### Introduction to Audio Content Analysis

Module 3.1: Input Representation — Signals

alexander lerch



# introduction overview

#### corresponding textbook section

#### Section 3.1

#### lecture content

- deterministic & periodic signals
- Fourier Series
- random signals
- statistical signal description
- digital signals

#### **■** learning objectives

- name basic signal categories
- discuss the nature of periodic signals with respect to harmonics
- give a short description of meaning and use of the Fourier Series
- list common descriptors for properties of a random signal



# introduction overview

### corresponding textbook section

#### Section 3.1

#### lecture content

- deterministic & periodic signals
- Fourier Series
- random signals
- statistical signal description
- digital signals

### **■** learning objectives

- name basic signal categories
- discuss the nature of periodic signals with respect to harmonics
- give a short description of meaning and use of the Fourier Series
- list common descriptors for properties of a random signal



### deterministic signals:

predictable: future shape of the signal can be known (example: sinusoidal)

random signals: unpredictable: no knowledge can help to predict what is coming next (example white noise)

"real-world" audio signals can be modeled as time-variant combination of

- (quasi-)periodic parts
- (quasi-)random parts

■ deterministic signals:

predictable: future shape of the signal can be known (example: sinusoidal)

■ random signals:

*unpredictable*: no knowledge can help to predict what is coming next (example: white noise)

"real-world" audio signals can be modeled as time-variant combination of

- (quasi-)periodic parts
- (quasi-)random parts

- **■** deterministic signals:
  - predictable: future shape of the signal can be known (example: sinusoidal)
- random signals:

unpredictable: no knowledge can help to predict what is coming next (example: white noise)

"real-world" audio signals can be modeled as time-variant combination of

- (quasi-)periodic parts
- (quasi-)random parts

### audio signals periodic signals 1/5

periodic signals: most prominent examples of deterministic signals

$$x(t) = x(t + T_0)$$

$$f_0 = \frac{1}{T_0} = \frac{\omega_0}{2\pi}$$

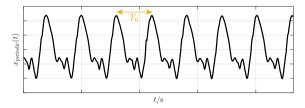
### audio signals periodic signals 1/5

#### Georgia | Center for Music Tech 🛚 Technology

periodic signals: most prominent examples of deterministic signals

$$x(t) = x(t + T_0)$$

$$f_0 = \frac{1}{T_0} = \frac{\omega_0}{2\pi}$$



$$x(t) = \sum_{k=-\infty}^{\infty} a_k e^{j\omega_0 kt}$$

- $\omega_0 = 2\pi \cdot f_0$
- $\mathbf{k}\omega_0$ : integer multiples of the lowest frequency
- $= e^{j\omega_0kt} = \cos(\omega_0kt) + i\sin(\omega_0kt)$
- a<sub>k</sub>: Fourier coefficients amplitude of each component

$$a_k = rac{1}{T_0} \int\limits_{-T_0/2}^{T_0/2} x(t) \mathrm{e}^{-\mathrm{j}\omega_0 kt} \, dt$$

<sup>&</sup>lt;sup>1</sup> Jean-Baptiste Joseph Fourier, 1768–1830

$$x(t) = \sum_{k=-\infty}^{\infty} a_k e^{j\omega_0 kt}$$

- $\bullet \omega_0 = 2\pi \cdot f_0$
- $\mathbf{k}\omega_0$ : integer multiples of the lowest frequency
- $e^{j\omega_0kt} = \cos(\omega_0kt) + j\sin(\omega_0kt)$
- $\blacksquare$   $a_k$ : Fourier coefficients amplitude of each component

$$a_k = rac{1}{T_0} \int\limits_{-T_0/2}^{T_0/2} x(t) \mathrm{e}^{-\mathrm{j}\omega_0 kt} \, dt$$

Jean-Baptiste Joseph Fourier, 1768–1830

### audio signals periodic signals 2/5

$$x(t) = \sum_{k=-\infty}^{\infty} a_k e^{j\omega_0 kt}$$

- $\bullet \omega_0 = 2\pi \cdot f_0$
- $k\omega_0$ : integer multiples of the lowest frequency
- $e^{j\omega_0kt} = \cos(\omega_0kt) + j\sin(\omega_0kt)$
- $\blacksquare$   $a_k$ : Fourier coefficients amplitude of each component

$$a_k = rac{1}{T_0} \int\limits_{-T_0/2}^{T_0/2} x(t) \mathrm{e}^{-\mathrm{j}\omega_0 kt} \, dt$$

