# Namespace Solstice.API.Attributes

## Classes

#### DeleteAttribute

DeleteAttribute is a class that extends the HttpDeleteAttribute class in the Microsoft.AspNetCore.Mvc package. It allows customization of the DELETE HTTP verb attribute in a Controller action method signature.

#### **GetAttribute**

GetAttribute class inherits from the HttpGetAttribute class in Microsoft.AspNetCore.Mvc. It works as a HTTP GET method attribute with optional route template. This class has two constructors. The default constructor creates a new GetAttribute with no parameters. The second one accepts a string parameter that represents a route template.

#### HeadAttribute

Represents an attribute that specifies that an action supports the HTTP HEAD method.

#### **PatchAttribute**

The PatchAttribute class represents a custom attribute to indicate that an action method should handle HTTP PATCH requests. It has been derived from the HttpPatchAttribute class provided by the ASP.NET Core MVC framework.

#### **PostAttribute**

The 'PostAttribute' class is a decorator extending from the 'HttpPostAttribute' class in the Microsoft ASP.NET Core MVC framework. It is used to specify the HTTP POST request methods for the action methods in the controller class.

#### **PutAttribute**

The PutAttribute class inherits from the HttpPutAttribute class and represents an attribute that is used to indicate the HTTP PUT method for an action within a controller.

# Class DeleteAttribute

Namespace: Solstice. API. Attributes

Assembly: Solstice.API.dll

DeleteAttribute is a class that extends the HttpDeleteAttribute class in the Microsoft.AspNetCore.Mvc package. It allows customization of the DELETE HTTP verb attribute in a Controller action method signature.

```
public class DeleteAttribute : HttpDeleteAttribute, IActionHttpMethodProvider,
IRouteTemplateProvider
```

#### **Inheritance**

<u>object</u> ♂ ← <u>Attribute</u> ♂ ← <u>HttpMethodAttribute</u> ♂ ← <u>HttpDeleteAttribute</u> ♂ ← <u>DeleteAttribute</u>

### **Implements**

<u>IActionHttpMethodProvider</u> <u>⊿</u>, <u>IRouteTemplateProvider</u> <u>⊿</u>

```
HttpMethodAttribute.HttpMethods&, HttpMethodAttribute.Template&,
HttpMethodAttribute.Order / , HttpMethodAttribute.Name / , Attribute.Equals(object) / ,
Attribute.GetCustomAttribute(Assembly, Type) ,
Attribute.GetCustomAttribute(Assembly, Type, bool) ,
<u>Attribute.GetCustomAttribute(MemberInfo, Type)</u> ✓ ,
<u>Attribute.GetCustomAttribute(MemberInfo, Type, bool)</u> ,
Attribute.GetCustomAttribute(Module, Type) ,
Attribute.GetCustomAttribute(Module, Type, bool) ,
<u>Attribute.GetCustomAttribute(ParameterInfo, Type)</u> ✓ ,
Attribute.GetCustomAttribute(ParameterInfo, Type, bool) ...,
Attribute.GetCustomAttributes(Assembly, bool) ,
Attribute.GetCustomAttributes(Assembly, Type) ,
Attribute.GetCustomAttributes(Assembly, Type, bool) ,
Attribute.GetCustomAttributes(MemberInfo) ...,
Attribute.GetCustomAttributes(MemberInfo, bool) ,
Attribute.GetCustomAttributes(MemberInfo, Type) ,
Attribute.GetCustomAttributes(MemberInfo, Type, bool) ,
Attribute.GetCustomAttributes(Module) , Attribute.GetCustomAttributes(Module, bool) ,
Attribute.GetCustomAttributes(Module, Type) ≥ ,
```

```
Attribute.GetCustomAttributes(ParameterInfo, bool), Attribute.GetCustomAttributes(ParameterInfo, bool), Attribute.GetCustomAttributes(ParameterInfo, Type), Attribute.GetCustomAttributes(ParameterInfo, Type, bool), Attribute.GetHashCode(), Attribute.IsDefaultAttribute(), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(MemberInfo, Type), Attribute.IsDefined(MemberInfo, Type), Attribute.IsDefined(Module, Type), Attribute.IsDefined(Module, Type), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.Match(object), Attribute.TypeId, Object.Equals(object, object), Object.GetType(), Object.ToString(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object), Object.ToString(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ToString(), Object.ReferenceEquals(object, object), Object.ToString(), Object.To
```

# Constructors

# DeleteAttribute()

Default constructor that creates a new instance of DeleteAttribute.

```
public DeleteAttribute()
```

## DeleteAttribute(string)

Constructor that creates a new instance of DeleteAttribute with a route template.

```
public DeleteAttribute(string template)
```

## Parameters

template <u>string</u> ✓

A string that specifies the URI route template for this attribute.

