

# TaskMaster

PM 4.2: Final Report CS 3704: Intermediate Software Design Fall 2023

> Prepared by: Alexander Georgiev Daniel Lanigan Akshath Majumder Prahaara Malli Sh

### **Abstract**

Task management has become one of the world's most tedious and challenging organizational assignments for many across the globe. This has naturally become increasingly challenging due to the proliferation of tasks, organizational difficulties, and overwhelming workloads. This document allows us to propose the development of "TaskMaster", an all-in-one alternative to addressing the pressing issues at hand.

The problem can be characterized by an abundance of tasks which often leads to disorganization as individuals struggle to prioritize these tasks effectively resulting in reduced productivity and increased stress levels. The proposed solution in this document known as "TaskMaster" emerges as a comprehensive solution to these conflicts. The goal of "TaskMaster" is to offer streamlined prioritization allowing users to easily focus and identify high-priority tasks. Additionally, the solution provides seamless organizational features making sure that the tasks are neatly organized and accessible. Most importantly, "TaskMaster" alleviates a sense of organization, relieving the pressure of large workloads and providing users with faith in a solution that will aid them in staying on course. This document provides an overview of software engineering tasks and processes involved in the creation of "TaskMaster" This includes requirements, design,

development, testing, and deployment. It highlights the importance of the organization and different methods/processes that are seen in the software world and deploys them into the making of this application. Ultimately, "TaskMaster" aims to power individuals and organizations to be able to do their daily or large-scale tasks efficiently, resulting in increased productivity across the board.

### Introduction

In the rapidly evolving landscape of today's world, the significance of efficient time management and task organization cannot be overstated. Individuals, ranging from students to professionals overseeing complex projects and deadlines, continually grapple with the challenge of maintaining order amidst a myriad of tasks. The constant juggling often leads to missed deadlines and heightened stress levels, emphasizing the critical need for an effective solution. While traditional methods like sticky notes appear antiquated, many existing apps fall short in striking the right balance between user-friendly interfaces and the customization necessary to address individual needs.

Our application, Taskmaster, caters to the diverse task management needs of each user. Developed based on invaluable feedback received during the proposal stage, Taskmaster is specifically tailored to provide a personalized experience, empowering users to effortlessly and efficiently take

control of their time and tasks. Key features include the ability to add tasks, attach categories, assign priorities, and schedule for future dates. These features align with the three categories outlined in our proposal:

### Customization and Flexibility:

Task Master enables users to customize their task lists, set priorities, and categorize tasks, making it a versatile tool adaptable to various needs.

### **Real-Time Synchronization:**

Whether you're using your laptop, tablet, or smartphone, Task Master ensures that your tasks are updated in real-time across all devices (cross-platform compatibility), facilitating seamless task management on the go.

### **Intuitive Interface:**

With a dedicated focus on user experience, Task Master boasts an intuitive and straightforward interface, simplifying task management and allowing users to concentrate on what truly matters—their tasks.

In conclusion, Taskmaster offers a new solution that surpasses traditional task management approaches. By adeptly tackling the distinct challenges encountered by users across diverse settings, this tool seamlessly integrates flexibility, real-time synchronization, and an intuitive interface. In doing so, Taskmaster not only meets our expectations it also allows the landscape of how individuals navigate and manage their tasks in the future.

# **Project Scenario: TaskMaster In Action**

David, a software engineer at Amazon, is using Taskmaster throughout the week to organize his tasks.

### Monday: Task Management.

David logs onto Taskmaster at the beginning of each week. A tidy dashboard of duties, each divided into categories based on deadline and priority, greets him. Creating a new feature for the application is the main goal for this week. He is shown a work breakdown by Taskmaster, which includes initial design, coding, unit testing, and code review. David can efficiently arrange his week thanks to this methodical approach; he chooses to spend the first two days on design and preliminary coding.

### <u>Tuesday: Using Visibility and Time</u> <u>Management to Maximize Efficiency.</u>

On Tuesday, David makes use of Taskmaster's easy-to-understand workload display. He checks to see how he's doing on the design work and discovers he's ahead of schedule. His ability to keep track of his schedule lets him reallocate time so he can start coding earlier. Because of Taskmaster's user-friendly design, he can easily modify his plan and see a realistic picture of his weekly tasks. Through careful preparation, he may make the most of his time and balance his job to prevent last-minute rushes.

