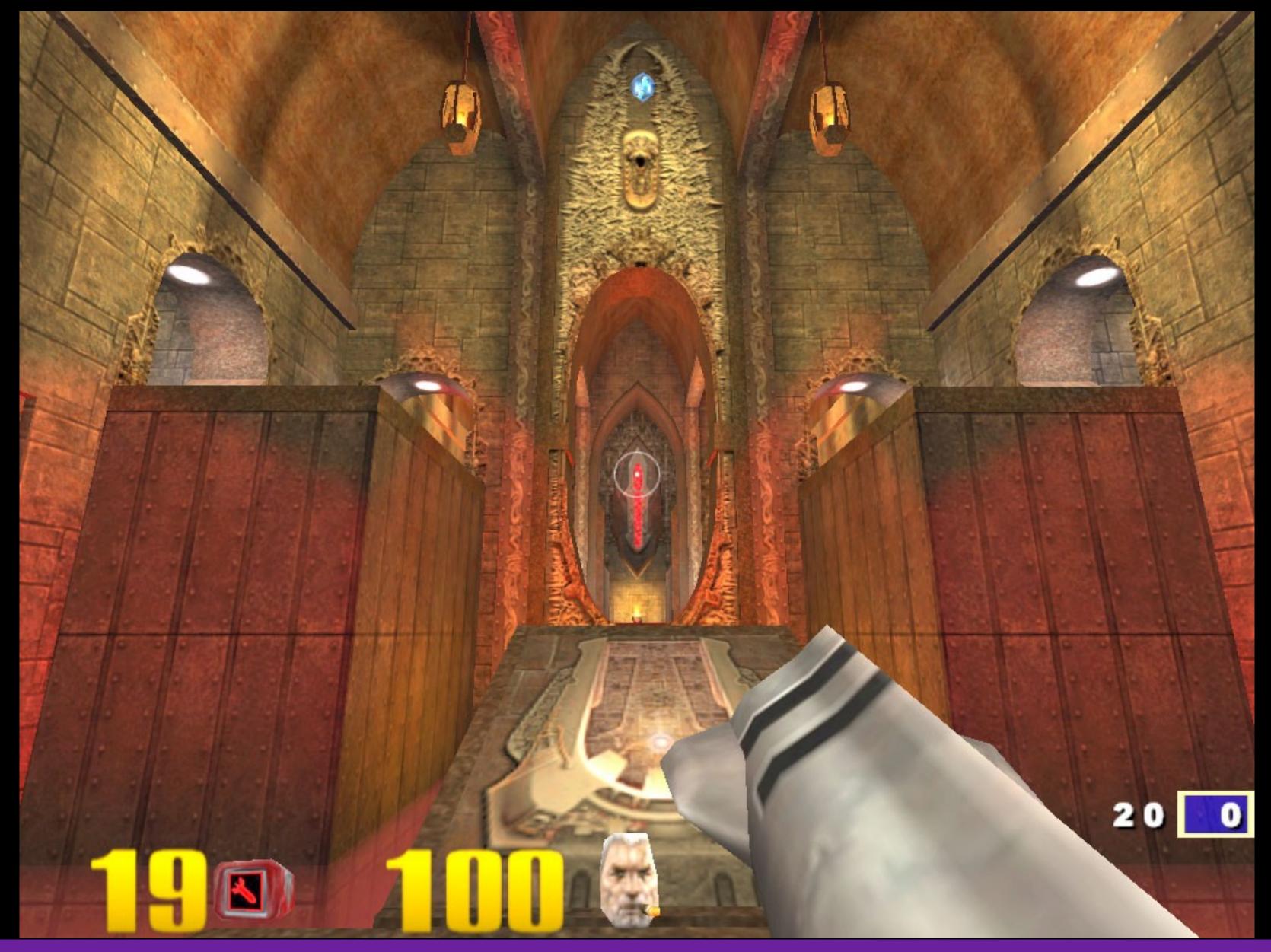
## Slides:

- http://alexanderbock.eu/lectures/2018/ds\_ga\_3001\_017\_opengl.pdf
- http://alexanderbock.eu/lectures/2018/ds\_ga\_3001\_017\_opengl/index.html



## WHY BOTHER?



Quake 3 (2001)

