after a message is received, it remains in the queue. To prevent other consumers from processing the message again, Amazon SQS sets a *visibility timeout*, a period of time during which Amazon SQS prevents other consumers from receiving and processing the message. The default visibility timeout for a message is 30 seconds. The minimum is 0 seconds. The maximum is 12 hours.

Dead Letter Queue (DLQ)

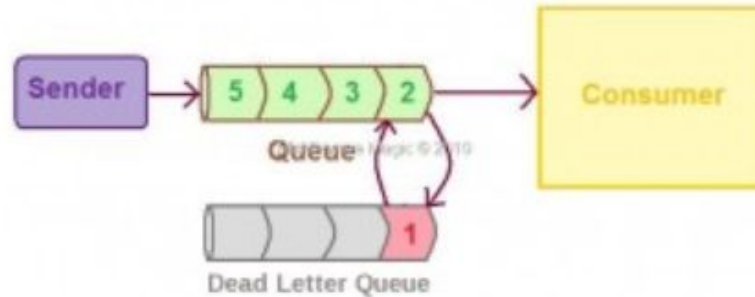
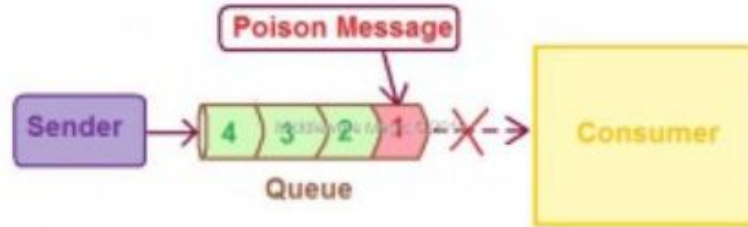
The dead-letter queue (or undelivered-message queue) is the queue to which messages are sent if they cannot be routed to their correct destination. Each queue manager typically has a dead-letter queue.

A *dead-letter queue* (DLQ), sometimes referred to as an *undelivered-message queue*, is a holding queue for messages that cannot be delivered to their destination queues, for example because the consumer failed to process it, or because it is full. Dead-letter queues are also used at the sending end of a channel, for data-conversion errors.

Any queue can be turned as a dead-letter queue so that messages that cannot be delivered to their correct destination can be stored for later retrieval.

SQS

Dead Letter Queue (DLQ)



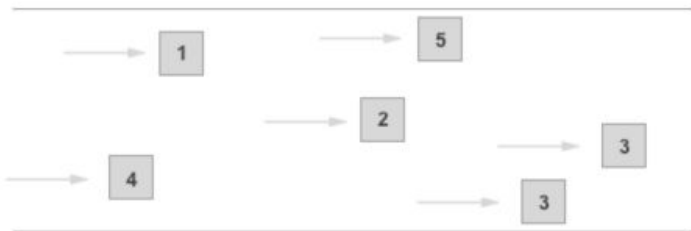


Standard Queue

High Throughput: Standard queues have nearly-unlimited transactions per second (TPS).

At-Least-Once Delivery: A message is delivered at least once, but occasionally more than one copy or a message is delivered.

Best-Effort Ordering: Occasionally, messages are delivered in an order different from which they were sent.



Send data between applications when the throughput is important, for example:

- Decouple live user requests from intensive background work: let users upload media while resizing or encoding it.
- Allocate tasks to multiple worker nodes: process a high number of credit card validation requests.
- Batch messages for future processing: schedule multiple entries to be added to a database.

FIFO Queue

First-In-First-out Delivery: The order in which messages are sent and received is strictly preserved.

Exactly-Once Processing: A message is guaranteed to be delivered at least once, but all duplicates of the message are removed.

Limited Throughput: 300 transactions per second (TPS).



Send data between applications when the order of events is important, for example:

- Ensure that user-entered commands are executed in the right order.
- Display the correct product price by sending price modifications in the right order.
- Prevent a student from enrolling in a course before registering for an account.

SQS

Pricing



- [Pay only for what you use](#)
- AWS **Free Tier** includes **1 million requests** with Amazon Simple Queue Service (SQS).



2

SNS

SNS

What is SNS?

