

Deep Learning for Object Tracking

Semester Project Presentation

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Introduction

- **Object tracking:** track an object in any sequence, given only its first frame bounding box annotation.



Figure 1: SiamRPN++ tracker on the MountainBike sequence of OTB-2015.

Tracking is hard!

To be successful, the tracker has to be:

- **Class-agnostic**
- Robust to severe **appearance changes** (lighting conditions, rotations, changes in aspect ratio, motion blur)
- Able to handle temporary **occlusions**
- Robust to semantic **distractors**

A challenging benchmark dataset: OTB-2015

Distractors:



Rotations:

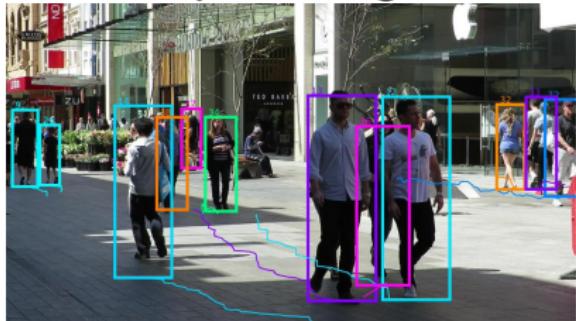


Scaling:



Variants of the tracking problem

People tracking



Semi-supervised video segmentation



- Not class-agnostic.
- Tracking by detection paradigm.
- Benchmarked on the MOTChallenge [Milan et al., 2016].

- No 'causal' requirement (all the frames are provided from the beginning).
- No real-time requirement.
- Benchmarked on the DAVIS Challenge [Perazzi et al., 2016].
- Very short sequences (2-4 seconds, mean number of frames per sequence: 69.7).

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- Object Detection literature
- Real-time trackers

3 My work

- Reproducing SiamRPN
- Other approaches

4 Results

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Single Shot MultiBox Detector (SSD)

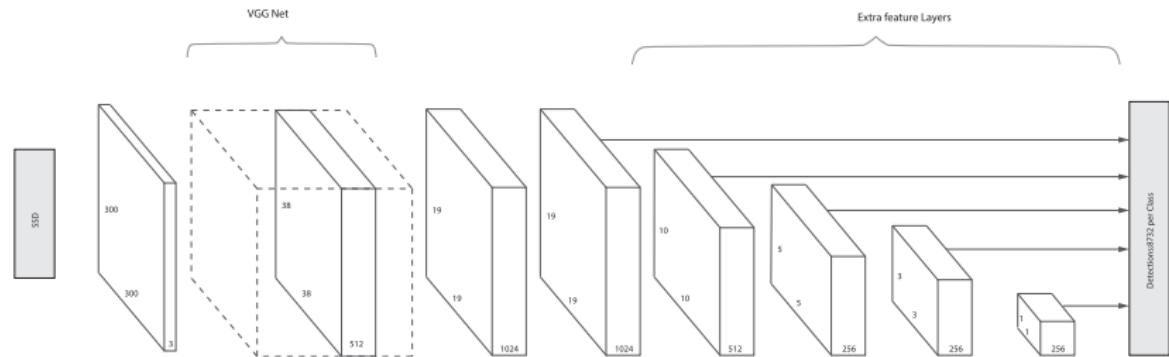


Figure 2: SSD architecture [Liu et al., 2016]

The default boxes

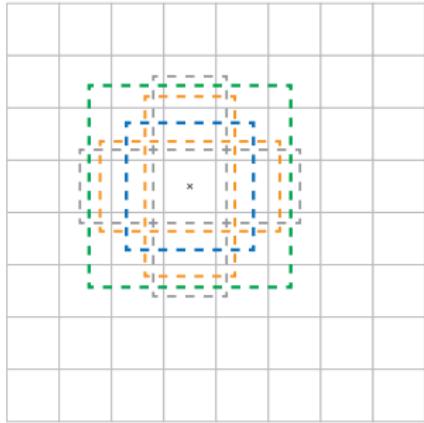


Figure 3: Default boxes as used in SSD. For every feature map (here 8×8) and at every feature map location center, we define 6 default boxes.

At the k^{th} feature map, we define the scale values s_k and s'_k .

For every aspect ratio value $a \in \{1, 2, 3, \frac{1}{2}, \frac{1}{3}\}$, the default box has width and height:

$$\begin{cases} w = s_k \sqrt{a} \\ h = \frac{s_k}{a} \end{cases}$$

so that its area is $w \times h = s_k^2$.

Finally, we add the 1:1 default box of scale s'_k (the green one on figure 3).

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Siamese Fully Convolutional network (SiamFC)

