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**Spike Train Analysis in Mechanically
Stimulated Rat Neural Fibers:
Use Case for Design of OpenMNGlab Software**

Bachelor Thesis

presented by

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Kurzfassung

Eine kurze Zusammenfassung der Arbeit.

Abstract

A short abstract of this thesis.

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Chapter 1

Introduction

1.1 Pain and Nociception

An important field of study in the medical sciences is the study of pain. The IASP defines pain as "an unpleasant sensory and emotional experience associated with, or resembling that associated with, actual or potential tissue damage". The IASP is the international association for the study of pain. It is the leading global organization supporting the study and practice of pain and pain relief [ias22].

It is important to distinguish pain from the neurally coded response to potentially harmful stimuli, which is called nociception. The definition of pain includes the internal experience, as well as the concrete stimulus response.

As a result of a lesion or disease of the somatosensory nervous system people can also experience chronic neuropathic pain. Studies suggest, that around 6-10% of people in the general population suffer from neuropathic pain [BLMA⁺08] [vHAK⁺14]. Treatments for this are limited and often have side effects, which makes this disease difficult to deal with [BK17].

In order to study this further we need to understand the basic principles of how physical stimuli are transmitted and lead to potential pain in the brain.

1.2 Neural Signalling

After a stimulus is received by a corresponding receptor, the information needs to be passed to the brain. The way that signals are transmitted from sensory input to the brain is via electrical signals inside of nerve fibers. Because signals have to travel over a longer distance in the human body, the information is coded not in a continuous signal but through discrete events called action potentials or spikes [RWVSB99] [DA].

Spikes are an all or nothing event, which means that the concrete spike shape does not have an effect on the encoded message. It has been shown that information is temporally encoded via patterns and firing rates of spikes.

Trying to figure out how exactly information gets encoded has been a long standing research question.

In order to understand aspects of the neural code we want to analyze spiking patterns in C-fibers evoked by a mechanical stimulus. This might give us small hints about the encoding of information within the neural network.

One method to record such data is called microneurography (MNG). It is an electrophysiological technique that can measure peripheral nerve activity in awake human subjects [NH09]. A needle electrode is inserted into a peripheral nerve and records its responses to stimuli. With this we only look at spikes from a single neuron, however, in reality signals are passed and processed by large quantities of neuronal clusters and what we are looking at is only a small part of encoding information [DA].

In this thesis we take a look at MNG data from Roberto de Col and try to replicate some of his analysis [UCMDC14] using the software framework openMNGlab [SKR⁺21]. While doing this take a closer look at how this particular use case is handled by the software and where it can be improved.

1.3 Results

I tested importing experimental files into openMNGlab and added some analysis code. In the end I managed to import 22 files, although with some difficulties and patchwork code. These problems lead me to propose some improvements for the software. Apart from the import of the 22 files I also added some analysis code and included the results of the analysis of one of the files in detail in this thesis.

I replicated some of the analysis methods used in [UCMDC14] and concluded with the same results. We found that increased spiking activity of a nerve fiber, here evoked through electrical stimulation, leads to decreased response to a mechanical stimulus. In addition I also tried some other quantification approaches for the spike train data and added visualizations for the sample analysis.

Chapter 2

Background

In this chapter I will present relevant previous work in this field, that has value for my analysis. I will present different data acquisition systems, software analysis tools and openMNGlab which is an integral part of this thesis.

2.1 Data acquisition

A data acquisition system is a combination of software and hardware components that work together in order to control inputs to and record data from different subjects. Whenever researchers want to record electrophysiological data, these system are used. There are three systems that I will describe here and that should be compatible with OpenMNGlab. These systems are Spike2, Dapsys and OpenEphys.

2.1.1 Spike2

Spike2 [spi] is a data acquisition and analysis software produced by Cambridge electronic design limited for electrophysiological data. It is a flexible tool that can be used in a variety of different ways.

The software can record multiple channels simultaneously. An example screenshot from a recording can be seen in figure 2.1. This depicts a typical recording used for analysis in this bachelor thesis. The recording contains data from nerve fibers of rat cranial dura mater. The nerve fibers were stimulated using a mechanoelectrostimulator applying electrical and mechanical stimulation. I will now describe the different components of the software.

First of all it contains the recorded raw signal at the bottom in channel 1. The electricity that flows through the nerve fiber is measured in microvolt. The next channel contains the temperature during the recording in degrees celsius. In this example it fluctuates between 35°C and 36.5°C. In channel 3 we can observe the mechanical force that was applied to the nerve fibers. In figure 2.1 there are spikes in mechanical force whenever a mechanical stimulation occurs to evoke a spike train.

For this experiment we want to collect the data of single nerve fibers. However, it is difficult