# Class GetAttribute

Namespace: Solstice. API. Attributes

Assembly: Solstice.API.dll

GetAttribute class inherits from the HttpGetAttribute class in Microsoft.AspNetCore.Mvc. It works as a HTTP GET method attribute with optional route template. This class has two constructors. The default constructor creates a new GetAttribute with no parameters. The second one accepts a string parameter that represents a route template.

```
public class GetAttribute : HttpGetAttribute, IActionHttpMethodProvider,
IRouteTemplateProvider
```

#### **Inheritance**

<u>object</u> ♂ ← <u>Attribute</u> ♂ ← <u>HttpMethodAttribute</u> ♂ ← <u>HttpGetAttribute</u> ♂ ← GetAttribute

### **Implements**

<u>IActionHttpMethodProvider</u> **☑**, <u>IRouteTemplateProvider</u> **☑** 

```
HttpMethodAttribute.HttpMethods declaration, HttpMethodAttribute.Template declaration,
HttpMethodAttribute.Order , HttpMethodAttribute.Name , Attribute.Equals(object) ,
Attribute.GetCustomAttribute(Assembly, Type) ,
<u>Attribute.GetCustomAttribute(MemberInfo, Type)</u> ,
Attribute.GetCustomAttribute(MemberInfo, Type, bool) ,
Attribute.GetCustomAttribute(Module, Type) d ,
Attribute.GetCustomAttribute(Module, Type, bool) ,
<u>Attribute.GetCustomAttribute(ParameterInfo, Type)</u> ✓ ,
Attribute.GetCustomAttributes(Assembly) ,
Attribute.GetCustomAttributes(Assembly, bool) ,
Attribute.GetCustomAttributes(Assembly, Type) ,
Attribute.GetCustomAttributes(Assembly, Type, bool) ,
Attribute.GetCustomAttributes(MemberInfo) ,
Attribute.GetCustomAttributes(MemberInfo, Type) ,
Attribute.GetCustomAttributes(MemberInfo, Type, bool) // ,
Attribute.GetCustomAttributes(Module) . Attribute.GetCustomAttributes(Module, bool) . ,
<u>Attribute.GetCustomAttributes(Module, Type)</u> ✓ ,
```

```
Attribute.GetCustomAttributes(ParameterInfo), Attribute.GetCustomAttributes(ParameterInfo, bool), Attribute.GetCustomAttributes(ParameterInfo, bool), Attribute.GetCustomAttributes(ParameterInfo, Type), Attribute.GetCustomAttributes(ParameterInfo, Type, bool), Attribute.GetHashCode(), Attribute.IsDefaultAttribute(), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(MemberInfo, Type, bool), Attribute.IsDefined(MemberInfo, Type), Attribute.IsDefined(Module, Type), Attribute.IsDefined(Module, Type), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.Match(object), Attribute.TypeId, Object.Equals(object, object), Object.GetType(), Object.ToString(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object, object), Object.ToString(), Object.ReferenceEquals(object, object, object), Object.ToString(), Object.ReferenceEquals(object, object, object), Object.ToString(), Objec
```

## Remarks

This attribute is applied to the actions and is used to influence the action selection process during the Routing in ASP.Net Core. It helps the routing mechanism to select the correct action method to execute when a given request arrives. The route template is an optional parameter which can be used to define the route for this attribute.

