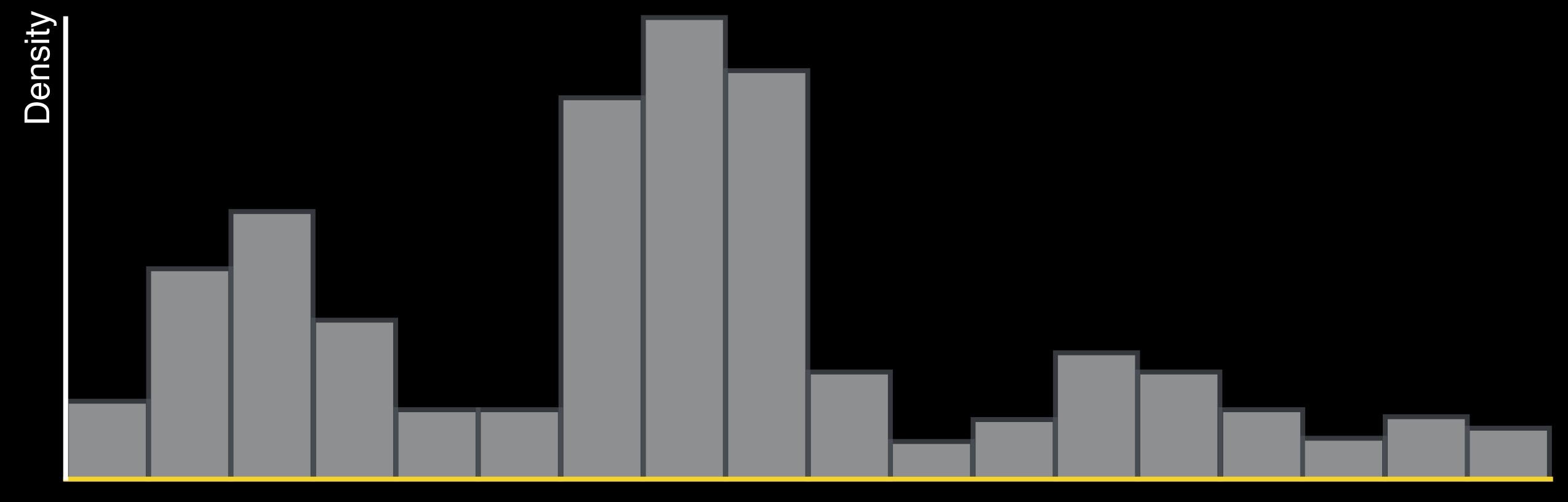
## COMPOSITING



## COMPOSITING



- Front-to-back
- Maximum intensity projection
- First Hit

## View ray

C: Color

A: Transparency/Alpha

Prime: Accumulated

Non-prime: Current value

