

Value	<i>Save/Load</i>	<i>Randomly Generated Levels</i>	<i>Music</i>	<i>High Scores</i>
<i>Save/Load</i>	1.00	5.00	7.00	9.00
<i>Randomly Generated Levels</i>	0.20	1.00	5.00	7.00
<i>Music</i>	0.14	0.2	1.00	3.00
<i>High Scores</i>	0.11	0.14	0.33	1.00
<i>Sum</i>	1.45	6.34	13.33	20.00

Value	<i>Save/Load</i>	<i>Randomly Generated Levels</i>	<i>Music</i>	<i>High Scores</i>
<i>Save/Load</i>	0.69	0.79	0.53	0.45
<i>Randomly Generated Levels</i>	0.14	0.16	0.38	0.35
<i>Music</i>	0.10	0.03	0.08	0.15
<i>High Scores</i>	0.08	0.02	0.03	0.05
<i>Sum</i>	1.00	1.00	1.00	1.00

Number of Requirements: 4

<i>Sum</i>	<i>Sum / Req Count</i>	<i>Percentage</i>
2.45	0.61	61.28%
1.02	0.26	25.51%
0.35	0.09	8.87%
0.17	0.04	4.35%
		0.00%
4.00	1.00	100.00%

Cost	<i>Randomly</i>			
	<i>Save/Load</i>	<i>Generated Levels</i>	<i>Music</i>	<i>High Scores</i>
<i>Save/Load</i>	1.00	0.14	0.20	3.00
<i>Randomly Generated Levels</i>	7.00	1.00	5.00	9.00
<i>Music</i>	5.00	0.20	1.00	5.00
<i>High Scores</i>	0.33	0.11	0.20	1.00
<i>Sum</i>	13.33	1.45	6.40	18.00

Cost	<i>Randomly</i>			
	<i>Save/Load</i>	<i>Generated Levels</i>	<i>Music</i>	<i>High Scores</i>
<i>Save/Load</i>	0.08	0.10	0.03	0.17
<i>Randomly Generated Levels</i>	0.53	0.69	0.78	0.50
<i>Music</i>	0.38	0.14	0.16	0.28
<i>High Scores</i>	0.03	0.08	0.03	0.06
<i>Sum</i>	1.00	1.00	1.00	1.00

Number of
Requirements: 4

<i>Sum</i>	<i>Sum/Req Count</i>	<i>Percentage</i>
0.37	0.09	9.28%
2.49	0.62	62.35%
0.95	0.24	23.66%
0.19	0.05	4.71%
4.00	1.00	100.00%

	Cost	Value
Save/Load	9.28%	61.28%
Randomly Generated Levels	62.35%	25.51%
Music	23.66%	8.87%
High Scores	4.71%	4.35%

