6

Counting

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ombinatorics, the study of arrangements of objects, is an important part of discrete mathematics. This subject was studied as long ago as the seventeenth century, when combinatorial questions arose in the study of gambling games. Enumeration, the counting of objects with certain properties, is an important part of combinatorics. We must count objects to solve many different types of problems. For instance, counting is used to determine the complexity of algorithms. Counting is also required to determine whether there are enough telephone numbers or Internet protocol addresses to meet demand. Recently, it has played a key role in mathematical biology, especially in sequencing DNA. Furthermore, counting techniques are used extensively when probabilities of events are computed.

The basic rules of counting, which we will study in Section 6.1, can solve a tremendous variety of problems. For instance, we can use these rules to enumerate the different telephone numbers possible in the United States, the allowable passwords on a computer system, and the different orders in which the runners in a race can finish. Another important combinatorial tool is the pigeonhole principle, which we will study in Section 6.2. This states that when objects are placed in boxes and there are more objects than boxes, then there is a box containing at least two objects. For instance, we can use this principle to show that among a set of 15 or more students, at least 3 were born on the same day of the week.

We can phrase many counting problems in terms of ordered or unordered arrangements of the objects of a set with or without repetitions. These arrangements, called permutations and combinations, are used in many counting problems. For instance, suppose the 100 top finishers on a competitive exam taken by 2000 students are invited to a banquet. We can count the possible sets of 100 students that will be invited, as well as the ways in which the top 10 prizes can be awarded.

Another problem in combinatorics involves generating all the arrangements of a specified kind. This is often important in computer simulations. We will devise algorithms to generate arrangements of various types.

6.1

The Basics of Counting

Introduction

Suppose that a password on a computer system consists of six, seven, or eight characters. Each of these characters must be a digit or a letter of the alphabet. Each password must contain at least one digit. How many such passwords are there? The techniques needed to answer this question and a wide variety of other counting problems will be introduced in this section.

Counting problems arise throughout mathematics and computer science. For example, we must count the successful outcomes of experiments and all the possible outcomes of these experiments to determine probabilities of discrete events. We need to count the number of operations used by an algorithm to study its time complexity.

We will introduce the basic techniques of counting in this section. These methods serve as the foundation for almost all counting techniques.

Basic Counting Principles



We first present two basic counting principles, the **product rule** and the **sum rule**. Then we will show how they can be used to solve many different counting problems.

The product rule applies when a procedure is made up of separate tasks.

THE PRODUCT RULE Suppose that a procedure can be broken down into a sequence of two tasks. If there are n_1 ways to do the first task and for each of these ways of doing the first task, there are n_2 ways to do the second task, then there are n_1n_2 ways to do the procedure.



Examples 1–10 show how the product rule is used.

EXAMPLE 1 A new company with just two employees, Sanchez and Patel, rents a floor of a building with 12 offices. How many ways are there to assign different offices to these two employees?

Solution: The procedure of assigning offices to these two employees consists of assigning an office to Sanchez, which can be done in 12 ways, then assigning an office to Patel different from the office assigned to Sanchez, which can be done in 11 ways. By the product rule, there are $12 \cdot 11 = 132$ ways to assign offices to these two employees.

EXAMPLE 2 The chairs of an auditorium are to be labeled with an uppercase English letter followed by a positive integer not exceeding 100. What is the largest number of chairs that can be labeled differently?

Solution: The procedure of labeling a chair consists of two tasks, namely, assigning to the seat one of the 26 uppercase English letters, and then assigning to it one of the 100 possible integers. The product rule shows that there are $26 \cdot 100 = 2600$ different ways that a chair can be labeled. Therefore, the largest number of chairs that can be labeled differently is 2600.

EXAMPLE 3 There are 32 microcomputers in a computer center. Each microcomputer has 24 ports. How many different ports to a microcomputer in the center are there?

Solution: The procedure of choosing a port consists of two tasks, first picking a microcomputer and then picking a port on this microcomputer. Because there are 32 ways to choose the microcomputer and 24 ways to choose the port no matter which microcomputer has been selected, the product rule shows that there are $32 \cdot 24 = 768$ ports.

An extended version of the product rule is often useful. Suppose that a procedure is carried out by performing the tasks T_1, T_2, \ldots, T_m in sequence. If each task $T_i, i = 1, 2, \ldots, n$, can be done in n_i ways, regardless of how the previous tasks were done, then there are $n_1 \cdot n_2 \cdot \cdots \cdot n_m$ ways to carry out the procedure. This version of the product rule can be proved by mathematical induction from the product rule for two tasks (see Exercise 72).

EXAMPLE 4 How many different bit strings of length seven are there?

Solution: Each of the seven bits can be chosen in two ways, because each bit is either 0 or 1. Therefore, the product rule shows there are a total of $2^7 = 128$ different bit strings of length seven.

EXAMPLE 5

How many different license plates can be made if each plate contains a sequence of three uppercase English letters followed by three digits (and no sequences of letters are prohibited, even if they are obscene)?

26 choices 10 choices for each for each letter digit

Solution: There are 26 choices for each of the three uppercase English letters and ten choices for each of the three digits. Hence, by the product rule there are a total of $26 \cdot 26 \cdot 26 \cdot 10 \cdot 10 \cdot 10 = 26 \cdot$ 17,576,000 possible license plates.

EXAMPLE 6

Counting Functions How many functions are there from a set with m elements to a set with *n* elements?

Solution: A function corresponds to a choice of one of the n elements in the codomain for each of the m elements in the domain. Hence, by the product rule there are $n \cdot n \cdot \cdots \cdot n = n^m$ functions from a set with m elements to one with n elements. For example, there are $5^3 = 125$ different functions from a set with three elements to a set with five elements.

EXAMPLE 7

Counting One-to-One Functions How many one-to-one functions are there from a set with m elements to one with n elements?

Counting the number of onto functions is harder. We'll do this in Chapter 8. Solution: First note that when m > n there are no one-to-one functions from a set with m elements to a set with n elements.

