

WHY BOTHER?



Kingdom Come Deliverance (2018)

WHY BOTHER?

- 2008: GeForce 280
 - 240 cores
 - 933 gigaflops
- 2013: GeForce Titan
 - 2688 cores
 - 4.5 teraflops
- 2014: GeForce Titan X
 - 3072 cores
 - 7 teraflops
- 2017: GeForce Titan V
 - 5120 cores
 - 15 teraflops
 - 110 teraflops for machine learning