Matplotlib for Storytellers

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The front cover image (on Leanpub) is from The First Book of Urizen, Plate 8, "In Living Creations Appear'd...." by William Blake (public domain).

Find more material on this book's GitHub page and on YouTube. github.com/alexanderthclark/Matplotlib-for-Storytellers youtube.com/@alexanderthclark

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Code

All code and data files are (not yet) available on the book's GitHub repository. Note I exclude imports from the Python files in the main text. The imports below should cover the entire text. All of these should be included if you installed Anaconda, except for the ternary library, which I comment out below. When saving figures, I also sometimes run fig.tight_layout(), which is not always included in the Python files. See Figure-Dev.ipynb which contains the complete code for every figure.

```
import numpy as np
2 import pandas as pd
3 import math
4 from itertools import combinations
5 from itertools import product
6 from sklearn.datasets import load_iris
8 # matplotlib specific
9 import matplotlib as mpl
10 import matplotlib.pyplot as plt
12 # For Special Topics
# import ternary # requires install
# from ternary.helpers import simplex_iterator
15 from sklearn.manifold import MDS
16 from sklearn.decomposition import PCA
17 from scipy import stats
18
19 # Made redundant in the text
20 from matplotlib import colors
21 from matplotlib.patches import ConnectionPatch
22 from matplotlib.patches import Rectangle
23 import matplotlib.gridspec as gridspec
24 from matplotlib.ticker import MultipleLocator
25 from matplotlib.colors import colorConverter
26 from mpl_toolkits.mplot3d import Axes3D
27 from mpl_toolkits.mplot3d.art3d import Poly3DCollection
```

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```
import matplotlib.dates as mdates
from matplotlib import font_manager
```

imports.py

Preface

Technical Notes and Prerequisites

I use Python 3.9 and matplotlib 3.5.1. I assume familiarity with basic Python programming, NumPy, pandas, and even matplotlib. In Part ??, the premise is that you can make a plot, but now you want to polish it. Other parts assume less background knowledge. For those needing to review some Python before approaching this text, I recommend A Whirlwind Tour of Python and Python Data Science Handbook, both by Jake VanderPlas.

Why Matplotlib?

Though a bit aged, matplotlib is the standard in Python. matplotlib is integrated with pandas and Seaborn is based off matplotlib. You might prefer Plotnine if you already know R's ggplot2. You might prefer to leave Python and use D3 if you know javascript. You might prefer Microsoft Excel if you want consultants in your audience to feel at home.

I recommend matplotlib to anyone who is already committed to working in Python (and with the Python community) and values reproducibility and customizability. By the time we get to Part ??, we'll be drawing more than plotting. This allows for more creativity than Excel allows and we'll maintain a reproducible Python-only workflow.

Good Visualization is Like Good Writing

This book isn't a guide to visualization design, but we must consider, at least briefly, what makes for good visualization and then

why you might find matplotlib useful in that pursuit.

Data visualization is a form of communication not much different than writing. Cole Nussbaumer Knaflic's Storytelling with Data parallels writing style guides like Sir Ernest Gowers' The Complete Plain Words. They both emphasize clarity and stripping out what is not essential. Matplotlib doesn't offer any unique advantage in pursuing clarity. Instead, the advantage is a tactical one. Matplotlib will expand your options. Sometimes straightforward prose is appropriate and sometimes only poetry will be stirring enough to capture your audience's attention. There exist prosaic visualizations and poetic visualizations with all the same tradeoffs.

Prose is precise and direct. Poetry has a certain beauty that invites interest and mediates higher truths. The familiar bar chart is prose, plainly reporting the numbers that need to be reported. Your boss will appreciate prose in a routine meeting. But imagine the king must wrestle with a difficult truth. Prose won't do. Only a jester or a Shakespearean fool can deliver the message and only by rhyme and riddle. So it may be with your C-level audience. The small truths of your bar charts don't matter to a busy CEO. Easier said than done, but capture your CEO's attention with a poetic visualization that might sacrifice some precision for its larger message.

A hurdle to crafting good visualizations is being limited to a short menu of cookie cutter graphics, whatever is available in Excel, a dashboard tool, or from a limited knowledge of matplotlib. Ahead of us is the chance to break free from those cookie cutter, readymade visuals. In writing, George Orwell made good note of the "invasion of one's mind by ready-made phrases," in his worthwhile essay *Politics and the English Language*:

[Ready-made phrases] will construct your sentences for you—even think your thoughts for you, to a certain extent—and at need they will perform the important service of partially concealing your meaning even from yourself.

The important point here is that the unimaginative application of ready-made visualizations, just like phrases, can conceal your meaning from yourself, not to mention your audience, and create a monotonous presentation of bar chart after bar chart.

The parallels between writing and making visuals go one level further. If you want to *become* a good writer, you will learn grammar, read good writers who came before you, write a lot, and skirt the rules a bit as you find your voice. In other words, you will do many things. Data visualization is no different. In what follows, you will begin to master just one thing, the technical grammar of matplotlib.

Resources and Inspiration

Before you dive in, you ought to get excited about data visualization. While there is a glaring lack of major museum space devoted to data visualization (I just recall a disappointing exhibit at the Cooper Hewitt), you will find many wonderful displays if you only keep your eyes peeled.

If you like to listen to people talk about data visualization, I recommend the Data Stories podcast.

If you'd like to start by reading one of the pioneers, check out Edward Tufte, who continues to write new material. For more explicit or domain-specific guidance than Tufte might provide, see Storytelling with Data by Cole Nussbaumer Knaffic or Better Data Visualization by Jonathan Schwabish. Many of Schwabish's main themes are also communicated more briefly in Schwabish 2014. I have limited patience for how-to guides when they edge toward being overly prescriptive (I've never read any books on how to write well either), but I've profited from these titles. They are useful for their treatment of fundamentals like preattentive processing and surfacing more variety in visualizations, helping to inspire a richer repertoire. Knaffic's book is oriented toward business professionals and Schwabish adds his own public policy background. As a result, Knaffic concentrates on what I call prosaic visuals and Schwabish pushes further into the realm of poetry. Schwabish discusses the tradeoffs between standard and nonstandard graphs, noting that novelty can encourage more active processing, providing further justification for using a less accurate graph in select, exploratory cases.

Media outlets like the New York Times and Wall Street Journal make usually good use of data visualization. Take appropriate inspiration these sources and from the r/DataIsBeautiful and r/DataIsUgly subreddits.

There is also a good Data Visualization section in $Coding\ for\ Economists$ by Arthur Turrell. For a more advanced treatment of matplotlib, check out Scientific Visualization: Python + Matplotlib.

Text Organization

Continuing the parallel to writing, I have built this text around two main parts: Prose and Poetry, though the distinction between prose and poetry is surely less exact than the division I've created. Prose, or Part ??, focuses on the fundamentals of customizing plots through the object-oriented interface. This section attempts to be reasonably thorough in breadth while providing only a minimal effective dose in depth. Then, after a mathematical interlude in Part ??, we reach poetry in Part ??. There can be no comprehensiveness to this section. I provide a guide to drawing in matplotlib, mostly with various artist objects. The mathematical interlude is there for those who would like to review some trigonometry I use. Then, I introduce two special (for fun) topics in Part ??, multi-dimensional scaling and ternary plots.

Part I Prose



 $Still\ Life\ with\ Apples\ and\ Grapes\$ by Claude Monet (Public Domain)

Chapter 1

The Object-oriented Interface

Matplotlib offers two interfaces: a MATLAB-style interface and the more cumbersome object-oriented interface. If you count yourself among the matplotlib-averse, you likely never had the stomach for object-oriented headaches. Still, we are using the object oriented interface because we can do more with this.

The MATLAB-style interface looks like the following.

