ISAC V1 Documentation

This bot is responsable for tracking players in the game Tom Clancy's The Division or Division1.

It responds to this command:

- /alpha

The system has a bunch of other commands that are derived from alpha. If you do not know the commands, you can simply run `/alpha`. Upon doing this you will be shown this message:

```
No command line arguments specified.
This command contains a number of sub commands and at
least one needs to be specified.
Use: [/alpha help]
```

1. The helper

This is the bot telling you that you need to specify a sub command of alpha. Do what it says and run: `/alpha help`. You should see this:

ISAC v1 Commands

Showcases how to use the command line interface.

/alpha stats
Returns database statistics.

/alpha about
Returns information about the system and the owner.

/alpha me
Queries your latest account and lists data.

/alpha players
Returns the total amount of players in the last 30 days.

/alpha analyze
Performs accounts analysis for players or for yourself

```
/alpha analyze <insert-username-here> - Runs it for some
account
/alpha analyze me - Runs it for your account
```

/alpha pricing
Subscription pricing information for community servers.

/alpha subscription
Displays your current subscription information.Run in DMs for your user plan
or in servers for server plan.

/alpha register

```
/alpha register -u <username> -n <nickname>
```

```
Binds your discord account to the system to give you
access to [/alpha me]
```

/alpha unregister

```
/alpha unregister -u <username>
Unbinds your discord account from the system
```

/alpha track

```
/alpha track <username>
Runs a query for the given account and lists data
```

/alpha search

```
/alpha search <insert-keyword-here>. Runs a local search
for accounts
```

```
/alpha search <insert-keyword-here> --legacy. Runs a
local search for accounts and uses legacy nicknames /
usernames to find data.
```

/alpha usermerits
Returns all the available custom merits.

/alpha report
Sends a report to ubisoft containing the evidence on a player.
Usage:

```
/alpha report cheaterusername1213
```

In other words, when you are lost and don't know what command to use, run `/alpha help`, and the bot will showcase it's helper. Very easy.

2. Stats

`/alpha stats` will showcase various database stats that are relevant to the current bot variant and it's global database. It will show this:

ISAC V1 Servers

Displays how many servers are using the bot

Total Active Servers
71

Total Users
587

Total Banned Users
17

ISAC V1 Database Stats

Counts overall records in the system

Total Player Records
9352

Total Searches
44405

Total Cheaters
520

Total Comments
711

Total Nicknames
6458

Total Custom Merits
10

3. About

`/alpha about` will return information about who built the system and what technologies it's using.

About ISAC V1

Additional information about the Bot.

Author
This piece of software was entirely developed from scratch by alexanderbth. He is the sole owner and maintainer of it.

Purpose
No, this bot was never designed for people to show off. It started as an internal forensics tool then it got released to the public and must be treated as an investigative tool.

Features

```
- Player information
- Cheater Records
- Legitimacy reports
- Stats analytics
- Account binding
- Username tracking
- Nicknames
- Comments
```

Notice
Most of the forensics features are exclusive to PC-only , due to the nature of the data points,but also because console does not have full blown cheats, nor is it a mess like PC is.

Platforms
Ubisoft Connect / PC

Operating System
Ubuntu Server, Linux

Programing Languages
Python, Bash, SQL

Technogies
discord py, python, requests, ubisoft connect

Data sources
Ubisoft Connect, R6 Tracker

Legality
Yes, the data is 100% public, most people just don't have the means to access it.

4. Me

`/alpha me` is a command which will attempt to use your profile to track yourself. In other words, you track yourself. In order for this to work, you have to register your profile. For that, you may check the registration step below. (Step: 7)

```
Hi,alexanderdth#0 fetching data for: [alexanderdth] and
loading your profile, please wait...
```

ISAC v1 Profile

Loads your own Division Account Information.

Prime Agent
Query ran by premium user

Query
alexanderdth

Status
Player Found

alexanderdth's avatar

Player information

Showcases various player stats.

Platform
PC / Ubisoft Connect

Reported
0

Days until username change
Username can be changed !

Profile Searches
38

Nickname

```
alexanderdth
```

Comments

```
yes. this is the real developer of ISAC v1.
```

5. Analyze

`/alpha analyze` is a command which attempts to use local data in order to perform static analysis between

username changes. In pther words, every time someone changes name, their account information is logged and it's bound together by something called `uplay id`. This ID is unique and cannot be change. It's what allows the system to store username changes and bind data. Leaving this explanation aside, we can use the account snapshots to calculate differences in between them. The command can be used in 2 pars:

- `/alpha analyze <insert-player-here>`, this will run it on a given player.
- `/alpha analyze me`, this will analyze it for youself, assuming you have an ISAC Profile registered. (Step 7.)

When running it, you should see something like this:

- `/alpha analyze me`:

```
Running analysis for all accounts belonging to:
alexanderdth, please wait...
```

ISAC V1 Player Analysis Tool

This command performs a in-depth analysis over all the account belonging to
a certain player.

