

# Digital Signal Processing for Music

## Part 4: Signal Description

alexander lerch

# introduction

## description of (random) signals

- ergodic signals do not have a functional description
- ⇒ other ways of describing these signals have to be found
  
- ergodic signal characteristics are not time variant
- ⇒ we are looking for **time-independent descriptions**
  
- these descriptions might also be convenient to use for some deterministic signals

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# audio signal description

## probability and occurrence

$N$ : number of overall observations

$N(x_i)$ : number of occurrences of symbol  $x_i$

■ relative number of occurrences:

$$\hat{p}_i = \frac{N(x_i)}{N}$$

■ probability:

$$p_i = \lim_{N \rightarrow \infty} \frac{N(x_i)}{N}$$

### properties

$$\sum_i p_i = 1$$

$$0 \leq p_i \leq 1$$

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# audio signal description

## probability distribution example

### ■ roll of a die

value	1	2	3	4	5	6
p(x)	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$

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probability distribution for the roll of two dice



# audio signal description

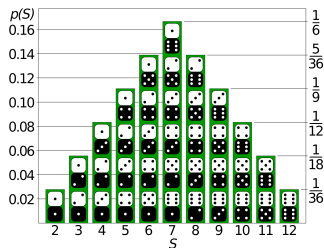
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### probability distribution for the roll of two dice

value	2	3	4	5	6	7	8	9	10	11	12
$p(x)$	$1/36$	$1/18$	$1/12$	$1/9$	$5/36$	$1/6$	$5/36$	$1/9$	$1/12$	$1/18$	$1/36$



# audio signal description

## continuous probability density distribution

$i \rightarrow \text{continuous} \Rightarrow \text{PDF}$

$$\int_{-\infty}^{\infty} p_X(x) dx = 1$$
$$0 \leq p_X(x)$$

probability of  $x$  being a value smaller than or equal  $x_c$

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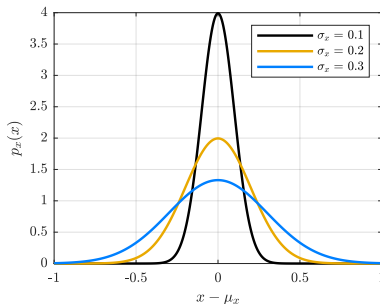
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# audio signal description

example PDF: Gaussian

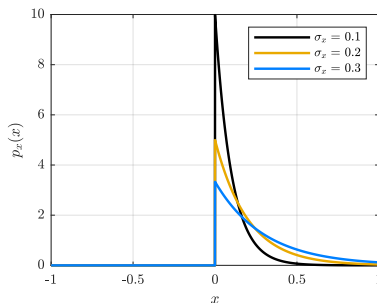
$$p_X(x) = \frac{1}{\sqrt{2\pi}\sigma_X} e^{-\frac{(x-\mu_X)^2}{2\sigma_X^2}}$$



# audio signal description

example PDF: Exponential

$$p_X(x) = \begin{cases} \frac{1}{\sigma_X} e^{-\frac{x}{\sigma_X}} & x > 0 \\ 0 & \text{else} \end{cases}$$

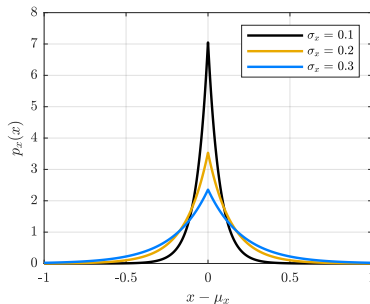




# audio signal description

## example PDF: Laplace (2-sided exp)

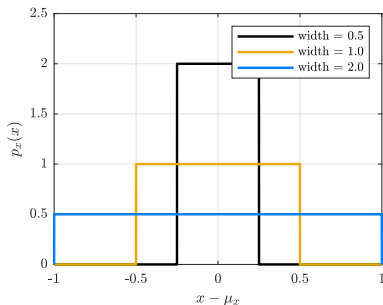
$$p_X(x) = \frac{1}{\sqrt{2}\sigma_X} e^{-\sqrt{2} \frac{|x-\mu_X|}{\sigma_X}}$$



