

# **Boosting: combining elementary classifiers to learn a “strong” classifier**

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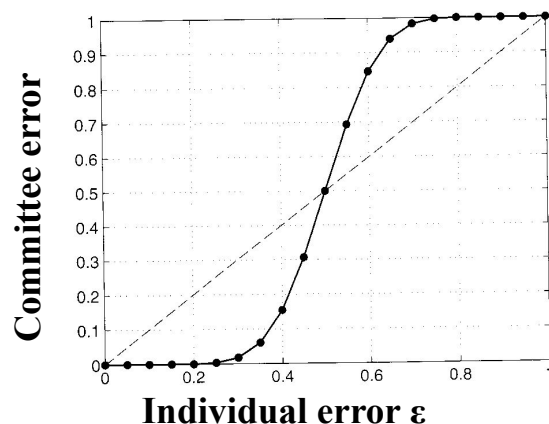
# Essential principle: "wisdom of the crowd"

**Set-up a "committee of experts"**  
each one can be wrong, but combining opinions  
increases the chance to obtain correct prediction!

## Theoretical justification:

- suppose N independent classifiers, each with same error rate  $E_{\text{gen}} = \varepsilon$
- decision by a "majority" vote is wrong if and only if more than half of the committee is wrong

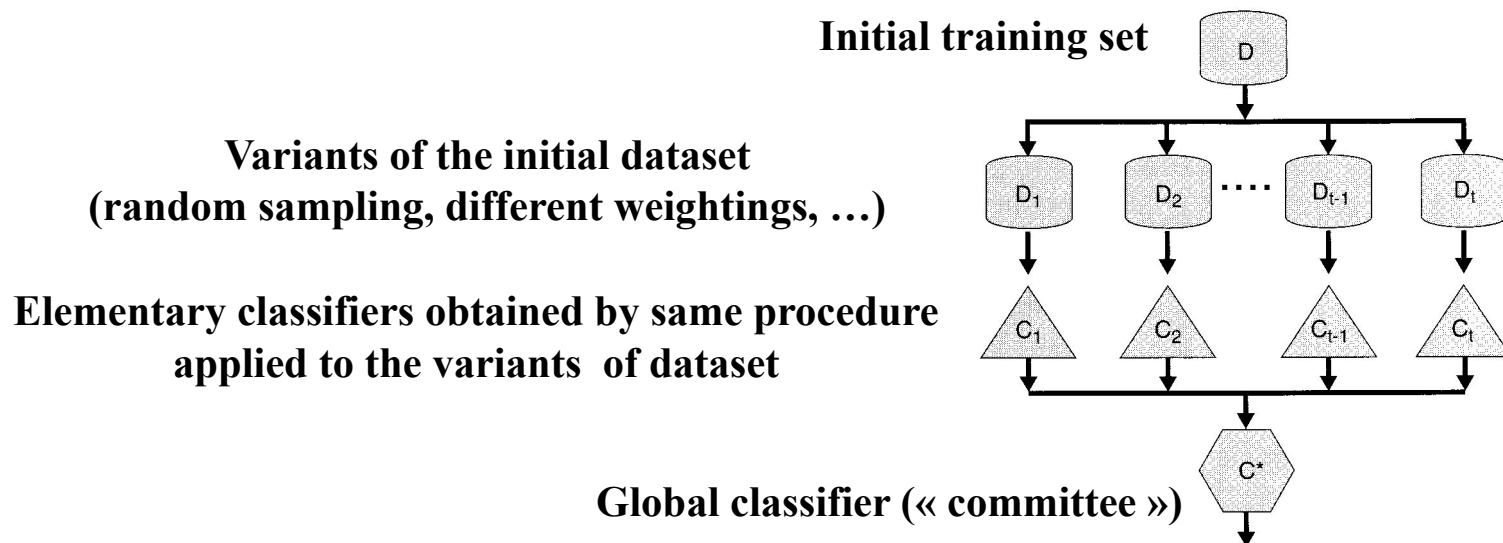
$$\square \text{Error}_{\text{committee}} = \sum_{k=N/2}^N C_k^N \varepsilon^k (1 - \varepsilon)^{N-k}$$