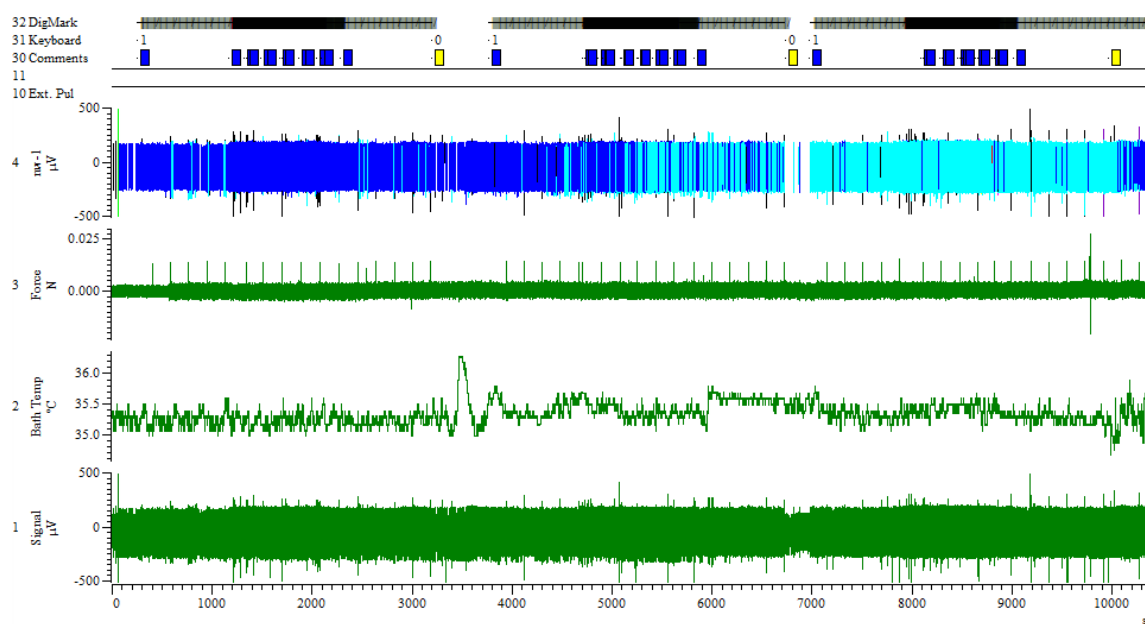


Figure 2.1: Typical mechanically and electrically stimulated recording in Spike2

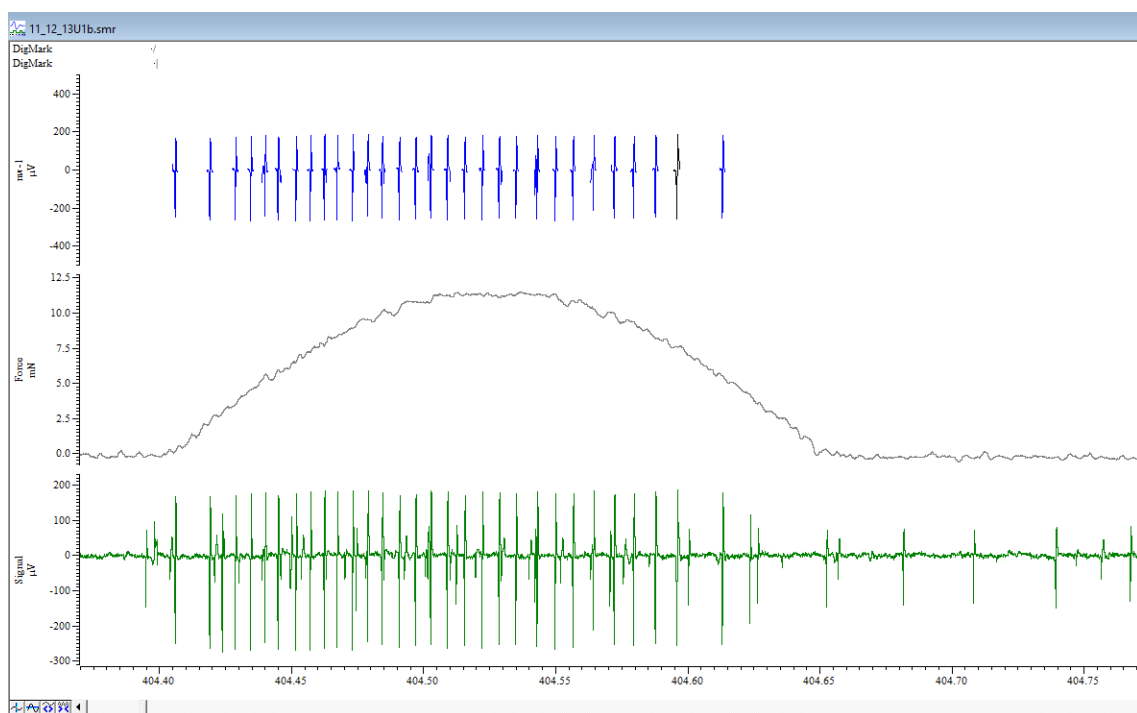


Figure 2.2: A single spike train in spike2

to record just a single fiber, when recording in vitro. This is why in this experiment spike templates are applied to the raw signal to filter out specific fibers. These filtered fibers are then displayed in so called wavemark channels. In this example channel 4 is such a channel, where only specific action potentials are filtered. The filtering process is done by the experimenters and is based on certain features of the action potential shape.

The electrical and mechanical stimulus events are always stored in channel 32, which is the topmost channel in figure 2.1. The two different stimuli are denoted with a different symbol in this channel. Additionally there is a channel containing comments regarding the experiment. Comments can represent the experimental protocol and are given by the experimenters. In this example there are comments denoting a change in electrical stimulation frequency. In other experiments for example, these could also denote the application of certain chemicals towards the recorded subject.

A more detailed view of a single spike train can be seen in figure 2.2. Here the difference in electrical and mechanical event markers in the two topmost channels can be seen. Mechanical markers are represented by a slash, while electrical markers are represented by a vertical line. Another thing that can be seen here is the channel containing only the spikes. This channel is ideal for the extraction of the spikes for later analysis as there is no noise in the channel anymore and the spikes can also be interpreted as simple events with a timestamp.

2.1.2 Dapsys

The second data acquisition package that our analysis software system needs to support is called Dapsys [?]. It is a hardware and software system that can record and analyze electrophysiological data from animal or human sources and has been mainly used for studying the peripheral nervous system. It has been in development for over 30 years since its earliest version and thus has a great history of usage in the field. The idea behind the conception was to build a system that could control stimulators and simultaneously acquire the data in real-time and display the data [dap].

Dapsys offers the capabilities of path tracking and comes with the benefit of much data being available from experiments conducted with the Dapsys software. It is used especially for electrophysiological recordings with human patients. As is the case for Spike2 it also comes with a visual representation of the data which can be seen in figure 2.3. This graphical interface works real time while recording the data.

2.1.3 OpenEphys

The last data acquisition system I want to focus on is called OpenEphys [SLP⁺17]. It is an open-source electrophysiology data acquisition system originally developed by a nonprofit based in Cambridge, Massachusetts. It sets a big focus on modularity and flexibility so that it can fit many different needs from a variety of users.

The idea behind OpenEphys came after an increased popularity of closed-loop experiments in neuroscience, in which the results of the recorded system has an influence on the system itself. With proprietary systems it is somewhat difficult to share the details of such experiments and to replicate them. The introduction of OpenEphys, an open-source

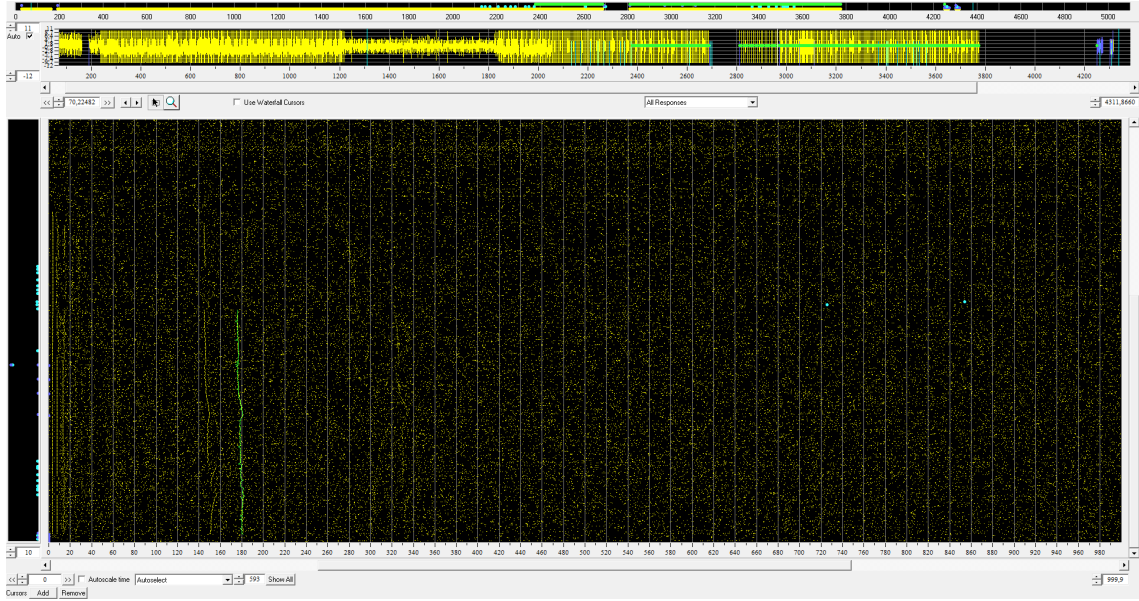


Figure 2.3: Screenshot of a recording in Dapsys

system is supposed to make it easier to develop and share analysis and details of such closed-loop experiments.

OpenEphys makes use of inexpensive open-source hardware such as Intan chips [SLP⁺17] to make it easier for small labs to get started with analyzing electrophysiological data. The heart of the software is a plugin-based graphical user interface (GUI). Here the user can add different modules to the processing pipeline such as modules for communicating with the hardware or modules for analyzing the data.

Different labs often have widely varying sets of requirements towards data analysis and therefore data acquisition systems. At the start of a project they are confronted with the question of whether to use a proprietary system or develop their own systems, which will result in much more effort before the real work can begin. Proprietary systems also often come with very limited customization possibilities, which makes it harder to fit the system to the users needs. This is where OpenEphys comes in with its plugin-based software. It is designed so that everyone can mix and match the processing modules and end up with the exact analysis pipeline that they require. In addition to a wide array of already available processing modules, it is possible to develop your own modules that fit seamlessly into the structure of the system. OpenEphys is completely developed in C++ and based on a library for audio applications. This makes it easy to develop new modules by making use of the class inheritance capabilities of C++.

OpenEphys comes with many advantages such as low cost, transparency and flexibility due to the modularity, but there are also drawbacks of using the system. The start is a little harder than in proprietary systems, where there is often a straight forward way of getting started with your first experiments. The modular nature of the system might also effect the performance of the analysis, which is why commercial systems might be a better choice, if they fit the analysis needs.

OpenEphys is a system which is used by an associated research group in Bristol, who should also be able to incorporate OpenMNGlab in their analysis.

2.2 Common Spike Train Analysis Methods

Here I will describe the quantifiers that other people are using such as histograms. Also describe what quantifiers are usually used to describe spike trains.

I will now describe the most common methods people apply when analyzing spike trains.

The type of diagram that is found most often in the literature is the histogram.

Poisson process? Fano factor raster plots post stimulus histograms with buckets for the spikes per time interval

Interspike interval distribution is use to look at the time between two successive/adjacent action potentials in a spike train. Spike train autocorrelation function describes the distance between spike for a whole spike train and can show the oscillations.

Spike trains start from a point and then cover a period of time. In the general literature, there are a few ways to analyze spike trains.

Poisson model: there are a few possibilities that describe how to model a spike train. This gives us information on the probability of spikes appearing at specific times after the spike train has started [DA]. One basic quantifier for spike trains described in Spikes: ... is a raster plot. This plot shows a dot for every spike occurring. This is useful for describing an experiment with multiple trials, that show the same response. Furthermore there is also the post stimulus time histogram, short psth, which puts the spikes from the raster plot into buckets to show a distribution of the spikes over time for many trials.

In [DA] there is also the mention of interspike intervals. This measures the time between two consecutive spikes and can also be used to describe spike trains.

There are, however, no really specialized quantifiers that are described in literature that are the go to numbers for spike trains. Many experiments cover different problems that produce different sort of spike trains and therefore, there are also many different characteristics that might be important for each experiment.

