CSU33012 - Software Engineering - Assignment 1

• Haskell implementation of Calculator for the Second Assignment.

Brief Discription of the App

- The app was written in Haskell.
 - Both the frontend and backend were written in Haskell.
 - * For the frontend we used a library called Lucid and Spock to create a html from haskell.
 - * For the backend we simply used Haskell with Hunit and QuickCheck for unit testing using stack test
 - The calculator took in operators +-*/^el where the operators are characters that do addition, subtraction, multiplication, division, exp, and log respectively.
 - * Algorithm implemented was the shutting yard algorithm to compute and infix expression to postfix and calculated the postfix expression.
 - * The expression validator also uses a similar approach to the shutting yard algorithm to check whether an expression is infix and valid.
 - Operators e and 1 are prefix expressions. So a workaround was created which converted a single prefix argument of 1 5 to 0 1 5 where the first operand was ignored in its calculation. In a sense creating a prefix to infix converter.
 - * Unary operators were implemented for +- on the case of numbers. This unary operator does not work on 1 or e however since they are not considered numbers in the calculator. Also if starting with brackets you cannot have a unary operator in the calculator e.g. -- (1 + 2) is not allowed but 1 -- (1 + 2) is allowed.
 - * The answer will be returned to 3 decimal places as required.
 - * The textbox does not take into carriage returns when inputting in the web app. Hence a correct answer will be given if something like $3\n+\n\n$ is given. (The r and or n are inputted in the web app when pressing enter).

- CI/CD

- * Continuous Integration will be triggered to run unit tests whenever anything is pushed to the main branch including a merge.
- * Continuos Delivery will be triggered when creating a new release tag and it will publish the docker image to dockerhub asepelenco/interactive-calculator
 - · Two releases are in that dockerhub, v1.0.1 (CLI) and v2.0.0 (GUI html).

- Releases

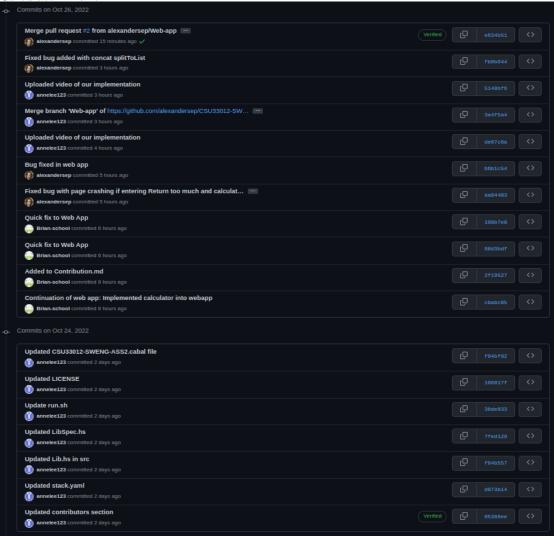
- * First release v1.0.1 is an implementation of the app before web app. This means it works in the terminal and would be considered a command line interface (CLI) of the app
- * Second release v2.0.0 is the final implementation. No terminal support and works on the web with html. The web app runs in localhost:8080