Now let $m \le n$. Suppose the elements in the domain are a_1, a_2, \ldots, a_m . There are n ways to choose the value of the function at a_1 . Because the function is one-to-one, the value of the function at a_2 can be picked in n-1 ways (because the value used for a_1 cannot be used again). In general, the value of the function at a_k can be chosen in n-k+1 ways. By the product rule, there are $n(n-1)(n-2)\cdots(n-m+1)$ one-to-one functions from a set with m elements to one with n elements.

For example, there are $5 \cdot 4 \cdot 3 = 60$ one-to-one functions from a set with three elements to a set with five elements.

EXAMPLE 8



Current projections are that by 2038, it will be necessary to add one or more digits to North American telephone numbers.

The Telephone Numbering Plan The North American numbering plan (NANP) specifies the format of telephone numbers in the U.S., Canada, and many other parts of North America. A telephone number in this plan consists of 10 digits, which are split into a three-digit area code, a three-digit office code, and a four-digit station code. Because of signaling considerations, there are certain restrictions on some of these digits. To specify the allowable format, let X denote a digit that can take any of the values 0 through 9, let N denote a digit that can take any of the values 2 through 9, and let Y denote a digit that must be a 0 or a 1. Two numbering plans, which will be called the old plan, and the new plan, will be discussed. (The old plan, in use in the 1960s, has been replaced by the new plan, but the recent rapid growth in demand for new numbers for mobile phones and devices will eventually make even this new plan obsolete. In this example, the letters used to represent digits follow the conventions of the North American Numbering Plan.) As will be shown, the new plan allows the use of more numbers.

In the old plan, the formats of the area code, office code, and station code are NYX, NNX, and XXXX, respectively, so that telephone numbers had the form NYX-NNX-XXXX. In the new plan, the formats of these codes are NXX, NXX, and XXXX, respectively, so that telephone numbers have the form NXX-NXX-XXXX. How many different North American telephone numbers are possible under the old plan and under the new plan?

Solution: By the product rule, there are $8 \cdot 2 \cdot 10 = 160$ area codes with format NYX and $8 \cdot 10 \cdot 10 = 800$ area codes with format NXX. Similarly, by the product rule, there are $8 \cdot 8 \cdot 10 = 640$ office codes with format NNX. The product rule also shows that there are $10 \cdot 10 \cdot 10 \cdot 10 = 10{,}000$ station codes with format XXXX.

Note that we have ignored restrictions that rule out N11 station codes for most area codes.

Consequently, applying the product rule again, it follows that under the old plan there are

$$160 \cdot 640 \cdot 10,000 = 1,024,000,000$$

different numbers available in North America. Under the new plan, there are

$$800 \cdot 800 \cdot 10,000 = 6,400,000,000$$

different numbers available.

EXAMPLE 9 What is the value of k after the following code, where n_1, n_2, \ldots, n_m are positive integers, has been executed?

```
k := 0
for i_1 := 1 to n_1
for i_2 := 1 to n_2
\vdots
\vdots
for i_m := 1 to n_m
k := k + 1
```

Solution: The initial value of k is zero. Each time the nested loop is traversed, 1 is added to k. Let T_i be the task of traversing the ith loop. Then the number of times the loop is traversed is the number of ways to do the tasks T_1, T_2, \ldots, T_m . The number of ways to carry out the task $T_j, j = 1, 2, \ldots, m$, is n_j , because the jth loop is traversed once for each integer i_j with $1 \le i_j \le n_j$. By the product rule, it follows that the nested loop is traversed $n_1 n_2 \cdots n_m$ times. Hence, the final value of k is $n_1 n_2 \cdots n_m$.

EXAMPLE 10 Counting Subsets of a Finite Set Use the product rule to show that the number of different subsets of a finite set S is $2^{|S|}$.

Solution: Let S be a finite set. List the elements of S in arbitrary order. Recall from Section 2.2 that there is a one-to-one correspondence between subsets of S and bit strings of length |S|. Namely, a subset of S is associated with the bit string with a 1 in the ith position if the ith element in the list is in the subset, and a 0 in this position otherwise. By the product rule, there are $2^{|S|}$ bit strings of length |S|. Hence, $|P(S)| = 2^{|S|}$. (Recall that we used mathematical induction to prove this fact in Example 10 of Section 5.1.)

The product rule is often phrased in terms of sets in this way: If A_1, A_2, \ldots, A_m are finite sets, then the number of elements in the Cartesian product of these sets is the product of the number of elements in each set. To relate this to the product rule, note that the task of choosing an element in the Cartesian product $A_1 \times A_2 \times \cdots \times A_m$ is done by choosing an element in A_1 , an element in A_2, \ldots , and an element in A_m . By the product rule it follows that

$$|A_1 \times A_2 \times \cdots \times A_m| = |A_1| \cdot |A_2| \cdot \cdots \cdot |A_m|.$$

EXAMPLE 11 DNA and Genomes The hereditary information of a living organism is encoded using deoxyribonucleic acid (DNA), or in certain viruses, ribonucleic acid (RNA). DNA and RNA are extremely complex molecules, with different molecules interacting in a vast variety of ways to enable living process. For our purposes, we give only the briefest description of how DNA and RNA encode genetic information.

DNA molecules consist of two strands consisting of blocks known as nucleotides. Each nucleotide contains subcomponents called **bases**, each of which is adenine (A), cytosine (C), guanine (G), or thymine (T). The two strands of DNA are held together by hydrogen bonds connecting different bases, with A bonding only with T, and C bonding only with G. Unlike DNA, RNA is single stranded, with uracil (U) replacing thymine as a base. So, in DNA the possible base pairs are A-T and C-G, while in RNA they are A-U, and C-G. The DNA of a living creature consists of multiple pieces of DNA forming separate chromosomes. A **gene** is a segment of a DNA molecule that encodes a particular protein. The entirety of genetic information of an organism is called its **genome**.

