
Deep Reinforcement Learning in Electricity Generation Investment for the Minimization of Long-Term Carbon Emissions and Electricity Costs

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Abstract

1 A change from a high-carbon emitting electricity power system to one based on
2 renewables would aid in the mitigation of climate change. Decarbonization of
3 the electricity grid would allow for low-carbon heating, cooling and transport.
4 Investments in renewable energy must be made over a long time horizon to max-
5 imise return of investment of these long life power generators. Over these long
6 time horizons, there exist multiple uncertainties, for example in future electricity
7 demand and costs to consumers and investors.

8 To mitigate for imperfect information of the future, we use the deep deterministic
9 policy gradient (DDPG) deep reinforcement learning approach to optimize for a
10 low-cost, low-carbon electricity supply using a modified version of the FTT:Power
11 model. In this work, we model the UK and Ireland electricity markets. The DDPG
12 algorithm is able to learn the optimum electricity mix through experience and
13 achieves this between the years of 2017 and 2050. We find that a change from
14 fossil fuels and nuclear power to renewables, based upon wind, solar and wave
15 would provide a cheap and low-carbon alternative to fossil fuels.

1 Introduction

17 To prevent climate change, a movement from a high carbon electricity supply to a low-carbon system
18 is required [1]. Low carbon electricity supply will aid in the decarbonization of the automotive and
19 heating sectors by allowing for low-carbon electricity to be used in place of oil and gas.

20 Renewable energy costs, such as solar and wind energy, have reduced over the last ten years, making
21 them cost-competitive with fossil fuels. These price drops are projected to continue [2]. The future
22 cost of operating and capital cost of electricity generation and electricity demand, however, remain
23 uncertain over the long-term future. These uncertainties are risks which investors must analyze while
24 making long-term decisions.

25 In this paper, we use the deep deterministic policy gradient (DDPG) reinforcement learning algorithm
26 to simulate the behaviour of investors over a 33-year horizon, between 2017 and 2050 using the
27 FTT:Power model [3]. FTT:Power is a global power systems model that uses logistic differential
28 equations to simulate technology switching [4]. The model is parameterized and runs from 2007;
29 however, the investment decisions began in 2017. We start in this year due to the prior parameteriza-
30 tion of the FTT:Power model with historical data up until this time. We projected until 2050 because
31 this is a common target for governments to reach zero carbon. The environment used was a modified
32 version of the FTT:Power model.

We modified the FTT:Power model to use the DDPG algorithm in place of the logistic differential equations to make investment decisions. In addition, we simulated two countries: the United Kingdom and Ireland. We choose these due to the wealth of prior work on these countries which can be used for comparison [5, 6]. The DDPG algorithm allows us to simulate the decisions made by investors under imperfect information, such as future electricity costs, taxes and demand. This work enabled us to see an optimal, final state electricity generation mix.

Prior work in this domain has tackled the capacity expansion problem. For example, Oliveira *et al.* also use reinforcement learning for the capacity expansion problem [7]. Whilst Oliveria *et al.* provide detailed calculations of agents for the capacity expansion problem, we reduce this complexity to a series of observations of the environment, to allow for emergent behaviour. Kazempour *et al.* use a mixed-integer linear programming approach to solve the generation investment problem [8]. In contrast our approach removes the requirement for full knowledge of the time-horizon.

Through this work, it is possible to assess whether a low cost, low-carbon electricity mix is viable over the long-term using a deep reinforcement learning investment algorithm, as well as finding what this optimum mix should be. This work enables us to closely match the investment behaviour of rational agents, without knowledge of the future. It can help guide investors on the choice and proportion of technologies to invest in over the long term.

2 Model and methodology

The Future Technology Transformations system for the power sector model (FTT:Power) model represents global power systems based on market competition, induced technological change and natural resource use and depletion [4]. This technological change is dependent on previous cumulative investment [4]. The model uses a dynamic set of logistic differential equations for competition between technology options.

For this work, we modified the FTT:Power model to use the deep reinforcement learning investment algorithm, DDPG. That is, the DDPG algorithm was used to make the decision on size of investment for each technology. In addition, we reduced the model only to consider the countries of Ireland and the UK. This enables us to iterate through enough episodes for the reinforcement learning to converge to an optimal reward. With more time it would be possible to undertake this optimisation for the entire world.