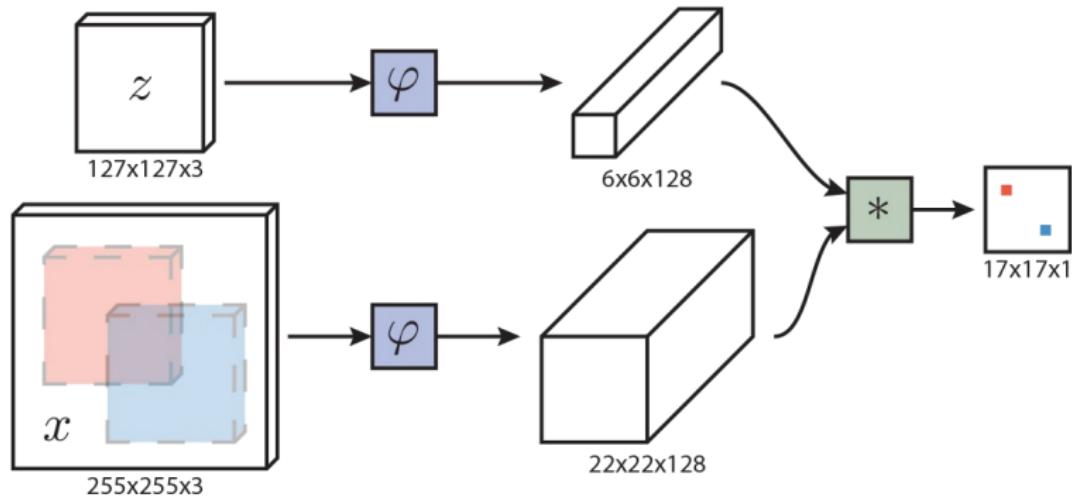


Figure 4: Siamese architecture [Bertinetto et al., 2016]

Siamese Region Proposal Network (SiamRPN)

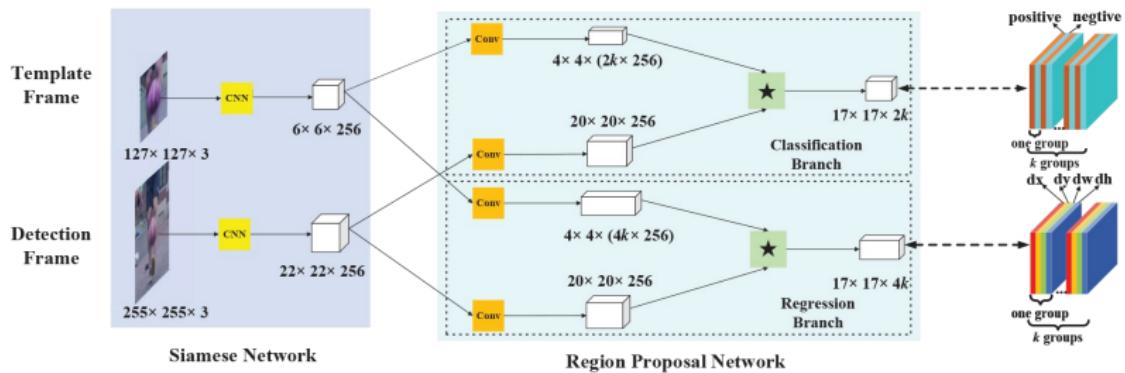


Figure 5: SiamRPN architecture [Li et al., 2018b]

Accurate Tracking by Overlap Maximization (ATOM)

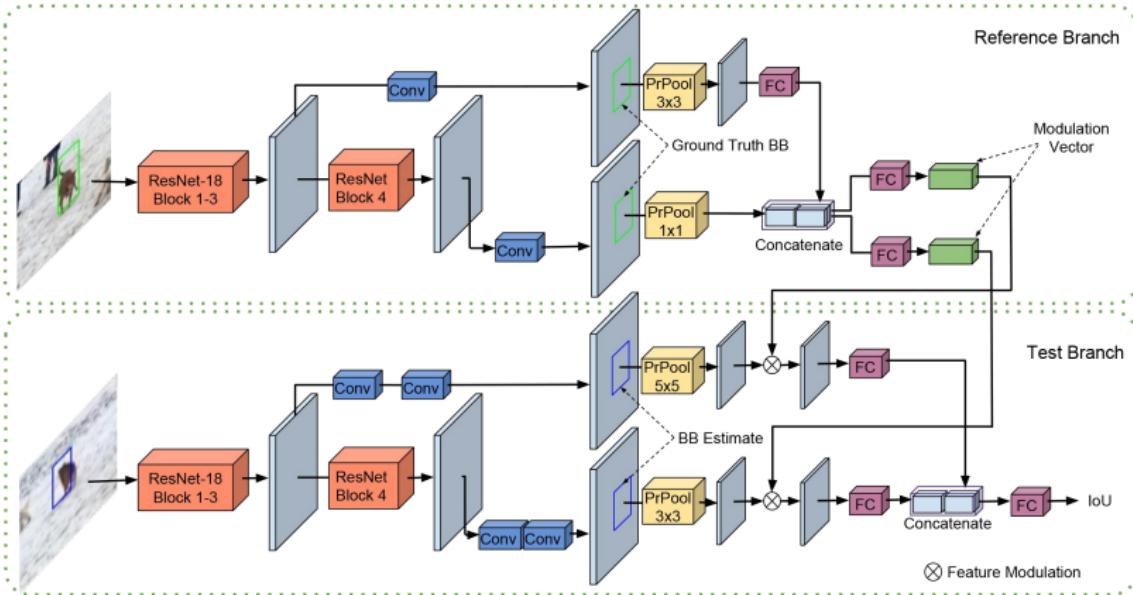


Figure 6: ATOM architecture [Danelljan et al., 2018]

