

Introduction to Audio Content Analysis

module 4.1: classification

alexander lerch



introduction

overview



corresponding textbook section

section 4.1

lecture content

- intuitive intro to machine learning
- classifier examples

■ learning objectives

- describe the basic principles of data-driven machine learning approaches
- implement a kNN classifier in Python



module 4.1: classification 1 /

introduction overview



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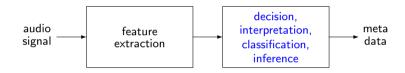


module 4.1: classification

classification introduction



remember the flow chart of a general ACA system:



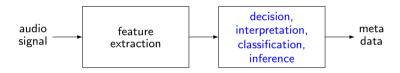
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 - assign class labels to data
- regression:
 - estimate numerical labels for data
- clustering:
 - find grouping patterns in data

module 4.1: classification 2 / 8

classification introduction



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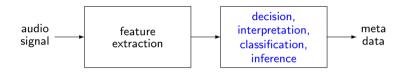
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classification introduction



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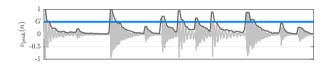


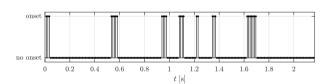
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module 4.1: classification 2 / 8

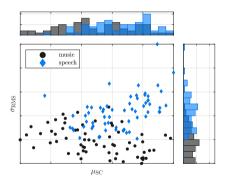
hypothetical system:

- one feature (envelope)
- predefined threshold
 - higher than threshold \Rightarrow class 1 (onset)
 - lower than threshold \Rightarrow class 0 (no onset)





- derive classification parameters from data, e.g.,
- ⇒ learn common feature distributions per class
- \Rightarrow learn separation metrics per class

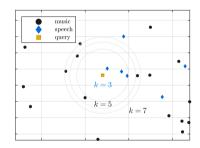


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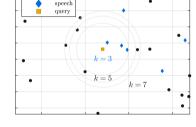
classifier examples k-Nearest Neighbor (kNN)

- training: extract reference vectors from training set
 - store coordinates and class labels
- classification: extract query vector and set class to majority of *k* nearest reference vectors
 - 1 compute distance between query and all training vectors
 - 2 sort distances to find closest vectors





- **training**: extract reference vectors from training set
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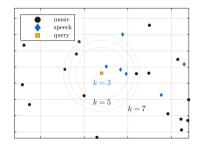
music

classifier model: all training vectors

matlab source: plotKnn.m

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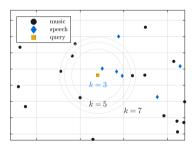




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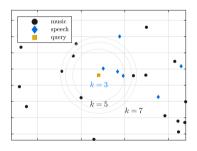
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$$k = 3 \Rightarrow$$
 blue majority

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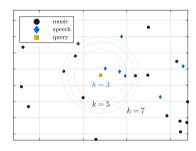


$$k = 5 \Rightarrow \text{black majority}$$

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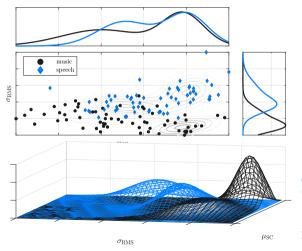
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- **classifier model**: all training vectors



$$k = 7 \Rightarrow \text{black majority}$$

model each class distribution as superposition of Gaussian distributions

- classification: compute output of each Gaussian and select class with highest probability
- classifier data:
 per class per Gaussian: μ and covariance, mixture weight

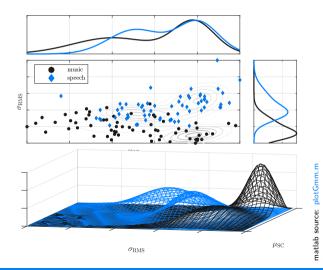


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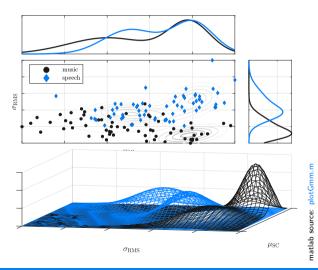
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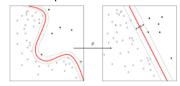


classifier examples Support Vector Machine (SVM)



■ training:

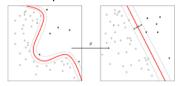
map features to high dimensional space



- find separating hyperplane through maximum distance of support vectors (data points)
- classification: apply feature transform and proceed with 'linear' classification
- classifier data: support vectors, kernel, kernel parameters

module 4.1: classification

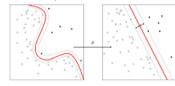
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classifier examples

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summary

data-driven approach

- 'general' system learns parameters/behavior from data
- human interaction through
 - parametrization and procedures
 - data selection

many classifiers with different levels of complexity

- 1 kNN
- 2 GMM
- 3 SVM
- 4 RandomForest
- 5 DNN
- 6 . . .