# Constructors GetAttribute()

public GetAttribute()

# GetAttribute(string)

public GetAttribute(string template)

## Parameters

# Class HeadAttribute

Namespace: Solstice. API. Attributes

Assembly: Solstice.API.dll

Represents an attribute that specifies that an action supports the HTTP HEAD method.

```
public class HeadAttribute : HttpHeadAttribute, IActionHttpMethodProvider,
IRouteTemplateProvider
```

#### **Inheritance**

<u>object</u> ♂ ← <u>Attribute</u> ♂ ← <u>HttpMethodAttribute</u> ♂ ← <u>HttpHeadAttribute</u> ♂ ← <u>HeadAttribute</u>

### **Implements**

<u>IActionHttpMethodProvider</u> **☑**, <u>IRouteTemplateProvider</u> **☑** 

```
HttpMethodAttribute.HttpMethods delta, httpMethodAttribute.Template delta,
HttpMethodAttribute.Order , HttpMethodAttribute.Name , Attribute.Equals(object) ,
Attribute.GetCustomAttribute(Assembly, Type) ,
Attribute.GetCustomAttribute(Assembly, Type, bool) ,
Attribute.GetCustomAttribute(MemberInfo, Type) ,
Attribute.GetCustomAttribute(MemberInfo, Type, bool) ,
Attribute.GetCustomAttribute(Module, Type) ,
Attribute.GetCustomAttribute(ParameterInfo, Type) ,
Attribute.GetCustomAttribute(ParameterInfo, Type, bool) ,
Attribute.GetCustomAttributes(Assembly) ,
Attribute.GetCustomAttributes(Assembly, bool) ,
Attribute.GetCustomAttributes(Assembly, Type) ,
Attribute.GetCustomAttributes(Assembly, Type, bool) ,
Attribute.GetCustomAttributes(MemberInfo) ,
Attribute.GetCustomAttributes(MemberInfo, bool) d,
Attribute.GetCustomAttributes(MemberInfo, Type, bool) ,
Attribute.GetCustomAttributes(Module) . Attribute.GetCustomAttributes(Module, bool) . ,
Attribute.GetCustomAttributes(Module, Type) ,
Attribute.GetCustomAttributes(Module, Type, bool) ,
```

```
Attribute.GetCustomAttributes(ParameterInfo, Type, bool), Attribute.GetHashCode(), Attribute.IsDefaultAttribute(), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(Assembly, Type, bool), Attribute.IsDefined(MemberInfo, Type), Attribute.IsDefined(MemberInfo, Type, bool), Attribute.IsDefined(Module, Type), Attribute.IsDefined(Module, Type), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.Match(object), Attribute.Match(object), Object.Equals(object, object), Object.GetType(), Object.ToString(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object, object), Object.ToString(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object, object), Object.ToString(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object, object, object), Object.ToString(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object, object,
```

# Constructors HeadAttribute()

public HeadAttribute()

# HeadAttribute(string)

public HeadAttribute(string template)

Parameters

# Class PatchAttribute

Namespace: Solstice. API. Attributes

Assembly: Solstice.API.dll

The PatchAttribute class represents a custom attribute to indicate that an action method should handle HTTP PATCH requests. It has been derived from the HttpPatchAttribute class provided by the ASP.NET Core MVC framework.

```
public class PatchAttribute : HttpPatchAttribute, IActionHttpMethodProvider,
IRouteTemplateProvider
```

#### **Inheritance**

<u>object</u> ♂ ← <u>Attribute</u> ♂ ← <u>HttpMethodAttribute</u> ♂ ← <u>HttpPatchAttribute</u> ♂ ← <u>PatchAttribute</u>