CallMe_Vienna vs. Vienna………. (48 days)

```
Challenging Missions Increased By 111.11% from 9 to 19 (0
hits / hour)
Hard Missions Increased By 92.86% from 14 to 27 (0 hits /
hour)
Dz Level Increased By 25.58% from 43 to 54 (0 hits /
hour)
Underground Level Increased By 122.22% from 18 to 40 (0
hits / hour)
Player Level Did Not Change From 30
Skill Kills Increased By 422.67% from 225 to 1,176 (14
hits / hour)
Total Kills Increased By 175.08% from 2,873 to 7,903 (78
hits / hour)
Rogue Kills Increased By 892.31% from 13 to 129 (1 hits /
hour)
Skill Kills Per Hour Increased By 50.00% from 2 to 3 (0
hits / hour)
Rogue Kills Per Hour Did Not Change From 1
Kills Per Hour Increased By 38.46% from 13 to 18 (0 hits
/ hour)
```

Vienna………. vs. alexanderdth (61 days)

```
Challenging Missions Did Not Change From 19
Hard Missions Did Not Change From 27
Dz Level Did Not Change From 54
Underground Level Did Not Change From 40
Player Level Did Not Change From 30
Skill Kills Increased By 0.17% from 1,176 to 1,178 (0
hits / hour)
Total Kills Increased By 0.23% from 7,903 to 7,921 (0
hits / hour)
Rogue Kills Did Not Change From 129
```

- `/alpha analyze <insert-player-username>`:

alexanderdth Today at 4:35 PM
/alpha analyze MeowMeow.......

ISAC-V1-01-The Division Tracker `BOT` Today at 4:35 PM

Hi, alexanderdth, ISAC v1 Player Analysis Tool
Started...

ISAC V1 Player Analysis Tool

This command performs a in-depth analysis over all the account belonging to a certain player.

iH8simps. vs. BlueMoon....... (114 days)

```
Challenging Missions Increased By 6.08% from 263 to 279
(0 hits / hour)
Hard Missions Increased By 28.16% from 380 to 487 (0 hits
/ hour)
Dz Level Did Not Change From 99
Underground Level Did Not Change From 40
Player Level Did Not Change From 30
Skill Kills Increased By 15.82% from 21,870 to 25,329 (22
hits / hour)
Total Kills Increased By 21.11% from 114,859 to 139,101
(160 hits / hour)
Rogue Kills Increased By 23.34% from 1,474 to 1,818 (2
hits / hour)
Skill Kills Per Hour Did Not Change From 7
Rogue Kills Per Hour Did Not Change From 1
Kills Per Hour Increased By 9.09% from 33 to 36 (0 hits /
hour)
```

BlueMoon....... vs. MyCatTomyAndMe (23 days)

```
Challenging Missions Did Not Change From 279
Hard Missions Increased By 0.62% from 487 to 490 (0 hits
/ hour)
Dz Level Did Not Change From 99
Underground Level Did Not Change From 40
Player Level Did Not Change From 30
Skill Kills Increased By 1.00% from 25,329 to 25,582 (6
hits / hour)
Total Kills Increased By 0.70% from 139,101 to 140,068
(24 hits / hour)
Rogue Kills Increased By 0.50% from 1,818 to 1,827 (0
hits / hour)
Skill Kills Per Hour Did Not Change From 7
Rogue Kills Per Hour Did Not Change From 1
Kills Per Hour Did Not Change From 36
```

There is a possibility that you might encounter this error: `Error performing analysis: Not enough data to`

`analyze. There needs to be at least 2 entries in order to perform this..` Do not panic, it's normal. If the user you are trying to analyze never changed name, the system cannot perform this, due to the fact that it requires at least 2 data points to execute the calculations.

