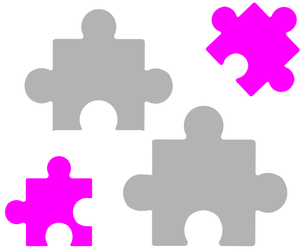
v



wiki_guesser

Try to estimate Wikipedia page popularity as closely as possible. Test your intuition and learn fascinating facts along the way!

presentation_intro

Our Collaborative Coding Journey

presentation_index.csv

```
index,title
1,presentation_intro
2,python_piranhas
3,collaboration_process
4,game_showcase
5,mvp_and_ideas
7,game_rules
6,github_setup
7,task_management
8,project_structure
9,player_journey
10,functionality_overview
11,biggest_challenges
12,key_learnings
13,wikipedia_discoveries
```

python_piranhas

Instructor: Maicon

Melody
wiki stats

Martha
cli UI

Alex
git master

Chris
game functions

Denis
storytelling

collaboration_process

Open Zoom Workspace

We kept a live Zoom meeting running, allowing team members to join or leave as needed, with updates on AFK (away-from-keyboard) time.

Flexible Coding Breakouts

We worked solo and used pair-programming for focused (coding) tasks.

Regular Check-Ins

Scheduled full-team meetings ensured everyone was informed and aligned on progress and next steps.

Centralized Communication and Shared Storage

Slack and Github helped us share updates and prevent data silos, ensuring a transparent and streamlined process.

wiki_guesser

requirements_mvp

setup: Game Setup & Welcome Screen

> Greeting & brief explanation of the game
> Play Tutorial Round
> Enter Player Names
> Enter Number of rounds

Start of Game == Blueprint for each round

> Show wikipedia article preview
> Users guess number of page views
> Present round winner

end: Winner announcement

> Replay with same users/no. rounds
> Option to start all over again

nice_to_have

> Ask for additional statistics (edits, countries, languages, page size, ...)

> Improve the Point Reward system (closer estimation, more points)

> Highscore Dictionary in a .json-file

> Single player mode: compare the ranking of 2 sites (higher or lower page views)

game_rules

Welcome to Wikiguesser!

How good do you know the interests of other Wikipedia users? Let's have a try!

Whoever estimates better, how many views a random Wikipedia page has, wins the round.

Try to guess better than the other player and become a master Wikiguesser!

If Player 2 enters the same estimation as Player 1, Player 1 will win the point.

So, how do you play Wikiguesser? Here you are:

Chose an uneven amount of rounds you want to compete against each other.

The Players take turns giving their estimates.

Pay close attention to when it's your turn and estimate better than your fellow player to win!

If you are new to Wikiguesser - just start a tutorial round to try it out!

Player 1, please insert your nickname here:

