Dominando Ensamblador Z80

La magia del HEXADECIMAL

¿Por qué?

```
0000 01 89 7F ED 49 C3 91 05 C3 8A B9 C3 84 B9 C5 C9
0010 C3 1D BA C3 17 BA D5 C9 C3 C7 B9 C3 B9 B9 E9 00
0020 C3 C6 BA C3 C1 B9 00 00 C3 35 BA 00 ED 49 D9 FB
0030 F3 D9 21 2B 00 71 18 08 C3 41 B9 C9 00 00 00 00
```

```
0000000000000000 00000001 10001001 01111111 11101101
0000000000000100 01001001 11000011 10010001 00000101
0000000000001000 11000011 10001010 10111001 11000011
0000000000001100 10000100 10111001 11000101 11001001
```

Contar

10	1
1	2

10 x 1
+ 1 x 2
= 12

Contar

16	1
1	4

16 x 1
+ 1 x 4
= 20

Hexa > Decimal

4096	256	16	1
C	8	2	A

4096 x 12
+ 256 x 8
+ 16 x 2
+ 1 x 10
= 51242

Decimal > Hexa

4096	256	16	1
8	F	7	3

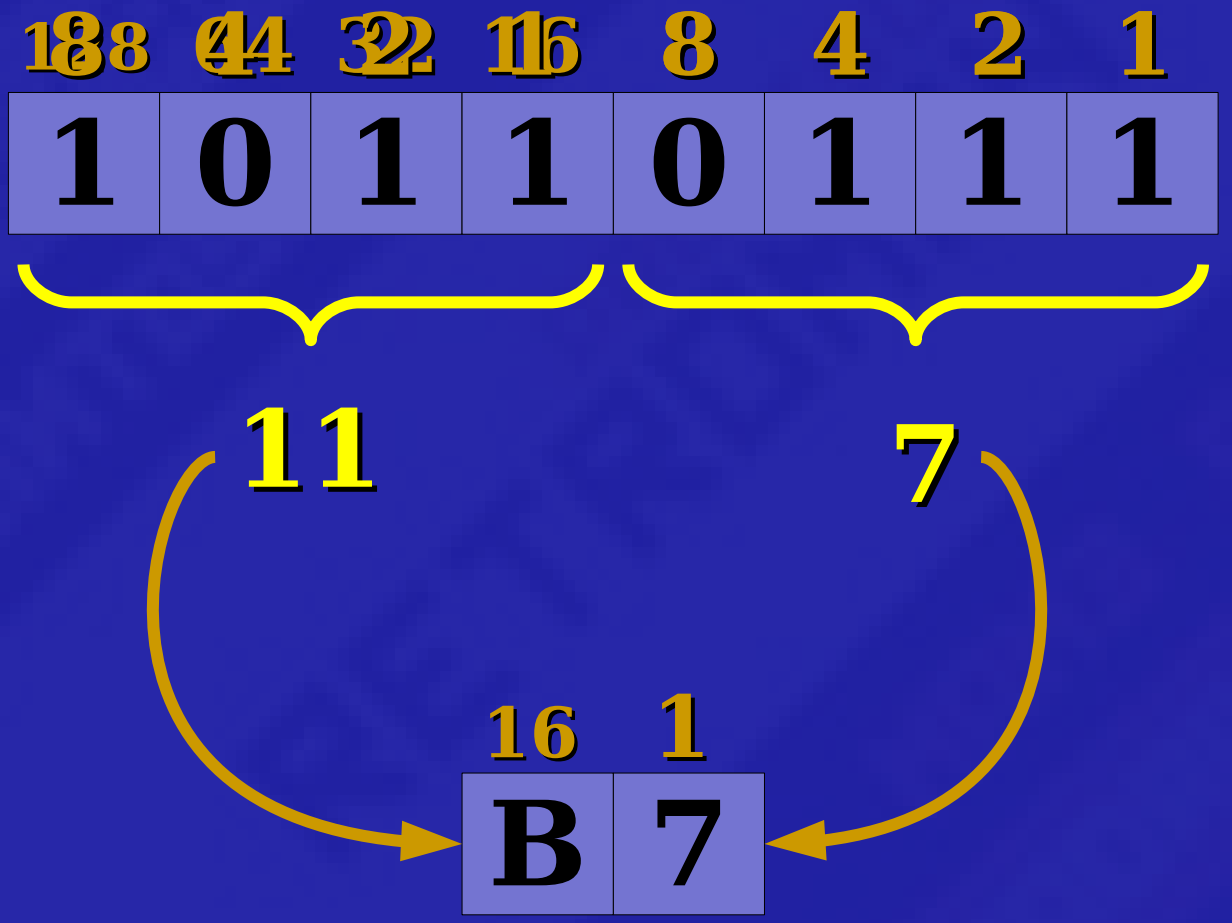
36723 | 16

3 2295 | 16

7 143 | 16

15 8

Hexa <> Binario



Hexa <> Binario

0	0	0	0	0	8	1	0	0	0
1	0	0	0	1	9	1	0	0	1
2	0	0	1	0	A	1	0	1	0
3	0	0	1	1	B	1	0	1	1
4	0	1	0	0	C	1	1	0	0
5	0	1	0	1	D	1	1	0	1
6	0	1	1	0	E	1	1	1	0
7	0	1	1	1	F	1	1	1	1

