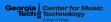


### Introduction to Audio Content Analysis

Module 9.1: Introduction to Tempo & Rhythm Terminology

alexander lerch



### introduction overview



#### corresponding textbook section

sections 9.1 & 9.2

#### lecture content

- terminology for rhythm detection
- perceptually motivated rhythm accuracy

### learning objectives

- describe the terms onset, tempo, meter, bar, and rhythm
- give two examples of typical onset times for musical instruments



### introduction overview



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# temporal events introduction



#### **■** categorization of temporal parameters:

- score parameters: structure, time signature, rhythm, ...
- performance parameters: tempo, timing, . . .

#### perception of temporal parameters:

- audio signal/stream is segmented into distinct events ⇒ onsets (segment start)
- humans structure and group these events due to position, salience, ...

### temporal events introduction



#### **■** categorization of temporal parameters:

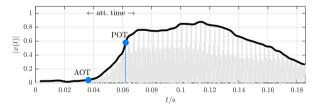
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# human perception of temporal events introduction to onsets

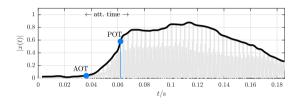
- onset is start of a musical event.
- properties:
  - position
  - strength, salience
  - length?



## human perception of temporal events initial transients



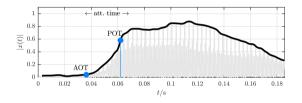
- percussive instruments:
  - 3-20 ms
- woodwind instruments:
  - up to 300 ms
- typical range for majority of instruments:
  - 15-50 ms



# human perception of temporal events initial transients



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# human perception of temporal events human detection accuracy



- *detection & discrimination* of 2 subsequent onsets
  - detection  $\Delta t > 2 \, \mathrm{ms}$ , discrimination  $\Delta t > 20 \, \mathrm{ms}^1$
- prediction of looped monophonic instrument onsets
  - IOI 600 ms:  $\sigma = 12 \, \text{ms}$
  - IOI < 240 ms:  $\sigma = 10 \, \mathrm{ms}$
- manual onset time annotation
  - piano: mean abs. error: 4.3 ms, max: 35 ms
  - various: mean abs. error: 10 ms, max: 30 ms
- ensemble performance
  - string & woodwind: deviations up to 30-50 ms
  - piano:  $\sigma = 14 38 \, \text{ms}$

<sup>&</sup>lt;sup>1</sup>I. J. Hirsh, "Auditory Perception of Temporal Order," *JASA*, vol. 31, no. 6, p. 759, 1959.

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<sup>&</sup>lt;sup>1</sup>J. W. Gordon, "Perception of Attack Transients in Musical Tones," Dissertation, Stanford University, Center for Computer Research in Music and Acoustics (CCRMA), Stanford, 1984.

<sup>&</sup>lt;sup>2</sup>A. Friberg and J. Sundberg, "Perception of just noticeable time displacement of a tone presented in a Metrical Sequence at Different Tempos," STL-QPSR, vol. 33, no. 4, pp. 97–108, 1992.

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<sup>&</sup>lt;sup>2</sup>P. Leveau, L. Daudet, and G. Richard, "Methodology and Tools for the Evaluation of Automatic Onset Detection Algorithms in Music," in ISMIR. Barcelona. 2004.

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# human perception of temporal events offsets

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what about offsets/end of notes



## human perception of temporal events offsets



#### what about offsets/end of notes

- perceptually not as important as an onset
  - offset are often ignored in rhythm perception
- systematic difficulties: when does a note end?
  - performer stops excitation
  - instrument stops oscillation
  - listener cannot recognize it anymore
- practical difficulties: hard to detect
  - low volume
  - reverberation
  - masking

# human perception of temporal events tempo, meter & rhythm



- tempo: perceived equal duration pulses at a "natural" rate tactus
  - constant tempo

$$\mathfrak{T} = rac{\mathcal{B} \cdot 60 \, \mathrm{s}}{\Delta t_{\mathrm{s}}} \, \, \, \mathrm{[BPM]}$$

dynamic tempo

$$\mathfrak{T}_{\mathrm{local}}(j) = \frac{60 \,\mathrm{s}}{t_{\mathrm{b}}(j+1) - t_{\mathrm{b}}(j)} \,\,\, \mathrm{[BPM]}$$

- perceived overall tempo?
  - average, main, mode, . . .
- meter
  - group of strong and weak musical elements/beats
  - typically 3 to 7 beats (app. 5s)
- rhythm
  - group length 1-8 beats
  - defined by accents and time intervals

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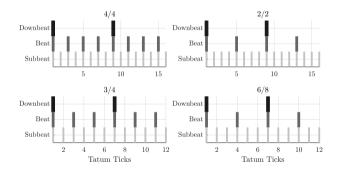
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#### ■ rhythm

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### temporal events hierarchical structure



### musical notation of temporal events tempo, time signature, bar & note value

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#### ■ tempo

- Largo, Adagio, Andante, Moderato, Allegro, Presto
- ritardando, accelerando, . . .
- modern scores: sometimes overall tempo in BPM

#### bar

- score equivalent of perceptual meter
- begin of bar is marked by a vertical line

### ■ time signature

- conveys length of bar
- note value





### summary lecture content



#### perceptual terms

• onset, tempo, meter, rhythm

#### musical terms

• tempo, bar, time signature, note value, rhythm

### ■ accuracy range of interest

• 2-300 ms