Wednesday: Management and Involvement in Manual Updates.

David's been coding nonstop since midweek. He manually updates their status in Taskmaster when he finishes major code chunks. His engagement with his job list motivates him to monitor his progress. In addition, it enables him to divide the coding effort into smaller assignments, which lessens the intimidating nature of the larger undertaking. He feels accomplished after every manual update and knows exactly what needs to be done.

# Thursday: Encouraging Self-Control via Accountability.

By Thursday, David encounters a complex problem in his code. He takes ownership of the issue, updating the task status to reflect the delay and re-prioritizing his tasks to allocate more time for troubleshooting. This sense of responsibility, facilitated by regular interactions with the Taskmaster, helps him stay accountable and proactive in managing his tasks, ensuring that he does meet the project deadline.

### <u>Friday: Organizing Team Meetings</u> <u>Effectively.</u>

David gets ready for the team meeting at the end of the week. He scans his Taskmaster list fast rather than spending hours gathering his updates. It gives him a clear picture of what has been completed and what is still pending. He states that the design and the majority of the coding have been finished, while a coding bug still has to be fixed. Instead of just reporting on the status, this effective planning turns the meeting into a forum for insightful conversation about the next steps and cooperative problem-solving.

After using Taskmaster for a week, David is pleased with the way it has simplified his workflow. He was able to plan efficiently and make adjustments as needed thanks to the organized task management at the beginning of the week. While the manual updates kept him involved and in charge of his work, the tasks' clear visualization allowed him to manage his time effectively. David's weeklong experience, in summary, is a prime example of Taskmaster's many advantages for software engineers.

# **Background (Key Terms and Concepts)**

### Task management:

Task management is essentially the process of planning and monitoring tasks. This is important in software engineering since engineers frequently have a lot on their plates, from creating new features to resolving bugs. Effective task management guarantees that nothing is missed and that work proceeds without hiccups.

### <u>Software Development Lifecycle (SDLC):</u>

Software developers follow the SDLC, which is a set of procedures, to build software. Planning what to construct, creating the necessary designs, writing the code, testing it to ensure proper operation, and maintaining it after it goes live are all included in this process. One of the primary goals of Taskmaster is to support engineers throughout this cycle by keeping them organized.

#### Agile Methodology:

Agile is a software development project management approach that

emphasizes working in brief iterations to enable prompt modifications in response to user input. This strategy will be bolstered by Taskmaster, which assists teams in managing the ever-arising, fast-paced duties.

### Time management and prioritization:

Selecting what to do first and efficiently allocating one's time are critical abilities in the software development industry. Software engineers can find it easier to see which jobs are most critical and how much time they have left to finish them with Taskmaster.

Taskmaster requires users to update their tasks manually, in contrast to certain other systems that update tasks automatically. This makes sure that everyone in the team is actively considering their progress and the next step.

### **Prototyping SE Process:**

Prototyping in software engineering is a process where a preliminary model of the final product is created, enabling teams to test features and gather user feedback early on. Taskmaster facilitates this by helping manage the iterative tasks and feedback integration that are essential to refining the prototype.

## **Related Work**

# Existing Tools for the Management of Tasks:

Tools for managing tasks have developed to the point where they are now considered essential components of organizational workflows. Platforms such as Asana are particularly effective in workflow management because they enable users to visualize tasks in list, board, or calendar views. On the other hand, Jira is chosen by agile software development teams due to its skills in tracking issues and planning sprints. Todoist's appeal lies in its simplicity and ease of use for individual task recording, while Trello's Kanban-style boards offer a visual approach to work management. Both of these platforms are known for their respective features.

On the other hand, these systems frequently impose a structure that might not be compatible with the dynamic of every team or the complexity of every project. They may also have a steep learning curve, which may make it difficult for teams who want a more easy and adaptive approach to adopt them.

#### Research That Is Related:

Research conducted in the field of software engineering task management has brought to light the significance of utilizing tools that are in sync with the cognitive processes in which users engage. According to the findings of a study conducted by Kersten and Murphy, developers frequently face difficulties managing the context switching that is required by traditional task management solutions, which ultimately results in a drop in productivity. In addition, studies conducted by LaToza and Myers have shown that developers spend a significant amount of effort rebuilding the context of their jobs by making use of these tools.