game_showcase

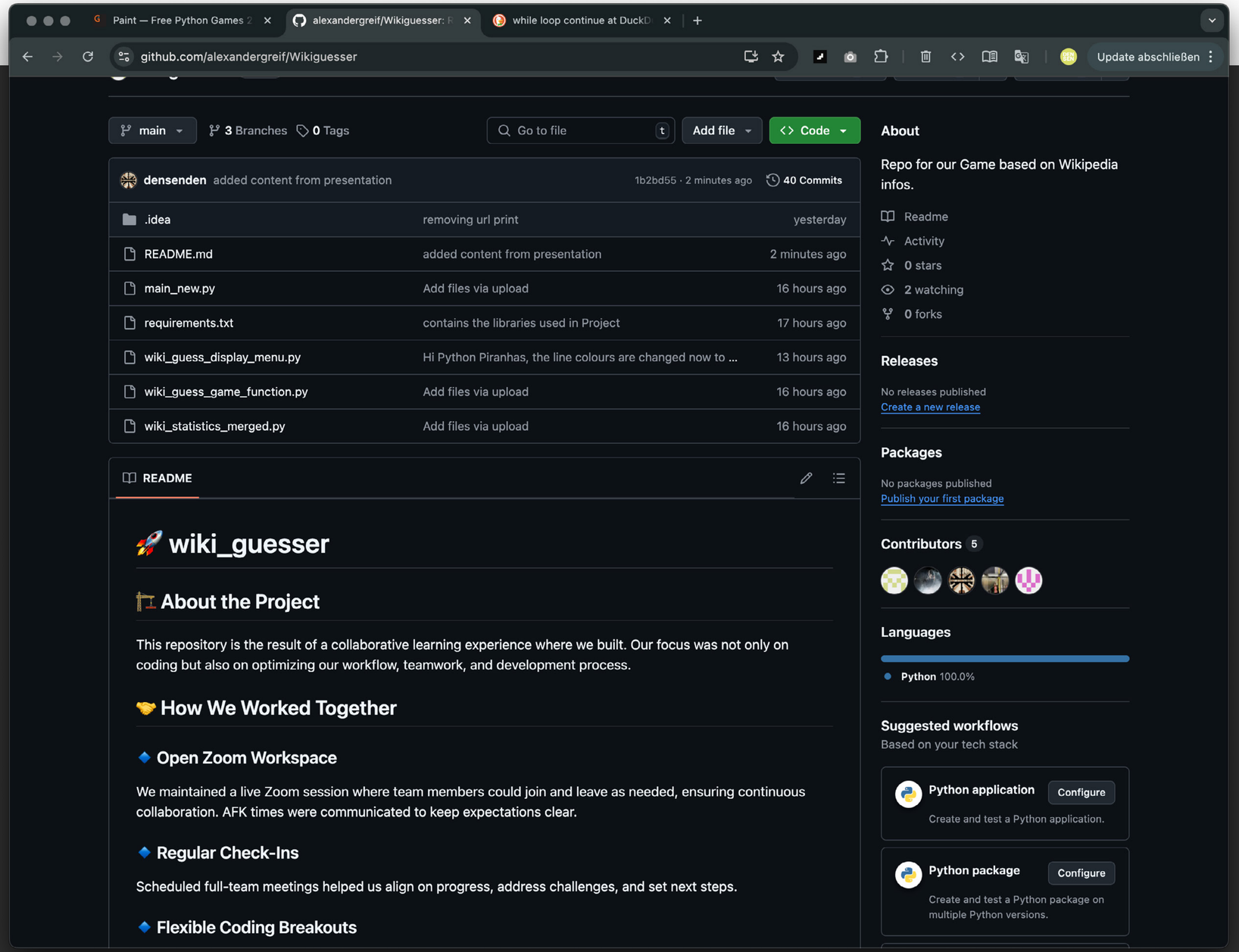
Game Showcase & Repository Link

Try wiki_guesser on your own!