<sup>&</sup>lt;sup>1</sup> Jean-Baptiste Joseph Fourier, 1768–1830

$$x(t) = \sum_{k=-\infty}^{\infty} a_k e^{j\omega_0 kt}$$

- $\omega_0 = 2\pi \cdot f_0$
- $\bullet$   $k\omega_0$ : integer multiples of the lowest frequency
- $= e^{j\omega_0kt} = \cos(\omega_0kt) + i\sin(\omega_0kt)$
- $\blacksquare$   $a_{\nu}$ : Fourier coefficients amplitude of each component

$$a_k = rac{1}{T_0} \int\limits_{-T_0/2}^{T_0/2} x(t) e^{-\mathrm{j}\omega_0 kt} \, dt$$

<sup>&</sup>lt;sup>1</sup> Jean-Baptiste Joseph Fourier, 1768–1830

$$x(t) = \sum_{k=-\infty}^{\infty} a_k e^{j\omega_0 kt}$$

- $\omega_0 = 2\pi \cdot f_0$
- $k\omega_0$ : integer multiples of the lowest frequency
- $\mathbf{e}^{\mathrm{j}\omega_0kt}=\cos(\omega_0kt)+\mathrm{j}\sin(\omega_0kt)$
- $\blacksquare$   $a_k$ : Fourier coefficients amplitude of each component

$$a_k = rac{1}{T_0} \int\limits_{-T_0/2}^{T_0/2} x(t) e^{-\mathrm{j}\omega_0 kt} dt$$

<sup>1</sup> Jean-Baptiste Joseph Fourier, 1768–1830

### Fourier series

- **every** periodic signal can be represented in a Fourier series
- $\blacksquare$  a periodic signal **contains only** frequencies at integer multiples of the fundamental frequency  $f_0$
- Fourier series can only be applied to periodic signals
- Fourier series is analytically elegant but only of limited practical use as the fundamental period has to be known



#### Fourier series

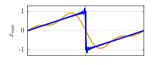
- **every** periodic signal can be represented in a Fourier series
- $\blacksquare$  a periodic signal **contains only** frequencies at integer multiples of the fundamental frequency  $f_0$
- Fourier series can only be applied to periodic signals
- Fourier series is analytically elegant but only of limited practical use as the fundamental period has to be known

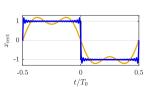


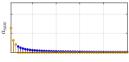
# audio signals periodic signals 4/5

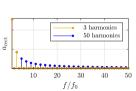
reconstruction of periodic signals with limited number of sinusoidals:

$$\hat{x}(t) = \sum_{k=-\mathcal{K}}^{\mathcal{K}} a_k e^{\mathrm{j}\omega_0 kt}$$



