

- *2160 pixels/frame * 3 colors/pixel * 10 es/second = 1.866 GB/s
- 2. Time-varying volumetric rendering

1. Video

4K HDR video (raw)

















WHY NOT BRUTE-FORCE

- 1. Video
 - 4K HDR video (raw)
 3840*2160 pixels/frame * 3 colors/pixel * 10 bits/color / 8 bits/bytes * 60 frames/second = 1.866 GB/s
- 2. Time-varying volumetric rendering

