



Dog ORAM: A Distributed and Shared Oblivious RAM Model with Server Side Computation.

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UCC 2015 8th IEEE/ACM International Conference on Utility and Cloud Computing
December 7, 2015

















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Introduction

Securely outsource data on cloud server:

- Encrypting data is good but not sufficient.
- What about metadata?

From an attacker spying on the server:

- ➤ Intercept the metadata and retrieve sensitive knowledge.
- Also works if all the data is encrypted.
- Attacks are cumulative.
- Metadata can reveal more knowledge than data.

Examples

Medical Records: Oncologist access you records ⇒ Cancer.

ORAM Definition

Oblivious RAM / Oblivious Storage

Oblivious Random Access Machine

The server cannot determine:

- What data is being accessed,
- How old the data is,
- If the same data has been accessed multiple times,
- The access pattern (sequential, random, etc),
- Whether the access is a read or a write.

Overview

State of the Art

- ➤ The obvious Solution:
 - Download, re-encrypt & re-upload all the data
 - Complexity problem
- Newer Solution:
 - Path ORAM [1]: Tree based
 - Onion ORAM [2]: Server side computation
 - Group ORAM [3]: Shared
- [1] E. Stefanov & al, "Path ORAM: An Extremely Simple Oblivious RAM Protocol" ACM SIGSAC 2013
- [2] S. Devadas & al, "Onion ORAM: A Constant Bandwidth And Constant Client Storage ORAM (Without FHE or SWHE)" 2015
- [3] M. Maffei & al, "Privacy And Access Control For Outsourced Personal Records" in 36th IEEE Symposium on Security and Privacy, 2015

Overview Our goal

- ➤ Our goals:
 - Secure, practical cloud storage model
 - Keep "classic" features (shared, encrypted, distributed)
- Our Solution:
 - Dog ORAM: Distributed Onion Group ORAM

Scheme	Bandwidth	Client	Server
	Cost	Storage	Computation
Path ORAM [1]	$O(B \log N)$	$O(B\lambda)$	N/A
Group ORAM [2]	$O((B+c)\log N)$	$O(B \log N)$	N/A
Onion ORAM [3]	O(B)	O(B)	$O(B \log N)$
Dog ORAM	<i>O</i> (<i>B</i>)	O(B)	$O(B \log N)$

Table: ORAM scheme comparison

Overview Setup

Overview:

- Owner $(\mathcal{O}) \Rightarrow \mathsf{Trusted}$,
- Clients $(C_i) \Rightarrow$ Malicious,
- Authentication Server $(S_{auth}) \Rightarrow Trusted$,
- Servers $(S_i) \Rightarrow$ Honest but Curious,

- Security properties:
 - Secrecy,
 - Integrity,
 - Anonymity,
 - Obliviousness,

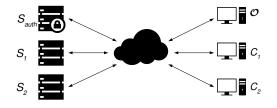
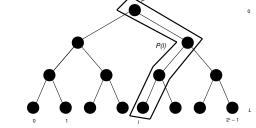


Figure: Dog ORAM: General Setup

Server

- Server Structure:
 - Z blocks of data by node,
 - leaf I, virtual address a,
 - P(I): Path from the root to the leaf I.
- Metatada: PositionMap[a] = I



- > Action (read/write):
 - Oblivious selection of a on P(I),
 - Re-encrypt and write a on the root node,
 - Eviction when the root node is full.

Double Homomorphic Selection

- ➤ Homomorphic encryption scheme:
 - \mathcal{E} probabilistic additive homomorphic encryption scheme,
 - $\mathcal{E}(x) \oplus \mathcal{E}(y) = \mathcal{E}(x+y)$
 - $\mathcal{E}(x) \odot y = \mathcal{E}(x \cdot y)$
- ➤ Selection Vector: b
- Access Right Vector: a_r
- > Server does not know:
 - The block address.
 - Client's ID,
 - Client's AR.

Ь		$block_i \in P(I)$
$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(\mathit{block}_1)$
	\oplus	
$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(\mathit{block}_2)$
	\oplus	
$\mathcal{E}(\mathcal{E}(1))$	\odot	$\mathcal{E}(\mathit{block}_j)$
	\oplus	
$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(block_n)$

 $\mathcal{E}(\mathcal{E}(block_i))$

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$\begin{matrix} b \\ \mathcal{E}(\mathcal{E}(\mathcal{E}(0))) \end{matrix}$	\odot	$\mathop{\mathcal{E}(\mathcal{E}(1))}\limits^{\textit{ar}}$	\odot	$block_i \in P(I)$ $\mathcal{E}(block_1)$
$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	\odot	$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(\mathit{block}_2)$
$\mathcal{E}(\mathcal{E}(\mathcal{E}(1)))$	\odot	$\mathcal{E}(\mathcal{E}(1))$	\odot	$\mathcal{E}(\mathit{block}_j)$
$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	\odot	$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(block_n)$
			$\mathcal{E}(\mathcal{E})$	$\mathcal{E}(\mathcal{E}(\mathit{block}_j)))$

Dog ORAM Access Right (AR)

Access Right

How to manage the AR?

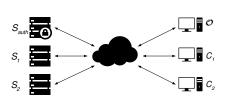
AR requirements:

- \triangleright AR vector must be used only on the blocks of P(I).
- Client must not be able to change/reuse AR.
- Server must not know that a AR is from a client k.
- Only the data owner can change the AR.

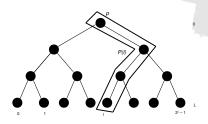
Access Right (AR)

- Owner signs all the AR.
- Authentication Server:
 - 1. Stores AR matrix,
 - 2. Does not manage the AR,
 - 3. Gives and signs an AR vector corresponding to the block of P(I).
- Prevent AR replay:
 - Why? owner changes AR,
 - Add unique random number to each AR.
- Add unique random number to each AR?
 - The server updates the AR,
 - Using a chameleon signature scheme:
 Hash scheme with a trapdoor.

Conclusion



$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	0	ar $\mathcal{E}(\mathcal{E}(1))$	0	$block_i \in P(I)$ $\mathcal{E}(block_1)$
$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	0	$\mathop{\mathcal{E}(\mathcal{E}(0))}\limits_{\bigcirc}$	0	$\mathcal{E}(\mathit{block}_2)$
$\mathcal{E}(\mathcal{E}(\mathcal{E}(1)))$	0	$\mathcal{E}(\mathcal{E}(1))$	0	$\mathcal{E}(\mathit{block}_j)$
$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	\odot	$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(\mathit{block}_n)$
			$\mathcal{E}(\mathcal{E})$	$\mathcal{E}(\mathcal{E}(\mathit{block}_j)))$



Future work:

- ➤ Improve Dog ORAM Model:
 - Modes management,
 - Distributed part,
 - Eviction Algorithm,
 - Malicious server,
 - Improve the complexity.
- Implementation & Tests.

Thank you for your attention Questions?





