

FUNCTIONAL PROGRAMMING INCEPTION

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WHAT IS FUNCTIONAL PROGRAMMING?

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A: Programming with *Mathematical Functions*

PROPERTIES OF FP

- ▶ FP \Leftrightarrow Programming with Values
- ▶ Referential Transparency
- ▶ Composability, Reason

ITERATOR

CASE STUDY ON THE WORLD MOST
FAMOUS OOP ABSTRACTION

HOW DID ITERATOR HAPPEN?

```
int[] array = ???;
```

```
int sum = 0;
```

```
for (int i = 0; i < length(array); i += 1)  
    sum += array[i];
```

HOW DID ITERATOR HAPPEN?

```
val array: Array[Int] = ???
```

```
var sum = 0
```

```
var i = 0
```

```
while (i < array.length) {
```

```
    sum += array(i)
```

```
    i += 1
```

```
}
```

HOW DID ITERATOR HAPPEN?

```
val array: Array[Int] = ???
```

```
var sum = 0
```

```
var i = 0 //<-- Start!
```

```
while (i < array.length) { //<-- Has Current?
```

```
    sum += array(i) //<-- Get Current
```

```
    i += 1 //<-- Next Cycle Please
```

```
}
```

HOW DID ITERATOR HAPPEN?

```
package scala.collection
```

```
trait Iterator[+A] {
```

```
    def hasNext: Boolean
```

```
    def next(): A
```

```
}
```

HOW DID ITERATOR HAPPEN?

```
val array: Array[Int] = ???
```

```
var sum = 0
```

```
val cursor = array.iterator //<-- Start!
```

```
while (cursor.hasNext) { //<-- Has Next?
```

```
    // Get Current & Advance
```

```
    sum += cursor.next()
```

```
}
```

PROBLEMS ?

PROBLEMS ?

- ▶ Synchronous Only
- ▶ blocks threads for async stuff
- ▶ no way around it, it's in the signature

PROBLEMS ?

- ▶ Synchronous Only

- ▶ No Backed-in Resource Managed

```
// Managed language devs have no discipline ;-)  
iterator.take(100).sum
```

PROBLEMS ?

- ▶ Synchronous Only
- ▶ No Backed-in Resource Managed

▶ Minefield for Stack Overflows

```
def range(from: Long, until: Long): Iterator[Long] = {  
    if (from < until)  
        Iterator(from) ++ range(from + 1, until)  
    else  
        Iterator.empty  
}
```

```
range(0, 100000).sum  
//java.lang.StackOverflowError (in Scala 2.11)
```

FP DESIGN

HOW TO

ARCHITECTURE IS FROZEN
MUSIC

Johann Wolfgang Von Goethe

DATA STRUCTURES ARE
FROZEN ALGORITHMS

Jon Bentley

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*
(Immutable)

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*

2. Think *State Machines*
(most of the time)

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*
2. Think *State Machines*
3. Be *Lazy*
(Strict Values => Functions ;-))

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*
2. Think *State Machines*
3. Be *Lazy*
4. Evaluate Effects w/ Stack-safe *Monads*
(e.g. IO, Task, Free)