### **Implements**

<u>IActionHttpMethodProvider</u> ☑, <u>IRouteTemplateProvider</u> ☑

```
HttpMethodAttribute.HttpMethods&, HttpMethodAttribute.Template&,
HttpMethodAttribute.Orderd, HttpMethodAttribute.Named, Attribute.Equals(object)d,
Attribute.GetCustomAttribute(Assembly, Type) ,
Attribute.GetCustomAttribute(Assembly, Type, bool) ,
Attribute.GetCustomAttribute(MemberInfo, Type) ,
<u>Attribute.GetCustomAttribute(MemberInfo, Type, bool)</u> ,
Attribute.GetCustomAttribute(Module, Type) ,
Attribute.GetCustomAttribute(Module, Type, bool) ,
<u>Attribute.GetCustomAttribute(ParameterInfo, Type)</u> ✓ ,
Attribute.GetCustomAttribute(ParameterInfo, Type, bool) ...,
Attribute.GetCustomAttributes(Assembly, bool) ,
Attribute.GetCustomAttributes(Assembly, Type) ,
Attribute.GetCustomAttributes(Assembly, Type, bool) ,
Attribute.GetCustomAttributes(MemberInfo) ...,
Attribute.GetCustomAttributes(MemberInfo, bool) ,
Attribute.GetCustomAttributes(MemberInfo, Type) ,
Attribute.GetCustomAttributes(MemberInfo, Type, bool) ,
Attribute.GetCustomAttributes(Module) delta, Attribute.GetCustomAttributes(Module, bool) delta, bool
Attribute.GetCustomAttributes(Module, Type) ≥ ,
```

```
Attribute.GetCustomAttributes(ParameterInfo, bool), ,
Attribute.GetCustomAttributes(ParameterInfo, bool), ,
Attribute.GetCustomAttributes(ParameterInfo, Type), ,
Attribute.GetCustomAttributes(ParameterInfo, Type, bool), , Attribute.GetHashCode(), ,
Attribute.IsDefaultAttribute(), , Attribute.IsDefined(Assembly, Type), ,
Attribute.IsDefined(Assembly, Type, bool), , Attribute.IsDefined(MemberInfo, Type), ,
Attribute.IsDefined(MemberInfo, Type, bool), , Attribute.IsDefined(Module, Type), ,
Attribute.IsDefined(Module, Type, bool), , Attribute.IsDefined(ParameterInfo, Type), ,
Attribute.IsDefined(ParameterInfo, Type, bool), , Attribute.Match(object), ,
Attribute.TypeId, , object.Equals(object, object), , object.GetType(), , object.ToString(), , object.MemberwiseClone(), object.ReferenceEquals(object, object), object.ToString(), , object.MemberwiseClone(), , object.ReferenceEquals(object, object), object.ToString(), , object.MemberwiseClone(), , object.ReferenceEquals(object, object), object.ToString(), , object.ToString(), , object.MemberwiseClone(), object.ReferenceEquals(object, object, object), , object.ToString(), object.MemberwiseClone(), object.ReferenceEquals(object, object, object, object.ToString(), object.ReferenceEquals(object, object, object, object.ToString(), object.ReferenceEquals(object, object.ToString(), o
```

## Constructors

## PatchAttribute()

Default constructor for the PatchAttribute class.

```
public PatchAttribute()
```

## PatchAttribute(string)

Constructor with a parameter for the PatchAttribute class. The template parameter is the route template associated with this attribute.

```
public PatchAttribute(string template)
```

## Parameters

template <u>string</u> ✓

The string that contains the template to associate with this attribute.

# Class PostAttribute

Namespace: Solstice. API. Attributes

Assembly: Solstice.API.dll

The 'PostAttribute' class is a decorator extending from the 'HttpPostAttribute' class in the Microsoft ASP.NET Core MVC framework. It is used to specify the HTTP POST request methods for the action methods in the controller class.

```
public class PostAttribute : HttpPostAttribute, IActionHttpMethodProvider,
IRouteTemplateProvider
```

#### **Inheritance**

<u>object</u> ♂ ← <u>Attribute</u> ♂ ← <u>HttpMethodAttribute</u> ♂ ← <u>HttpPostAttribute</u> ♂ ← <u>PostAttribute</u>