2.3 Spike Train Analysis Tools

I will now present two software tools for microneurography analysis, before focusing on OpenMNGlab.

2.3.1 FieldTrip

Fieldtrip [OFMS10] is a MATLAB toolbox developed at the Radboud University, Nijmegen, the Netherlands and offers a wide variety of analysis functions. It can analyze MEG, EEG, and iEEG and is an open-source software that has been in development since 2003. Its main strengths lie in the analysis of invasive and non-invasive electrophysiological data. It provides over 100 high-level and 800 low-level functions that can be used both by experimental users as well as developers. It does not feature a graphical user interface, but instead focuses on providing direct access to the high and low-level analysis functions that can be used in the command line or in scripts. This increases flexibility and is done because FieldTrip is not meant to be an application but a set of tools that can be mixed and matched for different requirements. With this approach the user needs to

be somewhat familiar with MATLAB before starting their analysis, but after a potential initial time invest the flexibility of this approach yields great advantages. The analysis functions are meant to be combined and used as a sort of analysis protocol, where the output of functions is used to compute the next results. An example pipeline is lined out in the paper [OFMS10]. The first step after loading a data set is to choose a data segment to be analyzed by setting the boundaries of the segment. In order to free the data from noise and artifacts that could compromise the analysis. FieldTrip provides the corresponding functions for automatic removal of artifacts. As a next step the user can run a preprocessing function that loads the specified data into the MATLAB workspace and readies it for further analysis. Then the user can choose which specific analysis they want to perform. There is also the possibility of source reconstruction to get a visual representation of the source of the data.

An important feature of FieldTrip is the ability to save and reuse intermediate results. After each step in the analysis there is the possibility to save the current results for later use before further altering the data. This can be useful in many situations where the user wants to retrace certain steps in the analysis.

For visualization of results users can make use of standard MATLAB functionalities to plot the numeric results of FieldTrip analyses.

As an open-source software FieldTrip is also meant to be contributed to by developers who see opportunities for improvement. As opposed to other GUI-using software FieldTrips focus on having the direct access to functions lends itself to development and contributions from various different experts, which only enhance the product.

This software package is very useful and widely used in the field, however it does not lend itself to our specific needs. The main problem with this software is its programming language. It is a MATLAB toolbox, however it would be preferred to use a software package in python or another programming language that slots better in the already existing structure that is used at the chair for medical informatics.

2.3.2 Elephant

Elephant (<https://elephant.readthedocs.io/en/latest/index.html>) is a python module which offers high-level analysis functions for electrophysiological data. It also features functions that are designed specifically for spike trains. It does provide functions for high-level analysis, but is lacking when it comes to very basic functions and quantifiers for spike trains. Its focus on highly specified analysis tools makes it not viable in our use case. For the use in this thesis I want to start with the basic signal from the spikes. Then the goal is to try and quantify spike trains, starting with basic measures as number of spikes for example. This is not something that Elephant provides. Once this ground level analysis is done we can think about the more advanced analysis provided by such tools as Elephant.

2.4 openMNGlab

The previously presented analysis tools have their uses in different use cases, but are not suitable for this thesis for a variety of reasons. There are multiple data acquisition systems that are used at the institute of medical informatics(IMI) that each produce different file formats. The three main systems that need to be handled are the previously described Spike2, Dapsys and OpenEphys.

We need a tool that has the capability to load files from these different data acquisition systems, put them in a compatible format and analyze them further. FieldTrip does not offer these kinds of capabilities as well as it being a MATLAB package, which would not be ideal for fitting into the rest of the analysis systems at IMI, which are based on python. Elephant is a python tool, but is lacking the importing tools that would be required for the software solution.

For this reason IMI has started to develop their own software framework in python called openMNGlab [SKR⁺21]. This framework aims to provide a solution for dealing with different experimental file types and combine them into a single usable format. In addition it aims to provide analysis capabilities for microneurography data.

OpenMNGlab was started as a project of IMI and was initially developed by Fabian Schlebusch who developed openMNGlab 1.0 and set up the basic structure and developed the importers necessary for the file formats that we require.

However, the 1.0 version of the framework, being an early version, still came with a few issues. The biggest one being the functionality of the importers. The software was not capable to import the raw experimental files from the Spike2 and Dapsys systems. An additional extraction step was required to create csv files that could then be imported into openMNGlab.

In the beginning the big picture goal of having everything in one format was not a priority compared to getting a working analysis for the different files. This resulted in analysis functions that were not usable for every recording that should have been analyzed.

2.4.1 Neo

To help with these issues, Neo(neuralensemble.org/neo), a python package for representing electrophysiological data, was integrated into openMNGlab. This package provides a way to model electrophysiological data in a hierarchical structure that becomes the new basis of openMNGlab. From now on the data will be modelled with Neos hierarchical structure. Neo also comes with built in importer functionalities for many different file formats and templates to develop importers for new file formats. These importing tools help to solve the previous importing issues in openMNGlab. This enables us to import raw Spike2 files directly, which makes the analysis process much less cumbersome as one step in the analysis pipeline gets eliminated. When using the importers provided either through Neo directly or via its templates, the imported data immediately has a uniform structure, regardless of its origin.

Neo does not provide analysis on its own, but we can now base all of our analysis on the structure it provides (that will from now on be referred to as Neo structure).

Cooperation with other software

The importer for Spike2 files is already developed with the help of the Neo package and therefore many experiments that were recorded with the Spike2 software can be analysed using the framework. The same can be said for OpenEphys files, since Aiden Nickerison, a collaborator in Bristol, has implemented a corresponding importer. OpenMNGlab already features an importer for Dapsys recordings, which makes many experiments conducted with this system readily available for analysis. The difference to Spike2 however,

is that the importer can not deal with the raw recording files, but requires an extra step from the user. We need to export the raw data we want to analyze as csv files from the Dapsys software, before we can import them into openMNGlab. This process is especially cumbersome when dealing with a larger number of recordings. In the future the importer functionality of openMNGlab should be improved, so that it works on the raw Dapsys files in order to make the analysis workflow easier. This is especially useful since there are many experiments recorded with Dapsys that we would like to be able to analyze.

The Matlab functions offered by FieldTrip, while similar from a functionality point of view are not very compatible with our python environment. We can, however, take a look at the functions of FieldTrip and take inspiration for similar functionality in openMNGlab. The case is different for Elephant. While the functions may be too advanced for the analysis done in this bachelor thesis, they might become useful in future work. With Elephant also being a python module, the compatibility to openMNGlab is much higher and the possibility of combining functions from each package in the future might be worth keeping an eye on.

2.5 Experimental Data

This thesis is based on the analysis of Uebner et al. published in [UCMDC14]. In this paper they analyzed the activity dependent axonal conduction velocity slowing in slowly conducting meningeal afferents. Previous research showed that activity dependent processes have an effect on conduction and receptive properties. They studied the effect of preceding action potential activity on mechanical stimulus response in slowly conducting meningeal afferents.

The nerve fibers were extracted from the dura mater of dead wistar rats. Then the receptive fields of mechanically sensitive fibers were stimulated with a custom electromechanostimulator and the responses were recorded. This resulted in axonal conduction velocity slowing after being electrically stimulated with at least 2 Hz.

Chapter 3

Methods

3.1 Software

The methods used in this thesis are twofold. On the one hand I tried to analyze the recordings of mechanically and electrically stimulated rats. On the other hand I wanted to get an overview over the state of the openMNGlab framework. My goal was not to provide a fully functioning analysis system as part of this thesis, but rather give a few ideas for the current issues with the software. For this I also talked to other users of the framework to get a broader view of the system. For this reason I have split this chapter in two parts that deal with the Software aspect and Analysis aspect of this thesis respectively.

The first step in the process to understanding the problems with the software was to try using the software myself. By using the software I could test for potential issues while also doing work towards the analysis. While using the software I encountered various different errors and issues of varying size and importance. After using the software for myself and getting to know the framework for my own specific use case I also interviewed other users about the framework to get an idea of other potential issues with the software that I was not aware of during my time working with it. In the end I received a comprehensive list of problems with the software and gained a good understanding of various users needs. From this point of view I can then propose solutions and ideas for error fixing.

3.2 Spike Analysis

In the second part of this chapter I will now go into the methodology used for the concrete analysis, as well as describe some of the basic concepts that we will be needing further.

3.2.1 Data

An integral part of the analysis is of course the data itself. Because human nerve data is hard to obtain, we can also use animal data instead as a proxy. Animal data is usable as proxy because we can observe the nerve fibers in vitro but can better separate one single nerve fiber from others. In human data an additional step of fiber separation is necessary to differentiate between individual fibers. We can use the same experimental protocols on

Animals as we would on humans. This way we can understand firing patterns of spikes and quantify them. The results can then be applied to human data.