wiki_guesser

github_setup

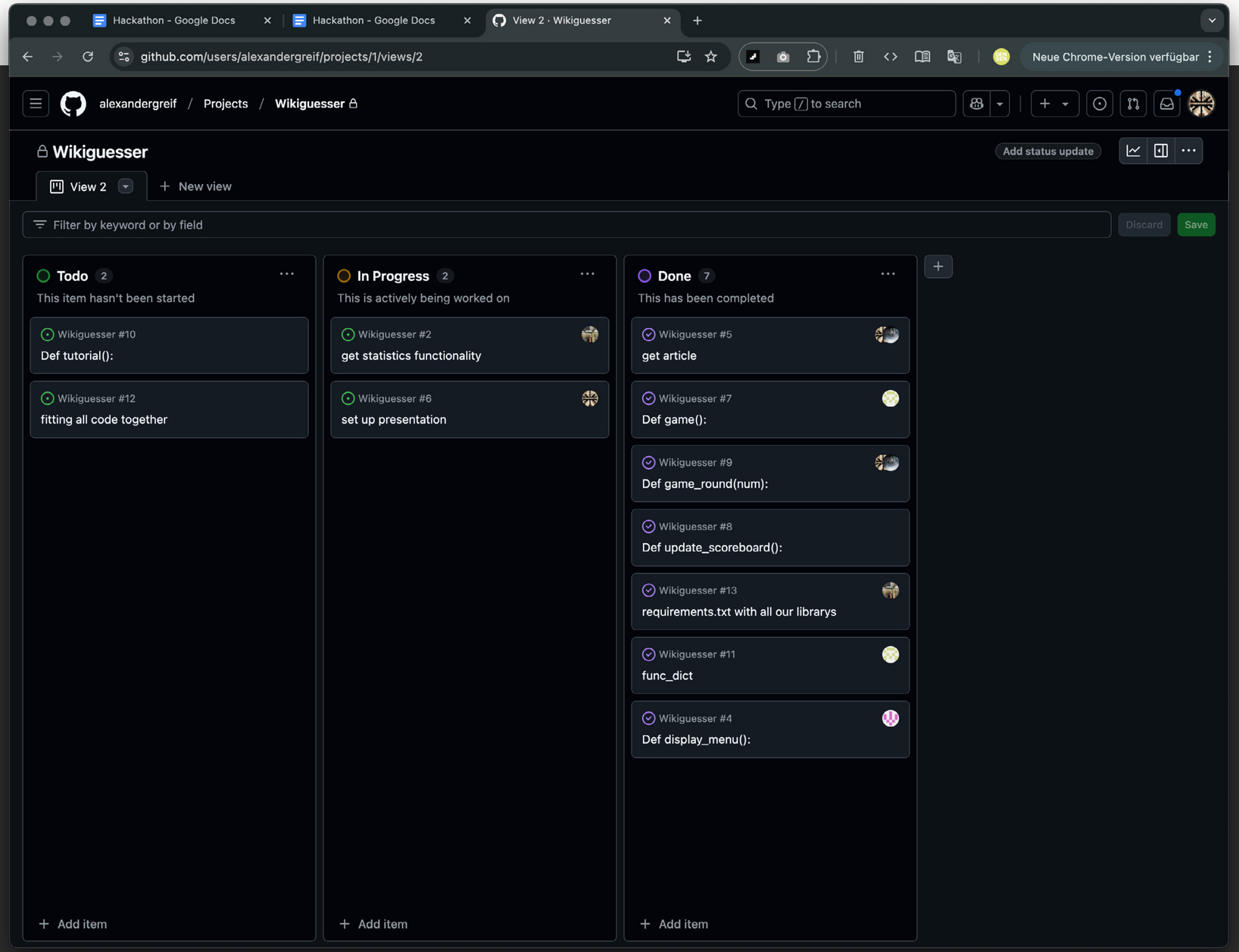
Our GitHub Setup



wiki_guesser

task_management

Task Management
in GitHub