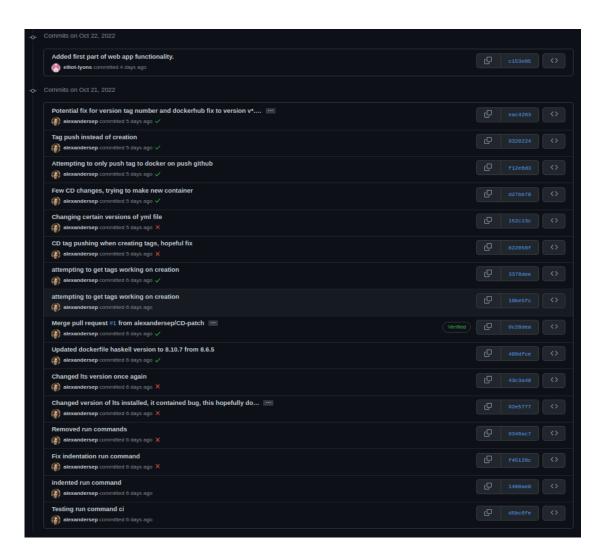
Contributors & Contributions

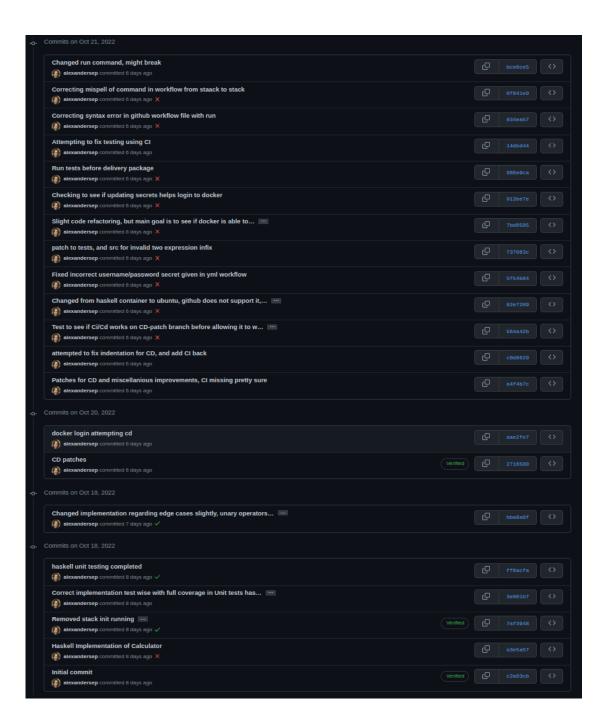
- Alexander Sepelenco
 - Acted as github lead with organising, README, pull requests, github workflow, and setting up Haskell with stack before the web app implementation. (Done in Assignment 1)
 - Set up Haskell unit testing: Hunit, and Quickcheck (Done in Assignment 1).
 - Set up github CI/CD workflow with caching and set up Dockerhub.
 - Haskell Related Contributions
 - st All Haskell related contributions were taken from Assignment 1 and expanded from with Assignment 2
 - * Implemented the following functions and their respective unit tests isOperator, iOperand, operatorPrecedence, errorPrecedence, isOperatorLeftAssociative, errorLeftAssociativity, removeSpaces, splitToList, addZeroStringUnaryHeadPositiveOrNegative combineUnaryOperators, removeUnaryHeadPositive, removePlusNum, combineNum, addZeroExponent, countDots, isOperand'. All functions including the ones I wrote now take into account the changes for this assignment, these changes are log, exp. Note that these functions were mostly written in Assignment 1 with a different group but had some additions and changes throughout the functions for Assignment 2 with the help of Annelee O' Mahony.
 - * Fixed Unary operators partially from Assignment 1 with edge case and parsing, and + and ensured it worked effectively Unary operators do not work in l and e (log and exp). It does not work with brackets if at the beginning of a line. e.g. -- (1 + 2) does not work but 1 -- (1 + 2) does.
- Elliot Lyons
 - Collaborated with Brian Sharkey to develop the webapp
 - * Created the initial version of the app, designed initial layout and dealt with user input
 - Helped with documentation and video creation
- Brian Sharkev
 - Collaborated with Elliot Lyons to develop a webapp for the calculator
 - * Implemented the calculator into the web app
 - Contributed on the creation of documentaion
 - Contributed to creating the demo video
- Annelee O' Mahony
 - Collaborated with Alexander Sepelenco on the functions
 - * Edited the functions for improvement/expansion of the calculator
 - Package Management
 - Created and recorded the Demo video
 - Worked on the documentation

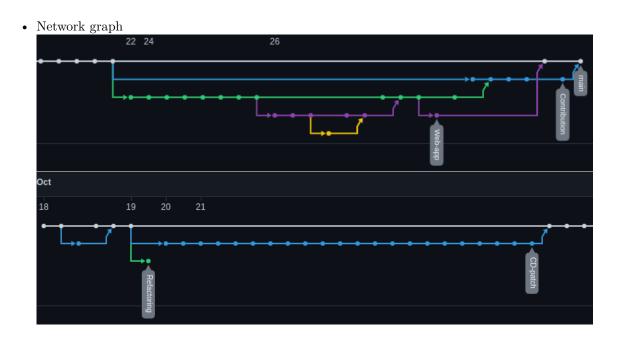
Graph/commit logs

• Calculator-Branch









Link To repo

https://github.com/alexandersep/CSU33012-SWENG-ASS2