In the case of this thesis, we are using the data from wistar rats. The data was recorded from 2011 to 2012 by Roberto de Col and was published in a paper [UCMDC14]. The goal of the paper was to evaluate the effects of spiking activity on the response to mechanical stimulation.

The experiments were done in vitro on peripheral nerve fibers. The fibers were mechanically and electrically stimulated via a custom made electromechanostimulator. The nerve activity was recorded using an electrode. The electrical stimulation consists of small electrical pulses that come in a controlled frequency. The mechanical force is applied in a sinusoidal shape.

For single recordings the mechanical force that is applied throughout stays at approximately the same level for most of the files, but there are exceptions where the mechanical stimulation changes in amplitude and length during one recording.

3.2.2 Spike Train Definition

Earlier in this thesis we covered the basics of electrical signals in nerve fibers and action potentials, or spikes. In this thesis we are, however, not interested in single spikes but in clusters of them. For this it is important to define what we mean when we speak of spike trains.

In theory any number of spikes could be called a spike train. What we are interested in is the short amount of time after a stimulus event where there is increased spiking activity, see figure 2.2. In the data provided by Roberto de Col there is mechanical and electrical stimulation. The mechanical stimulation, which is approximately 250 milliseconds long, leads to noticeably increased spiking activity. It is this spiking activity that we want to analyze and quantify and to have a unified way of speaking about this activity we call these clusters of spikes spike trains. We consider the mechanical stimulus the start of the spike train. This is marked in the event channel of the data. A spike train is considered finished after the increased spiking activity has normalized. This can have a duration ranging from 150 milliseconds to 500 milliseconds. Due to computational reasons in our spike train detection we are not using any complicated algorithms but only search an interval of 500 milliseconds after the mechanical stimulus to look for spikes for the spike trains. Any spikes happening after that interval do not get counted towards the spike train with our current method. All of the spikes appearing inside of this interval get counted as belonging to the spike train.

3.2.3 Spike Train Analysis: Quantifiers

Now that we had a look at the data that we have available, it is time to discuss the quantifiers that I chose to use for the analysis of the data. Starting out with raw data the first and perhaps most obvious quantifier that can be computed is the number of spikes in a spike train. It is a basic measure and can give information at a quick glance about the spike train. Of course this is not as expressive as other quantifiers and does not necessarily provide us with much context, but it can give hints at less or more active nerve fibers for example.

Another quite simple quantifier I found in the literature is the mean firing rate. This is calculated by dividing the duration of the spike train by the number of spikes and gives

an idea of the frequency in which the nerve fiber fires at this moment.

The next quantifier I chose to include is the peak firing frequency. The reason for the inclusion is because it is one of the quantifiers mentioned in Roberto de Cols original paper about this data set. The peak firing frequency is calculated for each spike train and details the concentration of spiking activity. During development I experimented with two different implementations of calculating the peak firing frequency. First I tried sorting the instantaneous frequencies of a spike train by value and averaging over the 5 highest frequencies. This, however, does not give a representative look on a single section of spikes. I therefore switched to a sliding window implementation, where I calculated the average instantaneous frequency over a sliding window of width 5 and chose the highest average as the peak firing frequency.

At the request of my advisor I calculated the inter spike intervals(ISI) for the spike trains. This can give us a measure of the distribution of spikes in a spike train.

Going off of the ISI we can compute the linearity of the inter spike intervals in the form of R^2 . We want to know if the ISIs tend to increase as the spike trains last longer or decrease or if there is no significant impact. From the start we suspected that the intervals increase as the spike train goes on and calculating the R^2 value should give us the confirmation.

Chapter 4

Results

4.1 Software

4.1.1 Data structure

I will begin by presenting the details of the different data structures that I will use in the course of my analysis pipeline.

Neo structure

Neo models electrophysiological data in a hierarchical structure, which is depicted in figure 4.1. On the lowermost level we start with different kinds of data objects. An *AnalogSignal* is regularly sampled data and can contain multiple channels. An *IrregularlySampledSignal* is similar, but does not feature a regular sampling interval, as the name suggests. A *SpikeTrain* object contains time point data with the information when action potentials occur. These *SpikeTrain* objects can cover a large interval in time such as the whole duration of the recording and thus is a little different from the definition of a spike train that is otherwise used in this thesis, which I will describe in the second part of this chapter. *Events* in Neo point to distinct points in time and can be used to mark stimulation events for experiments with animals for example. *Epochs* function similar to events, but cover a duration instead of just points in time.

On the next layer up there are objects for grouping all of these lower level objects. The first of these objects is a *Segment*. This groups data that was simultaneously recorded. Then there are so called *Groups* which can group data in any arbitrary way and is not restricted to the data being in the same Segment. On the topmost layer there are *Blocks*. One *Block* can contain multiple *Segments* and *Groups* which in turn can contain multiple data objects.

In case of this Bachelor thesis we are dealing with recording files from animal experiments. When importing one such file, the resulting Neo structure looks as follows: On the top level each file contains a *block*. In our case these *blocks* contain only one *segment*, since the recordings feature a single continuous signal without interruptions.

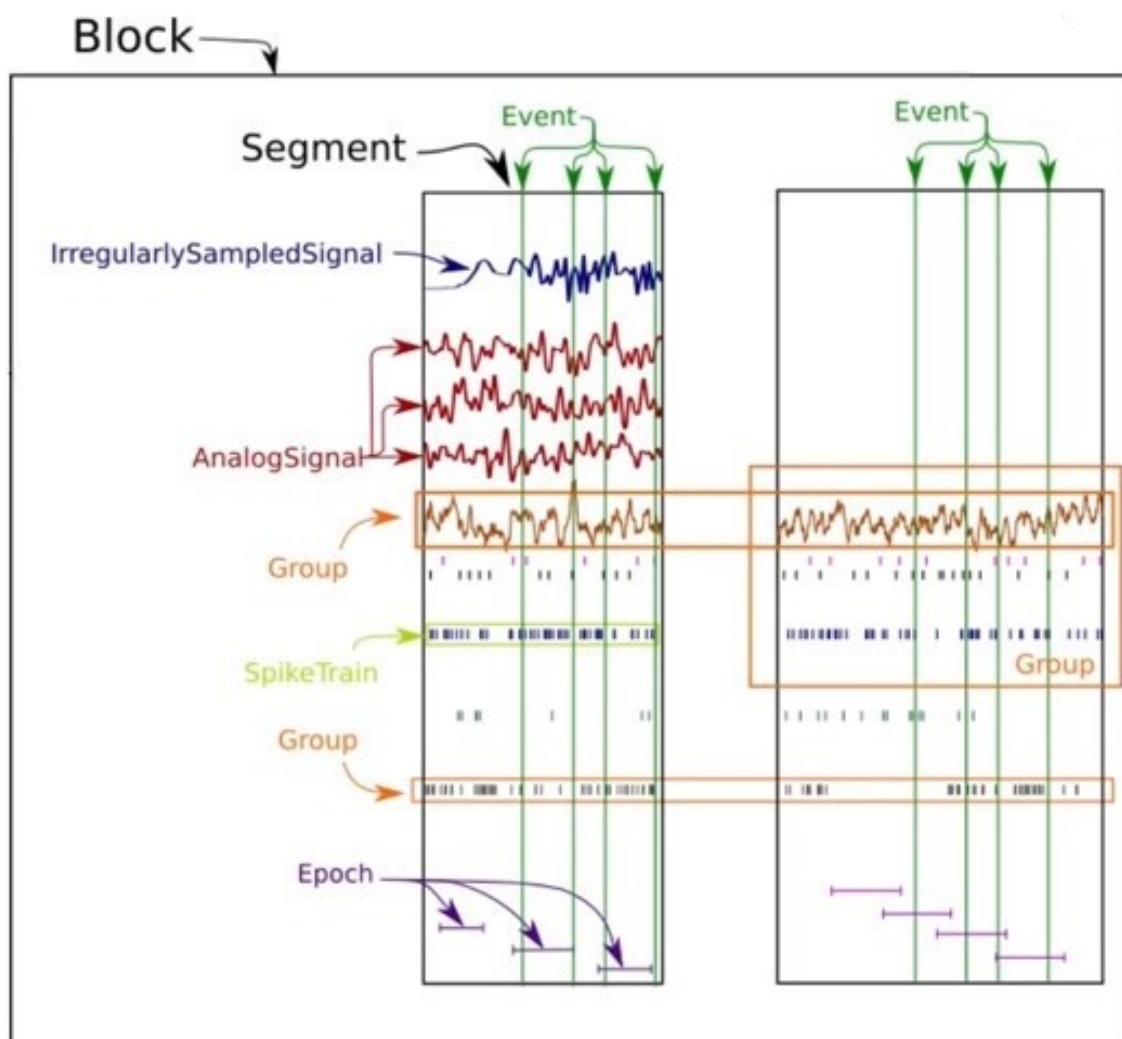


Figure 4.1: Structure of Neos hierarchical model for electrophysiological data.