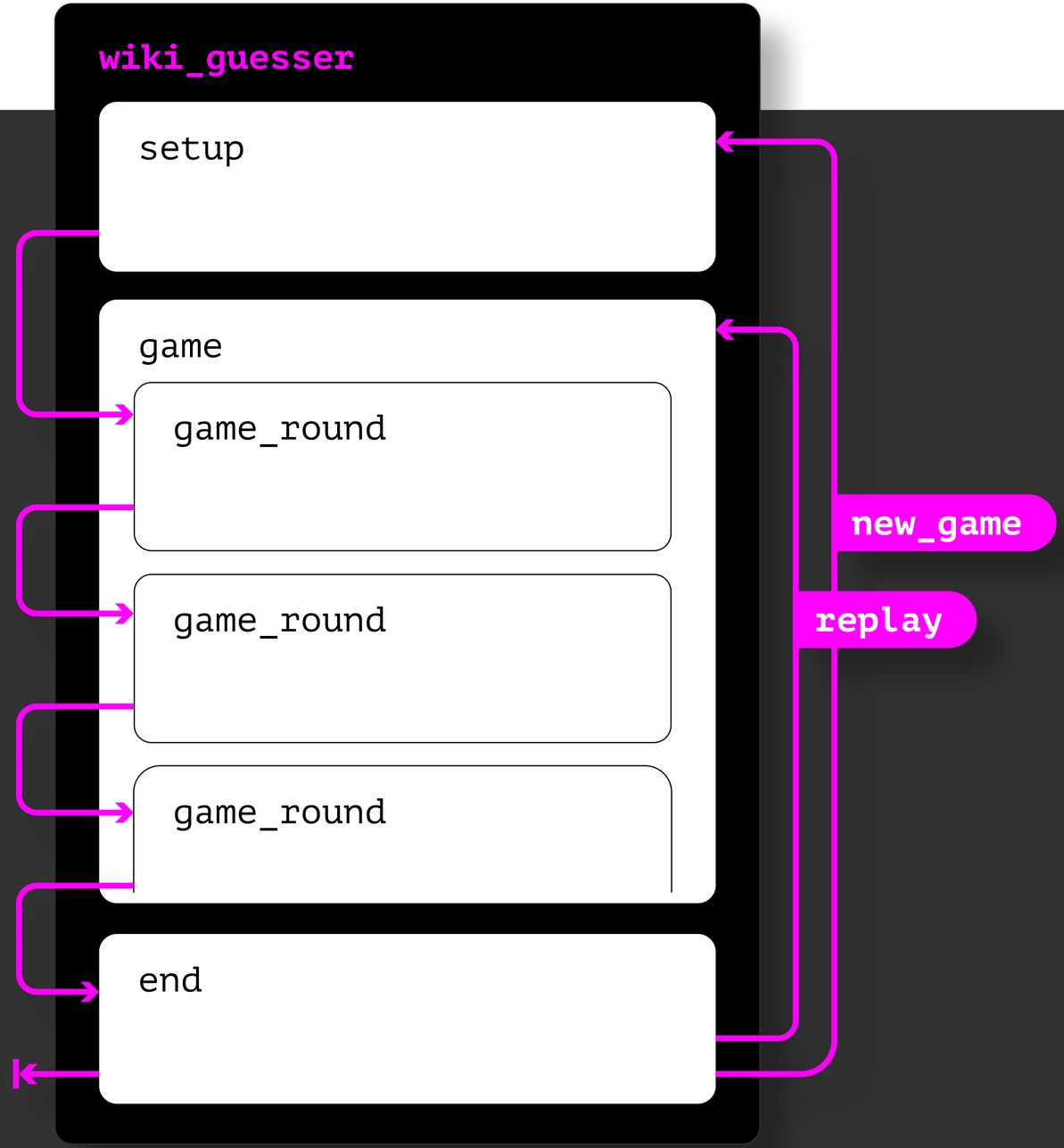


project_structure

Building the Structure

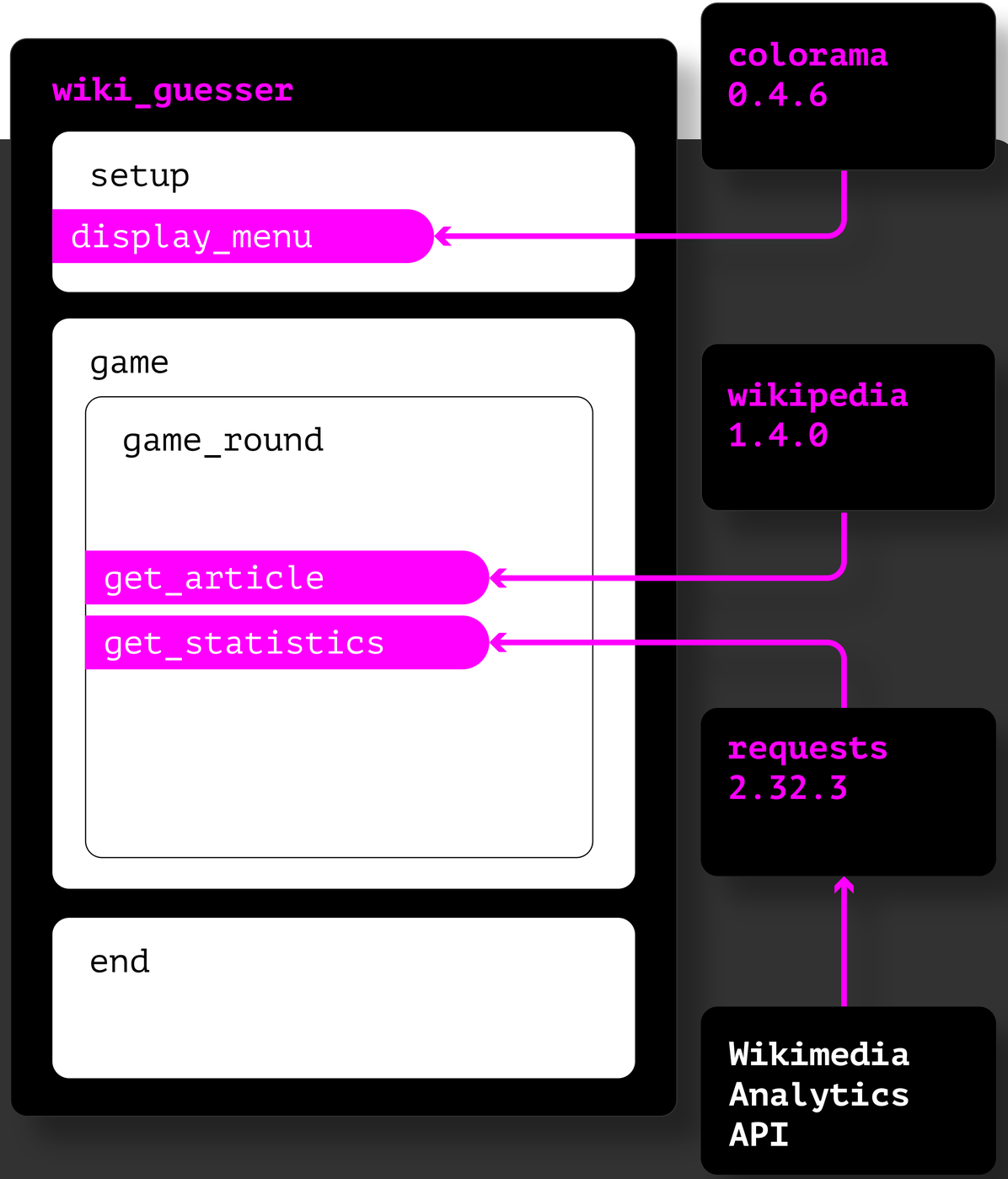
player_journey

pass