4. Players

`/alpha players` will return a rough estimate of how many players are active in game based on this month's searches. Yes, it's not accurate, but, at least it is something.
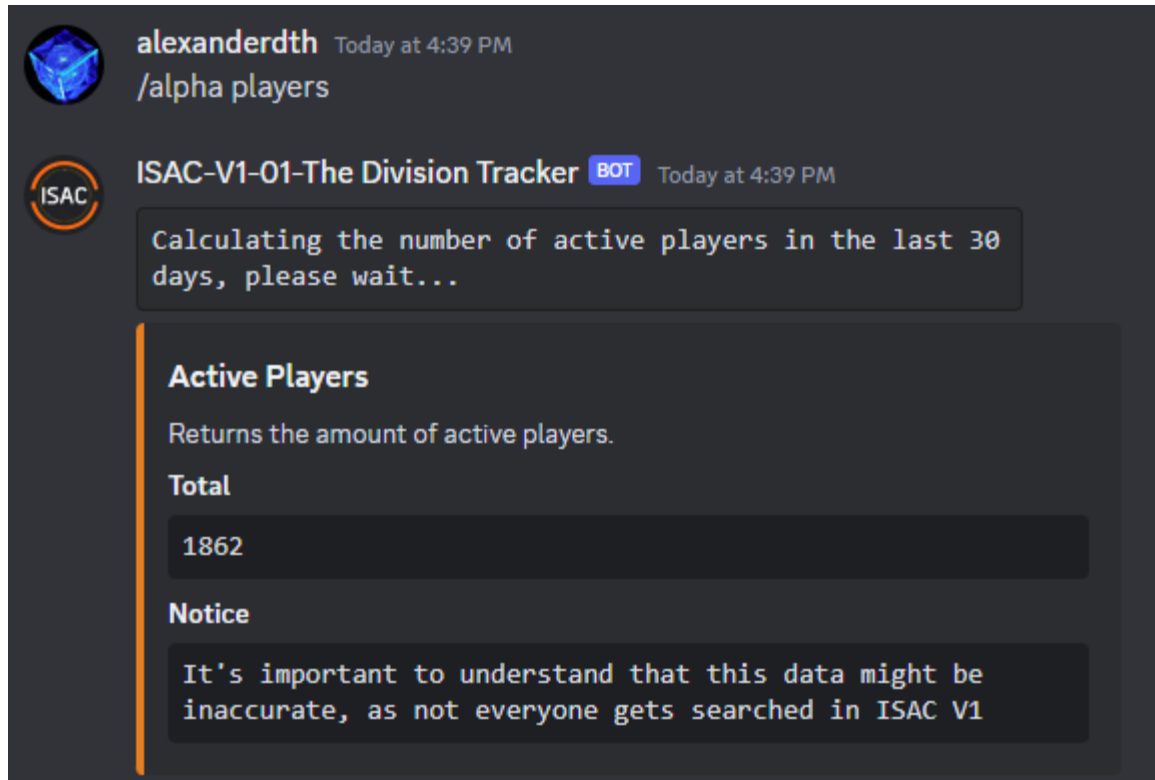
5. Pricing

`/alpha pricing` will return subscription pricing information. In other words, ISAC is free to use in it's official discord server. But if you want to use it in your own server, which you don't have to, but if you want, you will have to get a sub. Of course, everyone get's a 30 day free trial.

alexanderdth Today at 4:39 PM
/alpha pricing

ISAC-V1-01-The Division Tracker `BOT` Today at 4:39 PM

ISAC V1 Subscription Information

Pricing information for the 2 available subscripions.

Important
When getting the yearly sub, you automatically get both subs.
For your account and for a server of your choice.

Notice

```
Every user / server gets a 30 day free trial to use ISAC
V1 in both DMs and Servers
```

```
When the trial is over, the only place where you can run
commands is the official ISAC V2 discord available below.
```

```
What do you gain from this?
```

```
- User Plan: access ISAC in DMs for the ultimate privacy.
```

```
- Community Server Plan: users from that server can run
ISAC commands without having to have a subscription of
their own
```

Paypal
https://www.paypal.com/donate/?hosted_button_id=XBMWH8NP387EE

Official Discord
https://discord.gg/kCCZDz5UUe

Payment plans

```
Community Server Plan
Server has to be at least 3 months old or whitelisted
- 10 USD/month
- 30 USD/year (billed at 2.5 USD / month)
- Grants users in that server access to ISAC
```

```
User plan
User must be at least 3 months old or whitelisted
- 10 USD/month
- 30 USD/year (billed at 2.5 USD / month)
- Grants user access to running commands in  DMs
(ultimate privacy)
```
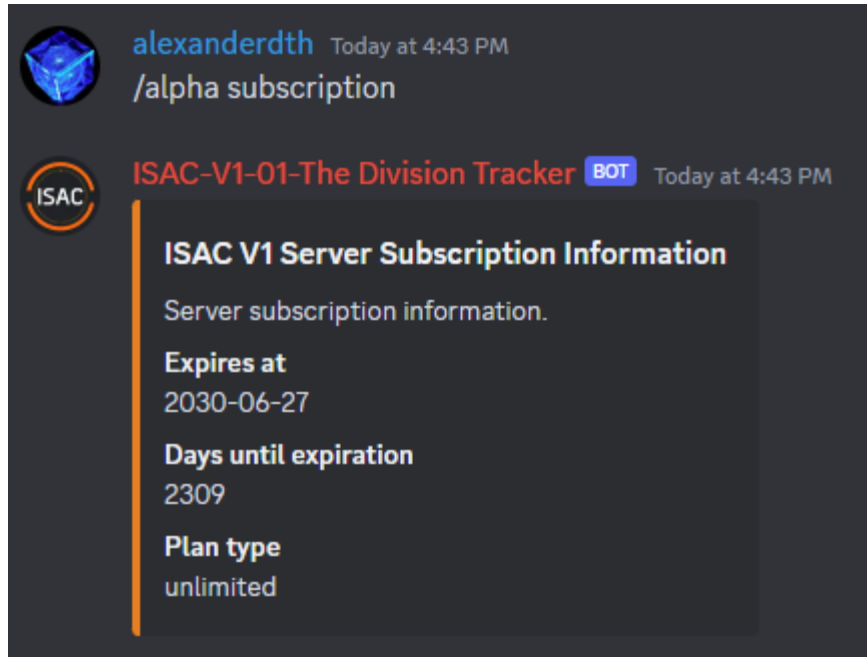
6. Subscription