Custom Structure

Part of my analysis is still using code from version 1 from openMNGlab where the Neo structure was not yet integrated. The importer from version 1 delivered the data in a custom data structure.

At its core the custom data structure models the data hierarchically, but the objects look a little different from the ones from Neo. At the base level there are data objects *ActionPotential*, *MechanicalStimulus*, *ElectricalStimulus* containing information corresponding to their respective names. These objects are all part of an overlying object type called *signal_artifact*.

On the top level we get an object called *recording* when importing data with this method. One such *recording* then contains the lists *el_stimuli*, *mech_stimuli*, *actpots* which are lists containing objects of types *ElectricalStimulus*, *MechanicalStimulus* and *ActionPotential* respectively. Additionally there is a *raw_signal* object which contains the raw signal in the form of arrays.

4.1.2 Development Process

To analyze any data I use a jupyter notebook which contains all the relevant code. I will now go over the stages in developing this notebook. The base of my analysis notebook started with the work of Radomir Popovich, who also worked with spike train data for IMI. He had developed a jupyter notebook based on a custom import of spike train data extracted from the Spike2 software. From this he extracted the spike trains and created figures such as event plots as seen in figure 4.2. These event plots depict the spike trains of a single recording. Each row contains the time point data of spikes for one spike train. The x axis represents the time since the last mechanical stimulus starting at 0. These figures give a good overview with one glance over the spiking activity during mechanical stimulation for recordings. Also included in this notebook was a way to filter the action potential channel so that only the relevant spikes for our spike trains remain. This was done by checking an interval of a specific duration after a mechanical stimulation event occurred for spikes and saving those in designated lists, which is still the method I use to extract the spike trains.

Starting of with this way of handling the data, I continued my own analysis by using the import functions from version 1 of openMNGlab. Taking the extracted information of mechanically induced spike trains I started with quantifying these trains with simple numbers like duration or number of spikes per train.

With the further development of openMNGlab and the addition of the Neo package the importing process for the Spike2 files became a lot easier and faster. This is due to the fact that the Neo importer can import the raw spike2 file, while the old importer needs intermediate steps. However, after a couple of attempts it became clear that the importer in its current state could not import the mechanical force channel from the experimental files. This might not be an issue when analyzing other types of data, but for our use case it presents a big issue. Because the information of the mechanical force is required for the analysis I chose to use both importers and combine parts of the old version of openMNGlab and parts of the new version. This way there is benefit from using the structure that Neo brings when it comes to speed and ease of use, but I am not missing information for the analysis that can not yet be accessed by the new importer.

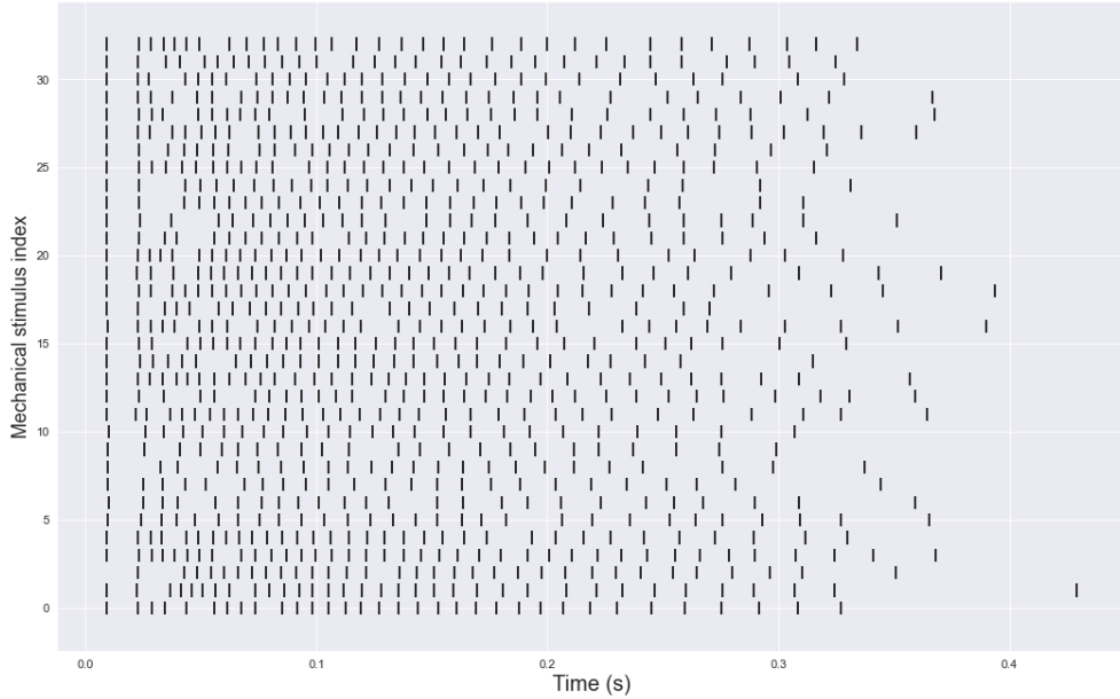


Figure 4.2: Event plot detailing spiking activity for one recording.

Issues with importing and their solutions

There is a channel in the spike2 files where experimenters can leave comments while experimenting. This is used to make notes on the experimental protocol of the recording in many cases. In the files that I was provided there were a couple of files where the character μ was contained in this channel. While importing the corresponding files an error appeared, because the importer did not recognize the Greek letters. I circumvented this problem by deleting the comment channels in those files, as they did not contain relevant information for my analysis. For other analysis purposes this might not be a possible solution and either the experimenters have to agree to not use incompatible symbols in their comments or the importer gets extended to also recognize more symbols.

4.1.3 Use Cases

To end the first part of this chapter I want to present a couple different use cases of various users of openMNGlab. I will describe the specifics of each use case and then give a few remarks on the current state of openMNGlab and the potential improvements necessary for a smoother experience for all users.

One important feature of openMNGlab that is needed in every use case is the importing of new data. For new users it is important to be able to load sample data sets and get a feel for the framework by getting to know a few test analysis functions. For students or experimental researchers it is key to be able to load multiple files for a quick overview or even full analysis.

Because we are dealing with a couple of different sources when it comes to experimental data, which all need to be handled in a different way, this is where many issues can occur.

When going through the use cases we will see where already we encounter some difficulties regarding the data import.

Student 1

The first user is a student who does data analysis on mechanically and electrically stimulated Spike2 data. The goal is to perform latency analysis for spikes. The raw spike2 files feature a lot of information, not all of which is always needed. In this case, all that is required to analyze the latencies of the spikes are the timestamps of the spikes itself and the timestamps of the stimulation events. For the Spike2 software this means that we need to extract the DigMark channel which contains the event information as well as the corresponding wavemark channel which contains the information on the already presorted spikes.

The relevant information can be imported using the importing function of openMNGlab. The data is then used to calculate the latency for the spikes corresponding to the latest electrical stimulus event as well as calculating the spike count.

Potential problems: The student started the analysis before the framework was working properly and therefore uses their own custom analysis notebook. However, all the information that is required is also available with the regular Spike2 importer in the current openMNGlab version. In recordings with both electrical and mechanical stimuli, the event markers for those stimuli share the same channel in Spike2. Although they can be distinguished in Spike2 itself, the imported channel in the Neo format does not distinguish between different event types. This needs to be addressed if we want to work with recordings that feature multiple types of stimulation. Additionally there might be some general import difficulties which I will elaborate later in this section.

Student 2

The second user is a student who uses mechanically and electrically stimulated Spike2 data. Their goal is to analyze spike trains resulting from mechanical stimulation. For this they do not need all of the information contained in the raw Spike2 file. They need the event information for mechanical and electrical stimuli as well as the mechanical force information for details of the mechanical stimuli. The event information can be found in the DigMark channel of the Spike2 file and gets extracted by the Spike2 importer of openMNGlab. The mechanical force is a continuous signal but appears in the form of sin shapes when the nerve is stimulated. Just as the first user they also need the information regarding the spikes themselves, which are also imported by the framework.