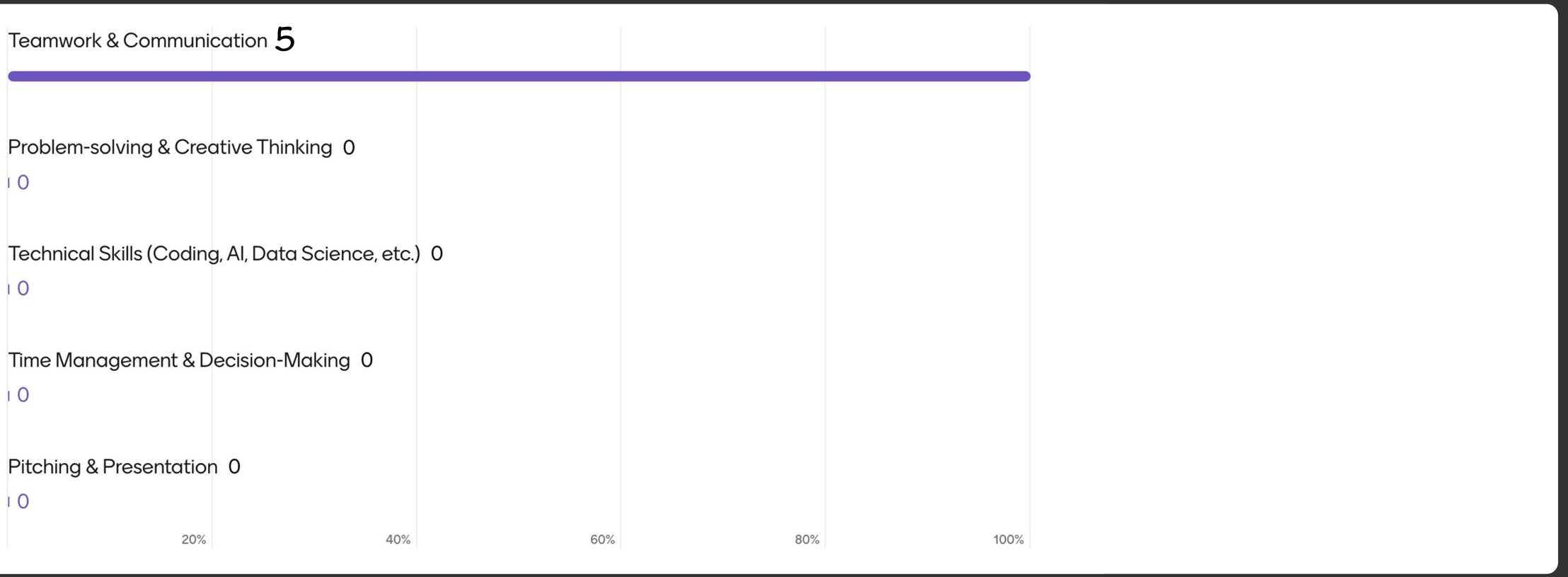
functionality_overview

Program Data Flow overview
and usage of libraries.



biggest_challenges

What was the biggest challenge