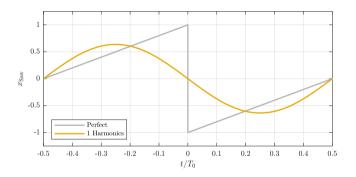






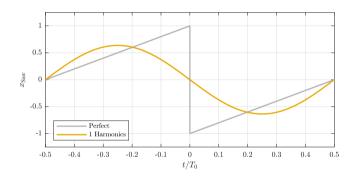
### audio signals periodic signals 5/5

Georgia Center for Music Tech Technology





# audio signals periodic signals 5/5





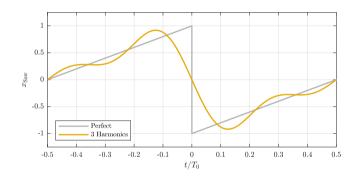














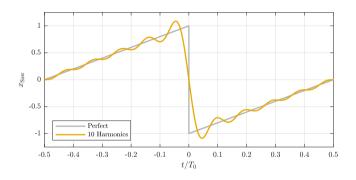
















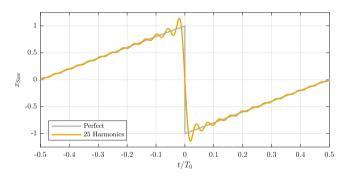








### audio signals periodic signals 5/5





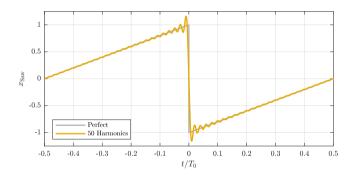












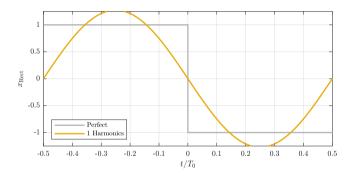








# audio signals periodic signals 5/5



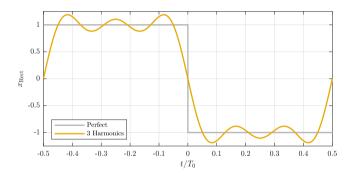












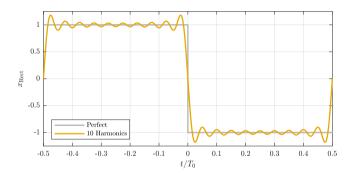














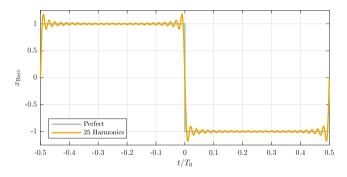






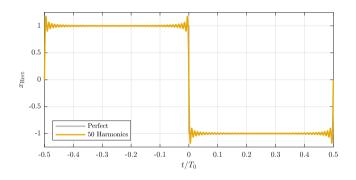








### audio signals periodic signals 5/5

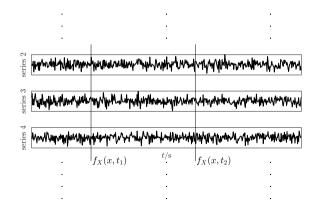


10

25 50

# audio signals random process 1/2

random process: ensemble of random series



#### random process

- ensemble of random series
- each series represents a sample of the process
- the following value is *indetermined*, regardless of any amount of knowledge
- special case: stationarity statistical properties such as the mean are time invariant
- example: white noise



### statistical signal description probability density function

Georgia Center for Music Tech Technology

### PDF $p_{x}(x)$

■ abscissa: possible (amplitude) values

ordinate: probability

$$p_X(x) \geq 0$$
, and  $\int_{-\infty}^{\infty} p_X(x) dx = 1$ 

RFD—Relative Frequency Distribution (sample of PDF) histogram of (amplitude) values

### statistical signal description probability density function

PDF  $p_{x}(x)$ 

■ abscissa: possible (amplitude) values

■ ordinate: probability

$$p_{x}(x) \geq 0$$
, and  $\int\limits_{-\infty}^{\infty}p_{x}(x)\,dx = 1$ 

RFD—Relative Frequency Distribution (sample of PDF) histogram of (amplitude) values

## statistical signal description probability density function

PDF  $p_{x}(x)$ 

- abscissa: possible (amplitude) values
- ordinate: probability

$$p_x(x) \geq 0$$
, and  $\int\limits_{-\infty}^{\infty} p_x(x) \, dx = 1$ 

RFD—Relative Frequency Distribution (sample of PDF) histogram of (amplitude) values

# statistical signal description PDF examples

Georgia Center for Music Tech Technology

What is the PDF of the following prototype signals:



### statistical signal description PDF examples

# 0

#### What is the PDF of the following prototype signals:

- square wave
- sawtooth wave
- sine wave
- white noise (uniform, gaussian)
- DC

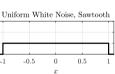
# statistical signal description PDF examples

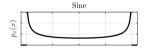
### What is the PDF of the following prototype signals:

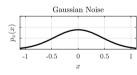
 $p_x(x)$ 



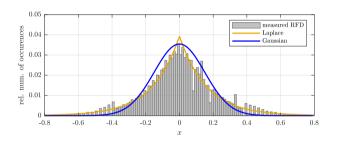








# statistical signal description RFD: real world signals



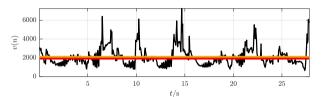
### Georgia Center for Music Tech Tech College of Pesign

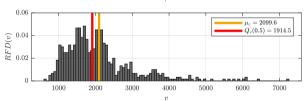
 $\blacksquare$  from time series x:

$$\mu_{\mathsf{x}}(n) = \frac{1}{\mathcal{K}} \sum_{i=i_{\mathsf{s}}(n)}^{i_{\mathsf{e}}(n)} \mathsf{x}(i)$$

• from distribution  $p_x$ :

$$\mu_{x}(n) = \sum_{x=-\infty}^{\infty} x \cdot p_{x}(x)$$





## statistical signal description geometric & harmonic mean

Georgia Center for Music Tech Technology

### **■** geometric mean

$$\begin{aligned} \mathrm{Mg}_{v} &= & \sqrt[N]{\prod_{0}^{\mathcal{N}-1} v(n)} \\ &= & \exp\left(\frac{1}{\mathcal{N}} \sum_{0}^{\mathcal{N}-1} \log\left(v(n)\right)\right). \end{aligned}$$

harmonic mean

$$\mathrm{Mh}_{v} = \frac{\mathcal{N}}{\sum\limits_{n=1}^{N-1} 1/v(n)}$$

signal description 00000000

Georgia Center for Music Tech 🛚 Technology

### statistical signal description geometric & harmonic mean

■ geometric mean

$$\begin{aligned} \mathrm{Mg}_{v} &= & \sqrt[N]{\prod_{0}^{\mathcal{N}-1} v(n)} \\ &= & \exp\left(\frac{1}{\mathcal{N}} \sum_{0}^{\mathcal{N}-1} \log\left(v(n)\right)\right). \end{aligned}$$

harmonic mean

$$\mathrm{Mh}_{v} = \frac{\mathcal{N}}{\sum\limits_{0}^{\mathcal{N}-1} 1/v(n)}.$$

