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Determination of Optimal Locations for ATM Network Service Points

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The object of the study is a network of ATMs

The subject of the study is the effectiveness of customer service by points of the ATM network

Key problems:

- lack of an integrated approach to solving the problem of placing network service points,
- simplification of optimization tasks,
- difficulty in assessing the effect of the techniques used

The goal is to find the most effective algorithm for constructing a complex network of service points (ATMs)

Tasks:

- key research models' identification,
- formation of the model structure, including mathematical formulation,
- implementation of algorithms,
- assessment of the effectiveness of the applied methods,
- general conclusions' formulation

Source: OpenStreetMap



ATMs on the working population density map

$$\max \sum_i f_i(d(x_i, X))$$

where

d is the fixed demand at each point

x_i from the total set (X),

$i = 1, 2, \dots, n$ are the possible locations of each point of sale,

f is a function that maximizes the fixed demand at the point of sale i

$$f_x(X) = \omega_x e^{-X^2} \quad d(x_i) = \frac{N_{x_i} + P_{x_i}}{\beta_{x_i}}$$

N_{x_i} – resident population,

P_{x_i} – working population,

β_{x_i} – number of ATMs at the point x_i

Source: OpenStreetMap



- **Points** are priority locations for ATM placement according to the mini-sum distance model,
- **Polygons** are priority locations for ATM placement according to the market share maximization model,
- **Heat map** – working and living population

- **Local population:**

$$\max \sum_i f_i(d(x_i, X))$$

+ setting weight
using PageRank
method

- **Passers-by customers:**

$$\max_{Y \in G_i | Y|} \sum_{p \in P} f_p \cdot g(D(Y, p))$$

$G = (N, A)$ – branch network, N – network nodes, A – graph edges, Y – possible points for placing branches on the network G (placement is possible both on nodes and on edges).

P – non-empty network client paths, $p_i \in P$ – set of non-empty paths at a node i , f_p – flow of potential clients along any route $p \in P$, D – distance, g – distance minimization function

