Introduction to Audio Content Analysis

Module 9.5: Tempo Detection

alexander lerch



introduction overview

corresponding textbook section

Section 9.5

■ lecture content

- introduction to tempo detection and beat tracking
- overview over basic approaches
- typical challenges

■ learning objectives

- discuss advantages and disadvantages for different approaches to tempo detection and beat tracking
- summarize the typical challenges of beat tracking systems



introduction overview

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Section 9.5

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tempo detection & beat tracking problem statement

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■ tempo detection

• detect speed of regular pulse (foot-tapping rate)

■ beat tracking

• detect the time instances the tempo pulses occur (beat phase)

tempo detection & beat tracking introduction

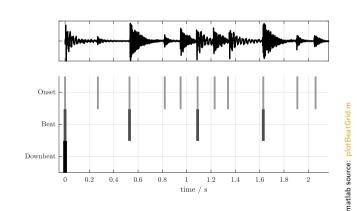
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objectives

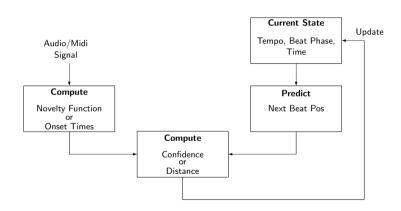
- find the tempo from the novelty function/onsets
- 2 find the beat locations

■ systematic problems:

- 1 distinguish hierarchical levels
 - meter
 - ▶ beat
 - ▶ subbeat/tatum
- 2 detect beats without onsets
- 3 recognize onsets without beats

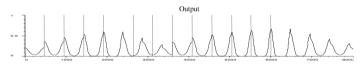


tempo detection & beat tracking typical beat tracking system



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Beat tracking with an oscillator¹



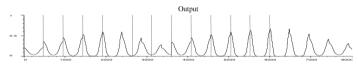
- initialize pulse generator (tempo estimate, beat position estimate)
- 2 predict next beat location with pulse
- 3 adapt acc. to distance (predicted vs. real onset position)
 - beat period
 - beat phase
- 4 predict with adapted settings
- 5 adapt ...

Module 9.5: Tempo Detection 5 / 12

¹E. W. Large, "Beat Tracking with a Nonlinear Oscillator," in *Proceedings of the 14th International Joint Conference on Artificial Intelligence (IJCAI)*, Montreal, Aug. 1995.

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Beat tracking with an oscillator¹



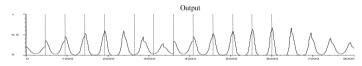
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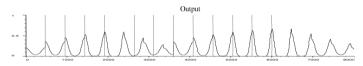
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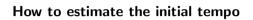
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How to estimate the initial tempo

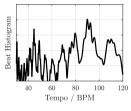


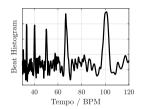
tempo detection & beat tracking oscillator approach: initialization

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- location of maximum of ACF of novelty function
- maximum of **IOI histogram**





- maximum of **beat spectrum/histogram**



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- 1 run multiple beat trackers with different parameters
 - initial tempo
 - initial beat phase
 - adaptation speed
- 2 compute reliability/confidence criteria:
 - match beat and onset times
 - tempo stability
 - majority of different agents
 - •
- 3 choose most reliable agent (or path between agents)

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tempo detection & beat tracking filterbank approach

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- **1** design **filterbank** (e.g. comb resonators spaced 1 beat)
- 2 compute filter output energy
- 3 pick maximum

Music Source

Filterbank

Filterbank

Filterbank

Output

plots by Scheirer²

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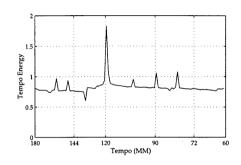
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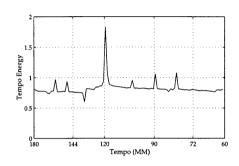
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tempo detection & beat tracking template-based approach

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- 1 define set of template pulses in all tempi
- 2 compute CCF between novelty function (or its ACF) and all templates
- 3 choose template with highest correlation as tempo
- 4 choose lag with highest correlation as beat phase

tempo detection & beat tracking typical problems

- 1 tempo: detection of double/half tempo (triple, ...)
- 2 phase: detection of off-beats
- 3 tempo & phase: strongly depends on initialization values
- 4 tempo & phase: only slow adaptation no sudden tempo changes

challenges with adaptation speed example:

tempo detection & beat tracking

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- evaluation of constant tempo
 - match within tempo range ⇒ classification metrics
- evaluation of beat tracking
 - ground truth can be subjective (double/half tempo, deviations)
 - each beat matched against ground truth
 - ► challenge 1: tolerance window definition (tempo dependent or not?)
 - challenge 2: slightly different tempo might lead to gap between metrics and perceptual severity
- typical errors
 - double/half tempo (sometimes also 3/2 relationships)
 - off-beat
 - problems with abrupt tempo changes

tempo detection & beat tracking



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summary lecture content

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■ tempo analysis

- similar to pitch detection on a different scale
 - periodicity analysis of novelty function
 - ▶ time or spectral domain

typical approaches

- oscillator
- histogram/beat spectrum
- template correlation

■ main challenges

- double/half tempo
- adaptation to sudden tempo changes