### **Implements**

<u>IActionHttpMethodProvider</u> <u>⊿</u>, <u>IRouteTemplateProvider</u> <u>⊿</u>

```
HttpMethodAttribute.HttpMethods&, HttpMethodAttribute.Template&,
HttpMethodAttribute.Orderd, HttpMethodAttribute.Named, Attribute.Equals(object)d,
Attribute.GetCustomAttribute(Assembly, Type) ,
Attribute.GetCustomAttribute(Assembly, Type, bool) ,
<u>Attribute.GetCustomAttribute(MemberInfo, Type)</u> ✓ ,
<u>Attribute.GetCustomAttribute(MemberInfo, Type, bool)</u> ,
Attribute.GetCustomAttribute(Module, Type) ,
Attribute.GetCustomAttribute(Module, Type, bool) ,
<u>Attribute.GetCustomAttribute(ParameterInfo, Type)</u> ✓ ,
Attribute.GetCustomAttribute(ParameterInfo, Type, bool) ...,
Attribute.GetCustomAttributes(Assembly, bool) ,
Attribute.GetCustomAttributes(Assembly, Type) ,
Attribute.GetCustomAttributes(Assembly, Type, bool) ,
Attribute.GetCustomAttributes(MemberInfo) ...,
Attribute.GetCustomAttributes(MemberInfo, bool) ,
Attribute.GetCustomAttributes(MemberInfo, Type) ,
Attribute.GetCustomAttributes(MemberInfo, Type, bool) ,
Attribute.GetCustomAttributes(Module) . Attribute.GetCustomAttributes(Module, bool) . ,
Attribute.GetCustomAttributes(Module, Type) ≥ ,
Attribute.GetCustomAttributes(Module, Type, bool) ...,
```

```
Attribute.GetCustomAttributes(ParameterInfo, bool), Attribute.GetCustomAttributes(ParameterInfo, bool), Attribute.GetCustomAttributes(ParameterInfo, Type), Attribute.GetCustomAttributes(ParameterInfo, Type, bool), Attribute.GetHashCode(), Attribute.IsDefaultAttribute(), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(MemberInfo, Type), Attribute.IsDefined(MemberInfo, Type, bool), Attribute.IsDefined(Module, Type), Attribute.IsDefined(Module, Type), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.Match(object), Attribute.TypeId, object.Equals(object, object), object.GetType(), object.ToString(), object.MemberwiseClone(), object.ReferenceEquals(object, object, object), object.ToString(), object.MemberwiseClone(), object.ReferenceEquals(object, object), object.ToString(), object.ToString(), object.MemberwiseClone(), object.ReferenceEquals(object, object), object.ToString(), obj
```

# Constructors PostAttribute()

public PostAttribute()

# PostAttribute(string)

public PostAttribute(string template)

## Parameters

# Class PutAttribute

Namespace: Solstice. API. Attributes

Assembly: Solstice.API.dll

The PutAttribute class inherits from the HttpPutAttribute class and represents an attribute that is used to indicate the HTTP PUT method for an action within a controller.

```
public class PutAttribute : HttpPutAttribute, IActionHttpMethodProvider,
IRouteTemplateProvider
```

#### **Inheritance**

<u>object</u> ♂ ← <u>Attribute</u> ♂ ← <u>HttpMethodAttribute</u> ♂ ← <u>HttpPutAttribute</u> ♂ ← <u>PutAttribute</u>

#### **Implements**

```
HttpMethodAttribute.HttpMethods , HttpMethodAttribute.Template ,
HttpMethodAttribute.Order , HttpMethodAttribute.Name , Attribute.Equals(object) ,
Attribute.GetCustomAttribute(Assembly, Type) ,
Attribute.GetCustomAttribute(Assembly, Type, bool) ,
Attribute.GetCustomAttribute(MemberInfo, Type) ,
<u>Attribute.GetCustomAttribute(MemberInfo, Type, bool)</u> ,
Attribute.GetCustomAttribute(Module, Type) ,
Attribute.GetCustomAttribute(Module, Type, bool) ,
Attribute.GetCustomAttribute(ParameterInfo, Type, bool) ,
Attribute.GetCustomAttributes(Assembly, bool) ,
Attribute.GetCustomAttributes(Assembly, Type) ,
Attribute.GetCustomAttributes(Assembly, Type, bool) ,
Attribute.GetCustomAttributes(MemberInfo) ,
Attribute.GetCustomAttributes(MemberInfo, bool) ,
Attribute.GetCustomAttributes(MemberInfo, Type, bool) ,
Attribute.GetCustomAttributes(Module) . Attribute.GetCustomAttributes(Module, bool) .
Attribute.GetCustomAttributes(Module, Type) ,
Attribute.GetCustomAttributes(Module, Type, bool) ,
Attribute.GetCustomAttributes(ParameterInfo) d ,
```

```
Attribute.GetCustomAttributes(ParameterInfo, bool), Attribute.GetCustomAttributes(ParameterInfo, Type), Attribute.GetCustomAttributes(ParameterInfo, Type, bool), Attribute.GetHashCode(), Attribute.IsDefaultAttribute(), Attribute.IsDefined(Assembly, Type), Attribute.IsDefined(Assembly, Type, bool), Attribute.IsDefined(MemberInfo, Type), Attribute.IsDefined(MemberInfo, Type), Attribute.IsDefined(Module, Type, bool), Attribute.IsDefined(Module, Type), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type), Attribute.IsDefined(ParameterInfo, Type, bool), Attribute.Match(object), Attribute.TypeId, object.Equals(object, object), object.GetType(), object.ToString(), object.MemberwiseClone(), object.ReferenceEquals(object, object), object.ToString(), object.ToString(), object.MemberwiseClone(), object.ReferenceEquals(object, object), object.ToString(), object.ToString(), object.MemberwiseClone(), object.ReferenceEquals(object, object, object), object.ToString(), object.ToString(),
```

