## Introduction to Audio Content Analysis

Module 10.1: Alignment — Dynamic Time Warping

alexander lerch



# introduction overview

### corresponding textbook section

Section 10.1

#### **■** lecture content

- Dynamic Time Warping (DTW): synchronization of two sequences with similar content
- **■** learning objectives
  - explain the standard DTW algorithm
  - discuss disadvantages of and modifications to the standard DTW algorithm
  - implement DTW



# introduction overview

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Section 10.1

#### **■** lecture content

 Dynamic Time Warping (DTW): synchronization of two sequences with similar content

## **■** learning objectives

- explain the standard DTW algorithm
- discuss disadvantages of and modifications to the standard DTW algorithm
- implement DTW

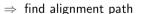


### **■** synchronize two sequences

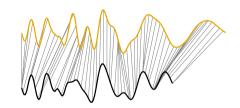
- similar musical content
- different tempo and timing

$$A(n_A)$$
  $n_A \in [0; \mathcal{N}_A - 1]$ 

$$\textit{B}(\textit{n}_{\mathrm{B}})$$
  $\textit{n}_{\mathrm{B}} \in [0; \mathcal{N}_{\mathrm{B}} - 1]$ 



- minimizing pairwise distance between sequences
- covering whole sequence
- moving only forward in time



## dynamic time warping overview

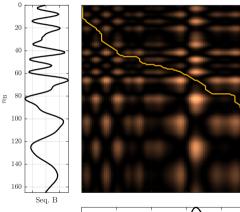
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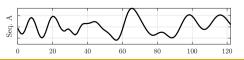
- dynamic programming technique
- time is warped non-linearly to match sequences
- finds optimal match between two sequences given a cost function
- the overall cost indicates the overall distance between the sequences

## dynamic time warping processing steps

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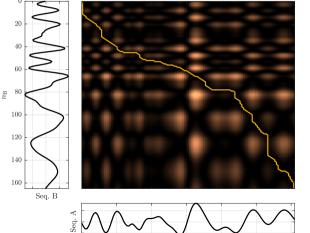
- extract suitable features⇒ two series of featurevectors
- 2 compute distance matrix  $D_{AB}(n_A, n_B)$
- 3 compute alignment path  $p(n_P)$  with  $n_P \in [0; \mathcal{N}_P 1]$   $\Rightarrow$  minimal overall distance
- 4 (align sequences using dynamic time stretching)





## dynamic time warping distance matrix computation

- given 2 sequences of vectors, compute the distance between all pairs of observations
- compute distance matrix  $D_{AB}(n_A, n_B)$ 
  - example  $m{D}_{\mathrm{AB}}(1,n_{\mathrm{B}})$  is the distance of the first vector in Seq. A to all vectors in Seq. B



60

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120

100

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## dynamic time warping path properties 1/2

**boundaries**: covers both A, B from beginning to end

$$\begin{array}{rcl} {\textbf {p}}(0) & = & [0,0] \\ {\textbf {p}}({\mathcal N}_{\rm P}-1) & = & [{\mathcal N}_{\rm A}-1,{\mathcal N}_{\rm B}-1] \end{array}$$

path

■ causality: only forward movement

$$n_{\mathrm{A}}\big|_{\boldsymbol{p}(n_{\mathrm{P}})} \leq n_{\mathrm{A}}\big|_{\boldsymbol{p}(n_{\mathrm{P}}+1)}$$

$$n_{\mathrm{B}}\big|_{\boldsymbol{p}(n_{\mathrm{P}})} \leq n_{\mathrm{B}}\big|_{\boldsymbol{p}(n_{\mathrm{P}}+1)}$$

**continuity**: no jumps

$$egin{aligned} n_{\mathrm{A}}ig|_{oldsymbol{
ho}(n_{\mathrm{P}}+1)} &\leq (n_{\mathrm{A}}+1)ig|_{oldsymbol{
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## dynamic time warping path properties 1/2

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path 00

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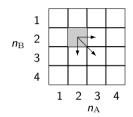
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alignment path properties 2/2

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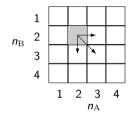


what is the minimum/maximum path length



alignment path properties 2/2





## what is the minimum/maximum path length

$$\begin{split} \mathcal{N}_{\mathrm{P,min}} &= \mathsf{max}(\mathcal{N}_{\mathrm{A}}, \mathcal{N}_{\mathrm{B}}) \\ \mathcal{N}_{\mathrm{P,max}} &= \mathcal{N}_{\mathrm{A}} + \mathcal{N}_{\mathrm{B}} - 2 \end{split}$$

$$\mathcal{N}_{\mathrm{P,max}} = \mathcal{N}_{\mathrm{A}} + \mathcal{N}_{\mathrm{B}} - 2$$



every path has an overall cost

$$\mathfrak{C}_{\mathrm{AB}}(j) = \sum_{n_{\mathrm{P}}=0}^{\mathcal{N}_{\mathrm{P}}-1} oldsymbol{D}ig(oldsymbol{p}_{j}(n_{\mathrm{P}})ig)$$

optimal path minimizes the overall cost

$$\mathfrak{C}_{\mathrm{AB},min} = \min_{egin{array}{l} \forall j \ \\ j_{\mathrm{opt}} = \mathrm{argmin} \left(\mathfrak{C}_{\mathrm{AB}}(j)\right) \end{array}$$

