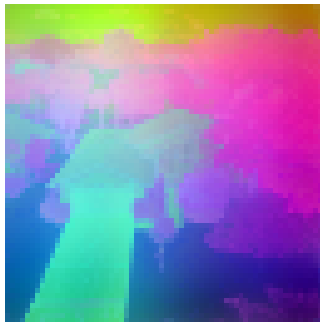


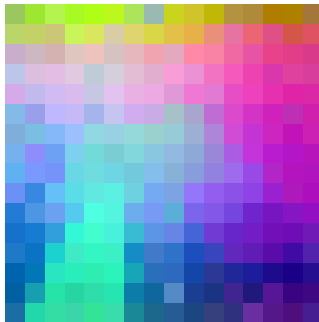
Input Image



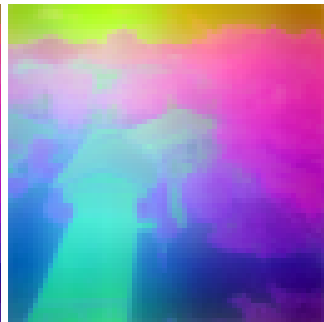
DINOv3
@ 1024 pixels



DINOv3
@ 256 pixels



DINOv3 + BRIXEL
@ 256 pixels



Memory (MiB)

Runtime (s)

FLOPS