you faced during this Hackathon?



biggest_challenges

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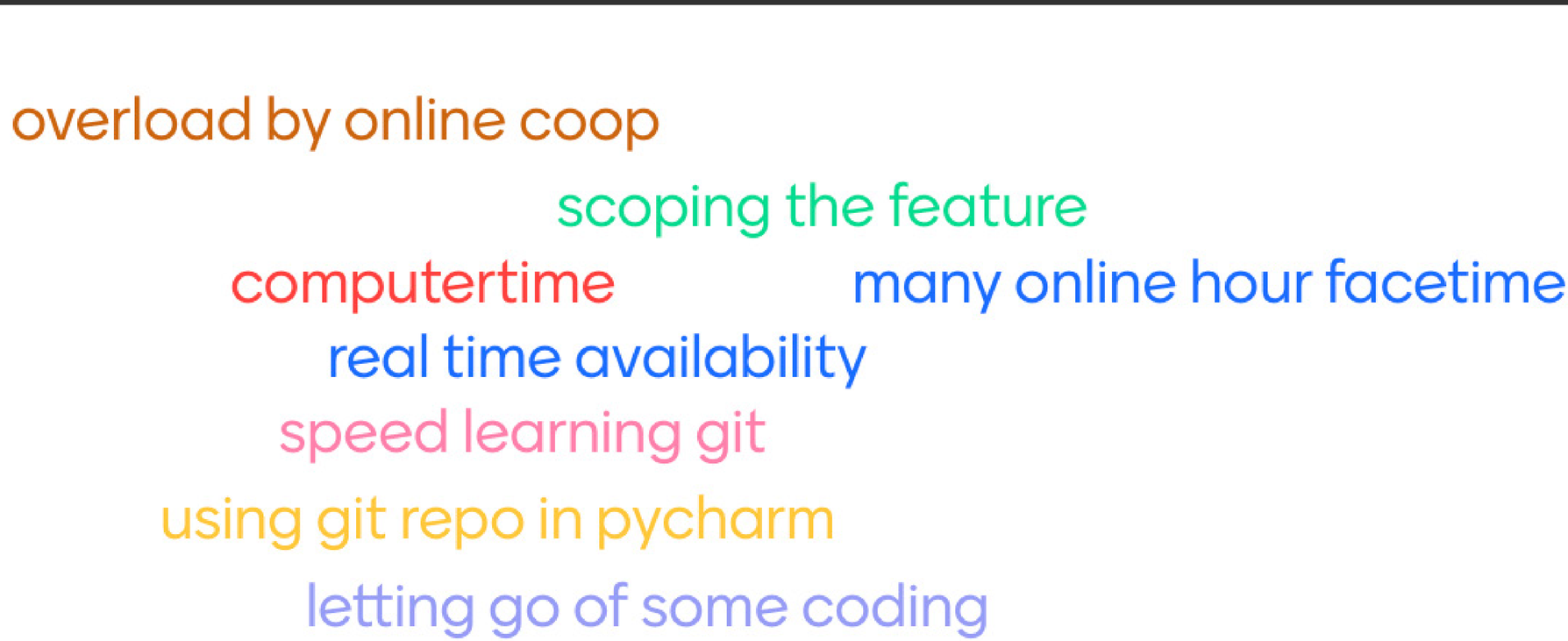