### Novelty of TaskMaster:

"TaskMaster" aims to address these challenges by providing context-aware capabilities, such as intelligent task linking and context reconstruction, that enable users to keep their focus and reduce the burden that is involved with switching between activities. Such features help users to maintain their focus. Additionally, "TaskMaster's" real-time synchronization features distinguish it from other solutions in the market. Despite the fact that platforms such as Jira have robust tracking systems, they frequently lack the immediacy and accessibility of providing real-time updates across all devices. The application known as "TaskMaster" gives software engineers the ability to get quick notifications and changes, which is essential for projects that are both time-sensitive and collaborative. Furthermore, the "TaskMaster" program is designed to reduce the amount of mental work that users have to do. Through the use of predictive analytics and the automation of the organizational components of task management, "TaskMaster" is able to anticipate the requirements of software engineers, enabling them to focus on the coding aspects of their work.

When compared to other solutions that are now available, "TaskMaster" offers a very different approach to the management of tasks. "TaskMaster" is a project management tool that is specifically developed to meet the requirements of software engineers, in contrast to Asana and Trello, which are primarily intended for broad project management. In addition to

being developed to supplement the software development lifecycle, it comes equipped with integrated code repositories and real-time bug tracking in addition to other capabilities.

When considering work used to build the foundations of TaskMaster, we can consider our inspirations for the work some of which are platforms such as Asana as well as the Apple "Reminders" app, as these applications have similar basic structures when it comes to implementation of adding and removing tasks but are missing features such as prioritization. Throughout the project, we use Figma and Use Case Diagrams to demonstrate the workings of our application.

# Implementation Design Decisions:

# Design Decisions and Processes: Adopting Agile Practices:

We embraced Agile's dynamic nature, employing Scrum for its structured sprint cycles and stand-ups that ensured the team stayed on track. Kanban boards provided us with a visual workflow management system to monitor our tasks in real-time. This blend of Agile methods ensured we could adapt to project shifts gracefully, maintaining productivity and focus on delivering value with each iteration

#### User Interface Design with Figma:

Figma became our go-to for UI/UX design because of its collaborative features.

It allowed us to rapidly prototype the Taskmaster interface, experiment with different design elements, and share real-time updates with the team. We could quickly iterate on the feedback, which was crucial for crafting an intuitive and engaging user experience. Our design process was deeply iterative—constantly refining and aligning the interface with user expectations.

### **Structuring with UML Diagrams:**

These diagrams were the blueprint for our application, detailing every user interaction and system process. Through UML diagrams, we visualized use cases and created user personas, enabling a deeper understanding of user interactions and needs. This guided feature prioritization and development, aligning the app with user expectations.

### Prototyping:

In developing Taskmaster, we heavily relied on the software engineering process of prototyping. This approach allowed us to visualize and test the functionality of the app early in the development cycle. By iterating through prototypes, we refined user interactions and interface elements, ensuring the final product was both user-friendly and met all technical requirements. This hands-on, iterative prototyping was pivotal in translating user feedback into a seamless and effective software tool.

#### Testing Approach:

<u>Usability Testing:</u> Given that Taskmaster was designed with a strong emphasis on user experience, usability

testing was not an afterthought but a key priority. We sought feedback from real users, iterating on the design and functionality based on their input. This approach helped us refine Taskmaster into a tool that not only met the technical requirements but was also a pleasure for users to interact with.

### **UI Testing with Figma Prototypes:**

Before a single line of code was written for the interface, we tested our Figma prototypes. This early testing phase caught potential user experience issues that could have been costly to fix later on. By validating our design assumptions early, we ensured a smoother development process when it came time to translate designs into code

## **Deployment Plan:**

In this section, we will outline the deployment plan detailing how the project will be rolled out and maintained for users once released.

### 1. Release Strategy:

- Gradual Rollout: We will use a phased release strategy, starting with a limited user base to gather initial feedback and address potential issues and then grow from there.
- Scalable Deployment: Scale up gradually based on our app's performance and user feedback to ensure a smooth and controlled release.

