Recursion

- A problem solving technique where an algorithm is defined in terms of itself
- n A recursive method is a method that calls itself
- A recursive algorithm breaks down the input or the search space and applies the same logic to a smaller and smaller piece of the problem until the remaining piece is solvable without recursion.
- Sometimes called "divide and conquer"

Recursion vs. Iteration

n in general, any algorithm that is implemented using a loop can be transformed into a recursive algorithm

n moving in the reverse direction is not always possible unless you maintain an additional data structure (stack) youself.

Recursion Analysis

- n in general, recursive algorithms are
 - more efficient
 - more readable (but occasionally quite the opposite!)
 - more "elegant"
- n side effects
 - mismanagement of memory
 - "over head" costs

Recursion Components

- n Solution to the "base case" problem
 - for what values can we solve without another recursive call?'
- Reducing the input or the search space
 - modify the value so it is closer to the base case
- n The recursive call
 - Where do we make the recursive call?
 - What do we pass into that call?

How recursion works

When a method calls itself – it is just as if that method is calling some other method. It is just a coincidence that the method has the same name args and code. A recursive method call created an identical copy of the calling method and everything else behaves as usual.

Think of the method as a rectangle of code and data, and recursion is just a layering or tiling of those rectangles with information passing to with each call and information returning from each call as the method finshes.

GCD Algorithm

- Algorithm terminates when the X % Y is zero.
- Notice that each time the function calls it self, the 2nd arg gets closer to zero and must eventually reach zero.

```
public void foo( int x)
 if (x == 0)
       return;
 else
       System.out.println(x);
       foo(x - 1);
public static void main( String args[])
 foo(7);
```

** Identify the Base case, recursive call and reduction / modification of the input toward the base case.

```
public int foo( int x)
 if (x == 0)
        return 0;
 else
        return x + foo(x-1);
public static void main( String args[])
        System.out.println(foo(7));
```

** Identify the Base case, recursive call and reduction / modification of the input toward the base case.

```
public int foo( int x, int y)
 if (x == 0)
        return y;
 else
        return foo(x-1, y+1);
public static void main( String args[] )
        System.out.println(foo(3, 4));
   Identify the Base case, recursive call and reduction
or modification of the input toward the base case.
```

```
public int foo( int x, int y )
 if (x == 0)
        return y;
 else
        return foo(x-1, y+x);
public static void main( String args[])
        System.out.println(foo(3, 4));
```

Now.. You help me write this

Write a recursive function that accepts an int and prints that integer out in reverse on 1 line

- what is the base case?
- How do I reduce the input toward base case?
- Nhat do I pass to the recursive call?

One more try!

Write a recursive function that accepts a string and prints that string out in reverse on 1 line.

- what is the base case?
- How do I reduce the input toward base case?
- What do I pass to the recursive call?

Other Examples ...

- n Bad examples (but for illustration/treaching)
 - factorial
 - exponential
 - Fibonacci numbers
 - power

Other Examples ...

- Good examples
 - Towers of Hanoi
 - **I** GCD
 - Eight Queens
 - Binary Search Trees
 - Maze traversal (I.e recovery from dead ends, backtracking)

Tail Recursion optimization

Recursion can use up a lot of memory very quickly!

The compiler can generate assembly code that is iterative but guaranteed to compute the exact same operation as the recursive source code.

It only works if the very last statement in your method is the recursive call. This is tail recursion.