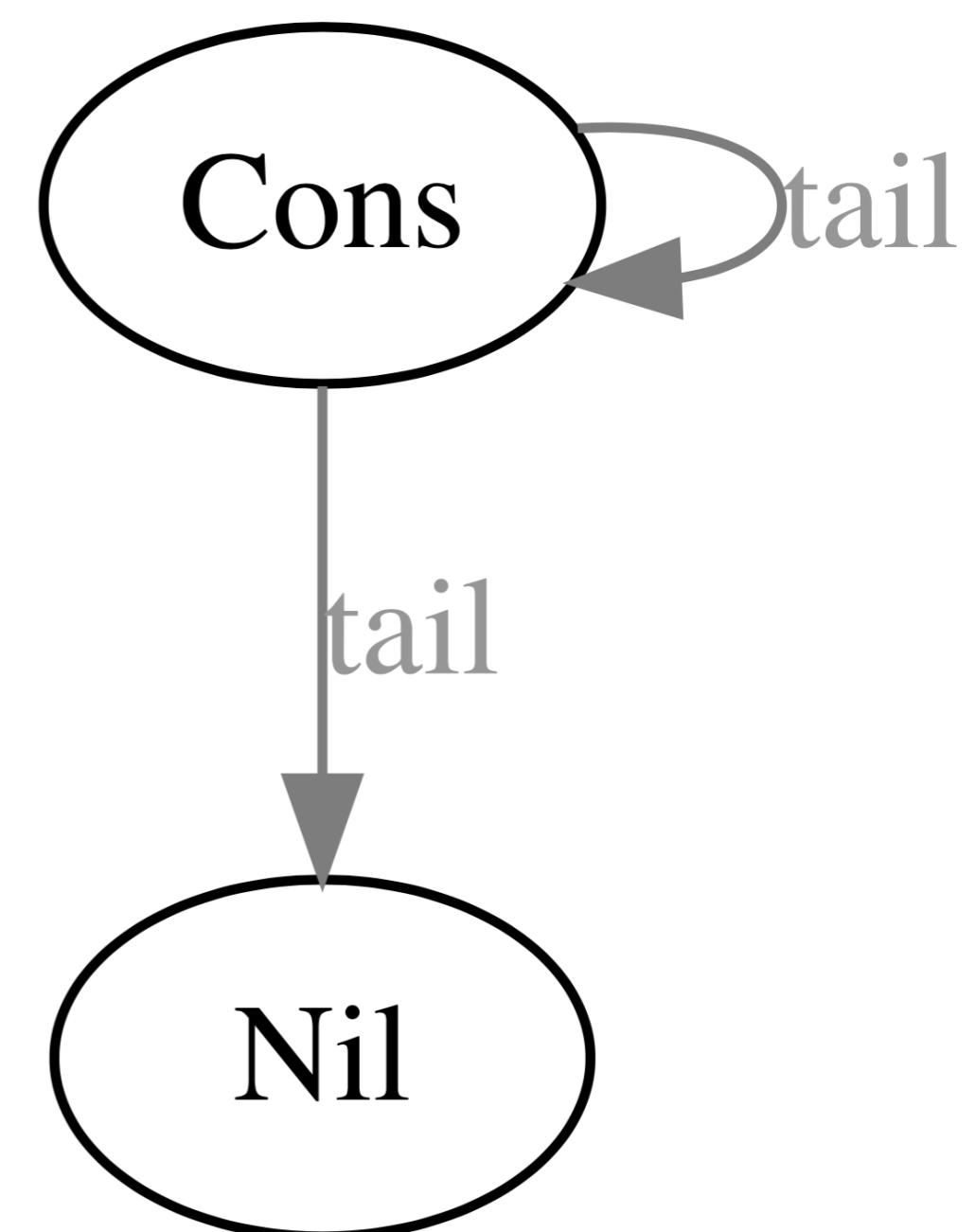
Finite State Machine Cat

EXAMPLE: LINKED LISTS

```
sealed trait List[+A]  
  
final case class Cons[+A](  
    head: A,  
    tail: List[A])  
    extends List[A]  
  
case object Nil  
    extends List[Nothing]
```

EXAMPLE: LINKED LISTS

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sealed trait List[+A]
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EXAMPLE: LINKED LISTS

```
sealed trait List[+A]
```

```
final case class Cons[+A](  
    head: A,  
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extends List[A]
```

```
case object Nil  
extends List[Nothing]
```