Sequences of bases in DNA and RNA encode long chains of proteins called amino acids. There are 22 essential amino acids for human beings. We can quickly see that a sequence of at least three bases are needed to encode these 22 different amino acid. First note, that because there are four possibilities for each base in DNA, A, C, G, and T, by the product rule there are $4^2 = 16 < 22$ different sequences of two bases. However, there are $4^3 = 64$ different sequences of three bases, which provide enough different sequences to encode the 22 different amino acids (even after taking into account that several different sequences of three bases encode the same amino acid).

The DNA of simple living creatures such as algae and bacteria have between 10⁵ and 10⁷ links, where each link is one of the four possible bases. More complex organisms, such as insects, birds, and mammals have between 10⁸ and 10¹⁰ links in their DNA. So, by the product rule, there are at least 4¹⁰⁵ different sequences of bases in the DNA of simple organisms and at least 4¹⁰⁸ different sequences of bases in the DNA of more complex organisms. These are both incredibly huge numbers, which helps explain why there is such tremendous variability among living organisms. In the past several decades techniques have been developed for determining the genome of different organisms. The first step is to locate each gene in the DNA of an organism. The next task, called **gene sequencing**, is the determination of the sequence of links on each gene. (Of course, the specific sequence of kinks on these genes depends on the particular individual representative of a species whose DNA is analyzed.) For example, the human genome includes approximately 23,000 genes, each with 1,000 or more links. Gene sequencing techniques take advantage of many recently developed algorithms and are based on numerous new ideas in combinatorics. Many mathematicians and computer scientists work on problems involving genomes, taking part in the fast moving fields of bioinformatics and computational biology.

Soon it won't be that costly to have your own genetic code found.

We now introduce the sum rule.

THE SUM RULE If a task can be done either in one of n_1 ways or in one of n_2 ways, where none of the set of n_1 ways is the same as any of the set of n_2 ways, then there are $n_1 + n_2$ ways to do the task.

Example 12 illustrates how the sum rule is used.

EXAMPLE 12

Suppose that either a member of the mathematics faculty or a student who is a mathematics major is chosen as a representative to a university committee. How many different choices are there for this representative if there are 37 members of the mathematics faculty and 83 mathematics majors and no one is both a faculty member and a student?

Solution: There are 37 ways to choose a member of the mathematics faculty and there are 83 ways to choose a student who is a mathematics major. Choosing a member of the mathematics faculty is never the same as choosing a student who is a mathematics major because no one is

both a faculty member and a student. By the sum rule it follows that there are 37 + 83 = 120 possible ways to pick this representative.

We can extend the sum rule to more than two tasks. Suppose that a task can be done in one of n_1 ways, in one of n_2 ways, ..., or in one of n_m ways, where none of the set of n_i ways of doing the task is the same as any of the set of n_j ways, for all pairs i and j with $1 \le i < j \le m$. Then the number of ways to do the task is $n_1 + n_2 + \cdots + n_m$. This extended version of the sum rule is often useful in counting problems, as Examples 13 and 14 show. This version of the sum rule can be proved using mathematical induction from the sum rule for two sets. (This is Exercise 71.)

EXAMPLE 13

A student can choose a computer project from one of three lists. The three lists contain 23, 15, and 19 possible projects, respectively. No project is on more than one list. How many possible projects are there to choose from?

Solution: The student can choose a project by selecting a project from the first list, the second list, or the third list. Because no project is on more than one list, by the sum rule there are 23 + 15 + 19 = 57 ways to choose a project.

EXAMPLE 14

What is the value of k after the following code, where n_1, n_2, \ldots, n_m are positive integers, has been executed?

```
k := 0

for i_1 := 1 to n_1

k := k + 1

for i_2 := 1 to n_2

k := k + 1

.

for i_m := 1 to n_m

k := k + 1
```

Solution: The initial value of k is zero. This block of code is made up of m different loops. Each time a loop is traversed, 1 is added to k. To determine the value of k after this code has been executed, we need to determine how many times we traverse a loop. Note that there are n_i ways to traverse the ith loop. Because we only traverse one loop at a time, the sum rule shows that the final value of k, which is the number of ways to traverse one of the m loops is $n_1 + n_2 + \cdots + n_m$.

The sum rule can be phrased in terms of sets as: If A_1, A_2, \ldots, A_m are pairwise disjoint finite sets, then the number of elements in the union of these sets is the sum of the numbers of elements in the sets. To relate this to our statement of the sum rule, note there are $|A_i|$ ways to choose an element from A_i for $i = 1, 2, \ldots, m$. Because the sets are pairwise disjoint, when we select an element from one of the sets A_i , we do not also select an element from a different set A_j . Consequently, by the sum rule, because we cannot select an element from two of these sets at the same time, the number of ways to choose an element from one of the sets, which is the number of elements in the union, is

$$|A_1 \cup A_2 \cup \cdots \cup A_m| = |A_1| + |A_2| + \cdots + |A_m|$$
 when $A_i \cap A_j = \text{ for all } i, j$.

This equality applies only when the sets in question are pairwise disjoint. The situation is much more complicated when these sets have elements in common. That situation will be briefly discussed later in this section and discussed in more depth in Chapter 8.

More Complex Counting Problems

Many counting problems cannot be solved using just the sum rule or just the product rule. However, many complicated counting problems can be solved using both of these rules in combination. We begin by counting the number of variable names in the programming language BASIC. (In the exercises, we consider the number of variable names in JAVA.) Then we will count the number of valid passwords subject to a particular set of restrictions.

EXAMPLE 15



In a version of the computer language BASIC, the name of a variable is a string of one or two alphanumeric characters, where uppercase and lowercase letters are not distinguished. (An alphanumeric character is either one of the 26 English letters or one of the 10 digits.) Moreover, a variable name must begin with a letter and must be different from the five strings of two characters that are reserved for programming use. How many different variable names are there in this version of BASIC?

