

### ptBoolean

- is(): ptBoolean
- close(): ptBoolean
- msrnot(): ptBoolean
- msror(AptBoolean: ptBoolean): ptBoolean
- msrxor(AptBoolean: ptBoolean): ptBoolean
- msrand(AptBoolean: ptBoolean): ptBoolean
- eq(AptBoolean: ptBoolean): ptBoolean
- neq(AptBoolean: ptBoolean): ptBoolean

### ptString

- is(): ptBoolean
- close(): ptBoolean
- length(): ptInteger
- ptStringConcat(AptString: ptString): ptString
- subptString(StartIndex: ptInteger, EndIndex: ptInteger): ptString
- toLower(): ptString
- toUpper(): ptString
- eq(AptString: ptString): ptBoolean
- neq(AptString: ptString): ptBoolean
- geq(AptString: ptString): ptBoolean
- leq(AptString: ptString): ptBoolean
- lt(AptString: ptString): ptBoolean
- gt(AptString: ptString): ptBoolean

### ptInteger

- is(): ptBoolean
- close(): ptBoolean
- add(AptInteger: ptInteger): ptInteger
- sub(AptInteger: ptInteger): ptInteger
- mul(AptInteger: ptInteger): ptInteger
- frac(AptInteger: ptInteger): ptReal
- msrdiv(AptInteger: ptInteger): ptInteger
- power(AptInteger: ptInteger): ptInteger
- mod(AptInteger: ptInteger): ptInteger
- sqrt(): ptReal
- msrabs(): ptInteger
- opp(): ptInteger
- sqr(): ptInteger
- eq(AptInteger: ptInteger): ptBoolean
- neq(AptInteger: ptInteger): ptBoolean
- geq(AptInteger: ptInteger): ptBoolean
- leq(AptInteger: ptInteger): ptBoolean
- lt(AptInteger: ptInteger): ptBoolean
- gt(AptInteger: ptInteger): ptBoolean
- cos(): ptReal
- acos(): ptReal
- tan(): ptReal
- atan(): ptReal
- sin(): ptReal
- asin(): ptReal
- toDeg(): ptReal
- toRad(): ptReal
- asptReal(): ptReal
- toptString(): ptString

### ptReal

- is(): ptBoolean
- close(): ptBoolean
- add(AptReal: ptReal): ptReal
- sub(AptReal: ptReal): ptReal
- mul(AptReal: ptReal): ptReal
- frac(AptReal: ptReal): ptReal
- msrdiv(AptReal: ptReal): ptInteger
- power(AptReal: ptReal): ptReal
- msrround(): ptInteger
- sqrt(): ptReal
- msrabs(): ptReal
- opp(): ptReal
- sqr(): ptReal
- eq(AptReal: ptReal): ptBoolean
- neq(AptReal: ptReal): ptBoolean
- geq(AptReal: ptReal): ptBoolean
- leq(AptReal: ptReal): ptBoolean
- lt(AptReal: ptReal): ptBoolean
- gt(AptReal: ptReal): ptBoolean
- cos(): ptReal
- acos(): ptReal
- tan(): ptReal
- atan(): ptReal
- sin(): ptReal
- asin(): ptReal
- toDeg(): ptReal
- toRad(): ptReal
- asptInteger(): ptInteger
- toptString(): ptString