⇒ stay in the 'valleys' of distance matrix

### how to determine the optimal path



every path has an overall cost

$$\mathfrak{C}_{ ext{AB}}(j) = \sum_{n_{ ext{P}}=0}^{\mathcal{N}_{ ext{P}}-1} oldsymbol{D}ig(oldsymbol{p}_j(n_{ ext{P}})ig)$$

optimal path minimizes the overall cost

⇒ stay in the 'valleys' of distance matrix

### how to determine the optimal path



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accumulated cost: cost matrix

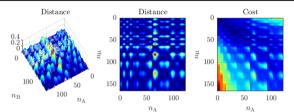
$$oldsymbol{C}_{ ext{AB}}(n_{ ext{A}},n_{ ext{B}}) = oldsymbol{D}_{ ext{AB}}(n_{ ext{A}},n_{ ext{B}}) + \min \left\{ egin{array}{l} oldsymbol{C}_{ ext{AB}}(n_{ ext{A}}-1,n_{ ext{B}}-1) \ oldsymbol{C}_{ ext{AB}}(n_{ ext{A}}-1,n_{ ext{B}}) \ oldsymbol{C}_{ ext{AB}}(n_{ ext{A}},n_{ ext{B}}-1) \end{array} 
ight.$$

cost

■ initialization

alignment DTW: accumulated cost 2/2

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#### **■** initialization:

$$C_{\rm AB}(0,0) = D_{\rm AB}(0,0), C_{\rm AB}(n_{\rm A},-1) = \infty, C_{\rm AB}(-1,n_{\rm B}) = \infty$$

recursion:

$$C_{AB}(n_{A}, n_{B}) = D_{AB}(n_{A}, n_{B}) + \min \left\{ egin{array}{l} C_{AB}(n_{A} - 1, n_{B} - 1) \\ C_{AB}(n_{A} - 1, n_{B}) \\ C_{AB}(n_{A}, n_{B} - 1) \end{array} 
ight.$$
 $j = \operatorname{argmin} \left\{ egin{array}{l} C_{AB}(n_{A} - 1, n_{B} - 1) \\ C_{AB}(n_{A} - 1, n_{B}) \\ C_{AB}(n_{A}, n_{B} - 1) \end{array} 
ight.$ 
 $C_{AB}(n_{A}, n_{B} - 1) = \left\{ egin{array}{l} [-1, -1] & \text{if } j = 0 \\ [-1, 0] & \text{if } j = 1 \\ [0, -1] & \text{if } j = 2 \end{array} 
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#### **■** initialization:

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#### recursion:

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ight. \end{array} 
ight.$$

alignment
DTW: algorithm description 2/2

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#### **■** termination:

$$n_{
m A}=\mathcal{N}_{
m A}-1\wedge n_{
m B}=\mathcal{N}_{
m B}-1$$

**■** path backtracking:

$$p(n_{\rm P}) = p(n_{\rm P}+1) + \Delta p(p(n_{\rm P}+1)), \ n_{\rm P} = \mathcal{N}_{\rm P} - 2, \mathcal{N}_{\rm P} - 3, \dots, 0$$

■ termination:

$$n_{\rm A} = \mathcal{N}_{\rm A} - 1 \wedge n_{\rm B} = \mathcal{N}_{\rm B} - 1$$

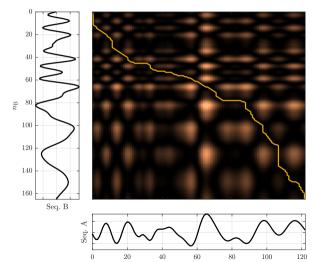
**■ path backtracking**:

$$p(n_{\rm P}) = p(n_{\rm P}+1) + \Delta p(p(n_{\rm P}+1)), \ n_{\rm P} = \mathcal{N}_{\rm P} - 2, \mathcal{N}_{\rm P} - 3, \dots, 0$$