Solution: Let V equal the number of different variable names in this version of BASIC. Let V_1 be the number of these that are one character long and V_2 be the number of these that are two characters long. Then by the sum rule, $V = V_1 + V_2$. Note that $V_1 = 26$, because a one-character variable name must be a letter. Furthermore, by the product rule there are 26 · 36 strings of length two that begin with a letter and end with an alphanumeric character. However, five of these are excluded, so $V_2 = 26 \cdot 36 - 5 = 931$. Hence, there are $V = V_1 + V_2 = 26 + 931 = 957$ different names for variables in this version of BASIC.

EXAMPLE 16

Each user on a computer system has a password, which is six to eight characters long, where each character is an uppercase letter or a digit. Each password must contain at least one digit. How many possible passwords are there?

Solution: Let P be the total number of possible passwords, and let P_6 , P_7 , and P_8 denote the number of possible passwords of length 6, 7, and 8, respectively. By the sum rule, P = $P_6 + P_7 + P_8$. We will now find P_6 , P_7 , and P_8 . Finding P_6 directly is difficult. To find P_6 it is easier to find the number of strings of uppercase letters and digits that are six characters long, including those with no digits, and subtract from this the number of strings with no digits. By the product rule, the number of strings of six characters is 36⁶, and the number of strings with no digits is 26⁶. Hence,

$$P_6 = 36^6 - 26^6 = 2,176,782,336 - 308,915,776 = 1,867,866,560.$$

Similarly, we have

$$P_7 = 36^7 - 26^7 = 78,364,164,096 - 8,031,810,176 = 70,332,353,920$$

and

$$P_8 = 36^8 - 26^8 = 2,821,109,907,456 - 208,827,064,576$$

= 2,612,282,842,880.

Consequently,

$$P = P_6 + P_7 + P_8 = 2,684,483,063,360.$$

EXAMPLE 17



Counting Internet Addresses In the Internet, which is made up of interconnected physical networks of computers, each computer (or more precisely, each network connection of a computer) is assigned an *Internet address*. In Version 4 of the Internet Protocol (IPv4), now in use,

Bit Number	0	1	2	3	4		8	16	24	31
Class A	0	netid					hostid			
Class B	1	0	netid					hostid		
Class C	1	1	0	0 netid					hostid	
Class D	1	1	1	0	0 Multicast Address					
Class E	1	1	1	1	0 Address					

FIGURE 1 Internet Addresses (IPv4).

an address is a string of 32 bits. It begins with a *network number* (*netid*). The netid is followed by a *host number* (*hostid*), which identifies a computer as a member of a particular network.

Three forms of addresses are used, with different numbers of bits used for netids and hostids. Class A addresses, used for the largest networks, consist of 0, followed by a 7-bit netid and a 24-bit hostid. Class B addresses, used for medium-sized networks, consist of 10, followed by a 14-bit netid and a 16-bit hostid. Class C addresses, used for the smallest networks, consist of 110, followed by a 21-bit netid and an 8-bit hostid. There are several restrictions on addresses because of special uses: 1111111 is not available as the netid of a Class A network, and the hostids consisting of all 0s and all 1s are not available for use in any network. A computer on the Internet has either a Class A, a Class B, or a Class C address. (Besides Class A, B, and C addresses, there are also Class D addresses, reserved for use in multicasting when multiple computers are addressed at a single time, consisting of 1110 followed by 28 bits, and Class E addresses, reserved for future use, consisting of 1110 followed by 27 bits. Neither Class D nor Class E addresses are assigned as the IPv4 address of a computer on the Internet.) Figure 1 illustrates IPv4 addressing. (Limitations on the number of Class A and Class B netids have made IPv4 addressing inadequate; IPv6, a new version of IP, uses 128-bit addresses to solve this problem.)

How many different IPv4 addresses are available for computers on the Internet?

Solution: Let x be the number of available addresses for computers on the Internet, and let x_A , x_B , and x_C denote the number of Class A, Class B, and Class C addresses available, respectively. By the sum rule, $x = x_A + x_B + x_C$.

To find x_A , note that there are $2^7 - 1 = 127$ Class A netids, recalling that the netid 1111111 is unavailable. For each netid, there are $2^{24} - 2 = 16,777,214$ hostids, recalling that the hostids consisting of all 0s and all 1s are unavailable. Consequently, $x_A = 127 \cdot 16,777,214 = 2,130,706,178$.

To find x_B and x_C , note that there are $2^{14} = 16,384$ Class B netids and $2^{21} = 2,097,152$ Class C netids. For each Class B netid, there are $2^{16} - 2 = 65,534$ hostids, and for each Class C netid, there are $2^8 - 2 = 254$ hostids, recalling that in each network the hostids consisting of all 0s and all 1s are unavailable. Consequently, $x_B = 1,073,709,056$ and $x_C = 532,676,608$.

We conclude that the total number of IPv4 addresses available is $x = x_A + x_B + x_C = 2,130,706,178 + 1,073,709,056 + 532,676,608 = 3,737,091,842.$

The Subtraction Rule (Inclusion–Exclusion for Two Sets)

Suppose that a task can be done in one of two ways, but some of the ways to do it are common to both ways. In this situation, we cannot use the sum rule to count the number of ways to do the task. If we add the number of ways to do the tasks in these two ways, we get an overcount of the total number of ways to do it, because the ways to do the task that are common to the two ways are counted twice. To correctly count the number of ways to do the two tasks, we must subtract the number of ways that are counted twice. This leads us to an important counting rule.

The lack of available IPv4 address has become a crisis!

Overcounting is perhaps the most common enumeration error.

THE SUBTRACTION RULE If a task can be done in either n_1 ways or n_2 ways, then the number of ways to do the task is $n_1 + n_2$ minus the number of ways to do the task that are common to the two different ways.