```
import matplotlib.pyplot as plt
x = 1,0
y = 0,1

plt.plot(x,y)
plt.title("My Plot")
```

matlab-plot.py

The object-oriented interface looks like this.

```
fig, ax = plt.figure(), plt.axes()
ax.plot(x,y)
ax.set_title("My Plot")
```

oop-plot.py

There is no such thing as a free lunch, so you will observe this interface requires more code to do the same exact thing. Its virtues will be more apparent later. Object-oriented programming (OOP) also requires some new vocabulary. OOP might be contrasted with procedural programming as another common method of programming. In procedural programming, the MATLAB-style interface

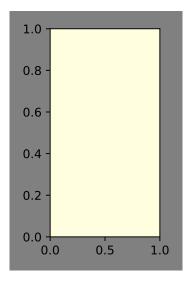
being an example, the data and code are separate and the programmer creates procedures that operate on the program's data. OOP instead focuses on the creation of *objects* which encapsulate both data and procedures.

An object's data are called its *attributes* and the procedures or functions are called *methods*. In the previous code, we have figure and axes objects, making use of axes methods plot() and set_title(), both of which add data to the axes object in some sense, as we could extract the lines and title from ax with more code. Objects themselves are instances of a class. So ax is an object and an instance of the Axes class. Classes can also branch into subclasses, meaning a particular kind of object might also belong to a more general class. A deeper knowledge is beyond our scope, but this establishes enough vocabulary for us to continue building an applied knowledge of matplotlib. Because ax contains its data, you can think of set_title() as changing ax and this helps make sense of the get_title() method, which simply returns the title belonging to ax. Having some understanding that these objects contain both procedures and data will be helpful in starting to make sense of intimidating programs or inscrutable documentation you might come across.

1.1 Figure, Axes

A plot requires a figure object and an axes object, typically defined as fig and ax. The figure object is the top level container. In many cases like in the above, you'll define it at the beginning of your code and never need to reference it again, as plotting is usually done with axes methods. A commonly used figure parameter is figsize, to which you can pass a sequence to alter the size of the figure. Both the figure and axes objects have a facecolor parameter which might help to illustrate the difference between the axes and figure.

