EDUCATION

ELECTRICAL ENGINEERING | ENROLLED
QUEEN'S UNIVERSITY

MAJOR: ELECTRICAL ENGINEERING

SCIENCES | MAY 2014
LYCÉE CLAUDEL

SPECIALTY: MATHEMATICS

SKILLS

TECHNICAL

- HAVE KNOWLEDGE OF VISUAL BASIC, C, C++, CSS, HTML AND JAVA SCRIPT LANGUAGES
- EXPERIENCE IN VISUAL DESIGN WITH 3DS MAX AND MAYA
- ENGINEERING FACULTY PROGRAMMING COURSES: APSC 142, ELEC 278

MANAGEMENT

- CO-STARTED AN EVENT PROMOTION COMPANY

COMMUNICATION

- FLUENT IN BOTH ENGLISH AND FRENCH AND BEGINNER LEVEL IN SPANISH

ALEXANDRE
GRANZER-GUAY

77 DIVISION STREET,
KINGSTON ON, K7L 3M1

(613) 617-2374

13AGG1@QUEENSU.CA

REFERENCES AND MORE
INFORMATION PROVIDED
UPON REQUEST

EXPERIENCE

APP DEVELOPMENT | TEAM PROJECT | 2015

- MY TEAM AND I WERE TASKED WITH THE DEVELOPMENT OF AN APP TO HELP THE SOCIAL INTERGRATION OF PEOPLE WITH VISUAL IMPAIREMENTS. WE WERE LIMITED TO THE USE OF APPINVENTOR FOR THIS PROJECT. WE CREATED AN APPLICATION THAT HELPS PEOPLE WITH VISUAL IMPAIREMENTS TO VOCALLY STORE, CATEGORIZE AND SEARCH CONTACTS THROUGH THE USE OF TAGS.

URBAN FARM PLANNING | TEAM PROJECT | 2015

- THIS PROJECT WAS FOCUSED AROUND THE DEVELOPMENT OF A FARM IN AN URBAN AREA. THROUGH THE USE OF ONLINE AND FIELD RESEARCH WE CREATED A COMPLETE PROJECT PLAN TO DEVELOP AN EFFICIENT AND ECO-FRIENDLY FARM IN DOWNTOWN MONTREAL.

OTHER ACTIVITIES

QUEEN'S UNIVERSITY VARSITY CHEER TEAM (2014 – PRESENT)

PERSONAL PROJECTS SUCH AS WEBSITE DEVELOPMENT, FASION DESIGN AND MORE GENERALLY ANYTHING THAT FEEDS MY CURIOSITY.