The subtraction rule is also known as the **principle of inclusion**—exclusion, especially when it is used to count the number of elements in the union of two sets. Suppose that A_1 and A_2 are sets. Then, there are $|A_1|$ ways to select an element from A_1 and $|A_2|$ ways to select an element from A_2 . The number of ways to select an element from A_1 or from A_2 , that is, the number of ways to select an element from their union, is the sum of the number of ways to select an element from A_1 and the number of ways to select an element from A_2 , minus the number of ways to select an element that is in both A_1 and A_2 . Because there are $|A_1 \cup A_2|$ ways to select an element in either A_1 or in A_2 , and $|A_1 \cap A_2|$ ways to select an element common to both sets, we have

$$|A_1 \cup A_2| = |A_1| + |A_2| - |A_1 \cap A_2|.$$

This is the formula given in Section 2.2 for the number of elements in the union of two sets. Example 18 illustrates how we can solve counting problems using the subtraction principle.

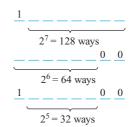
EXAMPLE 18

How many bit strings of length eight either start with a 1 bit or end with the two bits 00?



Solution: We can construct a bit string of length eight that either starts with a 1 bit or ends with the two bits 00, by constructing a bit string of length eight beginning with a 1 bit or by constructing a bit string of length eight that ends with the two bits 00. We can construct a bit string of length eight that begins with a 1 in $2^7 = 128$ ways. This follows by the product rule, because the first bit can be chosen in only one way and each of the other seven bits can be chosen in two ways. Similarly, we can construct a bit string of length eight ending with the two bits 00, in $2^6 = 64$ ways. This follows by the product rule, because each of the first six bits can be chosen in two ways and the last two bits can be chosen in only one way.

Some of the ways to construct a bit string of length eight starting with a 1 are the same as the ways to construct a bit string of length eight that ends with the two bits 00. There are $2^5 = 32$ ways to construct such a string. This follows by the product rule, because the first bit can be chosen in only one way, each of the second through the sixth bits can be chosen in two ways, and the last two bits can be chosen in one way. Consequently, the number of bit strings of length eight that begin with a 1 or end with a 00, which equals the number of ways to construct a bit string of length eight that begins with a 1 or that ends with 00, equals 128 + 64 - 32 = 160.



We present an example that illustrates how the formulation of the principle of inclusion–exclusion can be used to solve counting problems.

EXAMPLE 19

A computer company receives 350 applications from computer graduates for a job planning a line of new Web servers. Suppose that 220 of these applicants majored in computer science, 147 majored in business, and 51 majored both in computer science and in business. How many of these applicants majored neither in computer science nor in business?

Solution: To find the number of these applicants who majored neither in computer science nor in business, we can subtract the number of students who majored either in computer science or in business (or both) from the total number of applicants. Let A_1 be the set of students who majored in computer science and A_2 the set of students who majored in business. Then $A_1 \cup A_2$ is the set of students who majored in computer science or business (or both), and $A_1 \cap A_2$ is the

set of students who majored both in computer science and in business. By the subtraction rule the number of students who majored either in computer science or in business (or both) equals

$$|A_1 \cup A_2| = |A_1| + |A_2| - |A_1 \cap A_2| = 220 + 147 - 51 = 316.$$

We conclude that 350 - 316 = 34 of the applicants majored neither in computer science nor in business.

The subtraction rule, or the principle of inclusion–exclusion, can be generalized to find the number of ways to do one of n different tasks or, equivalently, to find the number of elements in the union of n sets, whenever n is a positive integer. We will study the inclusion–exclusion principle and some of its many applications in Chapter 8.

The Division Rule

We have introduced the product, sum, and subtraction rules for counting. You may wonder whether there is also a division rule for counting. In fact, there is such a rule, which can be useful when solving certain types of enumeration problems.

THE DIVISION RULE There are n/d ways to do a task if it can be done using a procedure that can be carried out in n ways, and for every way w, exactly d of the n ways correspond to way w.

We can restate the division rule in terms of sets: "If the finite set A is the union of n pairwise disjoint subsets each with d elements, then n = |A|/d."

We can also formulate the division rule in terms of functions: "If f is a function from Ato B where A and B are finite sets, and that for every value $y \in B$ there are exactly d values $x \in A$ such that f(x) = y (in which case, we say that f is d-to-one), then |B| = |A|/d."

We illustrate the use of the division rule for counting with an example.

EXAMPLE 20

How many different ways are there to seat four people around a circular table, where two seatings are considered the same when each person has the same left neighbor and the same right neighbor?

Solution: We arbitrarily select a seat at the table and label it seat 1. We number the rest of the seats in numerical order, proceeding clockwise around the table. Note that are four ways to select the person for seat 1, three ways to select the person for seat 2, two ways to select the person for seat 3, and one way to select the person for seat 4. Thus, there are 4! = 24 ways to order the given four people for these seats. However, each of the four choices for seat 1 leads to the same arrangement, as we distinguish two arrangements only when one of the people has a different immediate left or immediate right neighbor. Because there are four ways to choose the person for seat 1, by the division rule there are 24/4 = 6 different seating arrangements of four people around the circular table.

Tree Diagrams

Counting problems can be solved using **tree diagrams**. A tree consists of a root, a number of branches leaving the root, and possible additional branches leaving the endpoints of other branches. (We will study trees in detail in Chapter 11.) To use trees in counting, we use a branch to represent each possible choice. We represent the possible outcomes by the leaves, which are the endpoints of branches not having other branches starting at them.

Note that when a tree diagram is used to solve a counting problem, the number of choices of which branch to follow to reach a leaf can vary (see Example 21, for example).

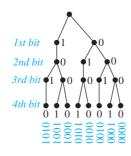


FIGURE 2 Bit **Strings of Length** Four without Consecutive 1s.

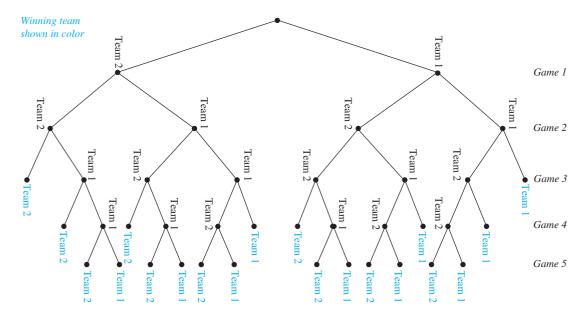


FIGURE 3 Best Three Games Out of Five Playoffs.