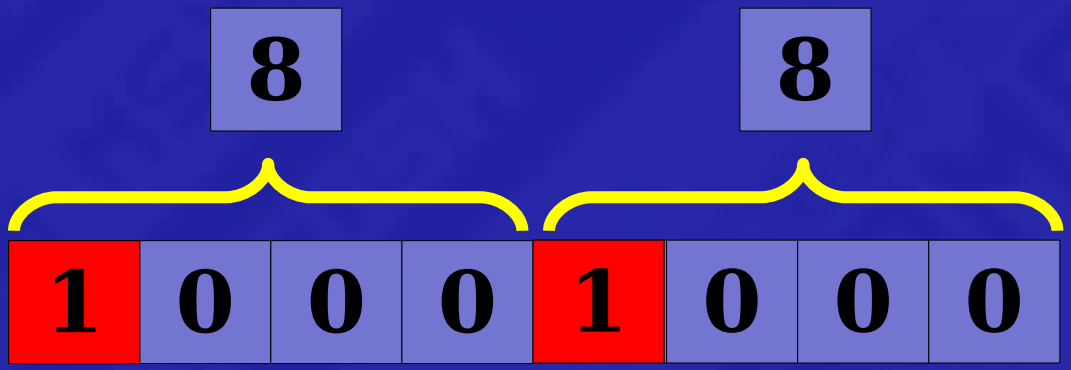
C	2

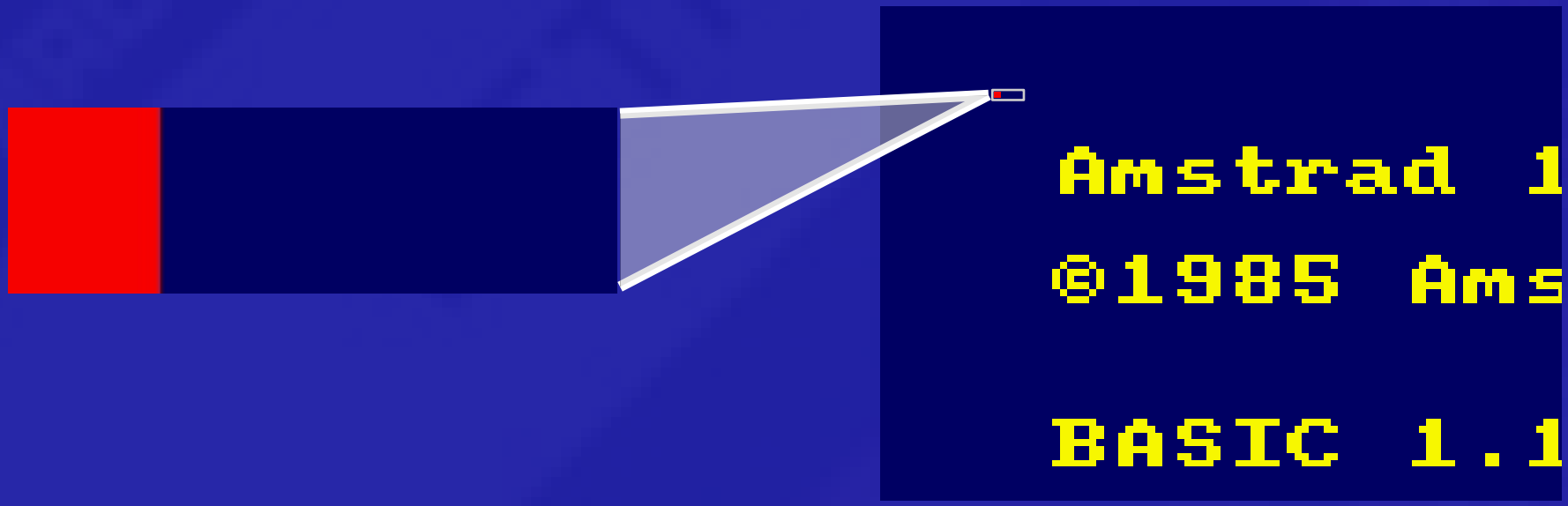
1	1	0	0	0	0	1	0

1	1	1	0	1	0	1	0

E	A

Ejemplo de uso





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