## Constructors

# PutAttribute()

Default constructor for the PutAttribute class. Initializes a new instance of the class without any parameters.

```
public PutAttribute()
```

## PutAttribute(string)

Overloaded constructor for the PutAttribute class. Initializes a new instance of the class with string parameter to represent the template for route data.

```
public PutAttribute(string template)
```

## Parameters

```
template <u>string</u> ✓
```

The route template. This is a pattern against which the URL path is matched.

# Namespace Solstice.API.Controllers

# Classes

### CoreController

The CoreController is responsible for controlling the behavior of the system when it has to Solstice. This includes authorizing the user who is asking for the system restart, and providing the necessary Radiant API endpoint.

# Class CoreController

Namespace: Solstice.API.Controllers

Assembly: Solstice.API.dll

The CoreController is responsible for controlling the behavior of the system when it has to Solstice. This includes authorizing the user who is asking for the system restart, and providing the necessary Radiant API endpoint.

```
[ApiController]
[Route("api/[controller]")]
public class CoreController : ControllerBase
```

#### **Inheritance**

<u>object</u> ← <u>ControllerBase</u> ← CoreController

```
ControllerBase.StatusCode(int) degree , ControllerBase.StatusCode(int, object) degree ,
<u>ControllerBase.Content(string)</u> ✓, <u>ControllerBase.Content(string, string)</u> ✓,
ControllerBase.Content(string, string, Encoding) ≥ ,
ControllerBase.Content(string, MediaTypeHeaderValue) ♂, ControllerBase.NoContent() ♂,
ControllerBase.Ok() d, ControllerBase.Ok(object) d, ControllerBase.Redirect(string) d,
ControllerBase.RedirectPermanent(string) □ ,
ControllerBase.RedirectPreserveMethod(string) ≥ ,
ControllerBase.RedirectPermanentPreserveMethod(string) ≥ ,
<u>ControllerBase.LocalRedirect(string)</u> , <u>ControllerBase.LocalRedirectPermanent(string)</u> ,
ControllerBase.LocalRedirectPreserveMethod(string) ≥ ,
ControllerBase.LocalRedirectPermanentPreserveMethod(string) □,
ControllerBase.RedirectToAction() □ , ControllerBase.RedirectToAction(string) □ ,
ControllerBase.RedirectToAction(string, object) ✓,
ControllerBase.RedirectToAction(string, string) ≥ ,
ControllerBase.RedirectToAction(string, string, object) ≥ ,
<u>ControllerBase.RedirectToAction(string, string, string)</u> ✓ ,
ControllerBase.RedirectToAction(string, string, object, string) ✓,
ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToActionPermanent(string) ≥ ,
ControllerBase.RedirectToActionPermanent(string, object) ,
ControllerBase.RedirectToActionPermanent(string, string) ≥ ,
ControllerBase.RedirectToActionPermanent(string, string, string) ✓,
```

```
ControllerBase.RedirectToActionPermanent(string, string, object) ,
ControllerBase.RedirectToActionPermanent(string, string, object, string) ≥ ,
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToRoute(string)  , ControllerBase.RedirectToRoute(object)  , ,
ControllerBase.RedirectToRoute(string, object) ≥ ,
ControllerBase.RedirectToRoute(string, string) ≥ ,
ControllerBase.RedirectToRoute(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ,
ControllerBase.RedirectToRoutePermanent(string) □ ,
ControllerBase.RedirectToRoutePermanent(object) ♂,
ControllerBase.RedirectToRoutePermanent(string, object) ≥ ,
ControllerBase.RedirectToRoutePermanent(string, string) ≥ ,
ControllerBase.RedirectToPage(string) derived , ControllerBase.RedirectToPage(string, object) derived ,
<u>ControllerBase.RedirectToPage(string, string)</u> ✓,
ControllerBase.RedirectToPage(string, string, object) ≥ ,
ControllerBase.RedirectToPage(string, string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object, string) ✓,
<u>ControllerBase.RedirectToPagePermanent(string)</u> ✓ ,
ControllerBase.RedirectToPagePermanent(string, object) ≥ ,
ControllerBase.RedirectToPagePermanent(string, string) ≥ ,
ControllerBase.RedirectToPagePermanent(string, string, object, string) □,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ,
ControllerBase.File(byte[], string) degree , ControllerBase.File(byte[], string, bool) degree ,
ControllerBase.File(byte[], string, string) ≥ ,
ControllerBase.File(byte[], string, string, bool) ≥,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ✓,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