ITERANT

A PURELY FUNCTIONAL ITERATOR

LAZY EVALUATION

```
sealed trait Iterant[+A]
```

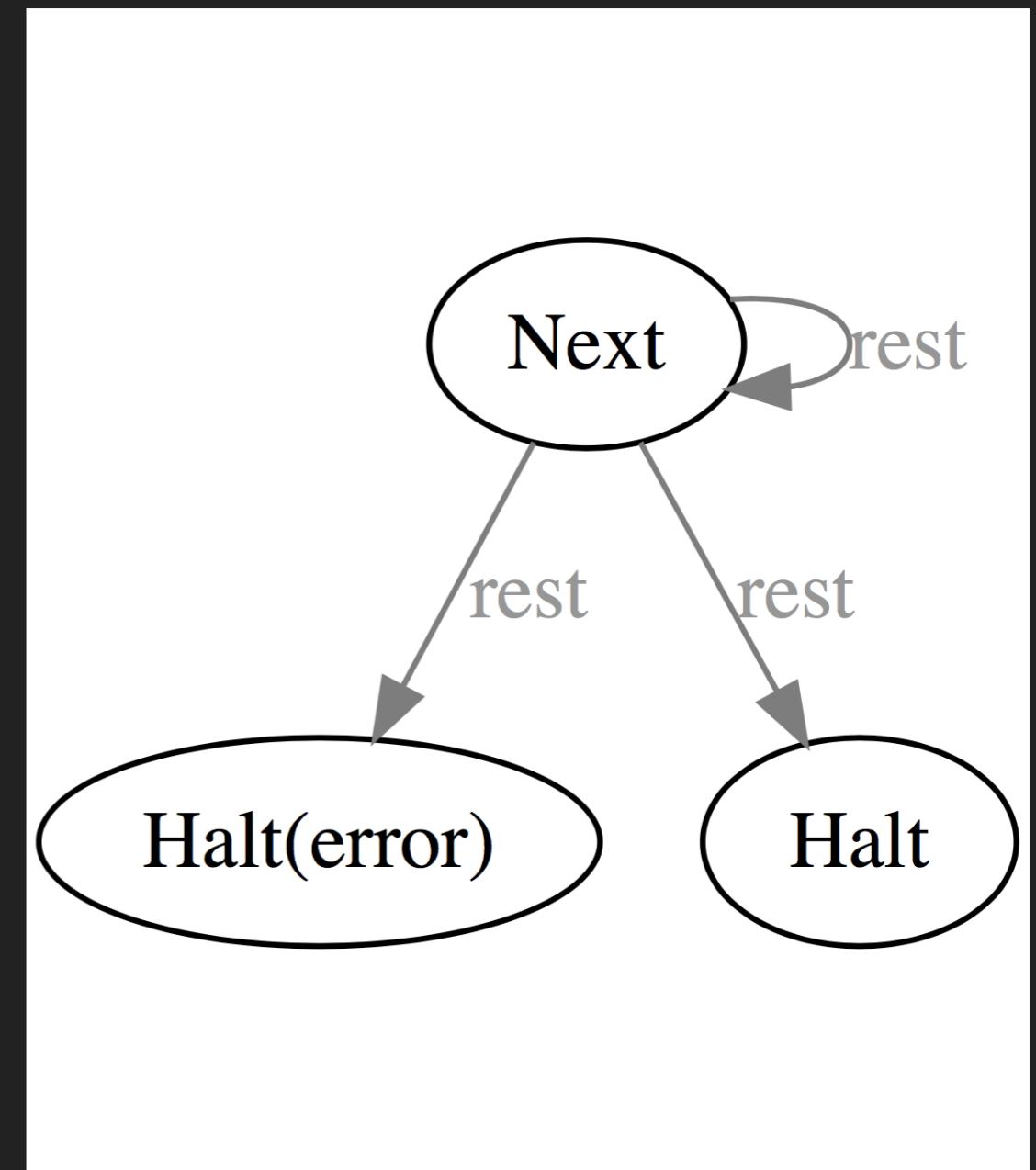
```
case class Next[+A] (  
    item: A,  
    rest: () => Iterant[A] )  
extends Iterant[A]
```

```
case class Halt(  
    error: Option[Throwable] )  
extends Iterant[A]
```

