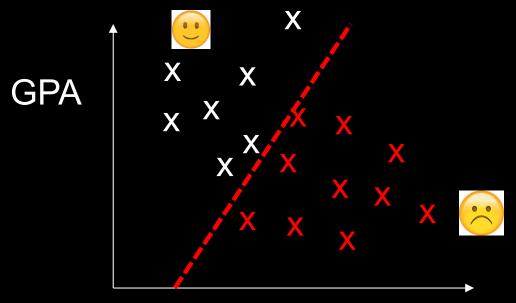
Problem: How to classify stimuli?

Suppose you are trying to hire someone for an entry level job.
Ideally you want someone who is smart and who doesn't drink
too much and miss work. You only know their GPA out of
college and how much their friends say they drink and miss
work. Which ones would you call for an interview?

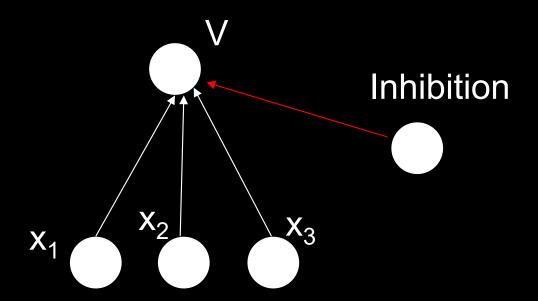
You might draw a boundary line to decide who is "above

threshold"



History of neural networks – McCulloch-Pitts

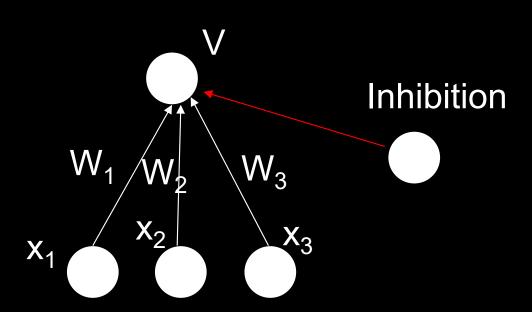
- McCulloch & Pitts (1943) developed first computation model of neurons.
- V is the firing rate of the "output" cell. V > 0 if the number of active input cells exceeds a threshold (e.g., 2 cells), and if no "inhibitory" cells to V are active
- Note: no learning in this model

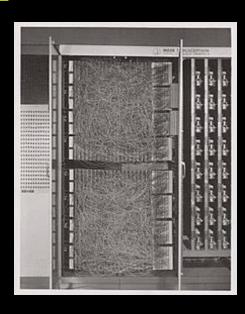


- Rosenblatt (1962) introduced the Perceptron model
- Like McCulloch & Pitts, but with graded inputs rather than all or none. Also, the signals to the output unit are WEIGHTED, so that some are more influential than others on the output
- The weights W_i indicate how strong the synapse is.
- $V = bias + x_1W_1 + x_2W_2 + x_3W_3$

Generally V = $\sum_{i=1}^{N} W_i x_i + bias$

(such that V >0)

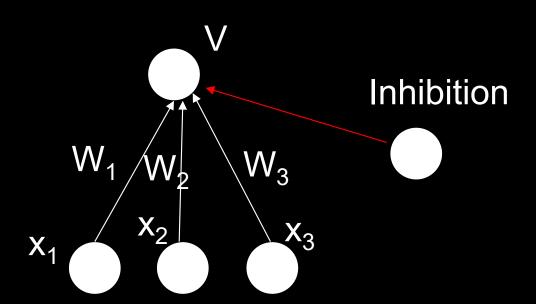




Let's look at the equation more closely:

$$V = \sum_{i=1}^{N} W_i x_i + bias$$

- Notice that this is just matrix multiplication:
 - V=Wx, where
 - $W = [W_1 W_2 W_3]$
 - $X = [x_1 x_2 x_3]^T$



Problem: How to classify stimuli?