`/alpha subscription` will return subscription information for your current active plan. You can run it in 2 ways:

- DM, yes, ISAC can be DMed. This will return info on your user plan:
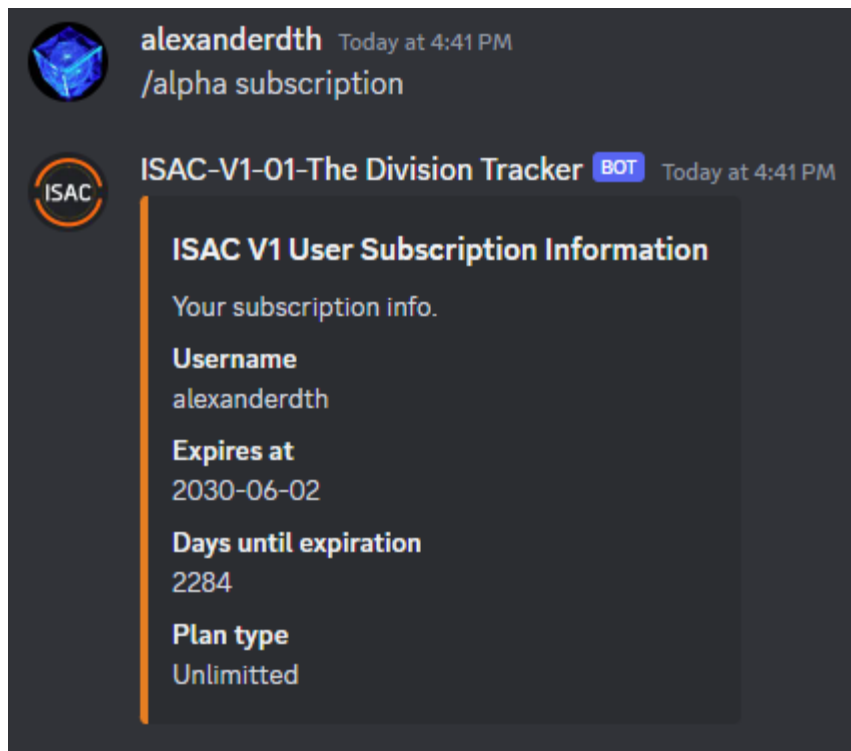
- Server, which will return server subscription:

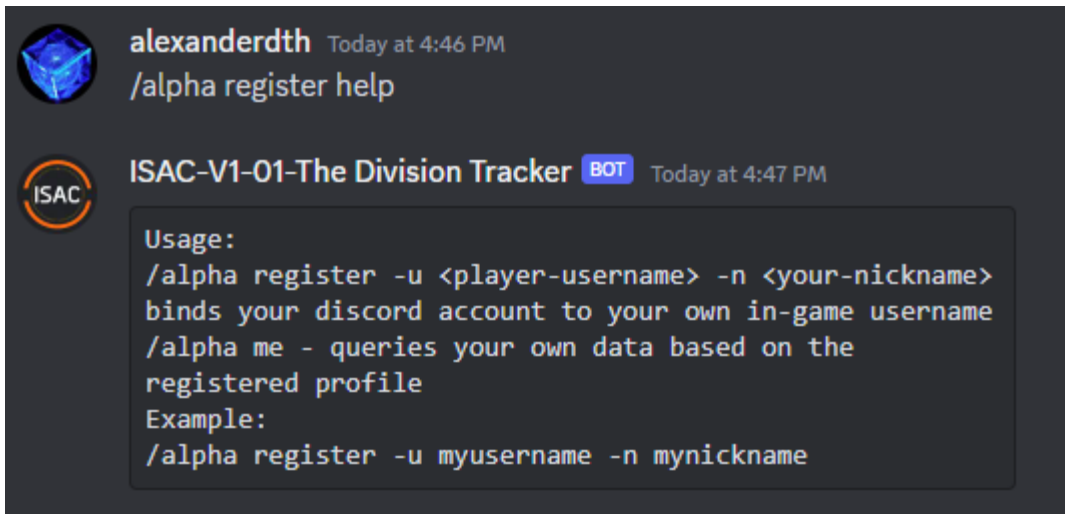## 7. Registration

`/alpha register -u <insert-username-here> -n <insert-nickname-here>` command, will help you bind your current discord account to your in-game Division account. This gives you access to:

- `/alpha analyze me` - self-analysis

`/alpha me` - profile tracking

Your first move would be to check how you can use it. Which is very simple. `/alpha register help`. This will display it's helper:

