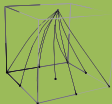


Proxy Ray Generation

1

Compute Point Distribution

Compute Ray
in Xi Space



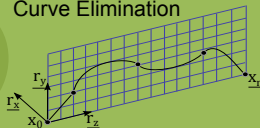
Splines Representation



Curve Compression

2

Curve Elimination



Curve Clustering

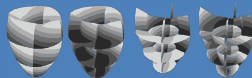


Similarity
Measure

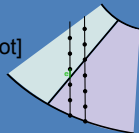
Bended Ray-Casting

3

Element Peeling



Ray Marching
[With Overshoot]



Data Processing

Visualization Pipeline

Rendering