λ -calculus: using anonymous functions because of privacy concerns

LAZY EVALUATION

```
sealed trait Iterant[+A]  
  
case class Next[+A] (  
    item: A,  
    rest: () => Iterant[A] )  
extends Iterant[A]  
  
case class Halt(  
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```



λ -calculus: using anonymous functions because of privacy concerns

USAGE

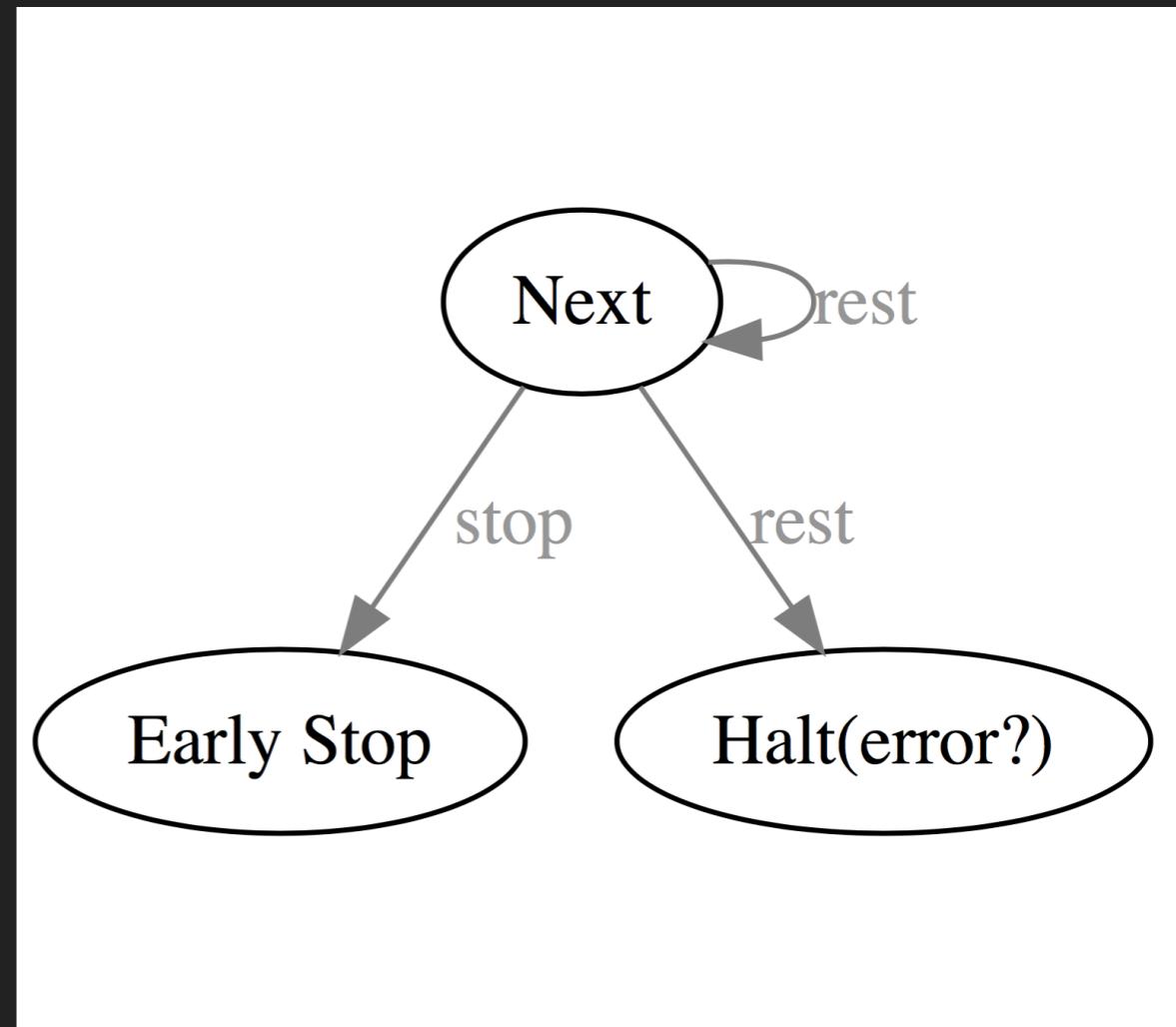
```
def sum( ref: Iterant[Int], acc: Int): Int
ref match {
  case Halt(None) => acc
  case Halt(ex) => throw ex
  case Next(a, rest) =>
    sum(rest(), acc + a)
}
```

RESOURCE MANAGEMENT

```
sealed trait Iterant[+A]
```

```
case class Next[+A] (item: A,  
rest: () => Iterant[A],  
stop: () => Unit)  
extends Iterant[A]
```