SiamRPN++

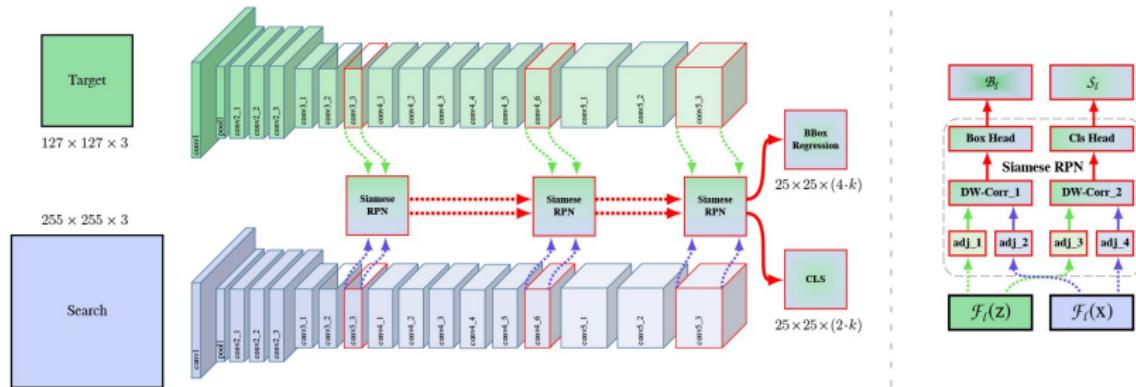


Figure 7: SiamRPN++ architecture [Li et al., 2018a]

(Submitted to arXiv.org on 31 Dec 2018!)

State-of-the-art on OTB-2015

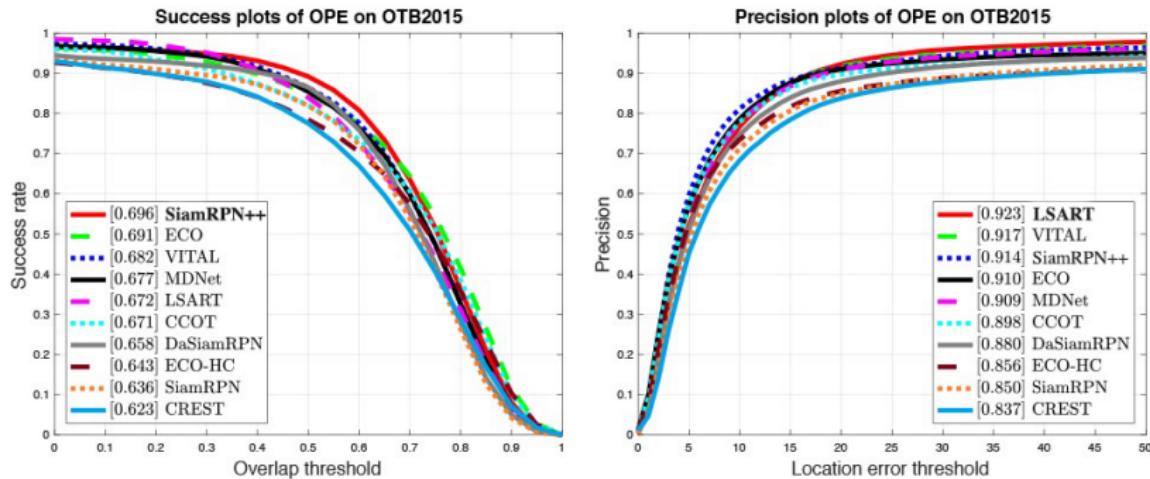


Figure 8: Comparison of the success and precision plots with the state-of-the-art trackers on the OTB-2015 dataset.

