



Dog ORAM: A Distributed and Shared Oblivious RAM Model with Server Side Computation.

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Introduction

Securely outsource data on cloud server.

- Encrypting data is good but not enough.
- What about the metadata?

From an attacker spying on the server:

- Intercept the metadata and retrieve sensitive knowledge.
- Also works if all the data is encrypted.
- Attacks are cumulative.
- Metadata can reveal more knowledge than data.

Examples

Medical Records: Oncologist access you records \Rightarrow Cancer.

ORAM Definition

Oblivious RAM / Oblivious Storage

Oblivious Random Access Machine

The server cannot determine:

- What data is being accessed,
- How old the data is,
- If the same data has been accessed multiple times,
- The access pattern (sequential, random, etc),
- Whether the access is a read or a write.

Overview

State of the Art

- The obvious Solution:
 - Download, re-encrypt & re-upload all the data
 - Complexity problem
- Newer Solution:
 - Path ORAM [1]: Tree based
 - Onion ORAM [2]: Server side computation
 - Group ORAM [3]: Shared

- [1] E. Stefanov & al, "Path ORAM: An Extremely Simple Oblivious RAM Protocol" ACM SIGSAC 2013
- [2] S. Devadas & al, "Onion ORAM: A Constant Bandwidth And Constant Client Storage ORAM (Without FHE or SWHE)" 2015
- [3] M. Maffei & al, "Privacy And Access Control For Outsourced Personal Records" in 36th IEEE Symposium on Security and Privacy, 2015

Overview

Our goal

- Our goals:
 - Secure, practical cloud storage model
 - Keep "classic" features (shared, encrypted, distributed)
- Our Solution:
 - Dog ORAM: Distributed Onion Group ORAM

Scheme	Bandwidth Cost	Client Storage	Server Computation
Path ORAM [1]	$O(B \log N)$	$O(B\lambda)$	N/A
Group ORAM [2]	$O((B + c) \log N)$	$O(B \log N)$	N/A
Onion ORAM [3]	$O(B)$	$O(B)$	$O(B \log N)$
Dog ORAM	$O(B)$	$O(B)$	$O(B \log N)$

Table: ORAM scheme comparison

Overview

Setup

➤ Overview:

- Owner (\mathcal{O}) \Rightarrow Trusted,
- Clients (C_i) \Rightarrow Malicious,
- Authentication Server (S_{auth}) \Rightarrow *Trusted*,
- Servers (S_i) \Rightarrow Honest but Curious,

➤ Security properties:

- Secrecy,
- Integrity,
- Anonymity,
- Obliviousness,

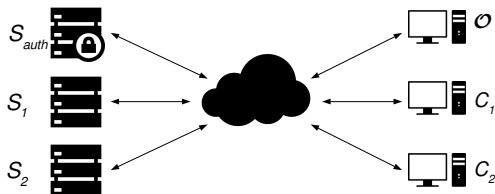


Figure: Dog ORAM: General Setup

Dog ORAM

Server

➤ Server Structure:

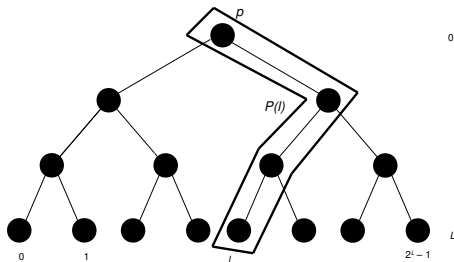
- Z blocks of data by node,
- leaf l , virtual address a ,
- $P(l)$: Path from the root to the leaf l .

➤ Metadata:

$$\text{PositionMap}[a] = l$$

➤ Action (read/write):

- Oblivious selection of a on $P(l)$,
- Re-encrypt and write a on the root node,
- Eviction when the root node is full.



Dog ORAM

Double Homomorphic Selection

► Homomorphic encryption scheme:

- \mathcal{E} probabilistic additive homomorphic encryption scheme,
- $\mathcal{E}(x) \oplus \mathcal{E}(y) = \mathcal{E}(x + y)$
- $\mathcal{E}(x) \odot y = \mathcal{E}(x \cdot y)$

► Selection Vector: b

► Access Right Vector: a_r

► Server does not know:

- The block address.
- Client's ID,
- Client's AR.

b		$block_i \in P(I)$
$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(block_1)$
	\oplus	
$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(block_2)$
	\oplus	
$\mathcal{E}(\mathcal{E}(1))$	\odot	$\mathcal{E}(block_j)$
	\oplus	
$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(block_n)$
		<hr/> <hr/>
		$\mathcal{E}(\mathcal{E}(block_j))$

Dog ORAM

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b		a_r		$block_i \in P(I)$
$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	\odot	$\mathcal{E}(\mathcal{E}(1))$	\odot	$\mathcal{E}(block_1)$
		\oplus		
$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	\odot	$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(block_2)$
		\oplus		
$\mathcal{E}(\mathcal{E}(\mathcal{E}(1)))$	\odot	$\mathcal{E}(\mathcal{E}(1))$	\odot	$\mathcal{E}(block_j)$
		\oplus		
$\mathcal{E}(\mathcal{E}(\mathcal{E}(0)))$	\odot	$\mathcal{E}(\mathcal{E}(0))$	\odot	$\mathcal{E}(block_n)$
				$\mathcal{E}(\mathcal{E}(\mathcal{E}(block_j)))$

Dog ORAM

Access Right (AR)

Access Right

How to manage the AR?

AR requirements:

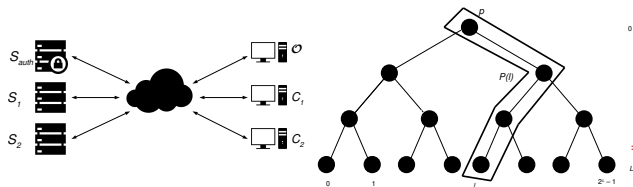
- AR vector must be used only on the blocks of $P(I)$.
- Client must not be able to change/reuse AR.
- Server must not know that a AR is from a client k .
- Only the data owner can change the AR.

Dog ORAM

Access Right (AR)

- Owner signs all the AR.
- Authentication Server:
 1. Stores AR matrix,
 2. Does not manage the AR,
 3. Gives and signs an AR vector corresponding to the block of $P(I)$.
- Prevent AR replay:
 - Why? owner changes AR,
 - Add unique random number to each AR.
- Add unique random number to each AR?
 - The server updates the AR,
 - Using a chameleon signature scheme:
Hash scheme with a trapdoor.

Conclusion



b	ar	$block_i \in P(I)$
$\mathcal{E}(\mathcal{E}(0))$	$\odot \mathcal{E}(\mathcal{E}(1))$	$\odot \mathcal{E}(block_1)$
	\oplus	
$\mathcal{E}(\mathcal{E}(0))$	$\odot \mathcal{E}(\mathcal{E}(0))$	$\odot \mathcal{E}(block_2)$
	\oplus	
$\mathcal{E}(\mathcal{E}(1))$	$\odot \mathcal{E}(\mathcal{E}(1))$	$\odot \mathcal{E}(block_j)$
	\oplus	
$\mathcal{E}(\mathcal{E}(0))$	$\odot \mathcal{E}(\mathcal{E}(0))$	$\odot \mathcal{E}(block_n)$
		<hr/>
		$\mathcal{E}(\mathcal{E}(\mathcal{E}(block_j)))$

Future work:

- Improve Dog ORAM Model:
 - Modes management,
 - Distributed part,
 - Eviction Algorithm,
 - Malicious server,
 - Work on the complexity.
- Implementation & Tests.



Thank you for your attention
Questions?