Reinforcement Learning

The investment decision-making process can be formulated as a Markov Decision Process (MDP) [9]. In an MDP environment, an agent receives an observation about the state of their environment s_t , chooses an action a_t and receives a reward r_t as a consequence of their action and the resultant change on the environment. Solving an MDP consists of maximizing the cumulative reward over the lifetime of the agent.

For our simulation environment, the agent makes continuous investment decisions for each energy technology, in each region and each year, starting from 2017 until 2050. Technology switching is modelled using a pairwise comparison of flows of market shares of different electricity generation capacity. That is, how much capacity flows from one technology to another.

The agent's observation space is a vector consisting of the electricity produced by each technology, total capacity, total CO₂ emissions over the simulation, levelized cost of electricity (LCOE) both with and without taxes, cumulative investment in each technology, investment in new capacity, carrier prices by commodity, fuel costs and carbon costs.

The reward r is defined as:

$$r = - \left(1000 \times \text{CO}_{2e} + \frac{\text{LCOE}}{1000} \right), \quad (1)$$

where CO_{2e} is equal to total CO₂ emissions over the simulation. The LCOE is calculated without taxes and the scaling factors are used to place the LCOE and CO₂ on the same scale. The reward was multiplied by -1 due to the reinforcement learning (RL) algorithm maximizing reward and our requirement to reduce both LCOE and CO₂ emissions.

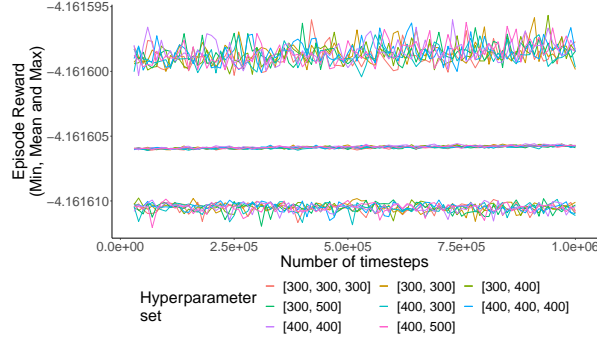


Figure 1: Training with different hyperparameters, displaying the minimum, mean and maximum rewards per episode. The hyperparameter set [300, 500], for example, refers to two layers for both the actor and critic network, with 300 neurons in the first layers and 500 in the second.

81 RL approaches have been used to solve MDP through a trial and error based approach [10]. Since the
 82 paper published by Deep Mind in 2013 [11], RL has been extended to incorporate Deep Reinforcement
 83 Learning (DRL). DRL exploits deep neural networks to overcome the problems of memory and
 84 computational complexity [11].

85 We applied the deep deterministic policy gradient (DDPG) DRL algorithm [3] from the Ray RLlib
 86 package to act as the investment algorithm [12]. The DDPG algorithm is made up of an actor and
 87 critic network. We designed both of these to have two hidden layers, made up of 400 and 300 units
 88 per layer. The training batch size was set to 40,000. We chose these parameters as they were the
 89 default implementation in Ray RLlib. We trialled a variety of different configurations for the number
 90 of neurons per layer for hyperparameter tuning. To increase the speed of computation, just for the
 91 hyperparameter tuning, we reduced the simulation to run from 2007 to 2020. We chose this range
 92 as it allows for a change in the electricity mix. However, we found that the approach worked well,
 93 irrespective of parameter choice, as shown by Figure 1.

94 3 Results

95 Our results show that our investment agent can increase its reward over time, as shown in Figure
 96 2. A total of $\sim 400,000$ steps were required to see a levelling off in reward. The total time to
 97 simulate $\sim 400,000$ steps was ~ 8 days. We stopped the training and simulation after this time due to
 98 diminishing returns and the cost of computation.

99 Figure 3 displays the results of the reinforcement learning algorithm. Before the black vertical line
 100 (2017), the investments made are based upon historical data used by FTT:Power. The reinforcement
 101 learning algorithm starts to make investments after the black vertical line.

102 The historical electricity mix before 2017 is based mainly on fossil fuels: coal, combined cycle gas
 103 turbine (CCGT) and oil. Additionally, nuclear is a significant component of the electricity mix before
 104 2009. After reinforcement learning optimizes for LCOE and carbon emissions, a rapid change occurs
 105 from fossil fuel and nuclear to renewable energy.

106 This sudden change occurs because the RL algorithm does not take into account the technical and
 107 timeframe constraints embedded in the unmodified FTT:Power model. However, although it is
 108 likely that whilst the transition speed is unrealistic, the electricity mix found by the reinforcement
 109 learning algorithm is likely to be optimal, according to the reward function defined in Equation 1.
 110 We, therefore, show what the future should look like.