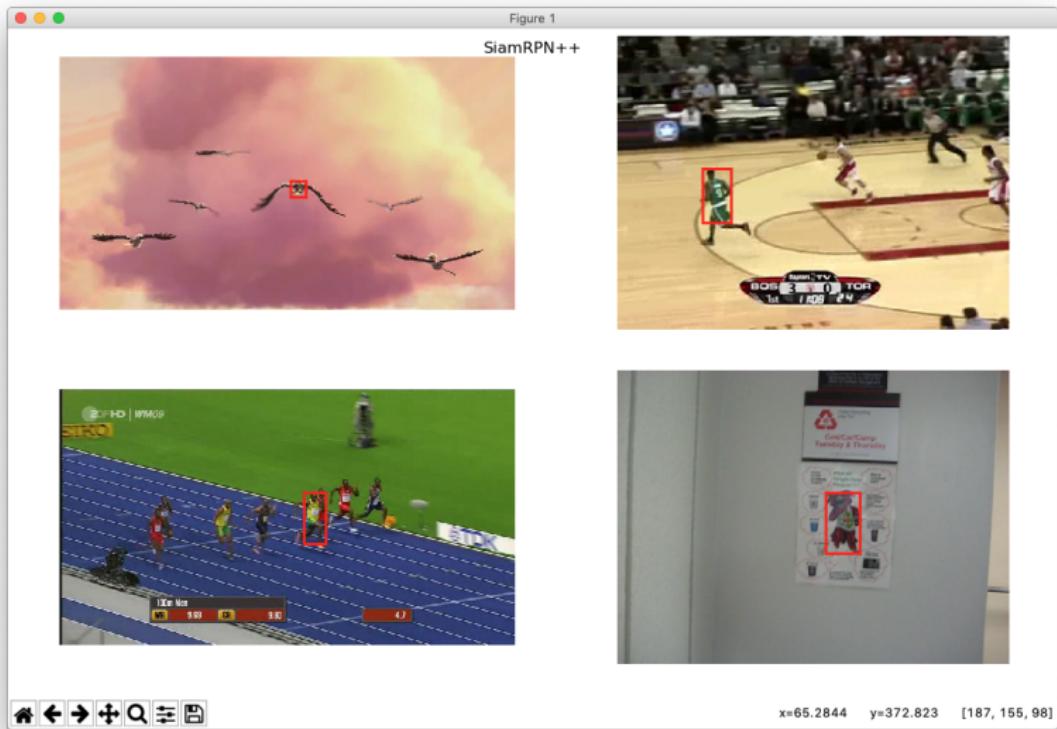
State-of-the-art on VOT2018

	DLSTpp	DaSiamRPN	SASiamR	CPT	DeepSTRCF	DRT	RCO	UPDT	SiamRPN	MFT	LADCF	ATOM	SiamRPN++
EAO	0.325	0.326	0.337	0.339	0.345	0.356	0.376	0.378	0.383	0.385	0.389	0.401	0.414
Acc.	0.543	0.569	0.566	0.506	0.523	0.519	0.507	0.536	0.586	0.505	0.503	0.590	0.600
Robust.	0.224	0.337	0.258	0.239	0.215	0.201	0.155	0.184	0.276	0.140	0.159	0.204	0.234

Table 1: Comparison with the state-of-the-art in terms of expected average overlap (EAO), accuracy and robustness (failure rate) on the VOT2018 benchmark.

SiamRPN++

[demo]



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Training datasets

- TrackingNet [Müller et al., 2018]: 30,132 sequences (6 chunks / 12 were downloaded), 14,431,266 frames, 27 categories.
- ILSVRC-2015 video dataset [Russakovsky et al., 2015]: 3,862 / 555 train / validation videos, 1.3 million frames, 30 categories.
- COCO dataset [Lin et al., 2014]: 328,000 images, 2.5 million labeled instances, 91 categories.

COCO data augmentation

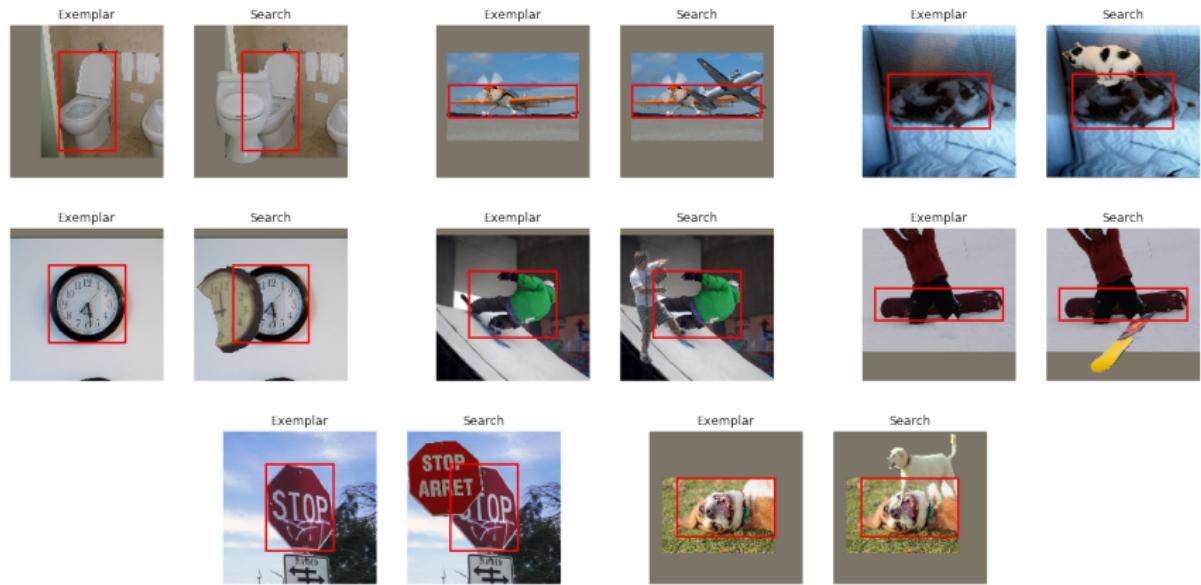
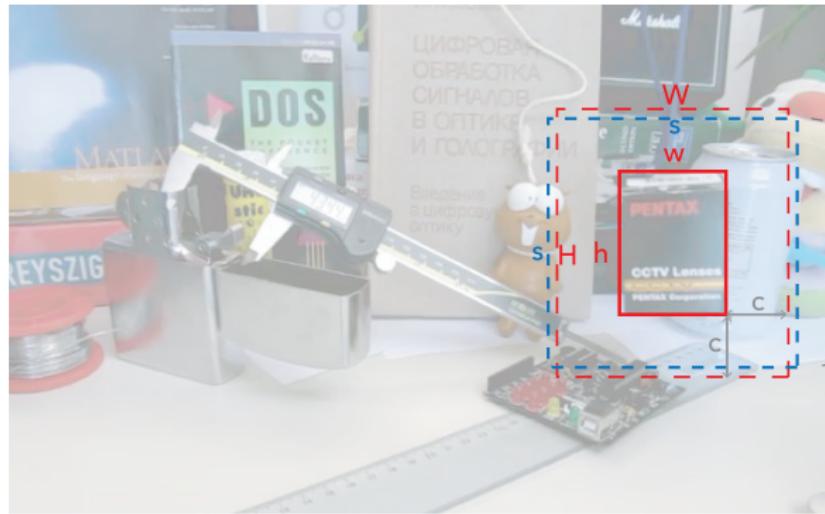


Figure 9: Some synthetic pairs including semantic distractors generated from the COCO dataset.

