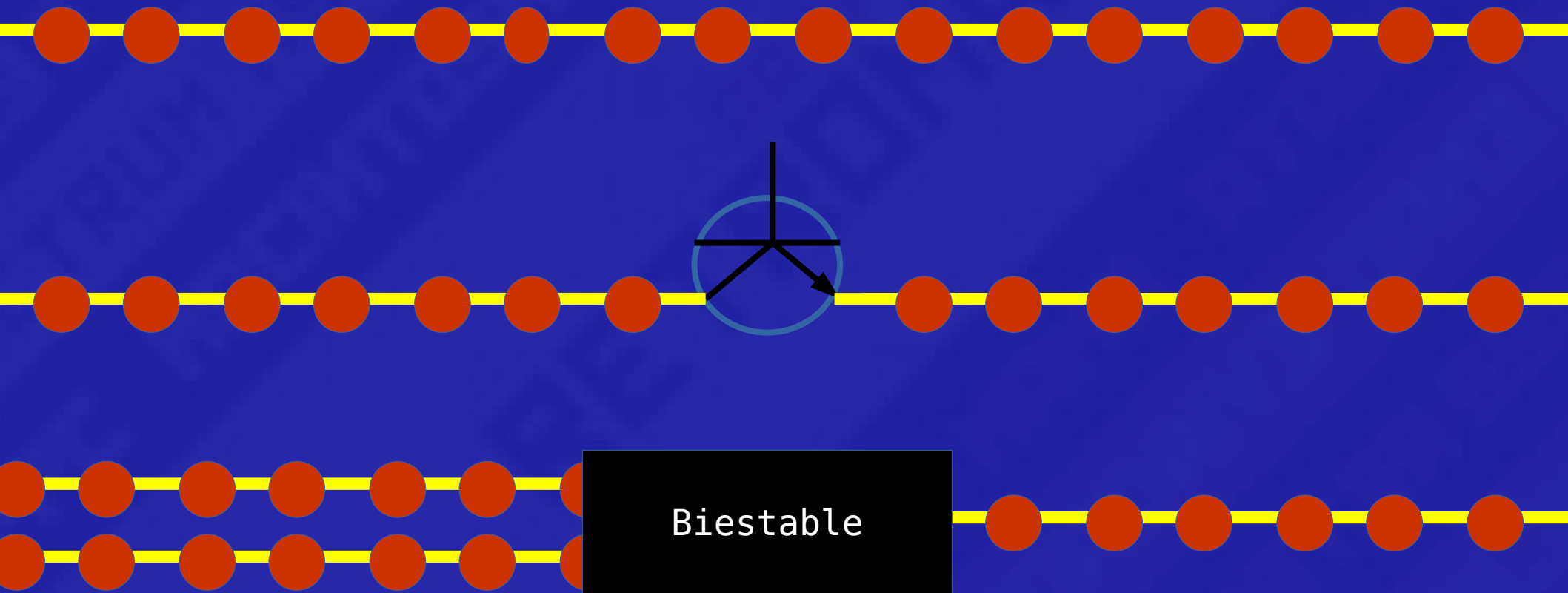


Z80

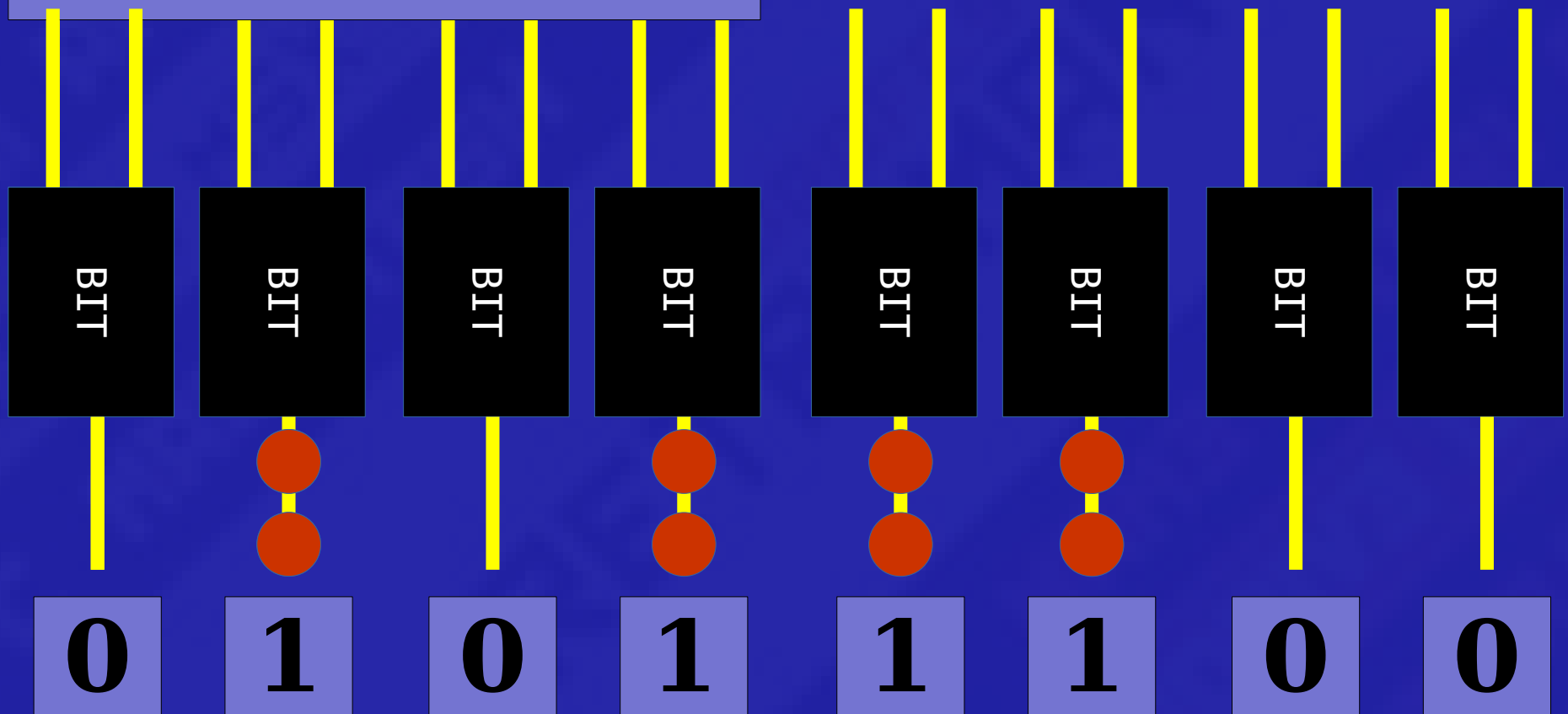
[illegible]

¿Por qué?



Byte

Nibble



BINARIO

Contar

10 1

1 2

$$\begin{array}{r} 10 \times 1 \\ + 1 \times 2 \\ = 12 \end{array}$$



Contar

| 8 | 4 | 2 | 1 |
|---|---|---|---|