111 The primary source of energy after the reinforcement learning algorithm begins is offshore, followed
 112 by onshore, solar photovoltaics (PV) and wave. As can be seen by Figure 4, the carbon emissions
 113 reduce significantly at the time that the reinforcement learning algorithm begins to control investments.

114 This mix of renewable electricity generation across Ireland and the UK allows for demand to be met
 115 during the quarterly time periods of the model. The demand scenario is shown in Figure 5, where the
 116 demand can be seen to closely match the electricity mix shown by Figure 3.

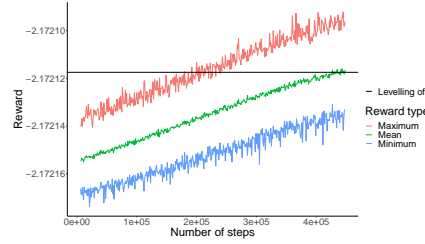


Figure 2: Mean, minimum and maximum rewards over run time.

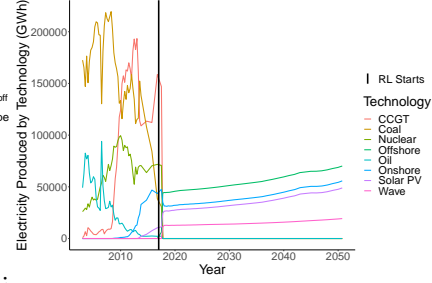


Figure 3: Electricity mix over time.

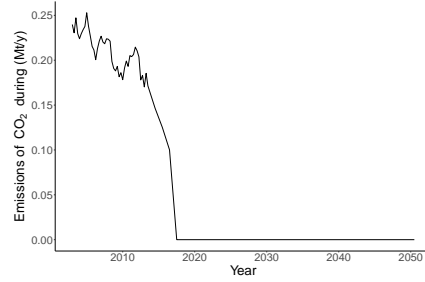


Figure 4: Carbon emissions.

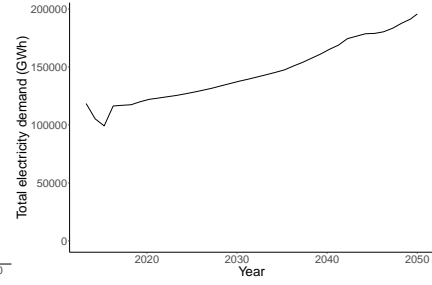


Figure 5: Demand scenario over simulation.

117 4 Discussion

118 A change from a high carbon-emitting electricity grid to a low-carbon system is required. In order
 119 to achieve this, investments in electricity generators must be made whilst taking into account future
 120 uncertainty. In this paper, we have modelled a central agent which makes investment decisions in an
 121 uncertain environment to find an optimal low-cost, low-carbon electricity mix. To achieve this, we
 122 used the reinforcement learning algorithm, DDPG. The environment is modelled using FTT:Power.

123 Through this exercise, we are able to see the optimal electricity mix in the UK and Ireland. We found
 124 that a mixture of renewable sources such as wind, solar and wave power would meet demand at
 125 quarter year intervals, as well as providing a cost-effective and low-carbon system.

126 A limitation of this work is the fact that the investment algorithm does not take into account the
 127 technical and timeframe constraints of transitions between technologies. It is for this reason that
 128 the reinforcement learning algorithm is able to make such a rapid change in 2017. However, we
 129 believe that the investment algorithm is able to find a general solution to the problem of investing in
 130 a cost-efficient and low-carbon system over a long time horizon. In future work, we would like to
 131 model the transition required by incorporating the technical and timeframe constraints for technology
 132 switching. This could be undertaken by modifying the reward function to ensure the transition
 133 remains within these constraints.

134 We would like to increase the number of steps of the FTT:Power model to more adequately model
 135 the investment behaviour introduced by the reinforcement learning algorithm. A lower number of
 136 simulated time steps leads to an overestimation of the supply of renewables and underestimation
 137 of storage and dispatchable technologies [13]. In addition, an increase in the number of countries
 138 modelled would enable us to see a global picture of how different, interdependent regions may evolve
 139 in a new climate of a requirement of low-carbon emissions. This would require an exponentially
 140 longer runtime for the reinforcement learning algorithm to converge. This is due to the increased
 141 number of decisions that the reinforcement learning algorithm would need to make to account for the
 142 different countries.

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