**Spectacular improvement of decision  
(under condition that  $\varepsilon < 0.5!!$ )...  
...and the larger N (# of experts),  
the bigger the improvement**

# Various methods to produce the elementary classifiers to combine

- Use totally different algorithms
- Same algorithm, but with different parameters and/or initializations
- **Modify the training set**



□ **Very GENERAL methods,  
applicable to enhance any « elementary » algorithm**

# Bagging

## **Variants of training set obtained by random sampling (with re-placement) from initial dataset**

(kind of "**bootstrap**" □ random duplication/erasure of some examples, depending on the variant)

- **Useful and efficient in particular if the “elementary” algorithm is “sensitive to data noise” (because then different variants of training set shall induce quite different classifiers)**
- ***Reduces over-fitting*, because the final classifier is a kind of average of classifiers learnt on different realizations of the same data**

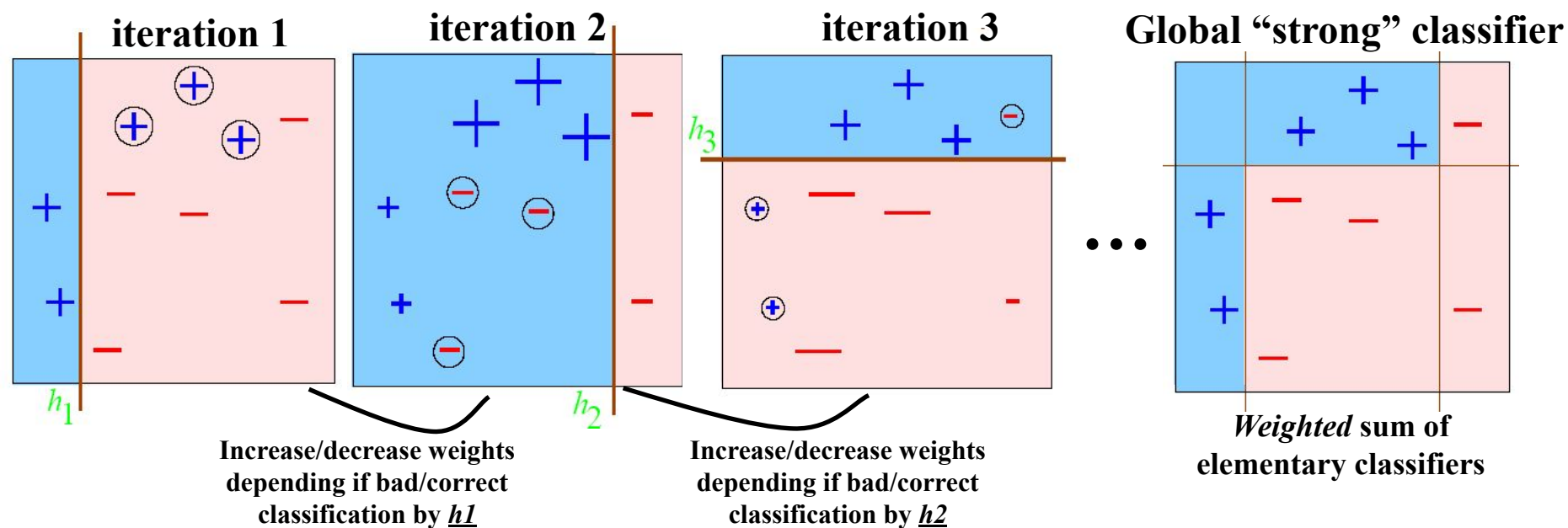
# Boosting

**Iterative method for adding new classifiers to the committee:**

**variants of training dataset obtained by successive weightings of the same examples**

**(computed for “focusing” on hard examples,**

**i.e. incorrectly classified by previous elementary classifiers)**



## adaBoost (“adaptive Boosting”)

- Initial training set:

$$S = \{ (\mathbf{x}_1, u_1), \dots, (\mathbf{x}_k, u_k) \}, \text{ with } u_i \in \{+1, -1\}, \quad i=1, k$$