EXAMPLE 21 How many bit strings of length four do not have two consecutive 1s?

> Solution: The tree diagram in Figure 2 displays all bit strings of length four without two consecutive 1s. We see that there are eight bit strings of length four without two consecutive 1s.

EXAMPLE 22 A playoff between two teams consists of at most five games. The first team that wins three games wins the playoff. In how many different ways can the playoff occur?

> Solution: The tree diagram in Figure 3 displays all the ways the playoff can proceed, with the winner of each game shown. We see that there are 20 different ways for the playoff to occur.

EXAMPLE 23 Suppose that "I Love New Jersey" T-shirts come in five different sizes: S, M, L, XL, and XXL. Further suppose that each size comes in four colors, white, red, green, and black, except for XL, which comes only in red, green, and black, and XXL, which comes only in green and black, How many different shirts does a souvenir shop have to stock to have at least one of each available size and color of the T-shirt?

> Solution: The tree diagram in Figure 4 displays all possible size and color pairs. It follows that the souvenir shop owner needs to stock 17 different T-shirts.

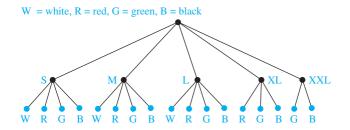


FIGURE 4 **Counting Varieties of T-Shirts.**

Exercises

- There are 18 mathematics majors and 325 computer science majors at a college.
 - a) In how many ways can two representatives be picked so that one is a mathematics major and the other is a computer science major?
 - b) In how many ways can one representative be picked who is either a mathematics major or a computer science major?
- **2.** An office building contains 27 floors and has 37 offices on each floor. How many offices are in the building?
- **3.** A multiple-choice test contains 10 questions. There are four possible answers for each question.
 - a) In how many ways can a student answer the questions on the test if the student answers every question?
 - b) In how many ways can a student answer the questions on the test if the student can leave answers blank?
- 4. A particular brand of shirt comes in 12 colors, has a male version and a female version, and comes in three sizes for each sex. How many different types of this shirt are made?
- 5. Six different airlines fly from New York to Denver and seven fly from Denver to San Francisco. How many different pairs of airlines can you choose on which to book a trip from New York to San Francisco via Denver, when you pick an airline for the flight to Denver and an airline for the continuation flight to San Francisco?
- **6.** There are four major auto routes from Boston to Detroit and six from Detroit to Los Angeles. How many major auto routes are there from Boston to Los Angeles via Detroit?
- 7. How many different three-letter initials can people have?
- **8.** How many different three-letter initials with none of the letters repeated can people have?
- **9.** How many different three-letter initials are there that begin with an *A*?
- 10. How many bit strings are there of length eight?
- **11.** How many bit strings of length ten both begin and end with a 1?
- **12.** How many bit strings are there of length six or less, not counting the empty string?
- **13.** How many bit strings with length not exceeding *n*, where *n* is a positive integer, consist entirely of 1s, not counting the empty string?
- **14.** How many bit strings of length *n*, where *n* is a positive integer, start and end with 1s?
- **15.** How many strings are there of lowercase letters of length four or less, not counting the empty string?
- **16.** How many strings are there of four lowercase letters that have the letter *x* in them?

- **17.** How many strings of five ASCII characters contain the character @ ("at" sign) at least once? [*Note:* There are 128 different ASCII characters.
- **18.** How many 5-element DNA sequences
 - a) end with A?
 - **b)** start with T and end with G?
 - c) contain only A and T?
 - d) do not contain C?
- **19.** How many 6-element RNA sequences
 - a) do not contain U?
 - **b**) end with GU?
 - c) start with C?
 - **d**) contain only A or U?
- **20.** How many positive integers between 5 and 31
 - a) are divisible by 3? Which integers are these?
 - **b)** are divisible by 4? Which integers are these?
 - c) are divisible by 3 and by 4? Which integers are these?
- 21. How many positive integers between 50 and 100
 - a) are divisible by 7? Which integers are these?
 - **b)** are divisible by 11? Which integers are these?
 - c) are divisible by both 7 and 11? Which integers are these?
- **22.** How many positive integers less than 1000
 - **a**) are divisible by 7?
 - **b**) are divisible by 7 but not by 11?
 - c) are divisible by both 7 and 11?
 - **d)** are divisible by either 7 or 11?
 - e) are divisible by exactly one of 7 and 11?
 - **f**) are divisible by neither 7 nor 11?
 - **g)** have distinct digits?
 - **h**) have distinct digits and are even?
- 23. How many positive integers between 100 and 999 inclusive
 - **a)** are divisible by 7?
 - **b)** are odd?
 - c) have the same three decimal digits?
 - **d)** are not divisible by 4?
 - e) are divisible by 3 or 4?
 - **f**) are not divisible by either 3 or 4?
 - g) are divisible by 3 but not by 4?
 - **h**) are divisible by 3 and 4?
- **24.** How many positive integers between 1000 and 9999 inclusive
 - **a)** are divisible by 9?
 - **b)** are even?
 - **c)** have distinct digits?
 - **d)** are not divisible by 3?
 - e) are divisible by 5 or 7?
 - **f**) are not divisible by either 5 or 7?
 - g) are divisible by 5 but not by 7?
 - **h)** are divisible by 5 and 7?