Image cropping



crop & resize 127

127



Figure 10: Image cropping: Given a bounding box (w, h) and a context amount (here 0.5), we compute the context $c = \text{context_amount} \times (w + h)/2$. We then have $W = w + 2c$, $H = h + 2c$. The area to crop is the square of size $s = \sqrt{W \times H}$. Finally we resize the obtained region to 127 pixels.

The loss

- Similarly to SSD, we have the following variables:
 - ▶ D default boxes d_i ($i \in \{0, \dots, D-1\}$): $\mathbf{d}_i = (d_i^{cx}, d_i^{cy}, d_i^w, d_i^h)$
 - ▶ One ground-truth bounding-box: $\mathbf{g} = (g^{cx}, g^{cy}, g^w, g^h)$
- For every default box index i , we further define:
 - ▶ The *normalized* ground-truth bounding-box: $\hat{\mathbf{g}}_i$:

$$\hat{g}_i^{cx} = (g^{cx} - d_i^{cx})/d_i^w, \quad \hat{g}_i^{cy} = (g^{cy} - d_i^{cy})/d_i^h$$

$$\hat{g}_i^w = \log\left(\frac{g^w}{d_i^w}\right), \quad \hat{g}_i^h = \log\left(\frac{g^h}{d_i^h}\right)$$

- ▶ The network output: confidence score $\mathbf{c}_i \in [0, 1]$
and offset location prediction $\mathbf{l}_i = (l^{cx}, l^{cy}, l^w, l^h)$
- ▶ The matching indicator:

$$x_i = \begin{cases} 1 & \text{if } \text{IoU}(d_i, g) \geq \delta_{\text{high}} & \text{(positive match)} \\ 0 & \text{if } \text{IoU}(d_i, g) \leq \delta_{\text{low}} & \text{(negative match)} \end{cases}$$

The loss

- We finally define the following loss:

$$L(x, c, l, g) = \frac{1}{N}(L_{\text{conf}}(x, c) + \alpha L_{\text{loc}}(x, l, g))$$

where

$$L_{\text{conf}}(x, c) = \text{BinaryCrossEntropyLoss}(c, x) \text{ and}$$

$$L_{\text{loc}}(x, l, g) = \sum_{i: x_i=1} \text{smooth}_{L1}(l_i - \hat{g}_i)$$

- Because of the heavy class imbalance (more negative matches than positives), we impose the ratio $\text{num}_{\text{negatives}}/\text{num}_{\text{positives}} = 3$.
- *Hard negative mining*: we choose the negative matches as the ones that contribute the most to the confidence loss.

Tracking engineering

- Similarly to SiamRPN [Li et al., 2018b], we use the following strategies during tracking:

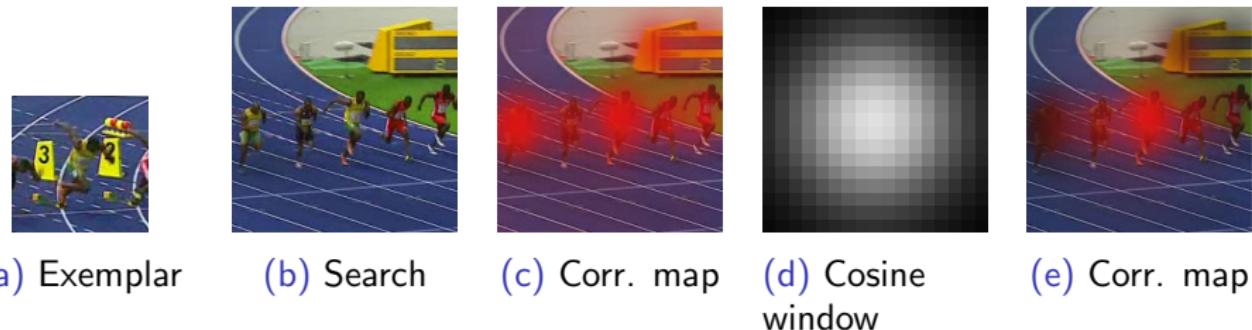


Figure 11: Visualization of applying a cosine window to the correlation map. The confidence scores are then re-ranked in order to suppress large displacements.

Additionally, we penalize scale changes using the penalty

$e^{k \max(\frac{r'}{r}, \frac{r}{r'}) \max(\frac{s'}{s}, \frac{s}{s'})}$ where r and s represent the ratio and scale of the current prediction. The values of the last frame are noted with a prime symbol.

Some implementation details

- Developed using **PyTorch 0.4**
 - ▶ easier to debug than Tensorflow
 - ▶ more "Pythonic"
- Training visualization using **TensorboardX**
 - ▶ training curves
 - ▶ validation bounding boxes
- Model configuration management using **yacs**
 - ▶ readable .yaml config files
 - ▶ command-line overridable parameters

Remarks about SiamRPN

- Using correlation maps seems to work well for the confidence score.
- However, it is conceptually not clear why one could regress the bounding box from it.
- What's more, the ground-truth bounding box from the exemplar frame is used only to crop the image with the correct context amount. In particular, the ground-truth aspect ratio is not used.