- Initial weights:  $w_0(\mathbf{x}_i) = 1/m$  for all  $i=1, k$  (or  $1/2p$  for pos, and  $1/2n$  for neg)

- For each iteration (or round)  $t$  from 1 to  $T$ , do:

1. Learn/choose 1 classification rule  $h_t$  on  $(S, w_t)$  using algorithm A

2. Compute weighted error  $\varepsilon_t$  of  $h_t$  on  $(S, w_t)$ :  $\varepsilon_t = \sum_{i=1}^k w_t(x_i) \times \|h_t(x_i) - u_i\|$

3. Deduce reliability score  $\alpha_t$  of  $h_t$ :  $\alpha_t = \frac{1}{2} \ln \left( \frac{1 - \varepsilon_t}{\varepsilon_t} \right)$  [ $\alpha_t > 0$  if  $\varepsilon_t < 0.5$ , and  $\rightarrow +\infty$  if  $\varepsilon_t \rightarrow 0$ ]

4. Modify weights of examples, i.e. for  $i$  from 1 to  $k$ , do:

$$w_{t+1}(x_i) = \frac{w_t(x_i)}{Z_t} \times \begin{cases} e^{-\alpha_t} \text{ si } h_t(x_i) = u_i \text{ (i.e. } x_i \text{ bien classé)} \\ e^{+\alpha_t} \text{ si } h_t(x_i) \neq u_i \text{ (i.e. } x_i \text{ mal classé)} \end{cases}$$

- Output the global “strong” classifier:  $H(x) = \text{signe} \left( \sum_{t=1}^T \alpha_t h_t(x) \right)$

# Convergence Theorem

Freund & Schapire (inventors of the algorithm)  
have demonstrated the following theorem:

**If each elementary classifier has error-rate  $< 0.5$ ,  
 then empirical error of  $H_T$  on  $S$  decreases  
exponentially with the number  $T$  of iterations**

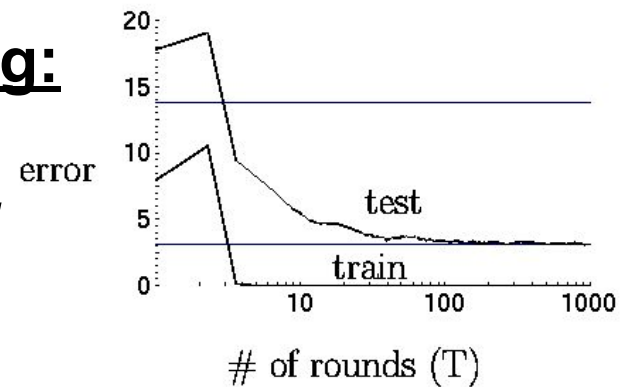
**More precisely**  $E_{emp}(H_T) = \frac{1}{k} \sum_{i=1}^k \|H_T(x_i) - u_i\|$  **is bounded by:**

$$E_{emp}(H_T) \leq \prod_{t=1}^T [2\sqrt{\varepsilon_t(1-\varepsilon_t)}] = \prod_{t=1}^T \sqrt{1-4\gamma_t^2}$$

(where  $\gamma_t = 0.5 - \varepsilon_t$  is the improvement of  $h_t$  compared to random decision)

# Boosting and margins

**Typical error training curve for boosting:**  
***the generalization error continues to decrease many iterations after training error becomes zero!!***

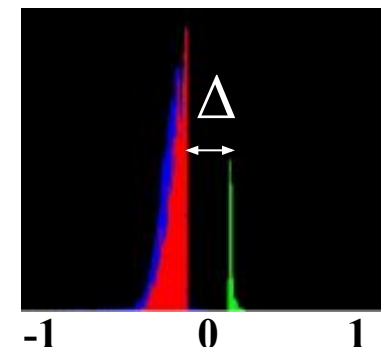


**Reason: even after training\_error reaches 0,  
 adaBoost continues to increase *margins*  
 i.e. output  $\neq$  between negative and positive examples**