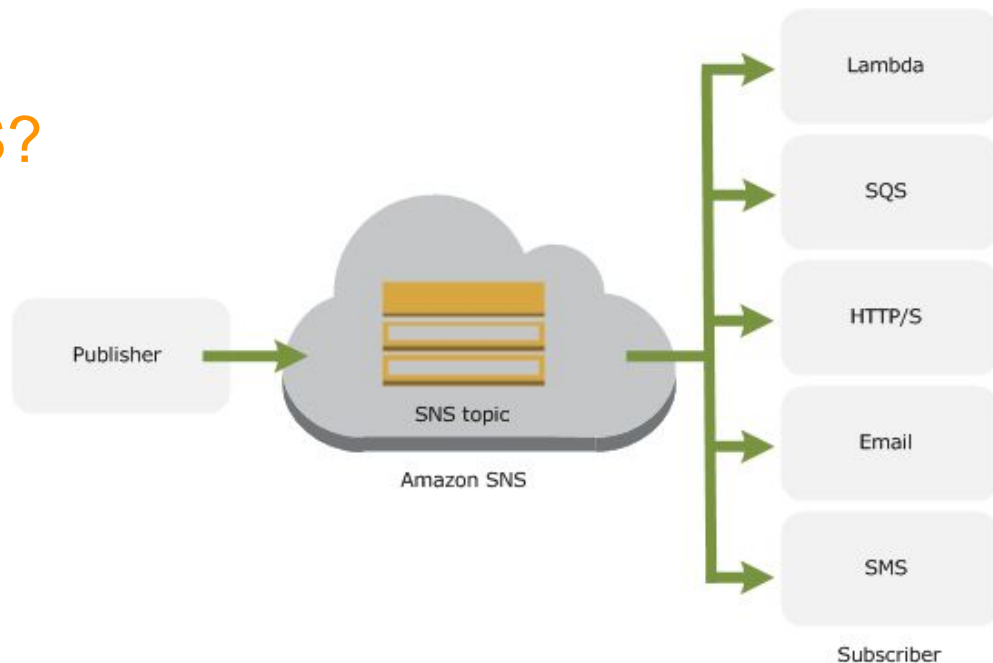


Amazon
SNS

- Amazon **Simple Notification Service** (Amazon SNS) is a managed service that provides message delivery from **publishers** to **subscribers** (also known as **producers** and **consumers**).

SNS

What is SNS?



- Clients can subscribe to the **SNS topic** and receive published messages using a supported protocol, such as Amazon SQS, AWS Lambda, HTTP, email, mobile push notifications, and mobile text messages (SMS).

SNS

What is SNS?

Application-to-Application (A2A)



SNS

What is SNS?

Application-to-Person (A2P)



SNS

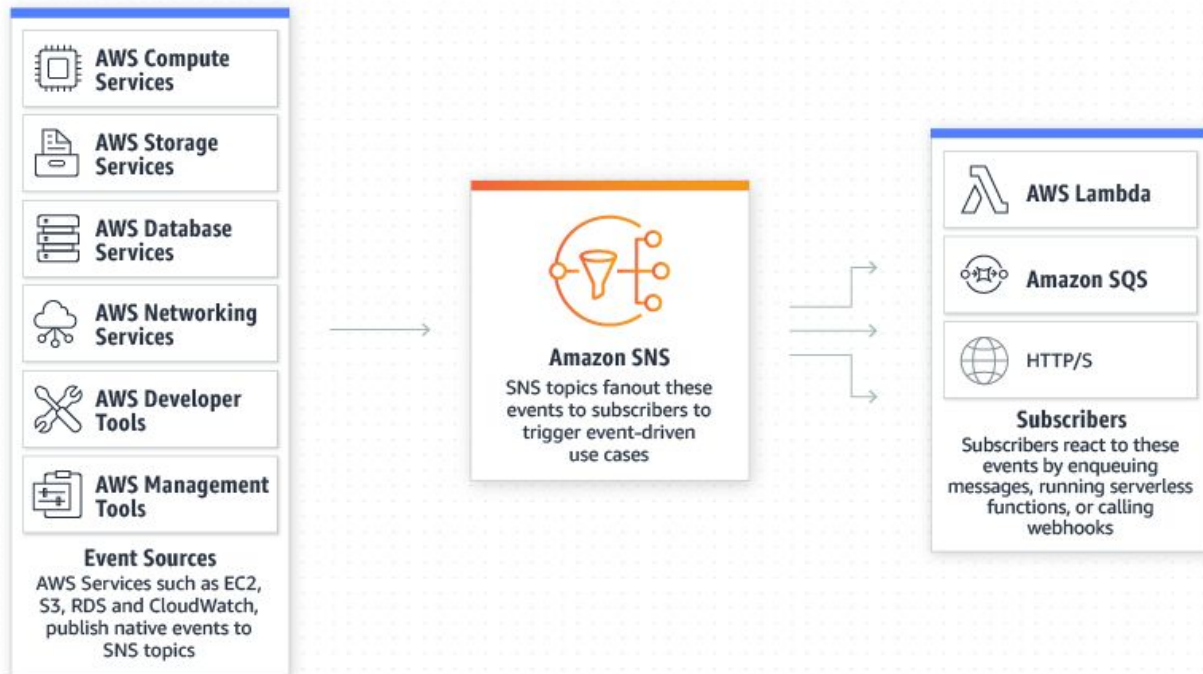
What is SNS?