# audio signal description

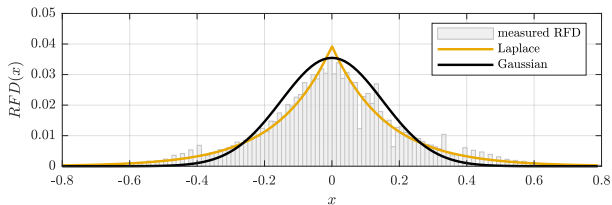
## example PDF: Laplace (2-sided exp)

$$p_X(x) = \begin{cases} \frac{1}{width} & |x - \mu_x| < width/2 \\ 0 & \text{else} \end{cases}$$



# audio signal description

## measured RDF



# audio signal description

PDFs of generated signals 1/2

describe the shape of the following PDFs



# audio signal description

## PDFs of generated signals 1/2

### describe the shape of the following PDFs

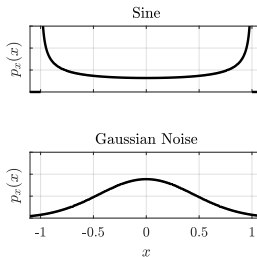
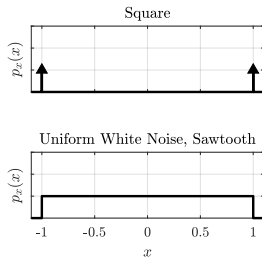
- white noise (uniform)
- white noise (Gaussian)
- DC
- square
- sinusoidal
- sawtooth



# audio signal description

## PDFs of generated signals 1/2

describe the shape of the following PDFs



# audio signal description

expected value 1/3

Example: average grade, five students, grades: 1, 2, 1, 3, 5

$$\hat{\mu}_X = \frac{1 + 2 + 1 + 3 + 5}{5} = 2.4$$

Grade	# occurrences	relative frequency
1	2	2/5
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3	1	1/5
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5	1	1/5

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$$\mu = \frac{2}{5} \cdot 1 + \frac{1}{5} \cdot 2 + \frac{1}{5} \cdot 3 + \frac{0}{5} \cdot 4 + \frac{1}{5} \cdot 5 = 2.4$$

$$\mu_X = \sum_{\forall x} p(x) \cdot x$$

$$\mu_X = \mathcal{E}\{X\} = \int_{-\infty}^{+\infty} x p_X(x) dx$$

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expected value 3/3

generalization:

$$\mathcal{E}\{f(X)\} = \sum_i f(x)p(x)$$

examples:

- mean:  $f(x) = x$
- quad. mean:  $f(x) = x^2$

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## (central) moments 1/2

### ■ kth moment

$$\mathcal{E}\{X^k\} = \int_{-\infty}^{+\infty} x^k p_X(x) dx$$

### ■ kth central moment

$$\mathcal{E}\{(X - \mu_X)^k\} = \int_{-\infty}^{+\infty} (x - \mu_X)^k p_X(x) dx$$

### ■ example: 2nd order central moment: **Variance**

$$\sigma_X^2 = \mathcal{E}\{(X - \mu_X)^2\} = \int_{-\infty}^{+\infty} (x - \mu_X)^2 p_X(x) dx$$

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## (central) moments 2/2

### calculation of moments

(central) moments (mean, power, variance, etc.) can be computed from

- the signal
- the signal's PDF





# audio signal description

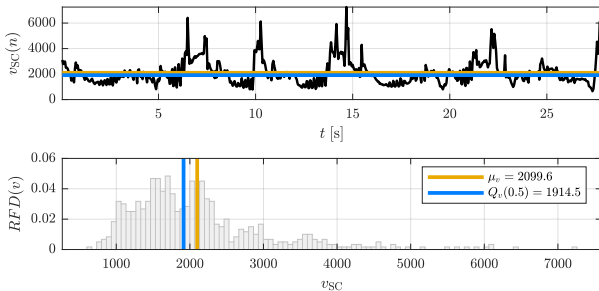
## arithmetic mean

- from time series  $x$ :

$$\mu_x(n) = \frac{1}{K} \sum_{i=i_s(n)}^{i_e(n)} x(i)$$

- from distribution  $p_x$ :

$$\mu_x(n) = \sum_{x=-\infty}^{\infty} x \cdot p_x(x)$$



# statistical signal description

## variance & standard deviation

measure of *spread* of the signal around its mean

### ■ variance

- from signal block:

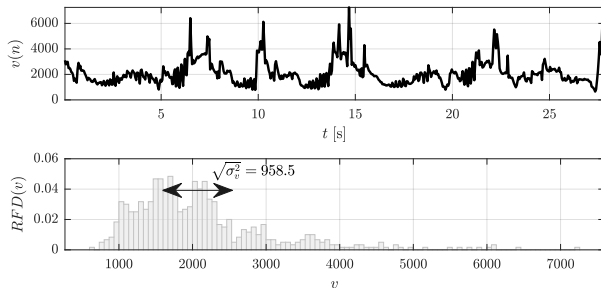
$$\sigma_x^2(n) = \frac{1}{K} \sum_{i=i_s(n)}^{i_e(n)} (x(i) - \mu_x(n))^2$$

- from distribution:

$$\sigma_x^2(n) = \sum_{x=-\infty}^{\infty} (x - \mu_x)^2 \cdot p_x(x)$$

### ■ standard deviation

$$\sigma_x(n) = \sqrt{\sigma_x^2(n)}$$



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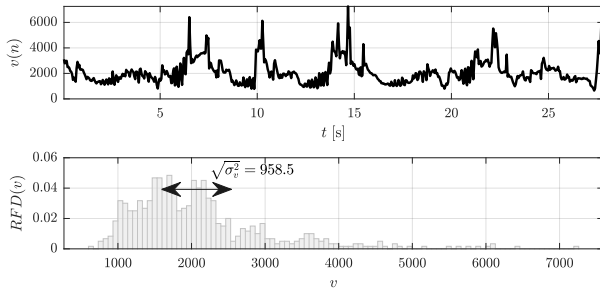
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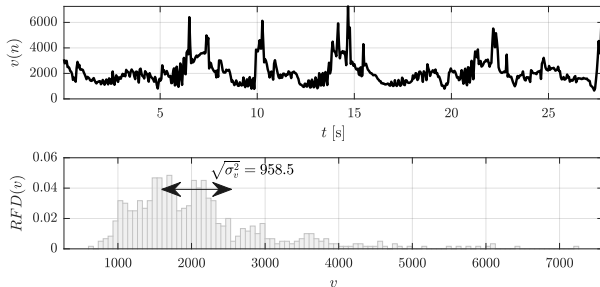
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# audio signal description

## central moments summary

order	name	obs (cont)	pdf (cont)
1	$\mu_X$	$\frac{1}{T} \int_{-T/2}^{T/2} x(t) dt$	$\int_{-\infty}^{\infty} x p_X(x) dx$
2	$\sigma_X^2$	$\frac{1}{T} \int_{-T/2}^{T/2} (x(t) - \mu_X)^2 dt$	$\int_{-\infty}^{\infty} (x - \mu_X)^2 p_X(x) dx$

order	name	obs (disc)	pdf (disc)
1	$\mu_X$	$\frac{1}{N} \sum_{i=0}^N x(i)$	$\sum_{\forall x} x p(x)$
2	$\sigma_X^2$	$\frac{1}{N} \sum_{i=0}^N (x(i) - \mu_X)^2$	$\sum_{\forall x} (x - \mu_X)^2 p(x)$

standard deviation  $\sigma_X = \sqrt{\sigma_X^2}$

# audio signal description

## summary

- 1 PDF can tell us many important details about a signal
- 2 statistical measures can be used to describe signal properties, but cannot be used to reconstruct the signal
- 3 statistical measures can be derived from both the time domain signal and its pdf
- 4 often-used measures are:
  - mean and median
  - variance and standard deviation
  - higher order moments less frequently (skewness, kurtosis)
  - other pdf description possible (quartile-distances etc.)

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