```
case class Halt(  
error: Option[Throwable])  
extends Iterant[A]
```



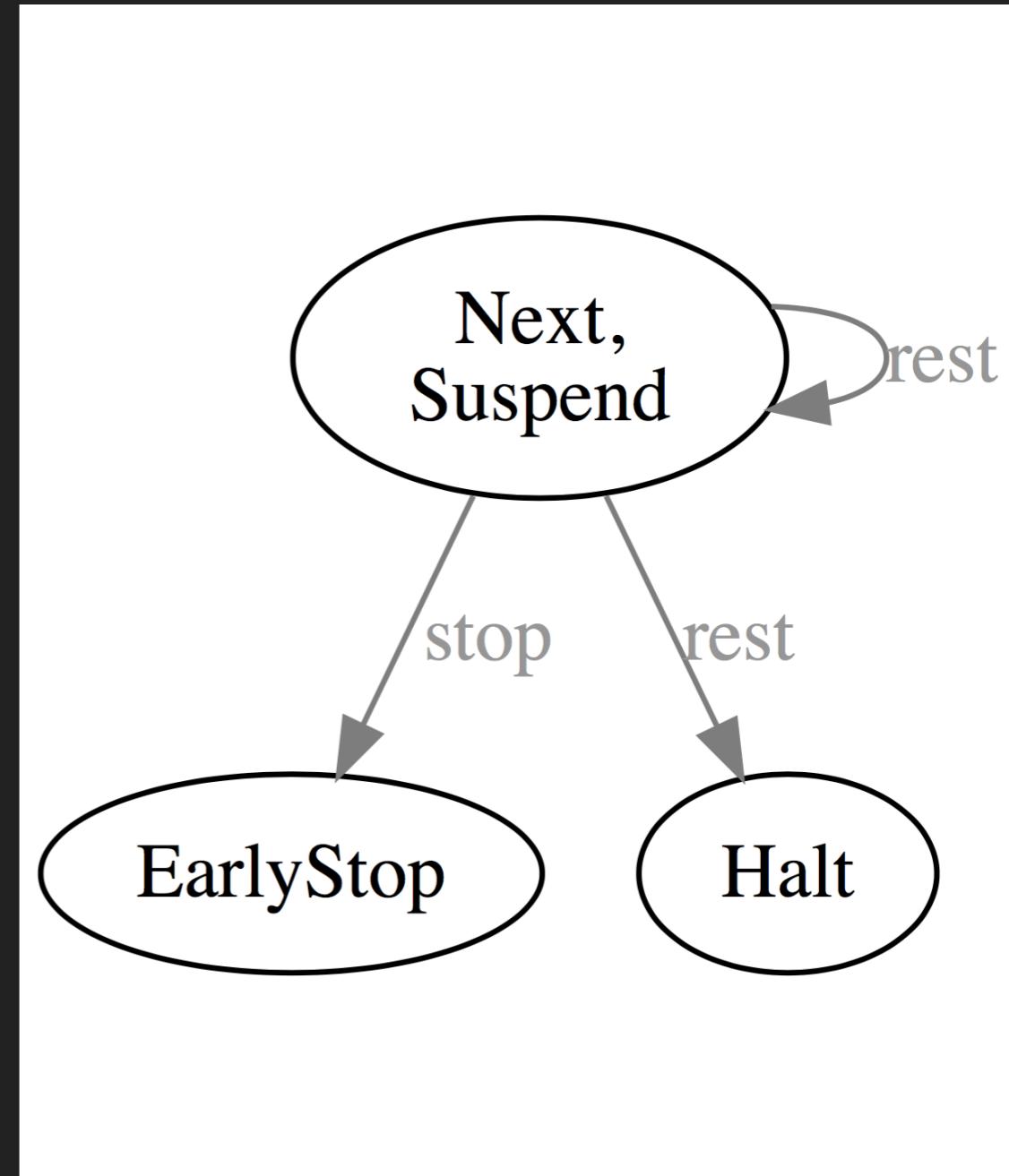
USAGE

```
def map[A,B](fa: Iterant[A])(f: A => B): Iterant[B] =  
  fa match {  
    case halt @ Halt(_) => halt  
    case Next(a, rest, stop) =>  
      try Next(f(a), map(rest)(f), stop)  
      catch { case NonFatal(ex) =>  
        stop(); Halt(Some(ex))  
      }  
  }
```

Not pure yet, not referentially transparent

DEFERRING

```
sealed trait Iterant[+A]  
  