### 2. Platform Compatibility:

- Cross-Platform Deployment:
   Ensure Taskmaster is compatible with major operating systems, including Windows, macOS, iOS, and Android, to cater to a broad user base. The utilization of React Native will enable deployment on both the App Store and Google Play Store.
- Browser Compatibility: For users favoring web-based access, we are committed to confirming compatibility with prevalent web browsers. The development of a dedicated web application, though slated for later stages, will enhance accessibility.

### 3. Version Control and Updates:

 Automated Updates: If we are able to dedicate more time to the project we will implement an automated update system to ensure users have access to the latest features, improvements, and security patches.

### 4. Data Migration and Backups:

Smooth Data Migration:
 Provide tools and guidelines for users migrating from existing task management tools to Taskmaster.

This release strategy will be rolled out in stages first focused on getting the app on all our platforms. As highlighted earlier, our deliberate choice to adopt a gradual release approach is driven by the dual objectives of avoiding traffic overwhelm and minimizing the likelihood of introducing significant issues, whenever feasible.

# **Limitations and Future Work:**

"TaskMaster" offers a reliable solution, although it is not without limits. Relevant concerns that have been highlighted include the challenges of scalability, interaction with other productivity tools, complexity of the user interface, and data security. These constraints offer opportunities for additional research in the future:

### Scalability:

It will be essential to make sure TaskMaster can handle a growing load without seeing a decrease in performance as the user base expands.

### Integration:

Improving interoperability with additional tools will expand its usefulness and offer a more comprehensive solution for people who depend on a network of productivity apps.

### <u>User Interface:</u>

No matter how technical a user is, "TaskMaster" may be made accessible to anyone with ongoing testing and improvement.

### **Data Security:**

Strengthening security protocols to safeguard private user information will always be a top concern due to the increase in cyberattacks.

In the future, "TaskMaster" may be expanded to include new functionalities including AI-driven task prediction for repetitive tasks, sophisticated analytics for task optimization, and context-sensitive assistance systems. TaskMaster may also be further developed by having posted to-do lists where employers could post to-do lists for a group of people or an individual allowing for a smoother process for employers to utilize the application as well. TaskMaster's present solution and future developments can aid the disorganization conflict between an individual software engineer as well as a team of software engineers.

## **Conclusion:**

TaskMaster is critical for addressing the complexity of software engineering project management. The tool tackles the issues of volume, organization, and the overwhelming nature of task management. By doing so, it directly responds to our problem statement and offers a solution that contributes to higher productivity levels and reduced stress among professionals.

Despite its strengths, TaskMaster's limitations highlight key areas for future development. Scalability remains a top concern, as the application must maintain performance despite a growing user base and the demands of real-time collaboration. To address this, future work will focus on enhancing the application's backend architecture to efficiently handle larger loads and ensure seamless performance across all features.

Integration capabilities will be broadened to allow TaskMaster to work fluidly with a range of productivity platforms. This will involve developing APIs and plugins that enable synchronization and sharing of data across different systems, providing users with a more integrated experience.

The user interface will undergo iterative design improvements aimed at balancing simplicity with functionality. User feedback will be integral to this process, ensuring that new features enhance usability rather than complicate it. Special attention will be paid to onboarding processes to help new users familiarize themselves with the tool quickly.

Data security will be an ongoing focus, with future updates slated to implement advanced encryption methods, secure authentication protocols, and regular security audits to protect user data. As the tool expands to include file attachments and collaborative features, ensuring privacy and security will be paramount.

Further developments will also consider the incorporation of artificial intelligence and machine learning algorithms to provide predictive task management and personalized user experiences. These technologies have the potential to revolutionize task management by anticipating user needs and streamlining the organization process.

In conclusion, while TaskMaster already provides significant benefits to its

users, the path forward includes exciting opportunities for growth and enhancement. Through continuous improvement and innovation, TaskMaster aims to set new standards in task management for software engineering teams.

## References

- 1) Kersten, M., & Murphy, G.C. (2006). Using task context to improve programmer productivity. In Proceedings of the 14th ACM SIGSOFT, [736-737].
- 2) Redwerk. (2023, December 1).
  Software Development Terms
  Vocabulary for Non-Techies: Top-60
  to Know. Retrieved from
  https://redwerk.com/blog/software-d
  evelopment-terms-vocabulary-for-no
  n-techies-top-60-to-know/