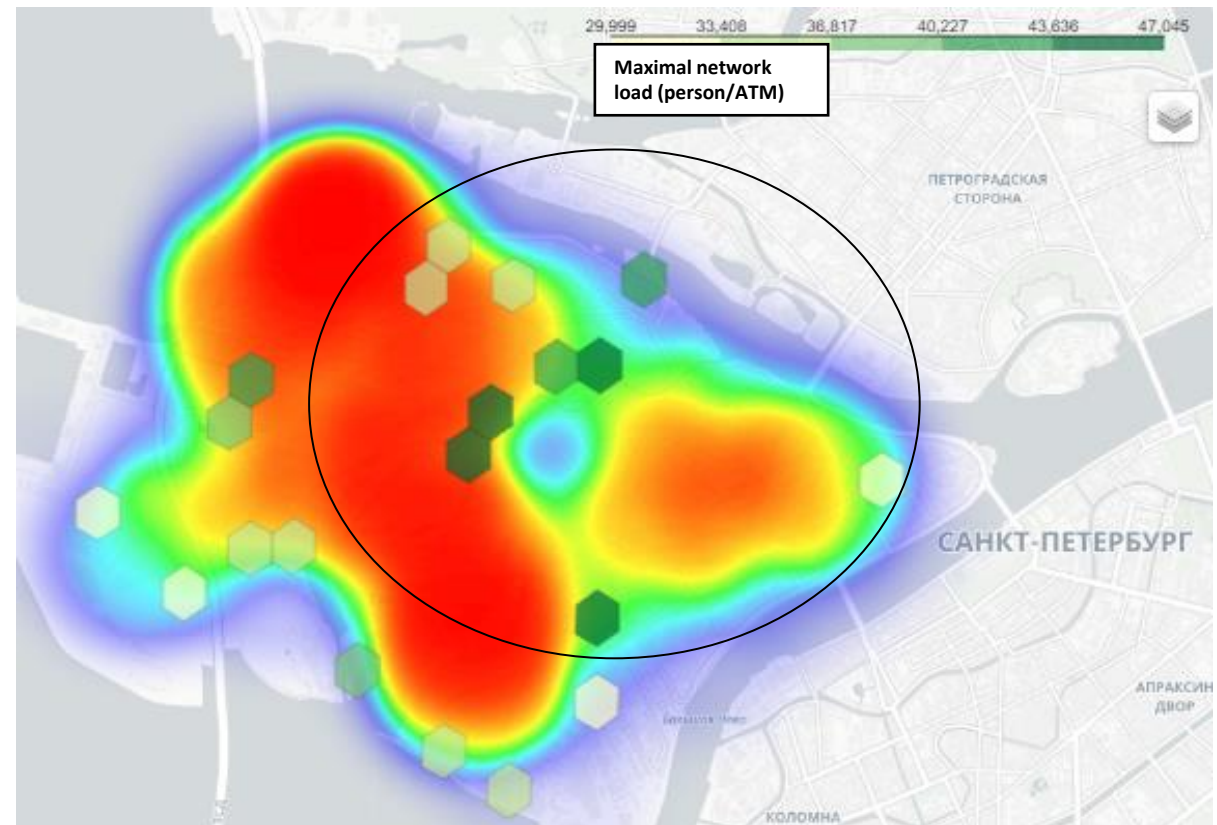
The probabilistic Huff model

$$\max(C_i \cdot P_{ij}) = \max(C_i \cdot \frac{\frac{S_j}{T_{ij}^\lambda}}{\sum_{j=1}^M \frac{S_j}{T_{ij}^\lambda}})$$

C_i – number of buyers in district i ,
 P_{ij} – the probability of choosing point j by a buyer from district i ,
 S_j – retail area of the point j ,
 T_{ij} – travel time from area i to point j ,
 λ – the coefficient of buyers' sensitivity to distances,
 N – number of the city's districts,
 M – number of service points.

Simulation result:

The building density factor influenced on the right-hand shift of service points' location



The probabilistic Huff model

The building density factor influenced on the right-hand shift of service points' location



Building density polygons (retail area)



Shortest paths to a certain ATM

$$\begin{aligned} & \max(C_i \cdot P_{ij}) \\ & = \max(C_i \cdot \frac{\exp(V_{ij})}{\sum_{j=1}^M \exp(V_{ij})}) \\ & V_{ij} = \sum_{k=1}^s A_{ijk} \end{aligned}$$

V_{ij} – evaluation of attractiveness,
 A_{ijk} – the value of k parameter's attractiveness

Attractiveness parameters:

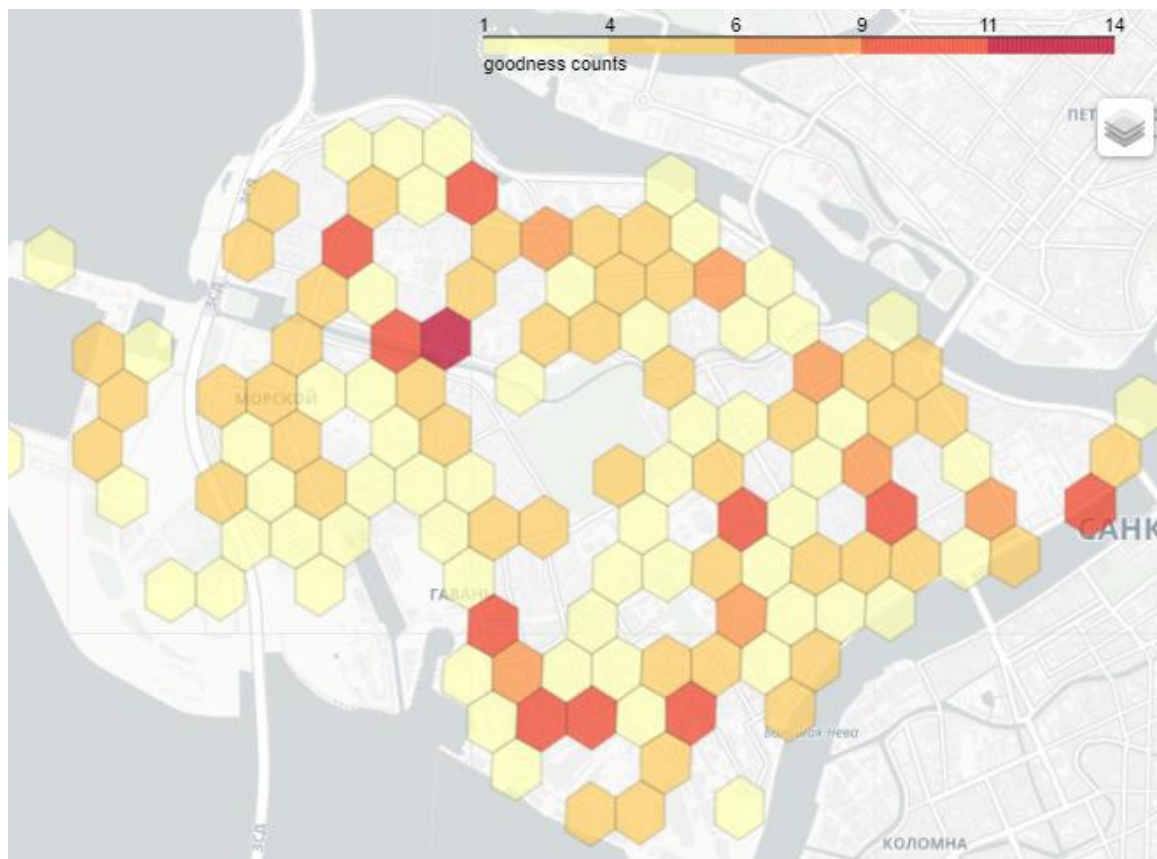
- the ratio of the volume of retail space to the remoteness of ATMs,
- proximity to bus stops and shops,
- remoteness of competitors