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Architectures: SiamConcatRPN

Inspired by *Fast Video Object Segmentation by Reference-Guided Mask Propagation* [Oh et al., 2018], we build the following network:

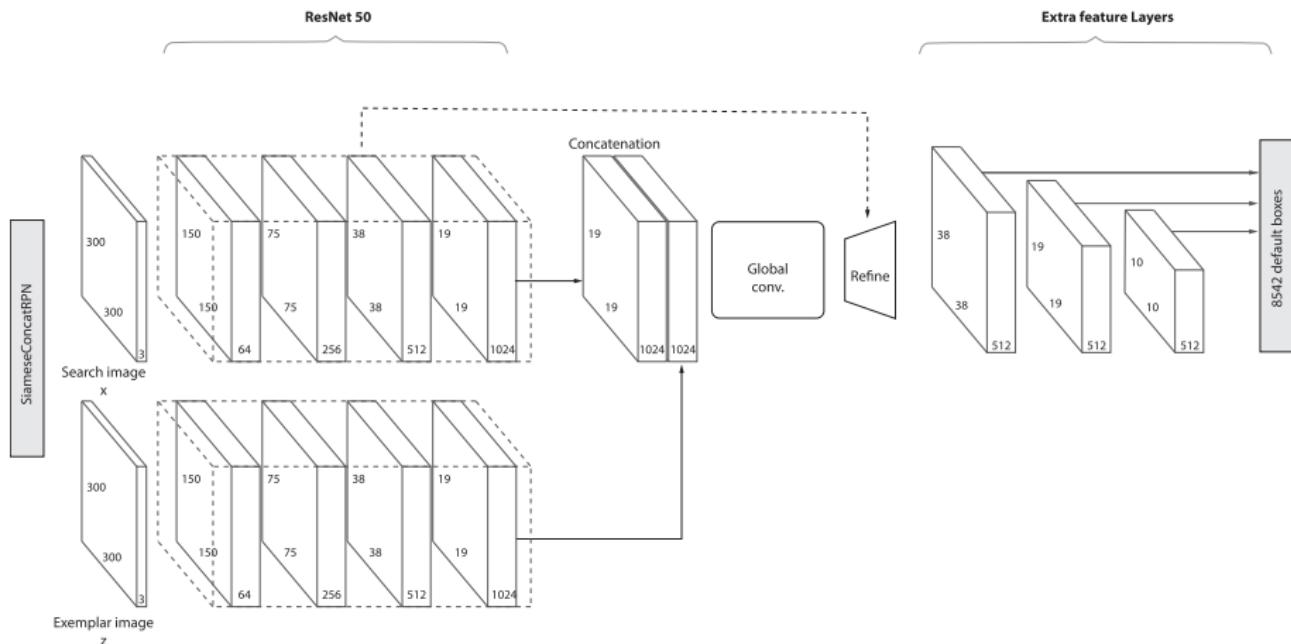


Figure 12: SiamConcatRPN architecture

Global convolution

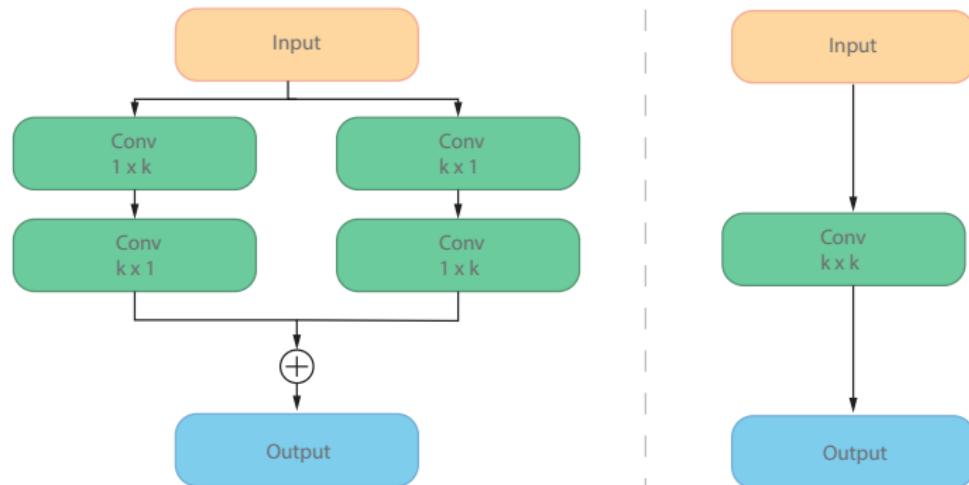


Figure 13: $k \times k$ Global convolution compared to a standard $k \times k$ convolutional layer.

Mask guide

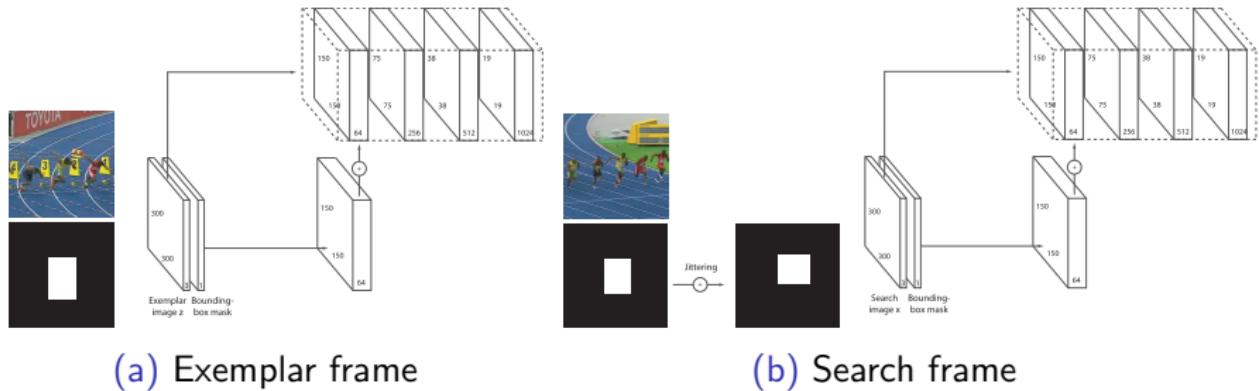


Figure 14: Illustration of how the ground-truth exemplar and search bounding boxes are used in the SiamConcatRPN architecture to produce a binary mask. The latter is processed by a convolutional layer and added to the first layer of the ResNet network.