```
fig = plt.figure(figsize = (2,3),
facecolor = 'gray')
ax = plt.axes(facecolor = 'lightyellow')
```

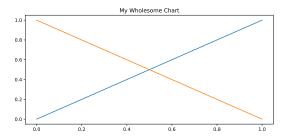


The axes object, named ax by convention, gets more use in most programs. In place of plt.plot(), you'll use ax.plot(). Similary, plt .hist() is replaced with ax.hist() to create a histogram. If you have experience with the MATLAB interface, you might get reasonably far with the object-oriented style just replacing the plt prefix on your pyplot functions with ax to see if you have an equivalent axes method.

This wishful coding won't take you everywhere though. For example, plt.xlim() is replaced by ax.set_xlim() to set the x-axis view limits. To modfy the title, plt.title() is replaced with ax. set_title() and there is ax.get_title() simply to get the title. The axes object also happens to have a title attribute, which is only used to access the title, similar to the get_title() method. Many matplotlib methods can be classified as getters or setters like for these title methods. The plot method and its logic is different. Later calls of ax.plot() don't overwrite earlier calls and there is not the same getter and setter form. There's a plot() method but no single plot attribute being mutated. Whatever has been plotted can be retrieved, or gotten (getter'd?), but it's more complicated and rarely necessary. Use the code below to see what happens with two calls of plot() and two calls of set_title(). The second print statement demonstrates that the second call of set_title() overwrites the title attribute, but a second plot does not nullify the first.

```
fig, ax = plt.figure(figsize = (8,4)), plt.axes()
ax.plot(x, x)
ax.plot(x, 1 - x)
ax.set_title("My Chart")
print(ax.title)
print(ax.get_title()) # Similar to above line
ax.set_title("My Wholesome Chart")
print(ax.get_title()) # long
```

gettersetter.py



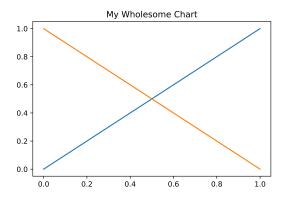
Axes methods set_xlim() and get_xlim() behave just like set_title() and get_title(), but note there is no attribute simply accessible with ax.xlim, so the existence of getters and setters is the more fundamental pattern.¹

1.2 Mixing the Interfaces

You can also mix the interfaces. Use plt.gca() to get the current axis. Use plt.gcf() to get the current figure.

chart.py

¹Getters and setters are thought of as old-fashioned. It's more Pythonic to access attributes directly, but matplotlib doesn't yet support this.



In the above, we started with MATLAB and then converted to object-oriented. We can also go in the opposite direction, though it's not always ideal, especially when working with subplots. Below, we start with our figure and axes objects, and then revert back to the MATLAB style with the axvline() functions (producing vertical lines across the axes), toggling off the axis lines and labels, and then saving the figure. This graph would appear unchanged if you replaced plt.axvline() with ax.axvline(), plt.axis() with ax.axis(), and fig.savefig() would do the same as plt.savefig().

```
# 00P Start
fig, ax = plt.figure(figsize = (8,5)), plt.axes()

x = np.linspace(0,100,2)
ax.plot(x, x, color = 'gray')

ax.set_xlim([0,100])
ax.set_ylim([0,100])

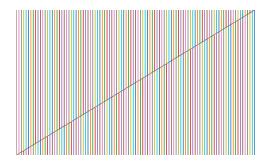
# Back to pyplot functions
for i in range(101):
plt.axvline(i,0, i / 100, color = 'C' + str(i))
plt.axvline(i, i/100, 1, color = 'C' + str(i+5))

plt.axis('off')
plt.savefig('colorful.pdf')
```

colorful.pv

Matplotlib is also integrated into pandas, with a plot() method for both Series and DataFrame objects, among other functionalities. There is excellent documentation available. These plots can

 $^{^2} https://pandas.pydata.org/pandas-docs/stable/user_guide/visualization.html\\$



be mixed with the object-oriented interface. You can use a plot method and specify the appropriate axes object as an argument. Below we import the iris dataset and make a boxplot with a mix of axes methods and then pyplot functions.

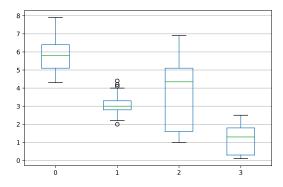
```
from sklearn.datasets import load_iris
data = load_iris()['data']
df = pd.DataFrame(data)

fig, ax = plt.figure(), plt.axes()

df.plot.box(ax = ax)
ax.yaxis.grid(True)
ax.xaxis.grid(False)

plt.tight_layout()
plt.savefig('irisbox.pdf')
```

irisbox.py



The above capability is handy, especially with subplots, where every subplot will have its own axes object as we will see later.

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