<u>ControllerBase.File(Stream, string)</u> do , <u>ControllerBase.File(Stream, string, bool)</u> do ,
ControllerBase.File(Stream, string, string) ≥ ,
ControllerBase.File(Stream, string, string, bool) ≥ ,
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
```

```
ControllerBase.File(string, string) ≥ , ControllerBase.File(string, string, bool) ≥ ,
ControllerBase.File(string, string, string) , ControllerBase.File(string, string, string, bool) ,
<u>ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓ ,
ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string) □,
ControllerBase.PhysicalFile(string, string, bool) ,
ControllerBase.PhysicalFile(string, string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, string, bool) ≥ ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
<u>ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue,
bool) ♂ .
ControllerBase.Unauthorized() doi: 1. ControllerBase.Unauthorized(object) doi: 1. ControllerBase.Unauthorized
ControllerBase.NotFound() □ , ControllerBase.NotFound(object) □ ,
ControllerBase.BadRequest() □ , ControllerBase.BadRequest(object) □ ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) ≥ , ControllerBase.Conflict() ≥ ,
ControllerBase.Conflict(object) ♂, ControllerBase.Conflict(ModelStateDictionary) ♂,
ControllerBase.Problem(string, string, int?, string, string) ,
ControllerBase. Validation Problem() □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary)
ControllerBase.Created() degree , ControllerBase.Created(string, object) degree ,
ControllerBase.Created(Uri, object) , ControllerBase.CreatedAtAction(string, object) ,
ControllerBase.CreatedAtAction(string, object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object) ≥ ,
ControllerBase.CreatedAtRoute(object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object, object) , ControllerBase.Accepted() ,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂,
ControllerBase.Accepted(string) degree , ControllerBase.Accepted(string, object) degree ,
ControllerBase.Accepted(Uri, object) ≥ , ControllerBase.AcceptedAtAction(string) ≥ ,
ControllerBase.AcceptedAtAction(string, string) ≥ ,
ControllerBase.AcceptedAtAction(string, object) ≥ ,
```

```
<u>ControllerBase.AcceptedAtAction(string, string, object)</u> ✓ ,
ControllerBase.AcceptedAtAction(string, object, object) ,
ControllerBase.AcceptedAtAction(string, string, object, object) ,
ControllerBase.AcceptedAtRoute(object) <a>display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">dis
<u>ControllerBase.AcceptedAtRoute(string, object)</u> ✓ ,
ControllerBase.AcceptedAtRoute(object, object) ≥ ,
ControllerBase.AcceptedAtRoute(string, object, object) , ControllerBase.Challenge() ,
<u>ControllerBase.Challenge(params string[])</u> ✓ ,
<u>ControllerBase.Challenge(AuthenticationProperties)</u> ✓ ,
ControllerBase.Challenge(AuthenticationProperties, params string[]) ,
ControllerBase.Forbid() ≥ , ControllerBase.Forbid(params string[]) ≥ ,
ControllerBase.Forbid(AuthenticationProperties) ≥ ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ,
ControllerBase.SignIn(ClaimsPrincipal) , ControllerBase.SignIn(ClaimsPrincipal, string) ,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties)</u> ,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string)</u> ,
ControllerBase.SignOut() □ , ControllerBase.SignOut(AuthenticationProperties) □ ,
ControllerBase.SignOut(params string[]) ≥ ,
ControllerBase.SignOut(AuthenticationProperties, params string[]) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel)</u> ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ≥ ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params</u>
Expression<Func<TModel, object>>[]) d,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, </u>
bool>)♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) d,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string)</u> ✓ ,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, </u>
Func<ModelMetadata, bool>) ♂,
<u>ControllerBase.TryValidateModel(object)</u> ✓ ,
ControllerBase.TryValidateModel(object, string) d., ControllerBase.HttpContextd.,
ControllerBase.Requestral, ControllerBase.Responseral, ControllerBase.RouteDataral,
ControllerBase.ModelState dark , ControllerBase.ControllerContext dark ,
ControllerBase.Urld, ControllerBase.ObjectValidatord,
ControllerBase.ProblemDetailsFactory de , ControllerBase.User de , ControllerBase.Empty de ,
```