| 1 | 1 | 0 | 0 |

$$\begin{array}{r}
 8 \times 1 \\
 + 4 \times 1 \\
 + 2 \times 0 \\
 + 1 \times 0 \\
 \hline
 = 12
 \end{array}$$



Convertir

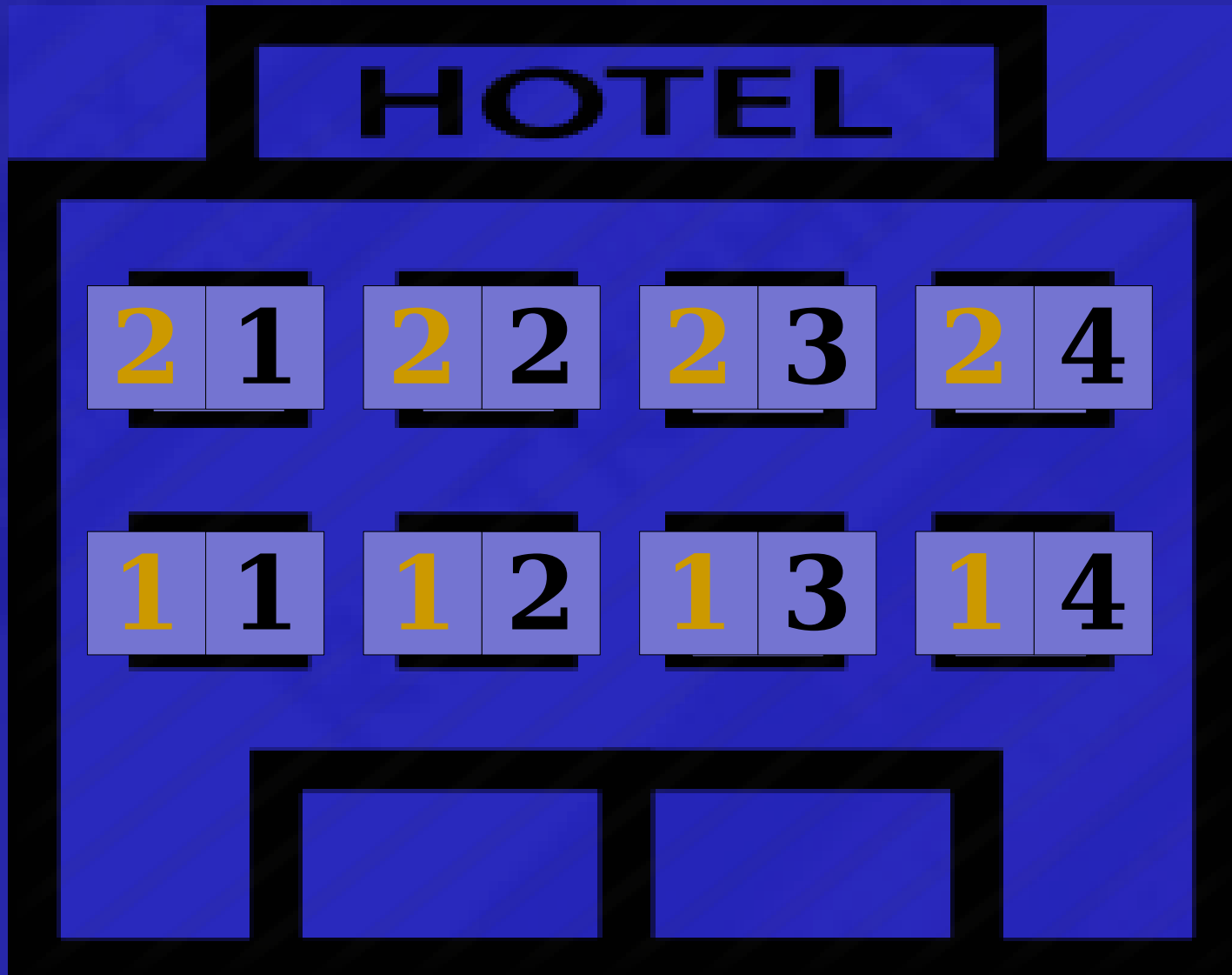
| 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 1 | 0 | 1 | 0 | 0 | 1 | 1 | 0 |