To explain this better, it simply wants you to provide it with:

- `-u`, which is your in-game username
- `-n`, a nickname that you want people to call you by, as it will be displayed on your profile.
- How to put them together: `/alpha register -u <insert-username-here> -n <insert-nickname-here>`
- Example:

Upon running that, you will see this:
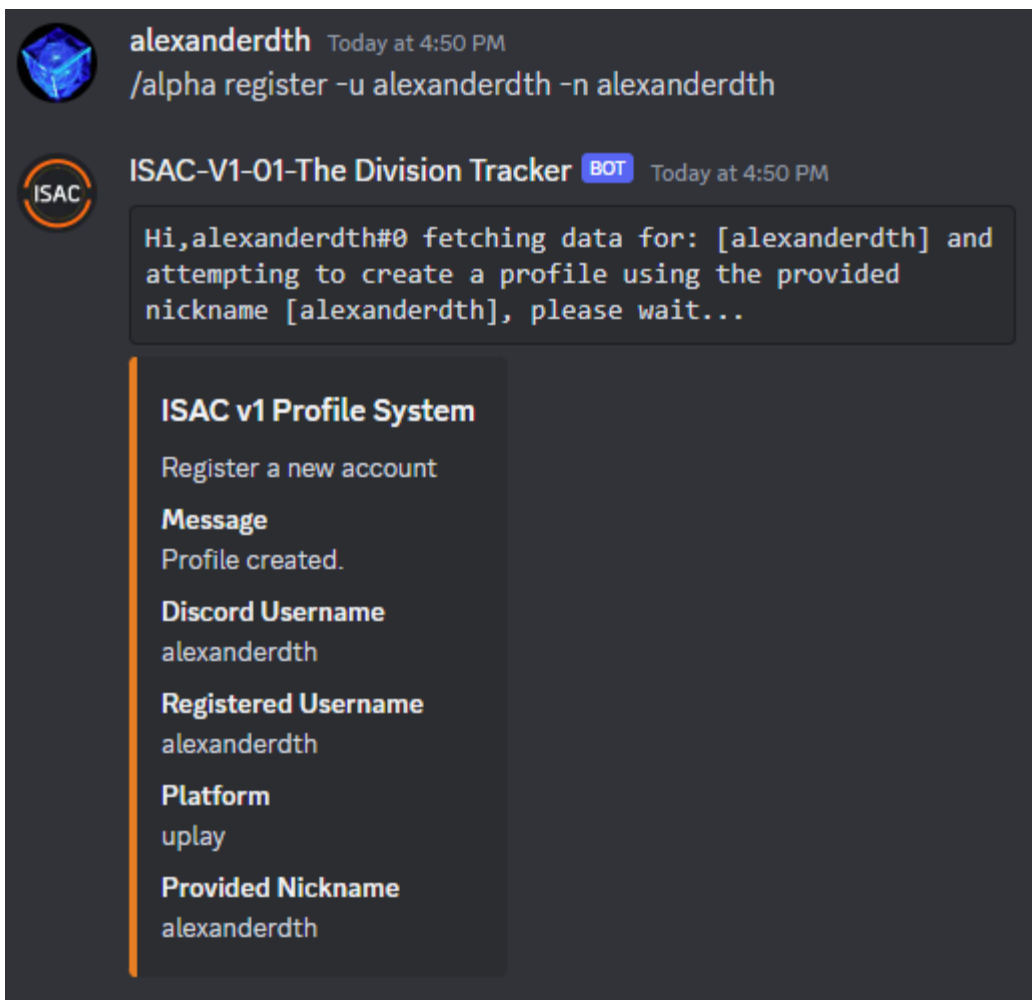
8. Removing your profile

`/alpha unregister` provides this functionality. Will not dive deep into this since it's the opposite to the step you find above. It will wipe your profile.