Simulation result:

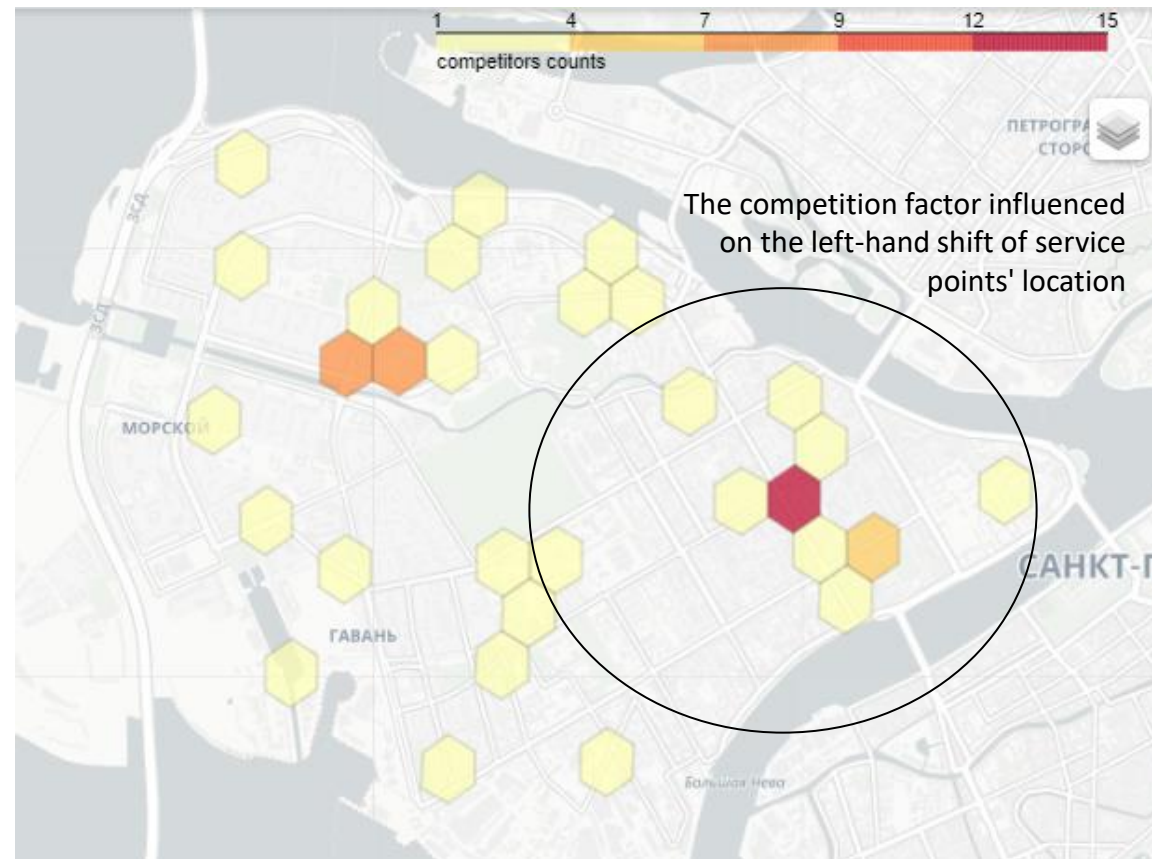


The competition factor
 influenced on the left-hand shift
 of service points' location

The McFadden Model



Density of shops and bus stops



Density of competing ATMs' placement

Clustering by building density

$$\operatorname{argmin}_S \sum_{i=1}^k \sum_{x \in S_i} \rho(x, \mu_i)^2$$

$\rho(x, \mu_i)^2$ is a distance function between x (multiple data set points) and μ_i (cluster center)