- 25. How many strings of three decimal digits
 - a) do not contain the same digit three times?
 - b) begin with an odd digit?
 - c) have exactly two digits that are 4s?
- **26.** How many strings of four decimal digits
 - a) do not contain the same digit twice?
 - b) end with an even digit?
 - c) have exactly three digits that are 9s?
- 27. A committee is formed consisting of one representative from each of the 50 states in the United States, where the representative from a state is either the governor or one of the two senators from that state. How many ways are there to form this committee?
- 28. How many license plates can be made using either three digits followed by three uppercase English letters or three uppercase English letters followed by three digits?
- 29. How many license plates can be made using either two uppercase English letters followed by four digits or two digits followed by four uppercase English letters?
- **30.** How many license plates can be made using either three uppercase English letters followed by three digits or four uppercase English letters followed by two digits?
- 31. How many license plates can be made using either two or three uppercase English letters followed by either two or three digits?
- **32.** How many strings of eight uppercase English letters are there
 - a) if letters can be repeated?
 - **b)** if no letter can be repeated?
 - c) that start with X, if letters can be repeated?
 - **d)** that start with X, if no letter can be repeated?
 - e) that start and end with X, if letters can be repeated?
 - f) that start with the letters BO (in that order), if letters can be repeated?
 - g) that start and end with the letters BO (in that order), if letters can be repeated?
 - h) that start or end with the letters BO (in that order), if letters can be repeated?
- 33. How many strings of eight English letters are there
 - a) that contain no vowels, if letters can be repeated?
 - **b)** that contain no vowels, if letters cannot be repeated?
 - c) that start with a vowel, if letters can be repeated?
 - **d)** that start with a vowel, if letters cannot be repeated?
 - e) that contain at least one vowel, if letters can be repeated?
 - f) that contain exactly one vowel, if letters can be repeated?
 - g) that start with X and contain at least one vowel, if letters can be repeated?
 - h) that start and end with X and contain at least one vowel, if letters can be repeated?
- 34. How many different functions are there from a set with 10 elements to sets with the following numbers of elements?
 - a) 2
- **b**) 3
- c) 4
- **d**) 5

- **35.** How many one-to-one functions are there from a set with five elements to sets with the following number of ele
 - **a**) 4
- **b**) 5
- **c**) 6
- **d**) 7
- **36.** How many functions are there from the set $\{1, 2, \ldots, n\}$, where n is a positive integer, to the set $\{0, 1\}$?
- **37.** How many functions are there from the set $\{1, 2, \ldots, n\}$, where n is a positive integer, to the set $\{0, 1\}$
 - a) that are one-to-one?
 - **b**) that assign 0 to both 1 and n?
 - c) that assign 1 to exactly one of the positive integers less than n?
- **38.** How many partial functions (see Section 2.3) are there from a set with five elements to sets with each of these number of elements?
 - a) 1
- **b)** 2
- c) 5
- **d**) 9
- **39.** How many partial functions (see Definition 13 of Section 2.3) are there from a set with m elements to a set with nelements, where m and n are positive integers?
- **40.** How many subsets of a set with 100 elements have more than one element?
- **41.** A **palindrome** is a string whose reversal is identical to the string. How many bit strings of length n are palindromes?
- **42.** How many 4-element DNA sequences
 - a) do not contain the base T?
 - **b**) contain the sequence ACG?
 - c) contain all four bases A, T, C, and G?
 - **d)** contain exactly three of the four bases A, T, C, and G?
- **43.** How many 4-element RNA sequences
 - a) contain the base U?
 - **b)** do not contain the sequence CUG?
 - c) do not contain all four bases A, U, C, and G?
 - **d)** contain exactly two of the four bases A, U, C, and G?
- **44.** How many ways are there to seat four of a group of ten people around a circular table where two seatings are considered the same when everyone has the same immediate left and immediate right neighbor?
- **45.** How many ways are there to seat six people around a circular table where two seatings are considered the same when everyone has the same two neighbors without regard to whether they are right or left neighbors?
- 46. In how many ways can a photographer at a wedding arrange 6 people in a row from a group of 10 people, where the bride and the groom are among these 10 people, if
 - a) the bride must be in the picture?
 - **b)** both the bride and groom must be in the picture?
 - c) exactly one of the bride and the groom is in the pic-
- 47. In how many ways can a photographer at a wedding arrange six people in a row, including the bride and groom,
 - a) the bride must be next to the groom?
 - **b)** the bride is not next to the groom?
 - c) the bride is positioned somewhere to the left of the groom?

- **48.** How many bit strings of length seven either begin with two 0s or end with three 1s?
- **49.** How many bit strings of length 10 either begin with three 0s or end with two 0s?
- ***50.** How many bit strings of length 10 contain either five consecutive 0s or five consecutive 1s?
- **51. How many bit strings of length eight contain either three consecutive 0s or four consecutive 1s?
 - **52.** Every student in a discrete mathematics class is either a computer science or a mathematics major or is a joint major in these two subjects. How many students are in the class if there are 38 computer science majors (including joint majors), 23 mathematics majors (including joint majors), and 7 joint majors?
 - **53.** How many positive integers not exceeding 100 are divisible either by 4 or by 6?
 - **54.** How many different initials can someone have if a person has at least two, but no more than five, different initials? Assume that each initial is one of the 26 uppercase letters of the English language.
 - **55.** Suppose that a password for a computer system must have at least 8, but no more than 12, characters, where each character in the password is a lowercase English letter, an uppercase English letter, a digit, or one of the six special characters *, >, <, !, +, and =.
 - **a)** How many different passwords are available for this computer system?
 - b) How many of these passwords contain at least one occurrence of at least one of the six special characters?
 - c) Using your answer to part (a), determine how long it takes a hacker to try every possible password, assuming that it takes one nanosecond for a hacker to check each possible password.
 - **56.** The name of a variable in the C programming language is a string that can contain uppercase letters, lowercase letters, digits, or underscores. Further, the first character in the string must be a letter, either uppercase or lowercase, or an underscore. If the name of a variable is determined by its first eight characters, how many different variables can be named in C? (Note that the name of a variable may contain fewer than eight characters.)
 - 57. The name of a variable in the JAVA programming language is a string of between 1 and 65,535 characters, inclusive, where each character can be an uppercase or a lowercase letter, a dollar sign, an underscore, or a digit, except that the first character must not be a digit. Determine the number of different variable names in JAVA.
 - **58.** The International Telecommunications Union (ITU) specifies that a telephone number must consist of a country code with between 1 and 3 digits, except that the code 0 is not available for use as a country code, followed by a number with at most 15 digits. How many available possible telephone numbers are there that satisfy these restrictions?