From the gathered data the user then calculates various quantifiers for the mechanically induced spike trains such as spike count or more elaborate features. The user started this project while still using the old framework version where the channels from the Spike2 software were manually extracted to a csv file. With the updates to the framework in the meantime not all of the required information gets extracted as easily as before. This is why they use a hybrid version of the two versions of the framework where they mix and match the functions as they need them.

Potential problems: There are similar potential problems when it comes to the event channels and regular spike channels as in the case of the first user. Additionally there are problems when it comes to the import of the mechanical force. The user started the

analysis with an old version of the framework which used other importers (csv files). With this technique they could extract the mechanical force throughout the recordings. The new Neo importer still has some bugs when it comes to importing the mechanical force from the Spike2 file, which requires fixing for future users who need this information.

Student 3

The third student user of the framework works on a project to analyze Spike2 data in which certain chemicals were applied to the test subject. In contrast to the other two users, this user started with the project when the current version of openMNGlab with the integration of the Neo module already in place. This means they only made use of the new importing functions and are not stuck with certain parts from the old framework. In addition to the spiking activity, as in the previous use-cases, they also need information regarding the chemicals that are applied. They need the timings and doses of the specific chemicals. From this they need to specify a time frame where they want to monitor the spiking activity that results from the application of the chemicals.

Potential problems: The analysis of chemically stimulated data does bring with it its own new set of problems. There is no dedicated channel for chemical information in the Spike2 software. For this reason the chemical protocols are given in the general comment channel in Spike2. That means that the experimenter manually creates a comment every time a new chemical is applied. The issue with this is that openMNGlab does not import the comment channel. In practice the comments do not have a strict naming scheme, which would also lead to difficulties with the automatic detection of specifics regarding the chemicals. This is a problem, however, that does not stem from the framework, but is something that has to be addressed on the side of the experimental researchers.

These described problems lead to the current workflow of manually selecting a suitable time frame for interesting spiking activity some time after the chemical application; sometimes up to a minute after the chemicals where applied.

Experimental researcher

Another big group of potential users for openMNGlab are experimental researchers who produce and work with electrophysiological and microneurographical data often. They will be a big part of the user base of the framework because of the nature of their work. For them it is important that the new data sets can be easily and quickly loaded and overview statistics can be displayed. This group of people will most likely be working with a data acquisition system primarily. As we have seen in some examples already it may come to translation errors between data acquisition and OpenMNGlab. It is therefore important for the experimental researchers to know this framework and its quirks for a smooth collaboration of these different systems.

4.1.4 Finished analysis pipeline

The software development process resulted in a jupyter notebook, which represents the current analysis pipeline used for the analysis in this thesis. A schematic version of this pipeline can be seen in figure TODO. For a more detailed view on the different functions, have a look at a more detailed diagram or the code in the appendix.

Importing data

The first part of the notebook is the import of the data, which consists of two separate importing steps. First we use the Neo importer from the current version of our framework to extract the information about the underlying electrical stimulation. After that we use the importer from the old version of openMNGlab to get the spike timings as well as the information about the mechanical stimuli. After the two importing steps we end up with two separate data structures, that we discussed in the previous chapter, each containing part of the experimental data. From the first importing step, we get the event information about the electrical stimulation in the Neo format. The mechanical stimuli with its physical properties such as amplitude and duration, as well as the spike timings, we receive with the second importing step. This information is contained in the custom data structure. The spike timing would also have been available in the newer Neo format, however, the analysis code was started with the custom data structure in mind, so I did not change that part of the code for the purposes of this thesis. For the future it would be a good idea to switch fully to the Neo structure, so that there is a unified structure for everything.

Preprocessing

The next part of the notebook contains internal processing steps to sort the spike trains and prepare the data for easy representation and quantification.

Making use of the early versions of OpenMNGlab and the first analysis notebooks from Radomir the event plot for the current file gets computed and visualized. The next step is calculating the inter spike distances, meaning the time between two spikes, and creating inter spike distance graphs for each spike train in the recording.

Computing quantifiers

Now follows the main part of quantifier computation. This is where the computations of my chosen quantifiers happens. After all the quantifiers are computed the resulting lists of quantifiers for each spike train get put into a data structure and saved for later reimporting and reuse for further analysis.

Visualizations

Now that the quantifiers are calculated it is time to visualize the results. For this, I create different diagrams showing quantifiers over the whole recording and comparisons of different quantifiers. These figures will be explained in the analysis part of this chapter.

4.2 Spike Analysis

We have analyzed 22 recording files featuring mechanical and electrical stimulation. An overview for the data can be found in Table 4.1. Here we see the number of spike trains

in each file and the average spikes per train as well as the average spike train duration. More information about the specific recordings is following in the next section.

| File number | Number of trains | Avg. spikes per train | Avg. train duration |
|-------------|------------------|-----------------------|---------------------|
| 1 | 17 | 12.53 | 0.38 |
| 2 | 34 | 16.62 | 0.39 |
| 3 | 37 | 20.03 | 0.40 |
| 4 | 12 | 4.67 | 0.28 |
| 5 | 11 | 9.18 | 0.25 |
| 6 | 22 | 8.55 | 0.12 |
| 7 | 17 | 10.82 | 0.38 |
| 8 | 16 | 7.38 | 0.40 |
| 9 | 28 | 12.93 | 0.37 |
| 10 | 35 | 8.83 | 0.35 |
| 11 | 37 | 15 | 0.41 |
| 12 | 31 | 13.45 | 0.38 |
| 13 | 18 | 10.28 | 0.24 |
| 14 | 22 | 35.64 | 0.44 |
| 15 | 32 | 13.91 | 0.13 |
| 16 | 32 | 25.53 | 0.39 |
| 17 | 33 | 30.45 | 0.23 |
| 18 | 33 | 29.30 | 0.31 |
| 19 | 31 | 11.74 | 0.38 |
| 20 | 48 | 10.85 | 0.40 |
| 21 | 51 | 22.8 | 0.24 |
| 22 | 50 | 12.16 | 0.36 |

Table 4.1: This table shows an overview over the available recording files for this thesis.

4.2.1 Experimental Protocol

This subsection will explain how the recording files are structured to get a better general understanding of the experiments and analysis.

As mentioned in previous chapters, the files I am working with feature electrical and mechanical stimulation. The fibers are mechanically stimulated with a custom-built electromechanostimulator [UCMDC14]. For each fiber the mechanical threshold was determined and then a sufficiently high enough mechanical force was set for the duration of the experiment. Mechanical force is applied with a duration of 250 or 500 ms, as can be seen in table 4.1 with the previously determined force. During their research Uebner et al. found that a sinusoidal stimulus profile works best for the experiments. The attributes of this type of stimulation, like amplitude or duration, is constant over the course of single recordings, but may change for different recordings. In addition to the mechanical stimulation there is also electrical stimulation, which is applied as electrical impulses with a certain frequency. The base frequency of the electrical stimulation is the same for each of the recordings and lies at 0.1 Hertz. This base frequency is applied during the whole recording with a few exceptions. Each recording features segments where there is electrical stimulation with increased frequency, during which a varying number of spike trains take place (usually 5–6). After each of those segments with increased electrical frequency there

is a smaller period of stimulation where the frequency is at 0.5 Hertz before it goes back to the base frequency. One spike train get triggered during each of these small periods. In the recordings that were analyzed in this thesis there are 3 different levels of increased electrical stimulation frequency, which lie at 2.0, 4.0 and 5.0 Hertz.

Each file features at least one burst of increased frequency at one of the mentioned levels. The files in Table 4.1 are ordered according to the frequencies of electrical stimulation that occurred in the recordings. Files 1 – 3, 4 – 12, 13 – 14 contain only frequencies of 2.0, 4.0, 5.0 Hertz respectively. Files 15 – 20 contain both 2.0 and 4.0 Hertz frequencies and files 21 – 22 contain all three types of increased frequencies.

4.2.2 Sample Analysis

To show the results of the analysis in more detail I will use recording 21 as an example and demonstrate the outcomes. This will give a good look at the quantifiers that I chose to utilize as well as present possible visualizations using those quantifiers.

Table of values

When applying the analysis notebook to a recording, the first basic output we get is a big table containing the finished quantifiers as well as the original timestamp values for the spikes. A sample table can be seen in Table 4.3, which shows a screenshot of the output table for recording 21. First of all the table contains the mechanical stimulus information for each train. This includes the amplitude, duration and timestamp of the corresponding stimulus. In the figure this information is contained in the upper third of the table. In addition the table features the single value quantifiers for the spike trains that I described in the previous chapter. These include among others the peak firing frequency, spike count and mean firing frequency and can be found in the middle third of the figure. Lastly the table also features some of the raw data such as the spike timings as well as some intermediate results such as the inter pike intervals, which can be used to compute some of the single value quantifiers. These are depicted in the lower third of the figure in an abbreviated version for the sake of visibility.