$$128 + 32 + 4 + 2 = 166$$

$$223 = 128 + 64 + 16 + 4 + 1$$

| 256 | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
|-----|----------|----------|----------|----------|----------|----------|----------|----------|
| | 1 | 1 | 0 | 1 | 0 | 1 | 0 | 1 |

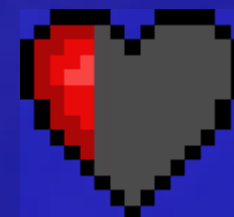
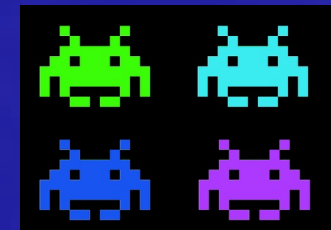
Usos especiales



Usos especiales

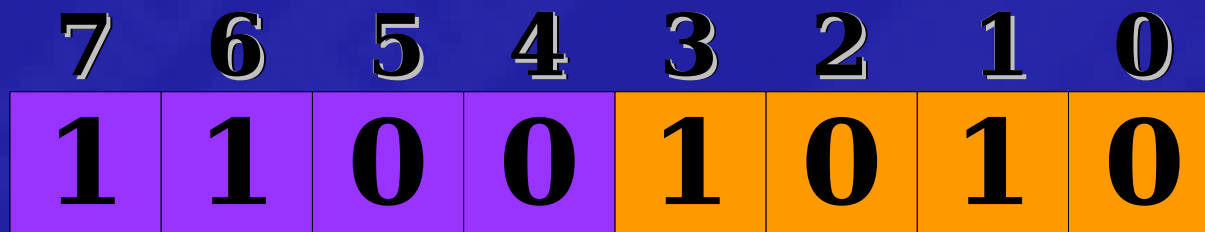


Tiempo
7 - 0

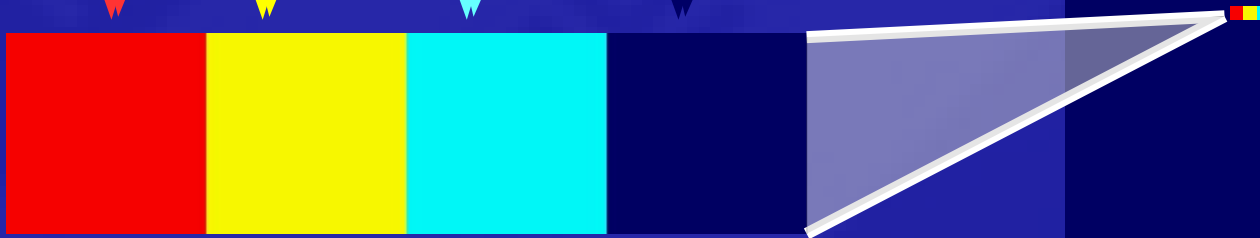


0
1
0
1
1
1
0
1

Usos especiales



0



Amstr

©1985

Dominando Ensamblador Z80

**Funcionamiento
del procesador**

