# ALEXANDRE GRANZER-GUAY

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# PROFILE

3<sup>RD</sup> YEAR B.A.SC. IN ELECTRICAL ENGINEERING WITH A STRONG INTEREST IN BIOMEDICAL ENGINEERING, BIG DATA AND CIRCUIT NETWORKS. I HAVE SUCCESSFULLY COMPLETED COURSES IN CIRCUIT NETWORKS, ELECTROMAGNETICS, PROGRAMMING, MATLAB OPTIMIZATION AND COMPUTER ARCHITECTURE. I STRIVE TO COME UP WITH INNOVATIVE IDEAS AND I SEEK KNOWLEDGE TO SOLVE PROBLEMS EFFICIENTLY AND CREATIVELY.

## EDUCATION

BACHELOR'S OF APPLIED SCIENCES IN ELECTRICAL ENGINEERING | QUEEN'S UNIVERSITY 2 0 1 4 - 2 0 1 8 (ANTICIPATED DATE OF GRADUATION)

MAJOR: ELECTRICAL ENGINEERING

BACCALAURÉAT SÉRIE SCIENTIFIQUE LYCÉE CLAUDEL M A Y 2 0 1 4

SPECIALTY: MATHEMATICS

# TECHNICAL SKILLS

#### PROGRAMMING LANGUAGES:

3 YEARS OF EXPERIENCE WITH C (WITH ARDUINO DEVELOPMENT)
2 YEARS OF EXPERIENCE WITH VHDL, ASSEMBLY, JAVA AND JAVASCRIPT
EXPERIENCE WITH C++, CSS, HTML, VHDL, PYTHON, GIT, LINUX SHELL
CAN QUICKLY PICK-UP NEW COMPUTER PROGRAMMING LANGUAGE

EXPERIENCED IN VISUAL DESIGN WITH 3DS MAX, MAYA AND SOLID EDGE

EXPERIENCED IN PCB AND CIRCUIT MODELING SOFTWARE SUCH AS AGILENT ADS AND PSIM/SPICE

EXPERIENCED IN COMPUTATIONAL AND MODELING SOFTWARES SUCH AS MATLAB AND R

EXPERIENCE WITH LATEX

ENGINEERING FACULTY PROGRAMMING COURSES: INTRODUCTION TO COMPUTING PROGRAMMING FOR ENGINEERS, FUNDAMENTALS OF INFORMATION STRUCTURES, FUNDAMENTALS OF INFORMATION STRUCTURES

# TECHNICAL EXPERIENCE

HEAD OF DESIGN AND DEVELOPMENT | TAGS - ANDROID APP | TEAM PROJECT

2 0 1 5

MY TEAM DEVELOPED AN APP TO FACILITATE THE SOCIAL INTERGRATION OF PEOPLE WITH VISUAL IMPAIRMENT.

I OVERSAW THE DEVELOPMENT OF A VOICE CONTROLLED USER-INTERFACE. I BRIDGED THE INTERFACE TO AN SQL DATABASE AND ENSURED THE ALGORITHM RAN SMOOTHLY THROUGH THE APP. I MADE SURE THE USER COULD PROPERLY INTERACT WITH THE APP AND PROPERLY STORE, CATEGORIZE, SEARCH AND READ CONTACTS USING TAGS.

HEAD OF PLANNING AND DESIGN | URBAN FARM PLANNING | TEAM PROJECT

2015

THIS PROJECT WAS FOCUSED AROUND THE DEVELOPMENT OF A FARM IN AN URBAN AREA. I OVERSAW FIELD RESEARCH IN MONTREAL AND HAD TO FIND THE RIGHT PROPERTY AND TARGET CUSTOMER FOR THIS PROJECT. THIS TRANSLATED INTO TANGIBLE NUMBERS DURING

THE CONCEPTUALIZATION OF THE PROJECT. I DEVELOPED THE FLOOR PLAN AND STRUCTURAL PLAN FOR THE FARM. I ALSO ENSURED THE TIMELINE OF THE PROJECT WAS RESPECTED.

## WORK EXPERIENCE

# TEACHER ASSISTANT | DIGITAL SYSTEMS

2016-PRESENT

IN CHARGE OF HELPING STUDENTS UNDERSTAND AND NAVIGATE THROUGH VHDL SOFTWARE WHILE APPLYING CLASS KNOWLEDGE. HAVE EXTENSIVE COURSE KNOWLEDGE TO PROPERLY TEACH AND CONVEY IDEAS AND CONCEPTS TO STUDENTS.

#### ASSISTANT MANAGER | CRAVE COFFEE HOUSE AND BAKERY

2016-PRESENT

AS AN ASSISTANT MANAGER, I ALWAYS ENSURE STELLAR CUSTOMER SERVICE IS OFFERED AS WELL AS CONSISTENT AND GREAT COFFEES. I HAVE MASTERED INTERPERSONAL COMMUNICATION SKILLS, CUSTOMER RELATIONS AND TEAM MANAGEMENT. I OVERSAW THE DEVELOPMENT OF NEW EMPLOYEES.

#### FOUNDER | NEOTERIK EVENTS

2015

STARTED AN EVENT PROMOTION COMPANY AND ORGANIZED TRIPS TO MONTREAL EVENTS FROM KINGSTON. I OVERSAW THE ORGANIZATION AND BOOKING OF BUS AND EQUIPMENT. I RAN THE SOCIAL MEDIA PROMOTION CAMPAIGN. THIS LED ME TO DEVELOP STRONG BUSINESS-ORIENTED INTERACTION SKILLS.

# SALESPERSON | W-WLKN

2014-2014

IN CHARGE OF THE VISUAL DISPLAYS AND VISUAL LAYOUT OF CLOTHING THROUGHOUT THE STORE. I DEVELOPPED STRONG INTERPERSONAL SKILLS.

## OTHER ACTIVITIES

QUEEN'S UNIVERSITY VARSITY CHEERLEADING TEAM (2014 - PRESENT)

I ATTRIBUTE A LOT OF IMPORTANCE TO TRAVELING AND I HAVE GAINED A LOT OF EXPERIENCE FROM IT.

PERSONAL PROJECTS SUCH AS WEBSITE DEVELOPMENT, FASION DESIGN AND MORE GENERALLY, ANYTHING I GET CURIOUS ABOUT.

WEBSITE: ALEXANDREGRANZERGUAY.COM

REFERENCES PROVIDED UPON REQUEST