- **59.** Suppose that at some future time every telephone in the world is assigned a number that contains a country code 1 to 3 digits long, that is, of the form *X*, *XX*, or *XXX*, followed by a 10-digit telephone number of the form *NXX-NXX-XXXX* (as described in Example 8). How many different telephone numbers would be available worldwide under this numbering plan?
- **60.** A key in the Vigenère cryptosystem is a string of English letters, where the case of the letters does not matter. How many different keys for this cryptosystem are there with three, four, five, or six letters?
- **61.** A wired equivalent privacy (WEP) key for a wireless fidelity (WiFi) network is a string of either 10, 26, or 58 hexadecimal digits. How many different WEP keys are there?
- **62.** Suppose that p and q are prime numbers and that n = pq. Use the principle of inclusion–exclusion to find the number of positive integers not exceeding n that are relatively prime to n.
- **63.** Use the principle of inclusion–exclusion to find the number of positive integers less than 1,000,000 that are not divisible by either 4 or by 6.
- **64.** Use a tree diagram to find the number of bit strings of length four with no three consecutive 0s.
- **65.** How many ways are there to arrange the letters *a*, *b*, *c*, and *d* such that *a* is not followed immediately by *b*?
- **66.** Use a tree diagram to find the number of ways that the World Series can occur, where the first team that wins four games out of seven wins the series.
- **67.** Use a tree diagram to determine the number of subsets of {3, 7, 9, 11, 24} with the property that the sum of the elements in the subset is less than 28.
- **68. a)** Suppose that a store sells six varieties of soft drinks: cola, ginger ale, orange, root beer, lemonade, and cream soda. Use a tree diagram to determine the number of different types of bottles the store must stock to have all varieties available in all size bottles if all varieties are available in 12-ounce bottles, all but lemonade are available in 20-ounce bottles, only cola and ginger ale are available in 32-ounce bottles, and all but lemonade and cream soda are available in 64-ounce bottles?
 - **b)** Answer the question in part (a) using counting rules.
- **69. a)** Suppose that a popular style of running shoe is available for both men and women. The woman's shoe comes in sizes 6, 7, 8, and 9, and the man's shoe comes in sizes 8, 9, 10, 11, and 12. The man's shoe comes in white and black, while the woman's shoe comes in white, red, and black. Use a tree diagram to determine the number of different shoes that a store has to stock to have at least one pair of this type of running shoe for all available sizes and colors for both men and women.
 - **b)** Answer the question in part (a) using counting rules.
- *70. Use the product rule to show that there are 2^{2^n} different truth tables for propositions in n variables.

- **71.** Use mathematical induction to prove the sum rule for mtasks from the sum rule for two tasks.
- 72. Use mathematical induction to prove the product rule for *m* tasks from the product rule for two tasks.
- 73. How many diagonals does a convex polygon with n sides have? (Recall that a polygon is convex if every line segment connecting two points in the interior or boundary of the polygon lies entirely within this set and that a diagonal of a polygon is a line segment connecting two vertices that are not adjacent.)
- 74. Data are transmitted over the Internet in datagrams, which are structured blocks of bits. Each datagram contains header information organized into a maximum of 14 different fields (specifying many things, including the source and destination addresses) and a data area that contains the actual data that are transmitted. One of the 14 header fields is the **header length field** (denoted by HLEN), which is specified by the protocol to be 4 bits long and that specifies the header length in terms of 32-bit blocks of bits. For example, if HLEN = 0110, the header
- is made up of six 32-bit blocks. Another of the 14 header fields is the 16-bit-long total length field (denoted by TOTAL LENGTH), which specifies the length in bits of the entire datagram, including both the header fields and the data area. The length of the data area is the total length of the datagram minus the length of the header.
- a) The largest possible value of TOTAL LENGTH (which is 16 bits long) determines the maximum total length in octets (blocks of 8 bits) of an Internet datagram. What is this value?
- **b)** The largest possible value of HLEN (which is 4 bits long) determines the maximum total header length in 32-bit blocks. What is this value? What is the maximum total header length in octets?
- c) The minimum (and most common) header length is 20 octets. What is the maximum total length in octets of the data area of an Internet datagram?
- **d)** How many different strings of octets in the data area can be transmitted if the header length is 20 octets and the total length is as long as possible?



The Pigeonhole Principle

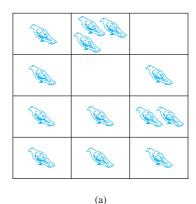
Introduction

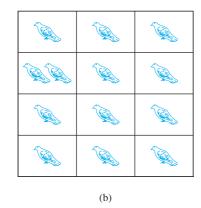


Suppose that a flock of 20 pigeons flies into a set of 19 pigeonholes to roost. Because there are 20 pigeons but only 19 pigeonholes, a least one of these 19 pigeonholes must have at least two pigeons in it. To see why this is true, note that if each pigeonhole had at most one pigeon in it, at most 19 pigeons, one per hole, could be accommodated. This illustrates a general principle called the **pigeonhole principle**, which states that if there are more pigeons than pigeonholes, then there must be at least one pigeonhole with at least two pigeons in it (see Figure 1). Of course, this principle applies to other objects besides pigeons and pigeonholes.

THEOREM 1

THE PIGEONHOLE PRINCIPLE If k is a positive integer and k + 1 or more objects are placed into k boxes, then there is at least one box containing two or more of the objects.





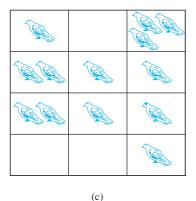


FIGURE 1 There Are More Pigeons Than Pigeonholes.