## statistical signal description variance & standard deviation

measure of *spread* of the signal around its mean

#### variance

• from signal block:

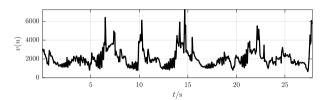
$$\sigma_x^2(n) = \frac{1}{\mathcal{K}} \sum_{i=i_{\mathrm{s}}(n)}^{i_{\mathrm{e}}(n)} (x(i) -$$

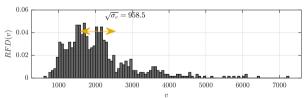
• from distribution:

$$\sigma_x^2(n) = \sum_{x=-\infty}^{\infty} (x - \mu_x)^2$$

**■** standard deviation

$$\sigma_{\mathsf{X}}(n) = \sqrt{\sigma_{\mathsf{X}}^2(n)}$$





### statistical signal description variance & standard deviation

#### Georgia | Center for Music Tech 🛚 Technology

measure of *spread* of the signal around its mean

#### variance

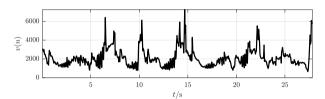
• from signal block:

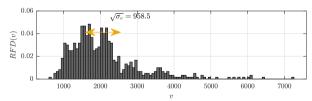
$$\sigma_x^2(n) = \frac{1}{\mathcal{K}} \sum_{i=i_s(n)}^{i_e(n)} (x(i) -$$

• from distribution:

$$\sigma_x^2(n) = \sum_{x=-\infty}^{\infty} (x - \mu_x)^2$$

$$\sigma_{\mathsf{x}}(n) = \sqrt{\sigma_{\mathsf{x}}^2(n)}$$





Tech 🛚 Technology

### statistical signal description variance & standard deviation

measure of *spread* of the signal around its mean

#### variance

• from signal block:

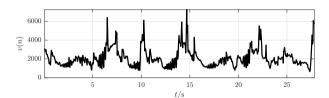
$$\sigma_x^2(n) = rac{1}{\mathcal{K}} \sum_{i=i_{
m s}(n)}^{i_{
m e}(n)} \left(x(i) - 
ight)$$

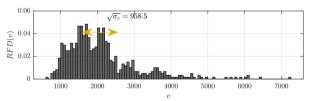
• from distribution:

$$\sigma_x^2(n) = \sum_{x=-\infty}^{\infty} (x - \mu_x)^2$$

**■** standard deviation

$$\sigma_{x}(n) = \sqrt{\sigma_{x}^{2}(n)}$$





# statistical signal description quantiles & quantile ranges

Georgia Center for Music Tech Technology

dividing the PDF into (equal sized) subsets

$$Q_{\mathrm{X}}(c_p) = \operatorname{argmin} \left( F_{\mathrm{X}}(x) \le c_p \right)$$
  
with  $F_{\mathrm{X}}(x) = \int\limits_{-\infty}^{x} p_{\mathrm{x}}(y) \, dy$ 

#### **■** median

$$Q_{\rm X}(0.5) = \operatorname{argmin} \left( F_{\rm X}(x) \le 0.5 \right)$$

- **quartiles**:  $Q_X(0.25)$ ,  $Q_X(0.5)$ , and  $Q_X x(0.75)$
- **quantile range**, e.g.

$$\Delta Q_{\rm X}(0.9) = Q_{\rm X}(0.95) - Q_{\rm X}(0.05)$$

- signals can be categorized into **deterministic and random signals** 
  - deterministic signal can be described in a mathematical function
  - random processes can only be described by their general properties

### periodic signals

- periodic signals are probably the most music-related deterministic signal
- any periodic (pitched) signal is a sum of weighted sinusoidals
- frequencies only at the fundamental frequency and integer multiples
- random signals
  - noise, unpredictable
- real-world signals
  - can be seen as a time-varying mixture of these two signal categories

#### statistical features

- summarize technical signal characteristics in few numerical values
- may be used on a time domain, frequency domain, or feature domain signal