## dynamic time warping DTW: example

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## dynamic time warping example

$$A = [1, 2, 3, 0],$$
  
 $B = [1, 0, 2, 3, 1],$ 



## dynamic time warping example

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$$A = [1, 2, 3, 0],$$
  
 $B = [1, 0, 2, 3, 1],$ 

$$m{D}_{\mathrm{AB}} = \left[ egin{array}{cccc} 0 & 1 & 2 & 1 \ 1 & 2 & 3 & 0 \ 1 & 0 & 1 & 2 \ 2 & 1 & 0 & 3 \ 0 & 1 & 2 & 1 \ \end{array} 
ight]$$



## dynamic time warping example

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ight]$$

$$\mathbf{\textit{D}}_{\mathrm{AB}} = \begin{bmatrix} 0 & 1 & 2 & 1 \\ 1 & 2 & 3 & 0 \\ 1 & 0 & 1 & 2 \\ 2 & 1 & 0 & 3 \\ 0 & 1 & 2 & 1 \end{bmatrix} \qquad \mathbf{\textit{C}}_{\mathrm{AB}} = \begin{bmatrix} 0 & \leftarrow 1 & \leftarrow 3 & \leftarrow 4 \\ \uparrow 1 & \nwarrow 2 & \nwarrow 4 & \nwarrow 3 \\ \uparrow 2 & \nwarrow 1 & \leftarrow 2 & \leftarrow 4 \\ \uparrow 4 & \uparrow 2 & \nwarrow 1 & \leftarrow 4 \\ \uparrow 4 & \uparrow 3 & \uparrow 3 & \nwarrow 2 \end{bmatrix}$$



## dynamic time warping example

$$A = [1, 2, 3, 0],$$
  
 $B = [1, 0, 2, 3, 1],$ 

$$\mathbf{D}_{AB} = \begin{bmatrix} 0 & 1 & 2 & 1 \\ 1 & 2 & 3 & 0 \\ 1 & 0 & 1 & 2 \\ 2 & 1 & 0 & 3 \\ 0 & 1 & 2 & 1 \end{bmatrix}$$

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## dynamic time warping variants

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transition weights: favor specific path directions

$$\boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) = \min \left\{ \begin{array}{ccc} \boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}}-1,\boldsymbol{n}_{\mathrm{B}}-1) & + & \lambda_{\mathrm{d}} \cdot \boldsymbol{D}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) \\ \boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}}-1,\boldsymbol{n}_{\mathrm{B}}) & + & \lambda_{\mathrm{v}} \cdot \boldsymbol{D}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) \\ \boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}-1) & + & \lambda_{\mathrm{h}} \cdot \boldsymbol{D}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) \end{array} \right.$$

step types





variants

variants

■ transition weights: favor specific path directions

$$\boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) = \min \left\{ \begin{array}{ccc} \boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}}-1,\boldsymbol{n}_{\mathrm{B}}-1) & + & \lambda_{\mathrm{d}} \cdot \boldsymbol{D}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) \\ \boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}}-1,\boldsymbol{n}_{\mathrm{B}}) & + & \lambda_{\mathrm{v}} \cdot \boldsymbol{D}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) \\ \boldsymbol{C}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}-1) & + & \lambda_{\mathrm{h}} \cdot \boldsymbol{D}_{\mathrm{AB}}(\boldsymbol{n}_{\mathrm{A}},\boldsymbol{n}_{\mathrm{B}}) \end{array} \right.$$

step types





# dynamic time warping optimization

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- **challenge**: distance matrix dimensions  $\mathcal{N}_{A} \cdot \mathcal{N}_{B}$
- ⇒ DTW *inefficient* for long sequences
  - high memory requirements
  - large number of operations

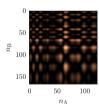
- maximum time and tempo deviation
- 2 sliding window
- multi-scale DTW (several downsampled iterations)

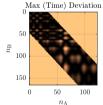
# dynamic time warping

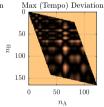
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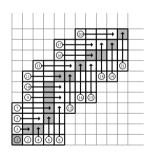


# dynamic time warping

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- 3 multi-scale DTW (several downsampled iterations)



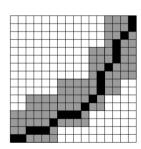
<sup>&</sup>lt;sup>1</sup>S. Dixon and G. Widmer, "MATCH: A Music Alignment Tool Chest," in *Proceedings of the 6th International Conference on Music Information Retrieval (ISMIR)*, London, Sep. 2005.

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<sup>&</sup>lt;sup>1</sup>M. Müller, H. Mattes, and F. Kurth, "An Efficient Multiscale Approach to Audio Synchronization," in *Proceedings of the International Society for Music Information Retrieval Conference (ISMIR)*, Victoria, 2006.

- **■** dynamic time warping
  - find globally optimal alignment path between two sequences
- processing steps
  - 1 compute distance matrix
  - 2 compute cost matrix
  - 3 back-track path