// ...  
case class Suspend[+A] (  
    rest: () => Iterant[A],  
    stop: () => Unit)  
extends Iterant[A]
```



USAGE

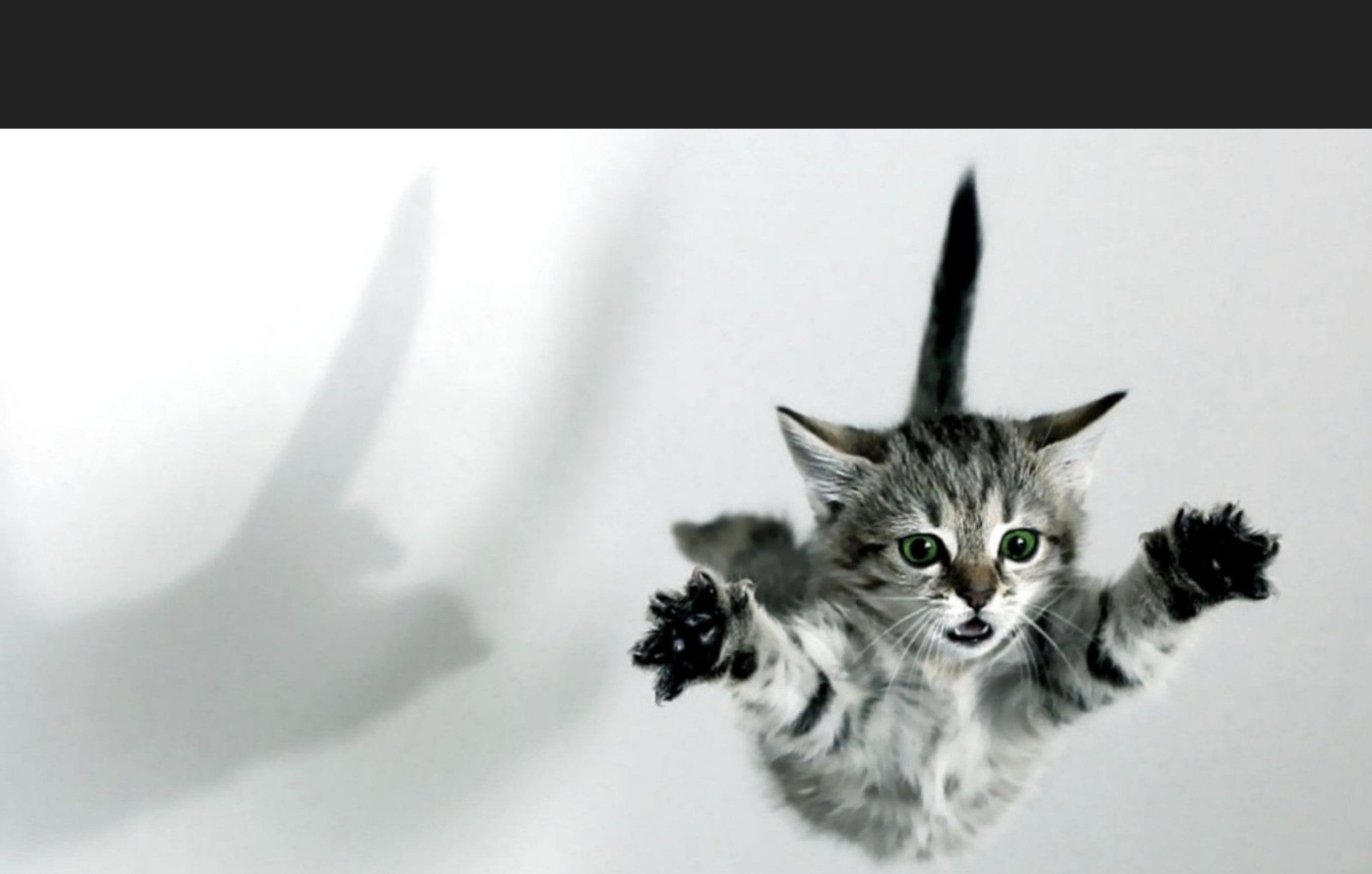
```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =  
  fa match {  
    case halt @ Halt(_) => halt  
    // ...  
  }
```

USAGE

```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =  
  fa match {  
    // ...  
    case Suspend(rest, stop) =>  
      Suspend(() => filter(rest()))(p), stop)  
    // ...  
  }
```

USAGE

```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =  
  fa match {  
    // ...  
    case Next(a, rest, stop) =>  
      try {  
        val continue = () => filter(rest())(p)  
        if (p(a)) Next(a, continue, stop)  
        else Suspend(continue, stop)  
      } catch { case NonFatal(ex) =>  
        Suspend(() => { stop(); Halt(Some(ex)) }, stop)  
      }  
  }
```



ASYNCHRONY

CONCURRENCY, NON-DETERMINISM

QUICK INTRO

```
type Callback[-A] =  
  (A) => Unit
```

QUICK INTRO

```
type Callback[-A] =  
(A) => Unit
```

```
type Async[+A] =  
(Callback[A]) => Unit
```

QUICK INTRO

```
type Callback[-A] =  
(A) => Unit
```

```
type Async[+A] =  
(Callback[A]) => Unit
```

```
type Future[+A] =  
(Callback[A], ExecutionContext) => Unit
```

CAN WE DO THIS ?