Remarks about SiamConcatRPN

- Relies only on convolutional layers to perform the matching.
- Missing a similarity map?

Architectures: SiamBroadcastRPN

Inspired by *Class-Agnostic Counting* [Lu et al., 2018], we build the following network:

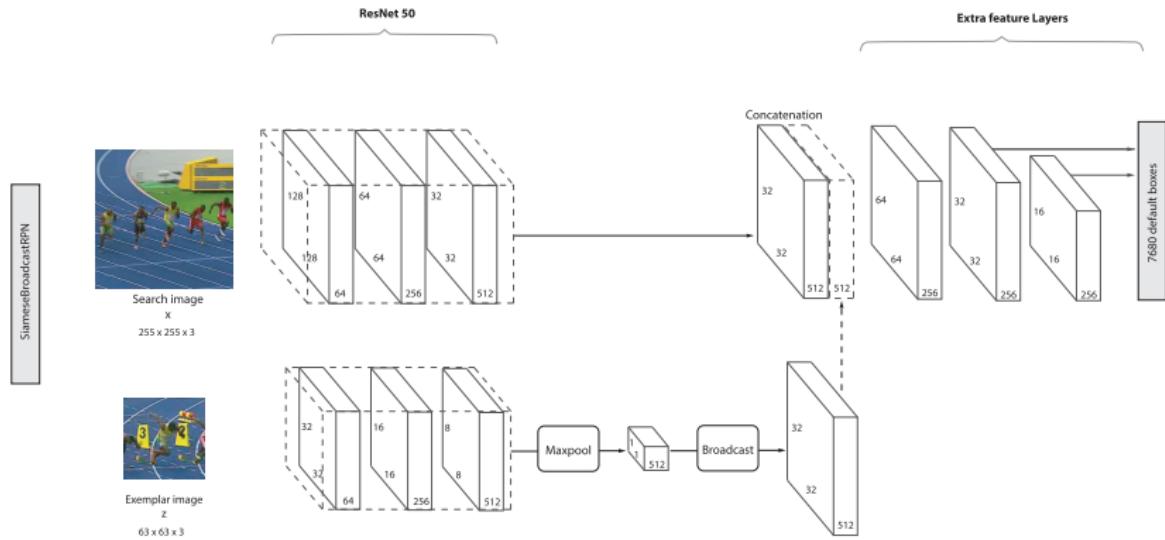


Figure 15: SiamBroadcastRPN architecture

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Results on OTB2015

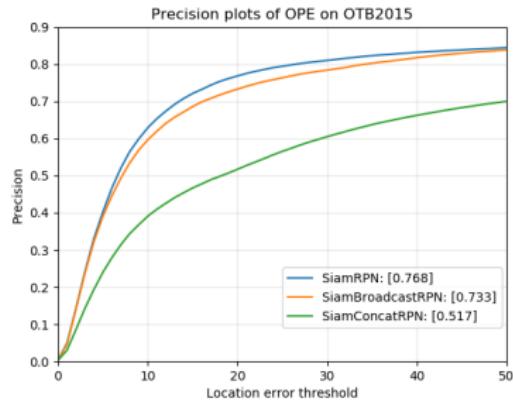
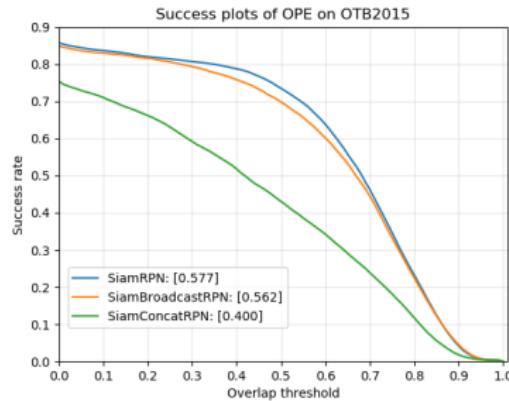


Figure 16: Success and Precision plots of the constructed networks on OTB-2015.