- Example:
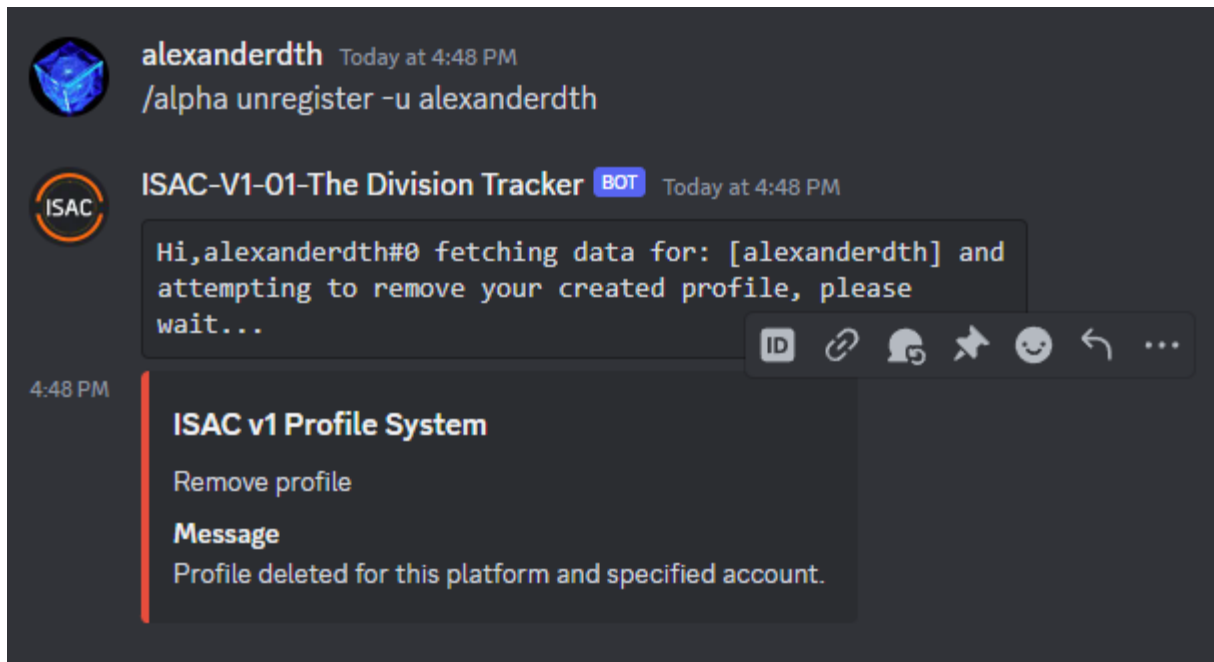
9. Player tracking

`/alpha track <insert-username-here>` is the most used command. You probably used it already, it's what gives ISAC it's power. This command connects to Ubisoft Connect Services, pulls data, passes it through it's filtering algorithms, stores it and then it gives it to you.
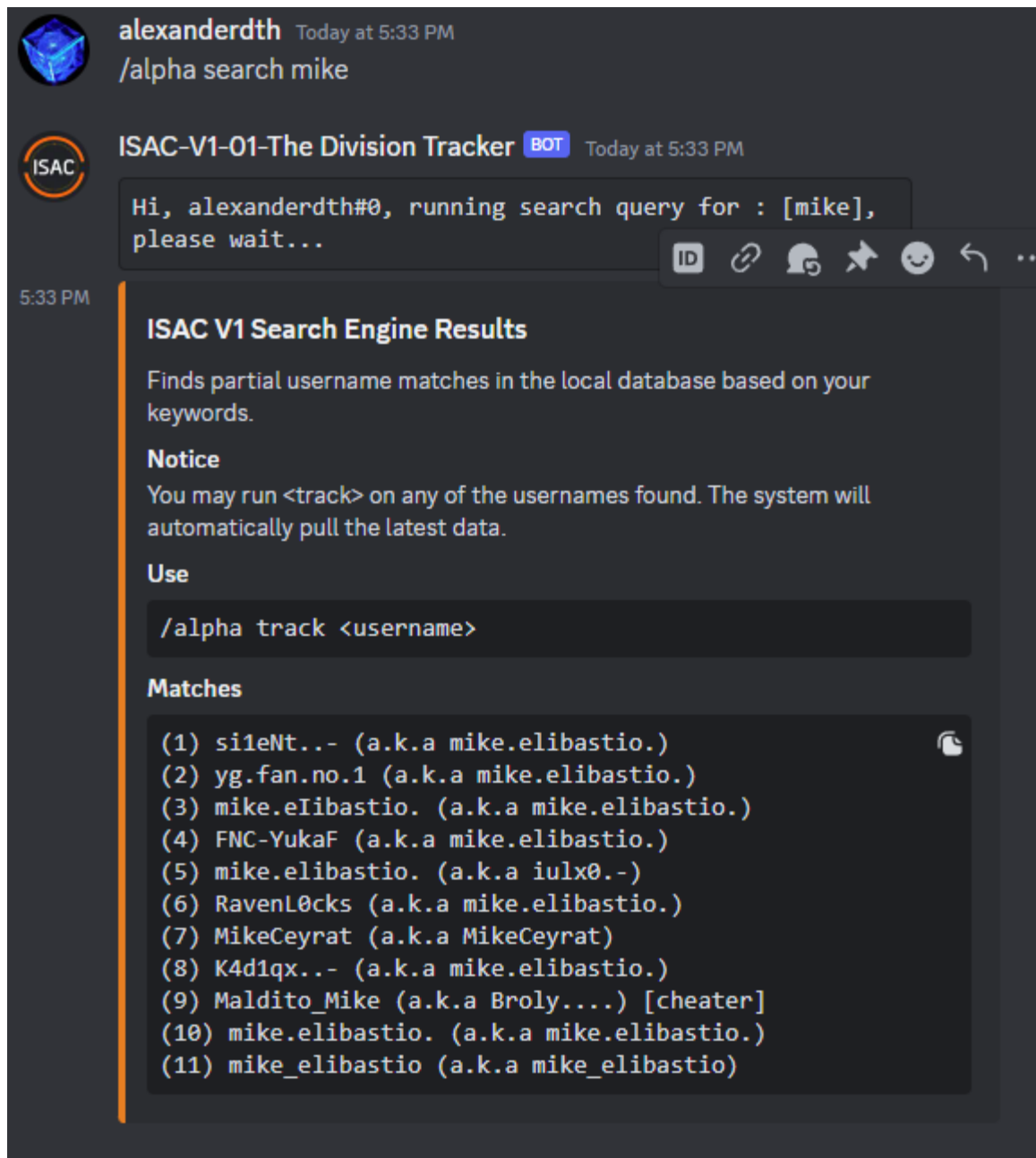
- Example:

10. Player searching

`/alpha search <insert-keyword>` is basically ISAC's own version of Google. Since ISAC stores it's data in a database, it makes it possible for users to search for it. This is useful in case you do not remember a name, you're lazy or you simply want to explore what you can find. It requires a simple keyword. Contrary to `/alpha`

`track <insert-username-here>`, it does not require the EXACT username, instead, you provide it with a keyword.

- Example:

There is an additional parameter which you can send it, `--legacy`. ISAC has a built-in method from grabbing older usernames. Some proviles have something listed on them that reads `Legacy / Pre-ISAC Usernames`. This is essentially a list of really old names auto-grabbed. You can "force" ISAC to search the database, based on these names.

- Example:

alexanderdth Today at 5:35 PM
/alpha search alex --legacy

ISAC-V1-01-The Division Tracker `BOT` Today at 5:35 PM

```
Hi, alexanderdth#0, running search query for : [alex],
please wait...
```

```
--legacy flag enabled. Will use Legacy / Pre-ISAC
Usernames
```

5:35 PM

ISAC V1 Search Engine Results

Finds partial username matches in the local database based on your keywords.

Notice
You may run <track> on any of the usernames found. The system will automatically pull the latest data.

Use

```
/alpha track <username>
```

Matches

```
(1) sniper_alex.96 (a.k.a sniper_alex.96)
(2) Siuolalex (a.k.a Siuolalex)
(3) Siuolalex (a.k.a Siuolalex)
```

10. User Merits

/alpha usermerits is a command that displays custom merits, created by staff members. Custom merits are segments of text displayed on each profile under Listed merits. The most common ones include:

- High Priority Target
- Suspicious Player
- Cheater Companion

Running that command, will output:
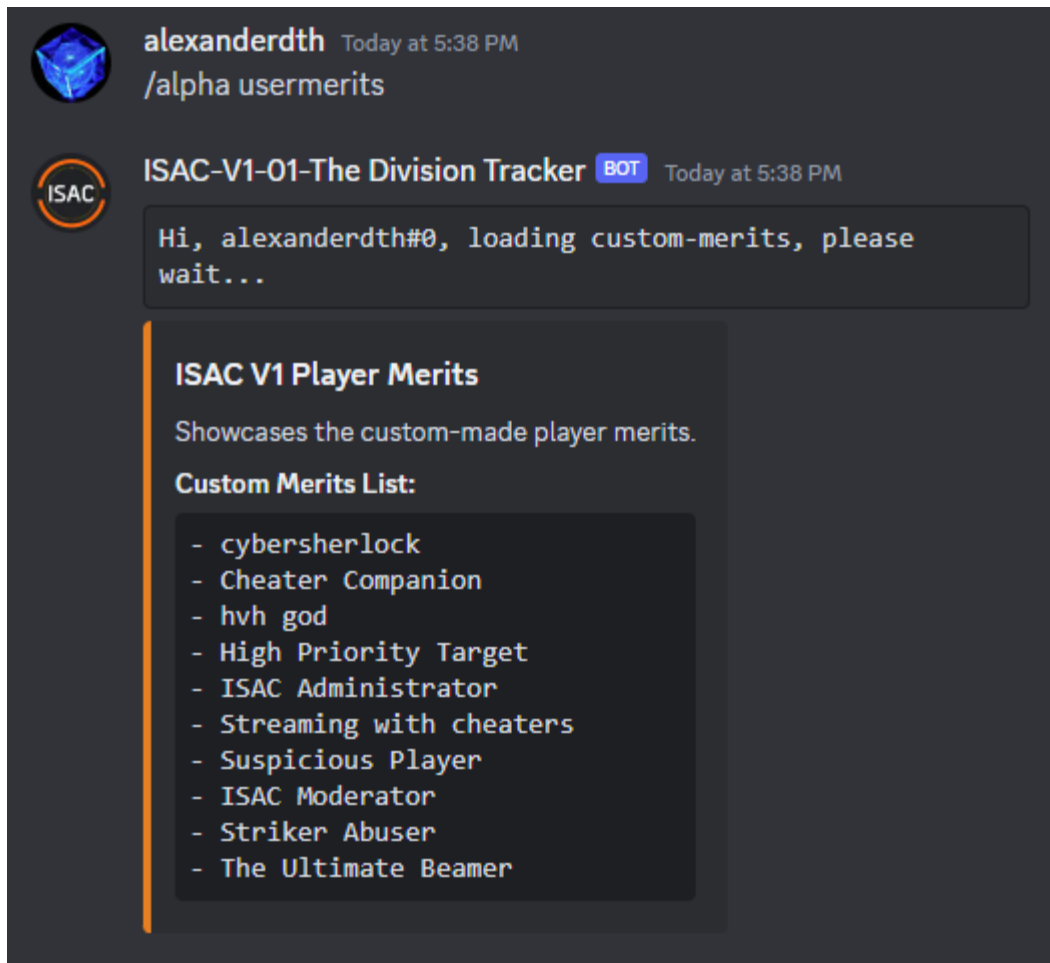
11. Report