SNS is integrated with many AWS Services

- CloudWatch (Alarms/Events)
- S3 (Bucket Events)
- CloudFormation (State changes etc.)
- Auto Scaling Groups
- And many others **can invoke SNS.**

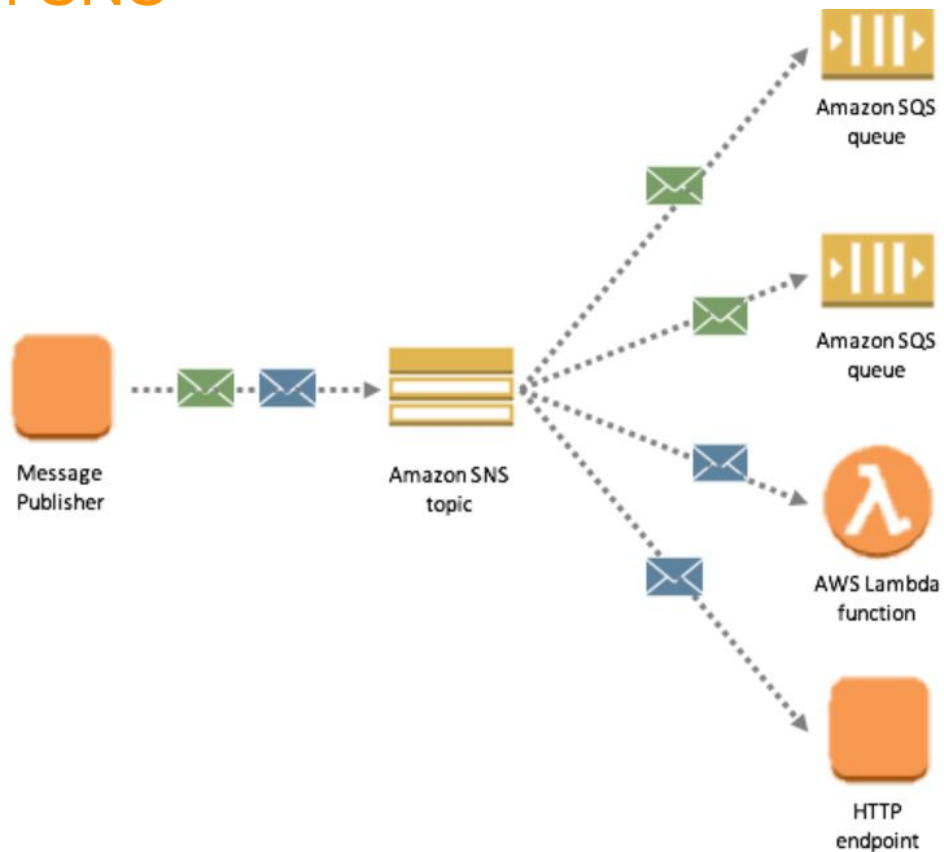
SNS

What is SNS?



SNS

Fan Out with SNS



SNS

Pricing



- Amazon SNS has **no upfront costs** and you can **pay as you go**. You pay based on the number of notifications you publish, the number of notifications you deliver, and any additional API calls for managing topics and subscriptions. Delivery [pricing varies by endpoint type](#). You can get started for free with the SNS free tier.

SQS & SNS

Hands on

- Hands-on!!!
- Let's go to the AWS Management Console





THANKS!

Any questions?

