

# Klassendiagramm

## Entereich

Teich
size: Vector color: string position: Vector type: string direction: Vector activity: string
constructor () move () draw ()

Ente (schwimmend)
size: Vector color: string position: Vector type: string direction: Vector activity: string
constructor () move () draw ()

Ente (tauchend)
size: Vector color: string position: Vector type: string direction: Vector activity: string
constructor () move () draw ()

Ente (auf dem Land)
size: Vector color: string position: Vector type: string direction: Vector activity: string
constructor () move () draw ()

Stamm
size: Vector color: string position: Vector type: string direction: Vector activity: String
constructor () move () draw ()

Baumkron
size: Vector color: string position: Vector type: string direction: Vector activity: string
constructor () move () draw ()

Wolke
size: Vector color: string position: Vector type: string direction: Vector activity: string
constructor () move () draw ()



U1 Scribble