Results on OTB-2015

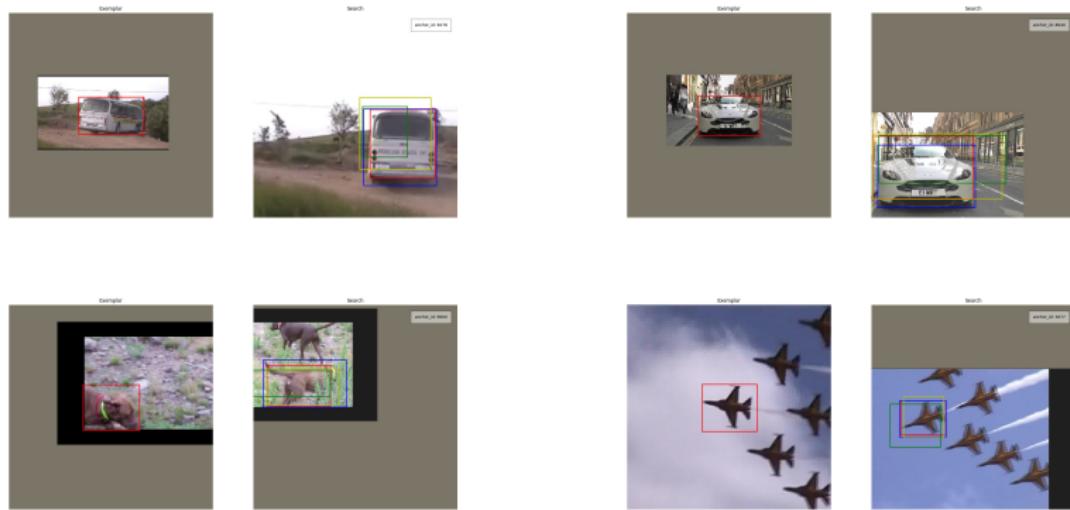


Figure 17: Validation results from the SiamConcatRPN model after training. Each image pair corresponds to an exemplar and search frame. In the search image, the bounding boxes correspond to: the ground-truth (in blue), the predicted box (in red), the best default box (in yellow), the jittered guide (in green).

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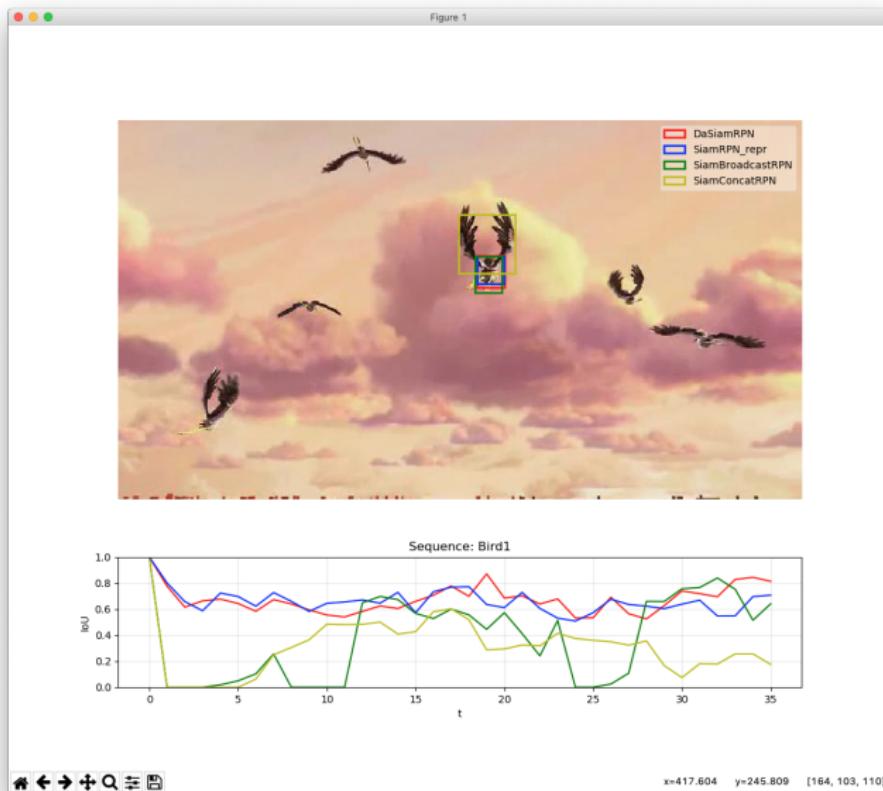
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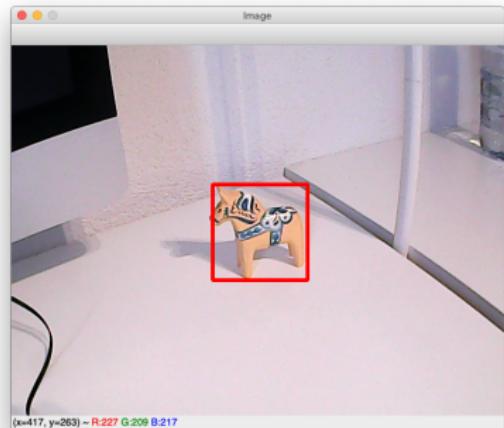
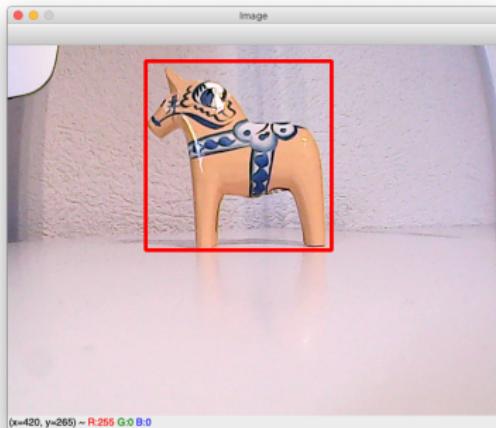
Example sequences

[demo]



Interactive demo

[demo]



Conclusion

- Training a state-of-the-art deep tracker is hard.
- A very enriching experience (my first real-world application of the classes I took last year, like CS-433 Machine Learning and EE-559 Deep Learning).
- In the process, I learned a lot about object detection / object tracking and writing deep learning code.

Conclusion

There is still room for improvement!



(a) Bird1



(b) Basketball

Figure 18: Failures of SiamRPN++ on the OTB-2015 dataset.

Thanks for your attention!

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