**Margin  $m$  of strong classifier  $H_T$  on example  $x_i$ :**

$$m(H_T, x_i) = \frac{\sum_{t=1}^T \alpha_t h_t(x_i)}{\sum_{t=1}^T \alpha_t}$$

$m(x_i) \in [-1; +1]$ , and  $x_i$  correctly classified  $\Leftrightarrow m(x_i) > 0$ ,  
 but **the more  $|m|$  increases, the larger the  $\Delta$  separation between positive and negative examples**





# Risk of over-fitting by adaBoost?

- **Weight increase of « ambiguous » examples**  
☐ **risk of over-fitting?**
- **Fortunately, generalization error bounded by:**

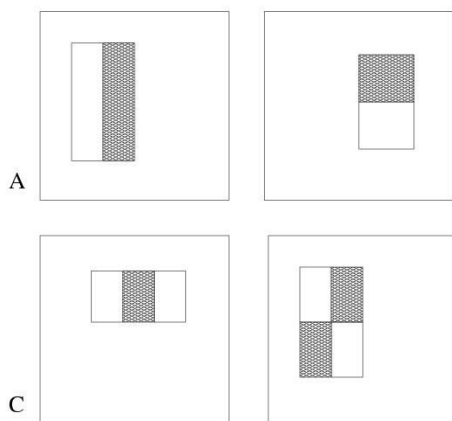
$$E_{gen}(H_T) < \Pr(m(H_T, x) \leq \theta) + O\left(\sqrt{\frac{\delta}{n\theta^2}}\right)$$

where  $n$  is the # of examples, and  $\delta$  the VC-dimension of  $h_t$  family

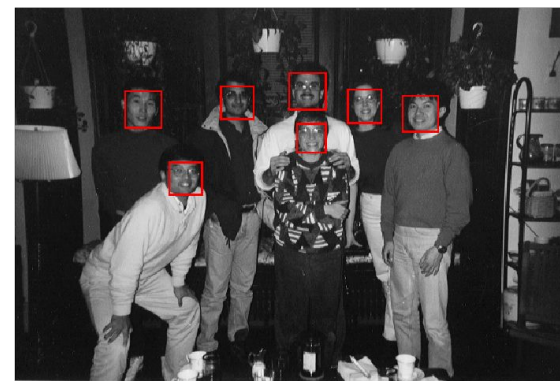
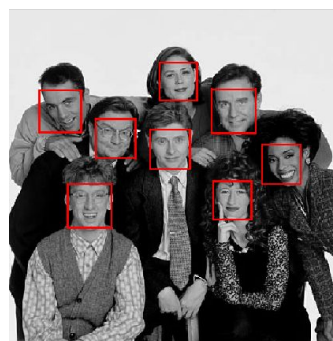
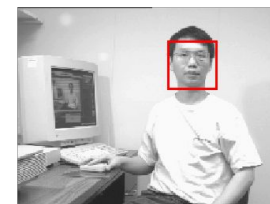
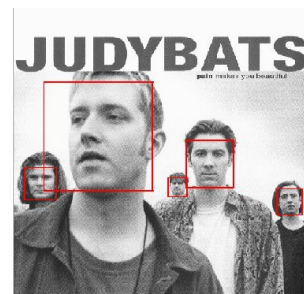
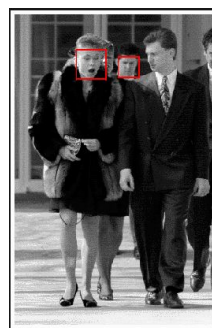
- ☐ **if  $p(m(H_T, x) < \theta)$  very low for a big-enough  $\theta$ ,  
then good generalization.**

**In practice the margin  $m$  increases with iterations,  
so this bound decreases 😊**

- **Visual object detection by selection-boosting of « Haar features »; initial example initial = face detection by Viola&Jones (2001)**



