

How to Play



PLACE A BID ON YOUR ASTRONAUTS

During the TAKEOFF COUNTDOWN to the NEXT LAUNCH, place your bids on the crew by pressing the PLACE BID button next to each of the 3 astronauts. Adjust your bid by using the keyboard input or the **◀** and **▶** buttons.



3... 2... 1... BLAST OFF!

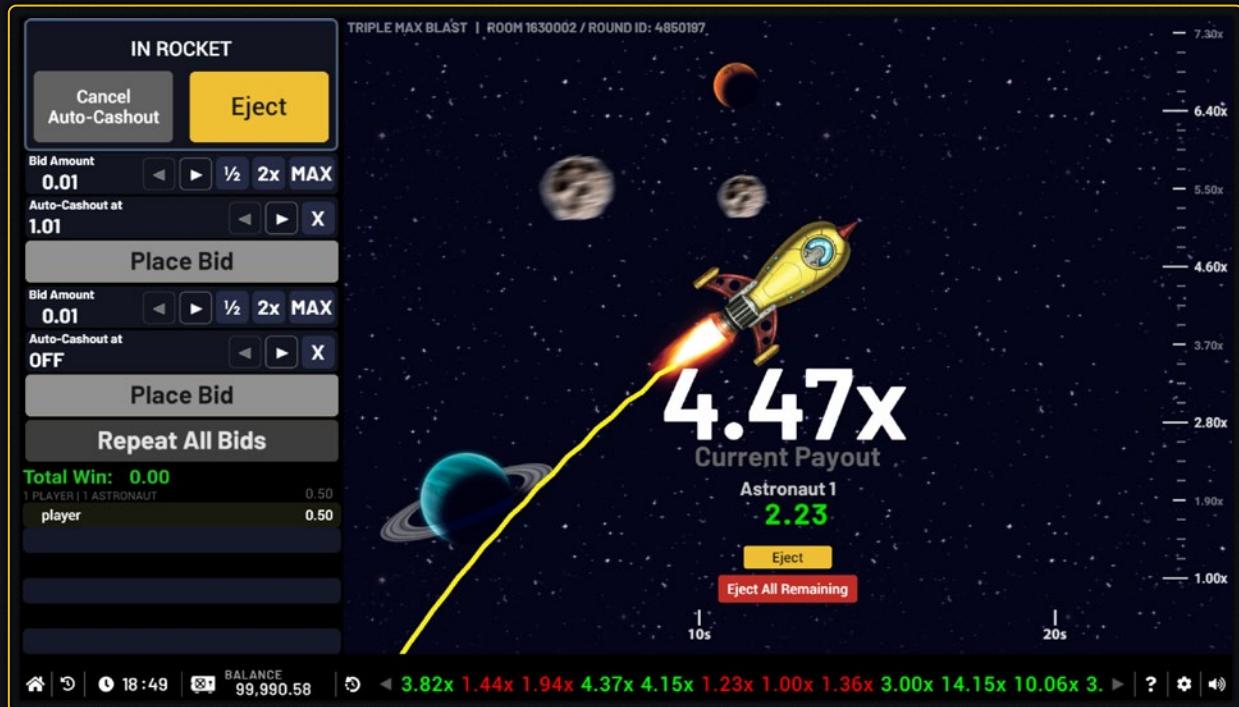
The Rocket will take off at launch time and follow a trajectory through space while the win multiplier grows. The objective is to have your astronauts eject before the rocket explodes! The higher the rocket flies, the larger the multiplier!



EJECT!

Press the EJECT button next to each of the astronauts to eject them before the rocket explodes to claim your win! How high will your multiplier climb? You can also set the game to automatically eject your astronauts when a certain multiplier is reached.

The Return To Player (RTP) is 96.00%



WIN LIMITS

There are several limits to the amount you can win in a single round:

Max Player Profit	Total Max Round Profit	Max Multiplier
200,000 €*	200,000 €*	100,000x*

Max Player Profit is the total maximum profit one player can win across all 3 bids in a round. Total Max Round Profit is the maximum that will be paid out for all the players in a room for a single round. Max Multiplier is the highest the multiplier will go, so long as it does not conflict with the previous 2 parameters.

The game will automatically cash you out if you reach any of the limits listed above and had auto-eject set above the reached limitation. In the event of an auto-eject or manual eject occurring simultaneously as the rocket explodes, the player will lose their bid.

* These are the default game settings. Check the paytable in-game for exact limits.

IN-FLIGHT CONTROLS



Shows the multipliers from the previous rounds in a scrolling ticker.
Navigate with the ▲ and ▼ buttons



Shows the elapsed time for the current round



Shows the multiplier for the current round

Total Win: 25.00	2 PLAYERS 2 ASTRONAUTS	50.12
PLAYER 1	5.20x	34.74
PLAYER 2	2.12x	15.38

Shows all bids from all players and their winnings for the round

Eject

Ejects your bid from the current rocket and collects the payout based on your bid amount and the current multiplier

Eject All Remaining

Ejects all currently active bids and collects the payouts for each one based on bid amount and current multiplier

Cancel Auto-Cashout

Disables the previously set auto-cashout for the selected bid

CONTROL MAP

Bid Amount
0.25

Sets the amount to be wagered for the next round. Your payout will be your wager multiplied by the indicated multiplier value if you eject at that time



Increases or decreases the bid amount

1/2 **2x** **MAX**

1/2: Reduces your current bid to half its current value
2x: Increases your current bid to twice its current value
Max: Increases your current bid to the maximum allowed value

Auto-Cashout at
3.00

Sets your wager to automatically cash-out once the specified multiplier is reached



Increases or decreases the multiplier value for auto-cashout



Disables auto-cashout

Place Bid

Places the currently configured bid for the next launch

Edit Bid

Removes your bid so that the parameters can be changed

Repeat All Bids

Repeats all bids placed during the previous round, including auto-cashout settings

CONTROL MAP



Returns to the casino lobby



Displays the record of play for the game



Opens the game's Help page



Turns all sounds off or on



Opens the Settings Panel. Note: Gameplay continues in background

Note: The game requires a stable connection to the server. Server lag can affect the outcome. This may cause you to not eject in time. If the connection to the server is too slow, the rocket will flash red to warn players of this problem.

Misuse/Malfunction voids all pays and plays.