`/alpha report <insert-cheater-username-here>` is a command that will submit a report directly to Ubisoft on your behalf. In order to be able to do this, certain conditions must be met:

- Player has to be a confirmed cheater in ISAC
- Player has to have evidence assigned to their profile
- A report has not already been submitted for this player in the last 24 hours. In other words, you can do it per player / per 24 hours. This is to prevent spam.
- Example:
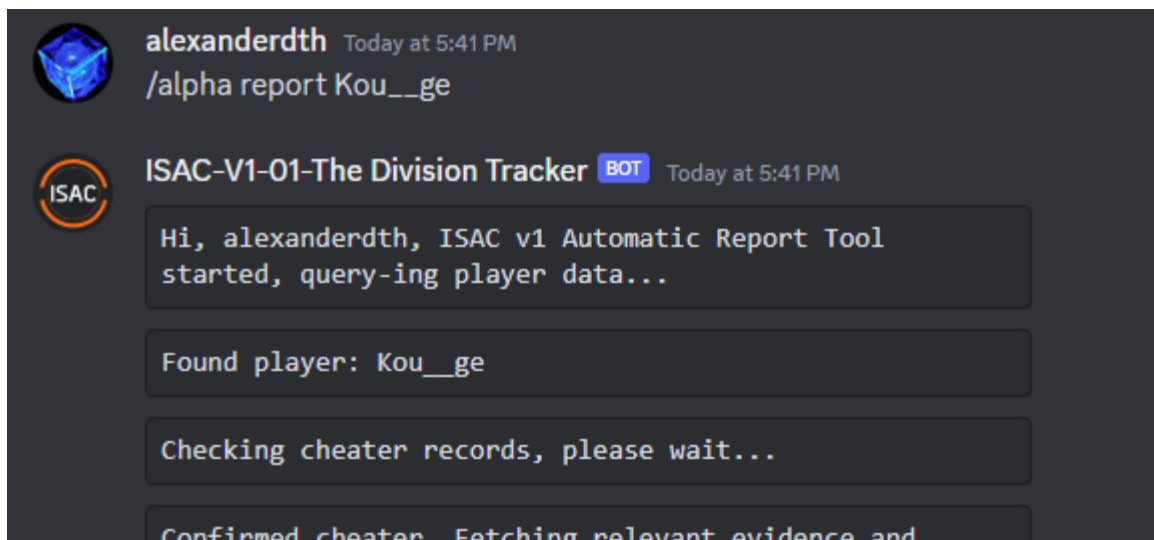
com finbeu cheater. Fetching relevant evidence and
sending request, please wait...

ISAC v1 Automatic Ubisoft Report Tool

This tool sends a report directly to Ubisoft with relevant data for them to
review.

Notice
This report is a direct channel of communication to Ubisoft Connect
Services.

Message Sent to Ubisoft
ISAC v1 Player Tracker Automatic Report System.

Greetings!

This is message was sent automatically by our discord community.
This message was sent by:

- Discord User: alexanderdth
- Discord Server: direct_message

Game: Tom Clancy's The Division
Cheater Information:

- Player Identifier / Uplay ID: 707fda5a-dbd7-47cd-a924-4c9c6ce1ebd6
- Current Username: Kou__ge
- Username History: Kou__ge
- Legacy / Pre-ISAC Usernames: not_found

Please keep in mind that you might see a different username in the videos,
hence why we provided a list of usernames to match the videos.
This is normal, as players change usernames all the time to avoid bans.

This evidence has been verified thoroughly by the ISAC Staff, no false
positives here.
We hope we will get justice for this kind of behaviour.
Thank you!

Result
Thank you, agent! Your report was submitted succesfully.

Case ID
500Rl000009sMPrIAM

Case Number
20172671

Evidence

Video / Screenshot Links sent to Ubisoft

Link 1
https://youtu.be/rvv-oOy6ypl

12. Congratulations

If you follow the steps from above, you will become an ISAC master. If you got any additonal questions, do not hesitate to contact the staff.