**Weak classifiers =  
comparison of sums of  
pixels in adjacent rectangles**



**Result of applying strong classifier on  
multiple sub-windows of various sizes  
and positions (“window scanning”)**

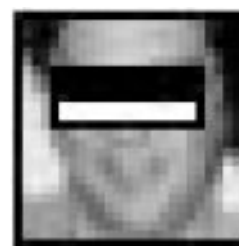
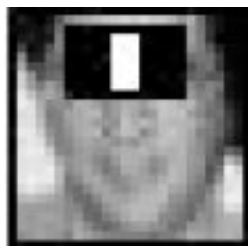
# Boosting as feature selection (and weighting)

**adaBoost = weighted vote by a committee of "weak classifiers" obtained by iterative weightings of examples**

□ **Final STRONG classifier:** 
$$H(x) = \text{sign} \left( \sum_{t=1}^T \alpha_t h_t(x) \right)$$

**Idea of Viola&Jones in 2001: use as weak classifier very simple boolean features selected in a family (e.g. all Haar-like features)**

**⇔ Weak Learner = search of feature with lowest weighted error**



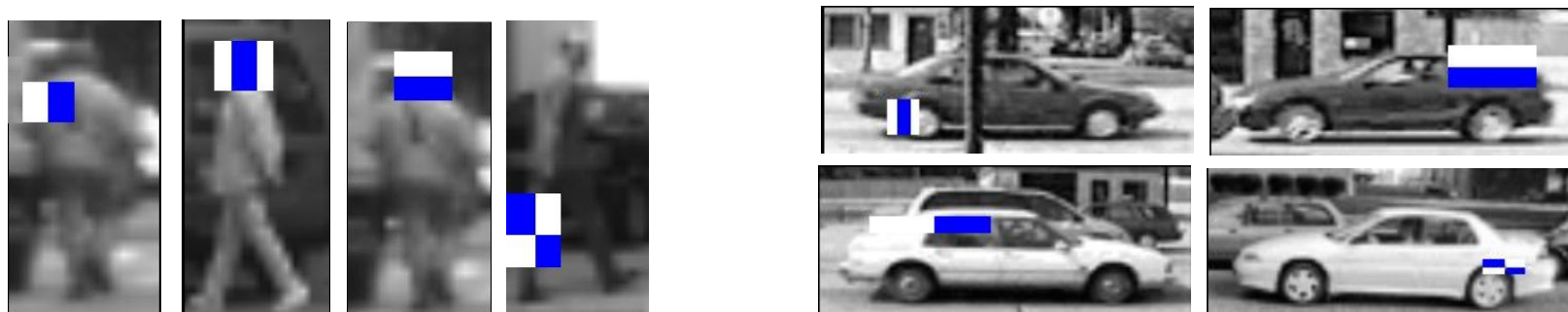
**Using a 24x24 pixels detection window, with all possible combinations of horizontal&vertical location and scale of Haar, the full set of features has 45,396 ≠ features (and ~10 times more in a 32x32 window) □ brute-force exhaustive search possible!**

# Outcome of boosting with $\neq$ feature families



Typical connected-Control-Points selected during Adaboost training

For comparison, typical Adaboost-selected Haar features



# Result of car & pedestrian detection with boosting



**Cars (from behind) : ~ 95% detection  
with < 1 false alarm / image**

**[Research conducted in ~2009  
@ center for Robotics  
of MINES ParisTech]**



**Pedestrian (daytime) : ~80% detection  
with < 2 false alarms / image**

# Hyper-parameters for adaBoost

- **Type of weak classifiers assembled**
- **The “weak learner”  $L$  which trains/generates a new weak classifier at each iteration (and potential hyper-parameters of  $L$ )**
- **# of iterations (= also the # of assembled weak classifiers)**



- **Advantages**

- Can boost the performance of ANY learning algo (if able to handle weighting of examples)
- Can build a strong classifier with ANY type of very weak classifiers (slightly better than random)
- Can be used as an algorithm for selecting “weakly discriminative features” (cf. Viola & Jones)

- **Drawbacks**

- Training time can be rather long (especially in “discriminative-feature selection” case)
- Potential risk of over-fitting?