Comparative diagrams for quantifiers

Having computed the quantifiers is all well and good, but now we want to visually compare them in order to see if there is correlation between them in any way.

A good visualization of this can be seen in figure 4.4. This figure compares the spike count with the Peak firing frequency in recording 21. The time is plotted on the x axis ranging from the start of the recording to the end. This recording lasted over 10000 seconds. For each spike train we plotted the Peak firing frequency, the spike count as well as the Spike train duration in separate rows of the figure. In addition we added the electrical stimulation frequency, to see what effect the changes in frequency have on different quantifiers. Figure 4.5 shows the same data in a slightly different format. Here the electrical stimulation frequency is included in the rows where we plot the quantifiers to better see the immediate effect.

| spike train | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 ... |
|----------------------------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|----------------|
| amplitude | 11,499 | 11,643 | 11,643 | 11,676 | 11,807 | 11,288 | 11,367 | 11,357 | 11,599 | 11,543 | 11,453 ... |
| onset | 404,42425 | 584,6745 | 764,93065 | 945,183 | 1125,4322 | 1340,5914 | 1513,49405 | 1697,90665 | 1886,8237 | 2072,4864 | 2267,27155 ... |
| duration | 0,20705 | 0,2105 | 0,20745 | 0,20895 | 0,21185 | 0,2048 | 0,2045 | 0,205 | 0,2074 | 0,20805 | 0,2062 ... |
| mech stim timings | 404,3968 | 584,64965 | 764,90245 | 945,15525 | 1125,4081 | 1340,56335 | 1513,46605 | 1697,8787 | 1886,7954 | 2072,45965 | 2267,24365 ... |
| time to next mechanical stimulus | 180,25025 | 180,25615 | 180,25235 | 180,2492 | 215,1592 | 172,90265 | 184,4126 | 188,91705 | 185,6627 | 194,78515 | 194,2545 ... |
| number of spikes | 28 | 26 | 29 | 29 | 28 | 22 | 18 | 18 | 14 | 14 | 26 ... |
| spike train duration | 0,2071 | 0,38865 | 0,21315 | 0,2142 | 0,19455 | 0,2061 | 0,20445 | 0,19995 | 0,1942 | 0,2196 | 0,2111 ... |
| electrical stimulus frequency | 0,1 | 0,1 | 0,1 | 0,1 | 0,1 | 4 | 4 | 4 | 4 | 4 | 0,5 ... |
| sliding window peak frequency | 169,499781 | 170,293569 | 172,500197 | 181,561806 | 174,296439 | 124,149987 | 101,075938 | 105,767344 | 72,4582581 | 74,3865025 | 171,005654 ... |
| peak frequency (5 max) | 182,921489 | 175,795254 | 176,702824 | 181,561806 | 180,28066 | 144,774036 | 116,775041 | 115,040074 | 79,5236513 | 78,8842974 | 173,804636 ... |
| Mean firing rate | 135,200386 | 66,8982375 | 136,054422 | 135,387488 | 143,921871 | 106,744299 | 88,0410858 | 90,0225056 | 72,0906282 | 63,7522769 | 123,164377 ... |
| spike train times | 404,40495 | 584,65795 | 764,9107 | 945,1635 | 1125,42595 | 1340,57305 | 1513,47645 | 1697,8893 | 1886,8066 | 2072,47105 | 2267,25205 ... |
| ISI | 404,61205 | 585,0466 | 765,12385 | 945,3777 | 1125,6205 | 1340,77915 | 1513,6809 | 1698,08925 | 1887,0008 | 2072,69065 | 2267,46315 ... |
| log(ISI) | -1,88439 | -1,96658 | -1,95078 | -1,93367 | -2,24413 | -1,92996 | -1,90483 | -1,88439 | -1,91901 | -1,95273 | -1,96457 ... |
| instantaneous frequencies | 58,13953 | 5,48546 | 67,34007 | 55,40166 | 71,17438 | 66,0066 | 78,74016 | 63,49206 | 51,81347 | 63,49206 | 73,26007 ... |

Figure 4.3: Sample picture of table after successful analysis

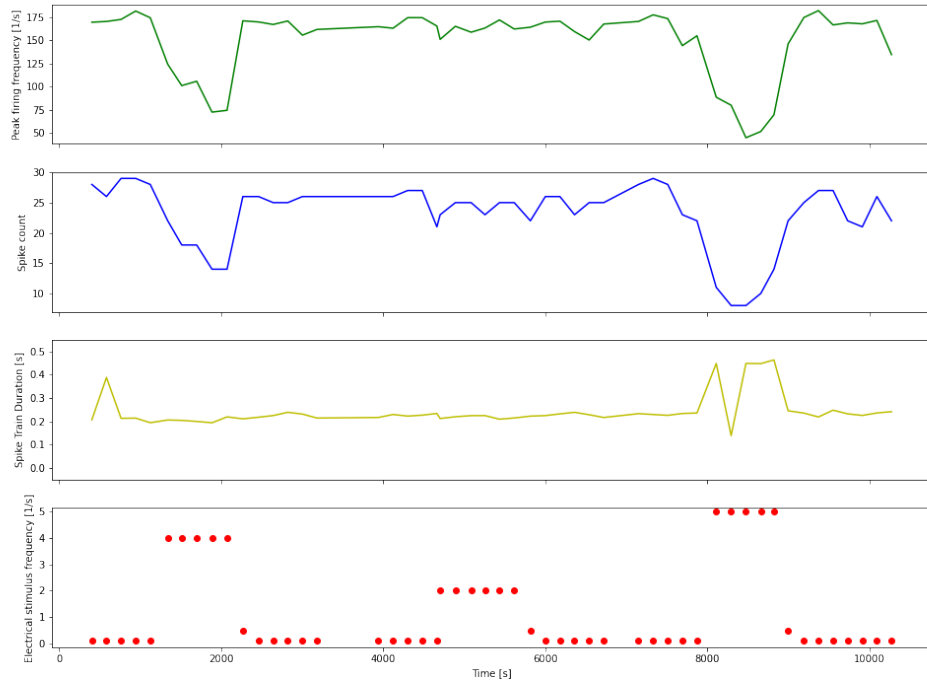


Figure 4.4: Diagram showing a separated comparison of peak firing frequency and spike count for recording 21

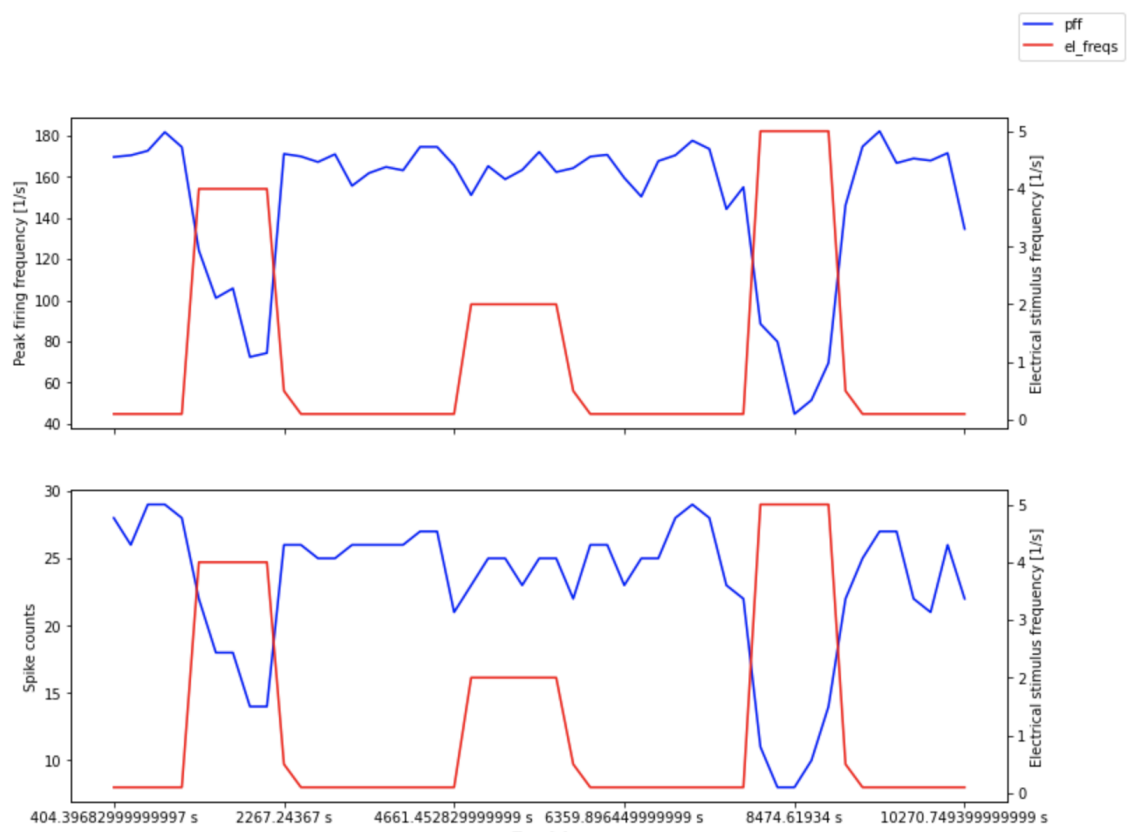


Figure 4.5: Diagram showing a comparison of peak firing frequency and number of spikes for recording 21

