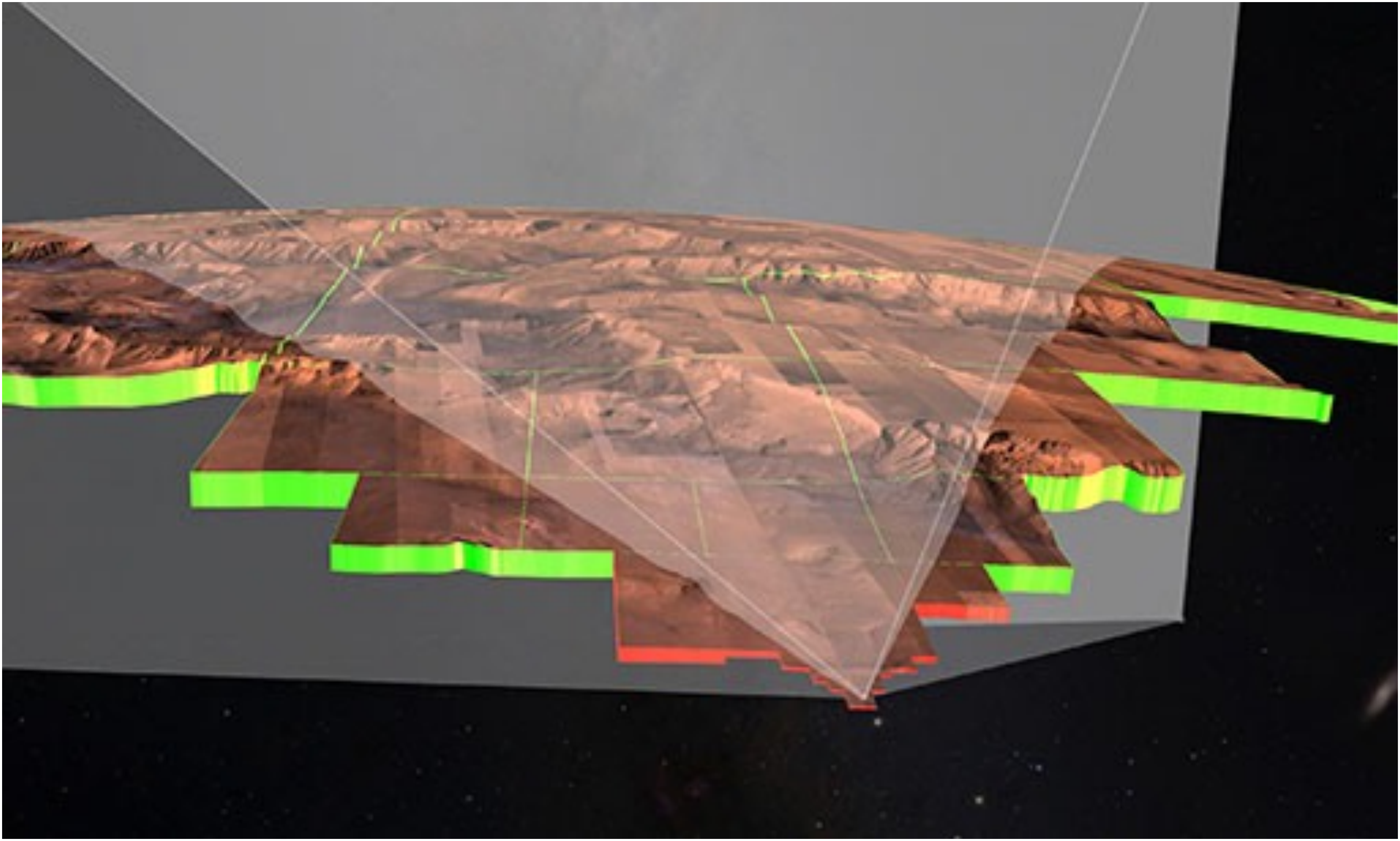


- Good first heuristic:
The closer a block is to the camera, the higher level to use



NYU



OCTREE LEVEL TRAVERSAL

- Good first heuristic:
The closer a block is to the camera, the higher level to use
- Also works for volumetric data



OCTREE LEVEL TRAVERSAL

- Good first heuristic:
The closer a block is to the camera, the higher level to use