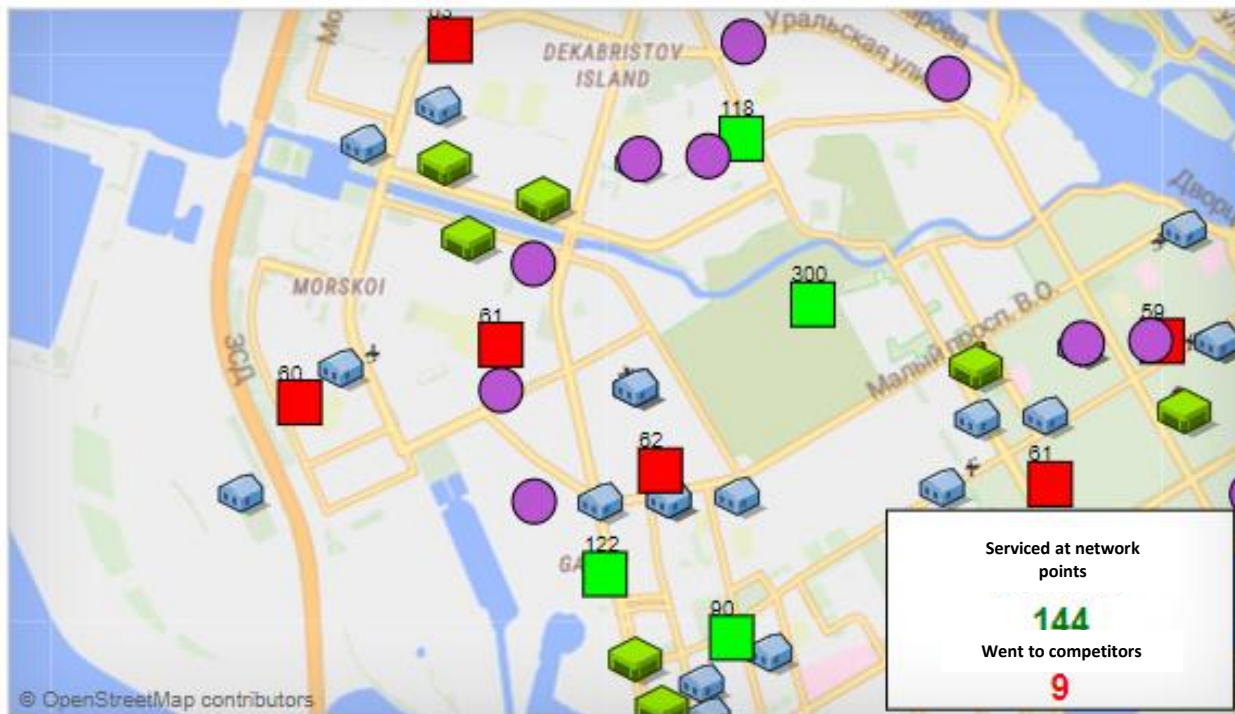


k-means






Hierarchical clustering

Expected result: assessment of the effectiveness of the considered models in terms of the number of clients served and those who went to competitors



Idea: modeling takes place on the basis of two types of agents - ATMs and clients. Clients are generated by green and blue tents. ATMs are static and shown as multi-colored squares. In the process of imitation, the client arrives, is served, goes to the starting point, or goes to a competitor. The ATM agent monitors the readiness status of each ATM instance.

Designations:

- | | | | |
|---|----------------------------------|---|--|
|  | The ATM is free and ready to use |  | Client generation point (residential building) |
|  | ATM requires loading banknotes |  | Customer generation point (stop/store) |
|  | Competitor ATM | | |

	The McFadden Model	Combined model	Clustering	The Huff Model	The Simplest Analytical Model
Number of clients served	136	142	144	143	122
The number of customers, left for competitors	5	7	9	10	14
Percentage of incoming customers' retention	96,45%	95,30%	94,12%	93,46%	89,71%

- The best model by the metric of the number of clients served is the **spatial hierarchical clustering model**. Advantages of use: ease of implementation, scalability to large data sets. Disadvantages: sensitivity to outliers that distort the average; duration of execution of the algorithm due to the iterative approach.
- In terms of incoming customer flow retention metrics, the best is the **McFadden model**. Highlighting the competition factor had a positive effect on customer retention rates.
- **The combined model** took second place in both metrics. By distinguishing two types of client flow, this model turned out to be more balanced in terms of network load.
- **The Huff model** is sensitive to assessing the parameters of the attractiveness of service points, and in **the simplest model** there is an underestimation of the influence of the spatial factor and the competition factor, therefore, for these models we see the lowest results.

Thanks for your attention