Shortest Path Problem

Dijkstra's algorithm

- · maintain a set of explored nodes S for which we have determined the shortest path distance d(v) from s to u
- · Initialize S= ES3, dES3=0
- repeatedy choose unexplored node y which minimites

 T(V) = min d(u) + l

 es (u,v): ues Shortest path to u in explored part
- · add v to S, and set d(v) = Ti(v)

run times:

| operation | Diikstra 1 | Array | Binary Heap | d-way Heep | Fib Heap |
|-------------|------------|-------|-------------|------------|----------|
| insert | n | h | 10g n | diagan | ١ |
| extract Min | n | n | 10g n | diogun | 105 h |
| Change Key | m | 1 | 109n | logan | 1 |
| 15 Empty | n | 1 | 1_1 | 1 |) |
| Total | | U3 | mogn | mlogen | m+nlogn |