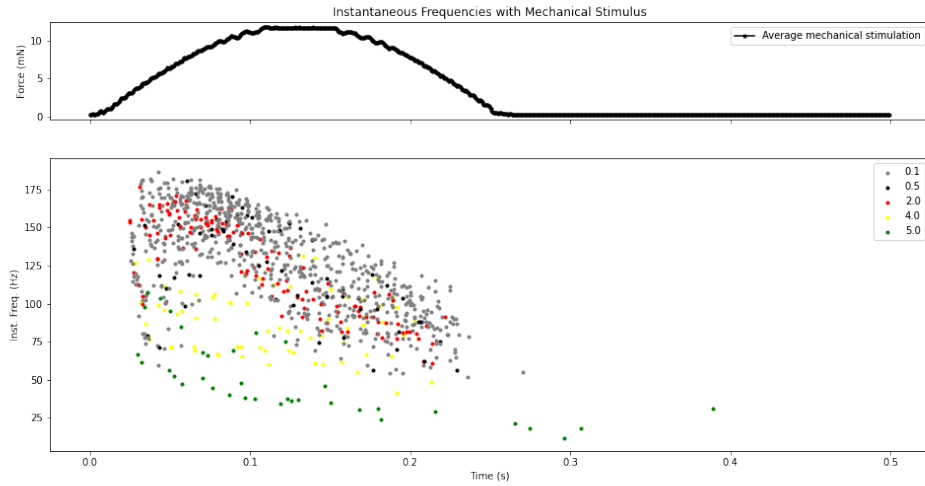


Figure 4.6: Figure showing the instantaneous frequencies in each spike train for one recording.

The first thing that we can observe is that the Peak firing frequency and spike count behave very similarly and have almost the exact same graph. Secondly, the application of different electrical stimuli does seem to have an effect on the spike trains. We can see that in the areas with 4 and 5 Hertz stimulation the peak firing frequency as well as the spike count take a significant dip. However, the same cannot be said for the interval with 2 Hertz stimulation. The quantifiers stay largely the same, which leads us to the assumption that there is some sort of threshold which needs to be passed in order to influence the spike trains. In our recordings this threshold seems to lie somewhere between the 2 and 4 Hertz electrical stimulation marks. While the peak firing frequency and spike count show significant variation, the pike train duration stays pretty constant for the 4 Hertz stimulation but does also increase during 5 Hertz stimulation. This may point to different thresholds for different aspects of a spike train.

Instantaneous frequencies

Another quantifier that we can take a look at is the instantaneous frequencies of the spikes in the spike trains and observe how these change with different levels of electrical stimulation. To visualize this we recreated a figure from the original paper from Roberto de Col in figure 4.6. The data for this figure is taken from recording 21. The x axis depicts the time since the last stimulus in seconds. The top part of the figure shows the force of mechanical stimulation that evoke the spike trains. This curve represents the average mechanical stimulus in this recording. A sliding window of three was used for the calculation of the instantaneous frequencies to smooth out some of the outliers. The lower part of the figure is a scatterplot of these instantaneous frequencies for every spike train in the recording. They were color-coded according to the underlying electrical stimulation frequency. The pike trains with the base level frequency of 0.1 Hertz are colored in gray, while the trains with higher stimulation are colored in red, orange and yellow for an electrical frequency of 2, 4 and 5 Hertz respectively. Finally the trains with a stimulation

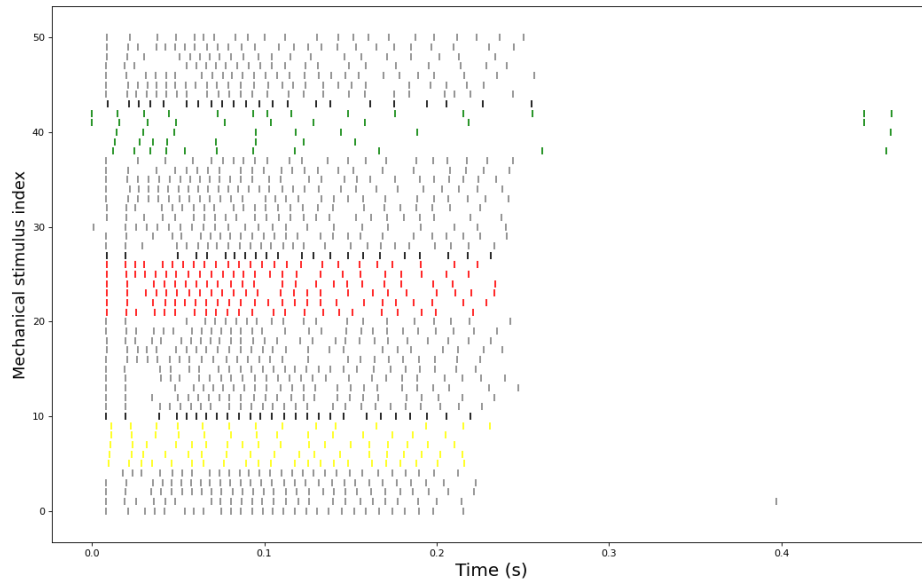


Figure 4.7: Color coded event plot

of 0.5 Hertz stimulation frequency are colored in blue. From the scattering of the dots we can observe that the spike trains occurring during an electrical stimulation of 4 and 5 Hertz show lower instantaneous frequencies than the base level spike trains. The red dots lie mostly in the main cluster of dots belonging to the base level spike trains, which would fit with the previous figures and the assumption of some sort of threshold for spike train alterations.

Event plot

A figure that we have seen previously in this chapter is the event plot. It shows an overview of spiking activity after mechanical stimuli over the course of a whole recording. Figure 4.7 shows a color coded event plot. This shows the same recording as figure ?? and uses the same color coding for the electrical frequencies. It is not meant to be an in depth analysis tool, but rather a quick visual representation of a recording. This can give us an idea if it makes sense to further analyze a particular recording, by looking at the length of the spike trains.

Chapter 5

Discussion

-speak about the problems with the software - what needs to be fixed

-analysis: -threshold, already mentioned in Robertos paper -active nerve fiber has decreased response -not linear

hdf5 not yet feasible, since we get 3 separate data structures and not one single concise format.

In this chapter I will discuss the results presented in the previous chapter and think about possible future work regarding the analysis. Also I will discuss the integration of my code (quantifiers mainly) into openMNGlab and thoughts about the structuring of the software.

There seems to be a threshold of electrical stimulation frequency after which we notice a change in response to the mechanical stimuli. In the diagrams where we compare different quantifiers we see that a electrical background stimulation frequency of up to 2 Hertz does not seem to have any effect on the peak firing frequency or the number of spikes per train. With the 4 and 5 Hertz stimulation, however, we see a noticeable dip in peak firing frequency and number of spikes per train. This would suggest that a high load on the nerve fiber hinders the regular response to the mechanical stimulus that we see without much activity on the nerve fiber.

5.1 Software Engineering of OpenMNGlab

discuss the software engineering of openmnglab and validity of the analysis functions of this thesis.

5.2 Future Work

Since we did not use sophisticated algorithms to detect spike trains, this would be a topic for further research. Our current method relies heavily on mechanical stimulus events to tell us where we can expect a spike train to appear. This is a luxury that is not a given in microneurography data and as such it is a problem worth looking into.

Another interesting possibility for the future is the incorporation of advanced analysis functions from the likes of Elephant into OpenMNGlab. When the structure allows for

it it could yield a nice benefit to the analysis capabilities of researchers who are using OpenMNGlab.

In this thesis we focused mostly on the analysis of single recordings from mechanically and electrically stimulated rats. This could be expanded to more big picture analysis comparing multiple different recordings in a broader context than in this thesis, as well as comparing differing stimulation types. Other students at the chair for medical informatics are already working on recordings with other stimulation types for example.

Chapter 6

Conclusion



Figure 6.1: Das SE Logo

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Appendix A

z. B. Programmdokumentation