key_learnings

Key Learnings

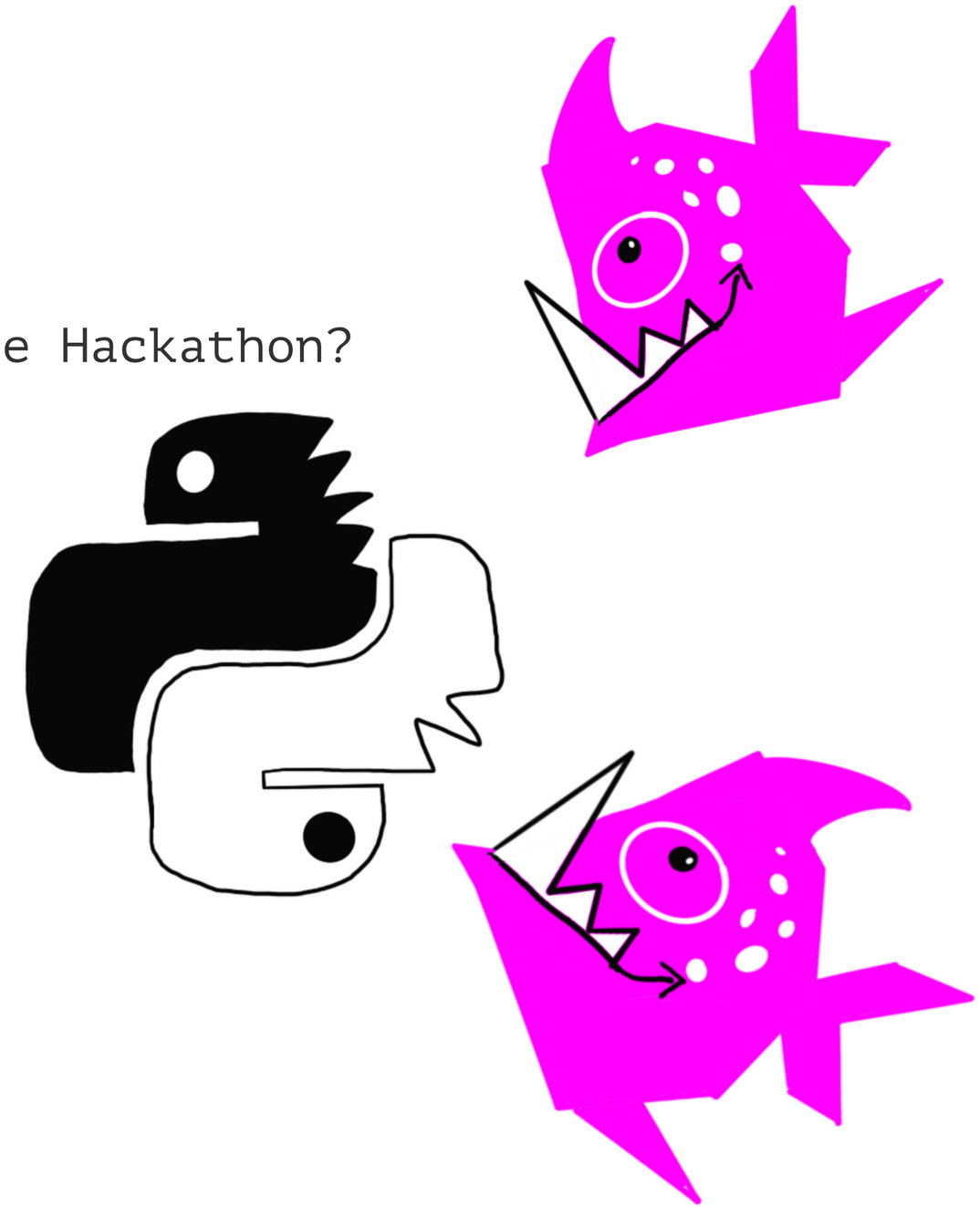
advice_hackathon

What's one piece of advice you'd give to future Hackathon participants?

- be open and direct in communication.
- take your time to plan the tasks
- keep cool
- teamwork

experience_share

How was your experience during the Hackathon?



question_time

Feel free to ask the Python Piranhas.

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