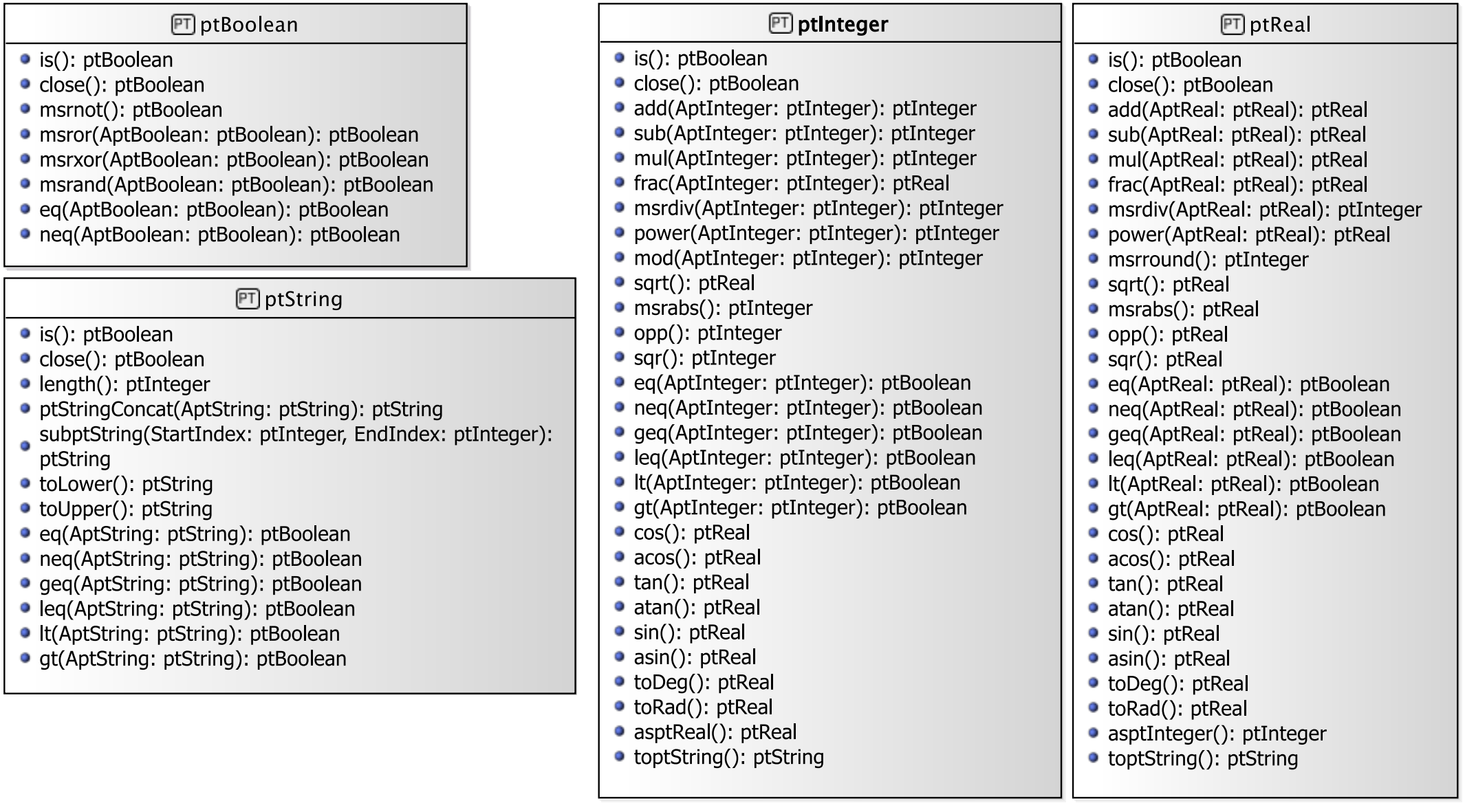
ptBoolean
is(): ptBoolean
close(): ptBoolean
msrnot(): ptBoolean
msror(AptBoolean: ptBoolean): ptBoolean
msrxor(AptBoolean: ptBoolean): ptBoolean
msrand(AptBoolean: ptBoolean): ptBoolean
eq(AptBoolean: ptBoolean): ptBoolean
neq(AptBoolean: ptBoolean): ptBoolean
ptString
is(): ptBoolean
close(): ptBoolean
length(): ptInteger
ptStringConcat(AptString: ptString): ptString
subptString(StartIndex: ptInteger, EndIndex: ptInteger): ptString
toLower(): ptString
toUpper(): ptString
eq(AptString: ptString): ptBoolean
neq(AptString: ptString): ptBoolean
geq(AptString: ptString): ptBoolean
leq(AptString: ptString): ptBoolean
lt(AptString: ptString): ptBoolean
gt(AptString: ptString): ptBoolean
ptInteger
is(): ptBoolean
close(): ptBoolean
add(AptInteger: ptInteger): ptInteger
sub(AptInteger: ptInteger): ptInteger
mul(AptInteger: ptInteger): ptInteger
frac(AptInteger: ptInteger): ptReal
msrdiv(AptInteger: ptInteger): ptInteger
power(AptInteger: ptInteger): ptInteger
mod(AptInteger: ptInteger): ptInteger
sqrt(): ptReal
msrabs(): ptInteger
opp(): ptInteger
sqr(): ptInteger
eq(AptInteger: ptInteger): ptBoolean
neq(AptInteger: ptInteger): ptBoolean
geq(AptInteger: ptInteger): ptBoolean
leq(AptInteger: ptInteger): ptBoolean
lt(AptInteger: ptInteger): ptBoolean
gt(AptInteger: ptInteger): ptBoolean
cos(): ptReal
acos(): ptReal
tan(): ptReal
atan(): ptReal
sin(): ptReal
asin(): ptReal
toDeg(): ptReal
toRad(): ptReal
asptReal(): ptReal
toptString(): ptString
ptReal
is(): ptBoolean
close(): ptBoolean
add(AptReal: ptReal): ptReal
sub(AptReal: ptReal): ptReal
mul(AptReal: ptReal): ptReal
frac(AptReal: ptReal): ptReal
msrdiv(AptReal: ptReal): ptInteger
power(AptReal: ptReal): ptReal
msrround(): ptInteger
sqrt(): ptReal
msrabs(): ptReal
opp(): ptReal
sqr(): ptReal
eq(AptReal: ptReal): ptBoolean
neq(AptReal: ptReal): ptBoolean
geq(AptReal: ptReal): ptBoolean
leq(AptReal: ptReal): ptBoolean
lt(AptReal: ptReal): ptBoolean
gt(AptReal: ptReal): ptBoolean
cos(): ptReal
acos(): ptReal
tan(): ptReal
atan(): ptReal
sin(): ptReal
asin(): ptReal
toDeg(): ptReal
toRad(): ptReal
asptInteger(): ptInteger
toptString(): ptString