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

# Methods

# OkOrNoContent<T>(T)

public static ActionResult OkOrNoContent<T>(T nullable) where T : class

**Parameters** 

nullable T

Returns

**ActionResult** 

Type Parameters

Т

# OkOrNotFound<T>(T)

public static ActionResult OkOrNotFound<T>(T nullable) where T : class

Parameters

nullable T

Returns

Type Parameters

Τ

# Namespace Solstice.API.Injections Classes

## CoreInjections

The CoreInjections class is a static class containing methods related to core service injections in an ASP.NET Core application.

# Class CoreInjections

Namespace: Solstice. API. Injections

Assembly: Solstice.API.dll

The CoreInjections class is a static class containing methods related to core service injections in an ASP.NET Core application.

public static class CoreInjections

#### **Inheritance**

<u>object</u> ← CoreInjections

#### **Inherited Members**

## Methods

## UseLowercaseRoutes(IServiceCollection)

This extension method Configures the URL routing system to generate and recognize URLs in lowercase.

public static void UseLowercaseRoutes(this IServiceCollection services)

## Parameters

The instance of IServiceCollection to add the service to.

# Namespace Solstice.API.Scanning Classes

<u>CoreAssemblyScanning</u>

# Class CoreAssemblyScanning

Namespace: Solstice.API.Scanning

Assembly: Solstice.API.dll

public class CoreAssemblyScanning : AssemblyLoadContext

#### **Inheritance**

<u>object</u> ✓ ← <u>AssemblyLoadContext</u> ✓ ← CoreAssemblyScanning

#### **Inherited Members**

```
AssemblyLoadContext.GetAssemblyName(string) ,
AssemblyLoadContext.LoadFromAssemblyPath(string) ,
AssemblyLoadContext.LoadUnmanagedDll(string) ≥ ,
<u>AssemblyLoadContext.SetProfileOptimizationRoot(string)</u> <a href="mailto:documents.com/">d</a>,
AssemblyLoadContext.ToString() , AssemblyLoadContext.Unload() ,
AssemblyLoadContext.All . AssemblyLoadContext.Assemblies . ,
AssemblyLoadContext.CurrentContextualReflectionContext ,
AssemblyLoadContext.Default , AssemblyLoadContext.IsCollectible ,
AssemblyLoadContext.Named, , AssemblyLoadContext.Resolvingd, ,
AssemblyLoadContext.ResolvingUnmanagedDll , AssemblyLoadContext.Unloading ,
object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂,
object.GetType()♂, object.MemberwiseClone()♂, object.ReferenceEquals(object, object)♂
```

## Constructors

CoreAssemblyScanning()

# CoreAssemblyScanning(string)

public CoreAssemblyScanning(string directoryPath)

### **Parameters**

directoryPath string@

## Methods

## Load(AssemblyName)

When overridden in a derived class, allows an assembly to be resolved based on its AssemblyName .

protected override Assembly Load(AssemblyName assemblyName)

## **Parameters**

assemblyName <u>AssemblyName</u> ☑

The object that describes the assembly to be resolved.

## Returns

## 

The resolved assembly, or <u>null</u>♂.

# ScanAndLoadAssemblies()

public void ScanAndLoadAssemblies()