```
case class Next[+A] (  
    items: Iterator[A],  
    rest: Future[Iterant[A]],  
    stop: Future[Unit])  
extends Iterant[A]
```

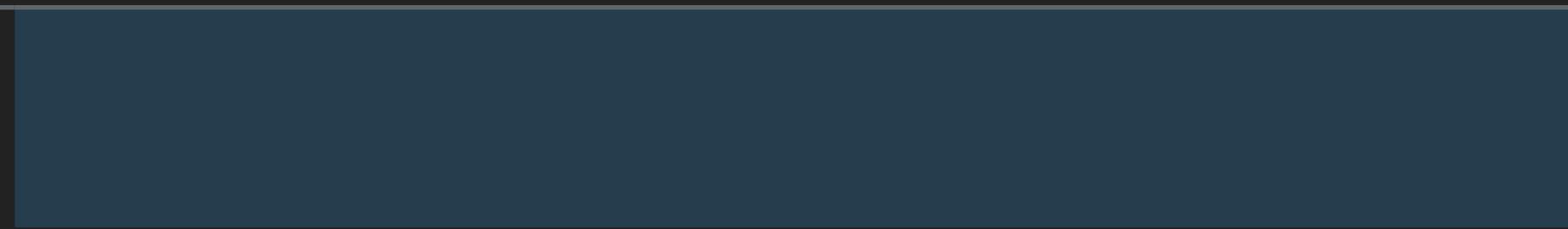
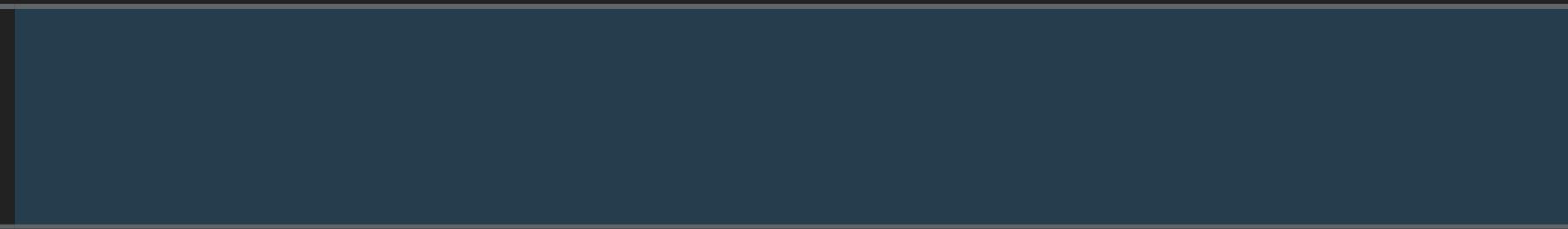
EVALUATION IN SCALA

Eager

A

Lazy

$() \Rightarrow A$



EVALUATION IN SCALA

	Eager	Lazy
Synchronous	A	$() \Rightarrow A$
Asynchronous	$(A \Rightarrow Unit) \Rightarrow Unit$	$() \Rightarrow (A \Rightarrow Unit) \Rightarrow Unit$

EVALUATION IN SCALA

	Eager	Lazy
Synchronous	A	$() \Rightarrow A$
		Function0[A]
Asynchronous	$(A \Rightarrow Unit) \Rightarrow Unit$	$() \Rightarrow (A \Rightarrow Unit) \Rightarrow Unit$
	Future[A]	Task[A]

**“A FUTURE REPRESENTS A
VALUE, DETACHED FROM TIME”**

Viktor Klang

GOING LAZY (AGAIN)

```
type Task[+A] = () => Future[A]

case class Next[+A](
  items: Iterator[A],
  rest: Task[Iterant[A]],
  stop: Task[Unit])
  extends Iterant[A]
```

ASYNCHRONY



MONIX TASK



- ▶ High-performance
- ▶ Lazy, possibly asynchronous behaviour
- ▶ Allows for cancelling of a running computation
- ▶ <https://monix.io/docs/2x/eval/task.html>

GOING LAZY (AGAIN)

```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =  
  fa match {  
    //...  
    case Suspend(rest, stop) =>  
      Suspend(rest.map(filter(_)(p)), stop)  
    //...  
  }
```

HIGHER-KINDED POLYMORPHISM

Bring Your Own Booze

CAN WE DO THIS ?

```
import scalaz.effects.IO

case class Next[+A] (
  items: Iterator[A],
  rest: IO[Iterant[A]],
  stop: IO[Unit])
  extends Iterant[A]
```

CAN WE DO THIS ?