- Now we can classify as "above threshold" if
- V=Wx (matrix multiplication) is greater than some threshold b

•
$$V = W_1 * x_1 + W_2 * x_2 - b$$

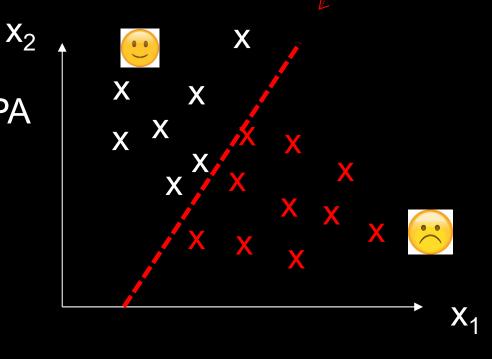
• i.e.
$$V = W_1 * x_1 + W_2 * x_2 - b > 0$$

• \rightarrow solve W₁*x₁+ W₂*x₂ - b > 0

• $X_2 > \frac{-W_1 x_1 + b}{W_2}$ is boundary line (flip "<" if $W_2 > 0$)

Score penalty for drinking more

GPA

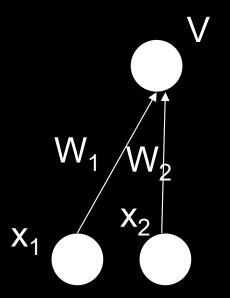


Equation defines

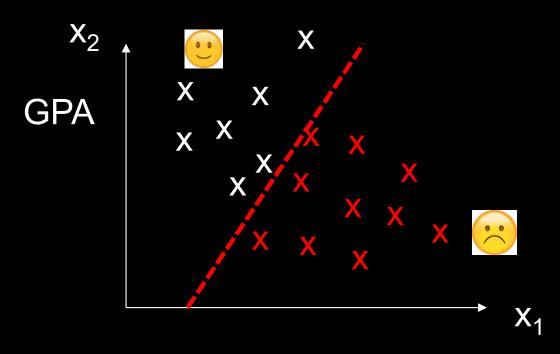
this boundary line

- The decision boundary is exactly what the perceptron gives us!
- If $V = \sum_{i=1}^{N} W_i x_i + bias > 0$, then classify the job candidate as "above threshold" for an interview

Perceptron

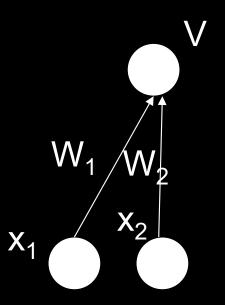


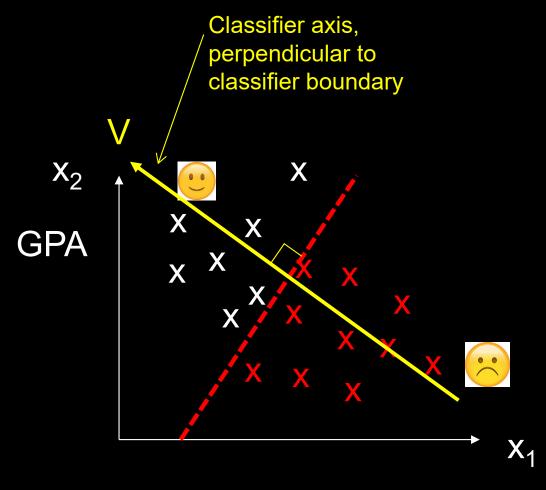
Classification



- Another way to think about it is as a dot product
- Dot product V=Wx tells us where on the classifier axis the data point falls: above threshold, or below?

Perceptron





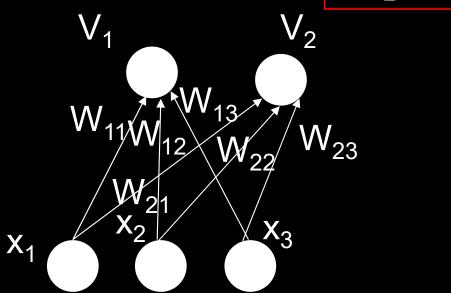
- We can generalize this further with <u>multiple</u> outputs:
 - V=Wx, where

•
$$W = \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \end{bmatrix}$$

•
$$X = \begin{bmatrix} X_1 \\ X_2 \\ X_3 \end{bmatrix}$$

•
$$W = \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \end{bmatrix}$$
 $\begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \\ X_3 \end{bmatrix}$

$$\begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} W_{11}X_1 & W_{12}X_2 & W_{13}X_3 \\ W_{21}X_1 & W_{22}X_2 & W_{23}X_3 \end{bmatrix}$$



$$V_i = \sum_{i=1}^N W_{ij} x_i$$

Perceptrons – learning?

- Problem: How do we know what W should be for a good decision???
- Answer: next time...

Perceptron