```
import cats.Eval

case class Next[+A] (
  items: Iterator[A],
  rest: Eval[Iterant[A]],
  stop: Eval[Unit])
  extends Iterant[A]
```

GENERICOS OF A HIGHER KIND

```
sealed trait Iterant[F[_], +A]  
  
case class Next[F[_], +A] (  
    items: Iterator[A],  
    rest: F[Iterant[A]],  
    stop: F[Unit])  
extends Iterant[F, A]
```

GENERICS OF A HIGHER KIND

```
def filter[F[_], A](fa: Iterant[F, A])(p: A => Boolean)
(implicit F: Applicative[F]): Iterant[A] =
fa match {
    //...
    case Suspend(rest, stop) =>
        Suspend(rest.map(filter(_)(p)), stop)
    //...
}
```

GENERICOS OF A HIGHER KIND

```
def foldLeftL[F[_], A, S](fa: Iterant[F, A])
  (seed: => S)(op: (S, A) => S)
  (implicit F: Monad[F]): F[S] = {
  // Checkout https://github.com/monix/monix/pull/280
}
```



OOP VS PARAMETRIC POLYMORPHISM



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- ▶ OOP is about *Information Hiding*
(in types too)
- ▶ OOP handles Heterogeneity

OOP VS PARAMETRIC POLYMORPHISM

- ▶ OOP is about *Information Hiding*
(in types too)
- ▶ OOP handles Heterogeneity
- ▶ Parametric Polymorphism is compile-time
- ▶ Fundamentally changes behaviour based on plugged-in types

OOP VS PARAMETRIC POLYMORPHISM

- ▶ `ArrayIterator` vs `ListIterator`
- ▶ `Iterant[Task]` vs `Iterant[Eval]`

OOP VS PARAMETRIC POLYMORPHISM

- ▶ `ArrayIterator` vs `ListIterator`
- ▶ `Iterant[Task, _]` vs `Iterant[Eval, _]`
- ▶ One is hiding implementation details
- ▶ The other is about composition

PROBLEMS

- ▶ Pushes compiler to its limits

```
[error] /Users/alex/Projects/monix/monix-monix-tail/shared/src/main/scala/monix/tail/internal/Iterant.scala:10:10: type mismatch; found : monix.tail.Iterant.NextSeq[F,?A2] where type ?A2 <: A (this is a GADT skolem)
[error]     required: monix.tail.Iterant.NextSeq[F,A]
[error] Note: ?A2 <: A, but class NextSeq is invariant in type A.
[error] You may wish to define A as +A instead. (SLS 4.5)
[error]           evalNextSeq(ref, cursor, rest, stop)
[error]             ^
[error]   val tail = if (cursor.hasNext) F.pure(ref: Iterant[F, A]) else rest
[error]   SuspendEffect[Iterant[F, A]](suspended = stop)
[error]   tail = it (cursor.hasNext) F.pure(ref: Iterant[F, A]) else rest
[error]   SuspendEffect[Iterant[F, A]](suspended = stop)
[error]   tail = if (cursor.hasNext) F.pure(ref: Iterant[F, A]) else rest
[error]   SuspendEffect[Iterant[F, A]](suspended = stop)
```

```
[error] /Users/alex/Projects/monix/monix-monix-tail/shared/src/main/scala/monix/tail/internal/Iterant.scala:10:10: type mismatch; found : monix.tail.Iterant.NextSeq[F,?A2] where type ?A2 <: A (this is a GADT skolem)
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[error] You may wish to define A as +A instead. (SLS 4.5)
[error]           evalNextSeq(ref, cursor, rest, stop)
[error]             ^
[error]   val tail = if (cursor.hasNext) F.pure(ref: Iterant[F, A]) else rest
[error]   SuspendEffect[Iterant[F, A]](suspended = stop)
[error]   tail = it (cursor.hasNext) F.pure(ref: Iterant[F, A]) else rest
[error]   SuspendEffect[Iterant[F, A]](suspended = stop)
[error]   tail = if (cursor.hasNext) F.pure(ref: Iterant[F, A]) else rest
[error]   SuspendEffect[Iterant[F, A]](suspended = stop)
```

PROBLEMS

- ▶ Pushes compiler to its limits
- ▶ Unfamiliarity for users

PROBLEMS

- ▶ Pushes compiler to its limits
 - ▶ Unfamiliarity for users
 - ▶ Not all needed type-classes are available, design can be frustrating
- <https://github.com/typelevel/cats/pull/1552>
(39 comments and counting)

UPSIDE

```
trait Monad[F[_]] extends Applicative[F] {  
    def flatMap[A,B](fa: F[A])(f: A => F[B]): F[B]  
}
```

```
trait Applicative[F[_]] extends Functor[F] {  
    def pure[A](a: A): F[A]  
    def map2[A,B,R](fa: A, fb: B)(f: (A,B) => R): F[R]  
}
```

```
trait Functor[F[_]] {  
    def map[A,B](fa: F[A])(f: A => B): F[B]  
}
```

LAWS

// *Left Identity*

`pure(a).flatMap(f) <-> f(a)`

// *Right Identity*

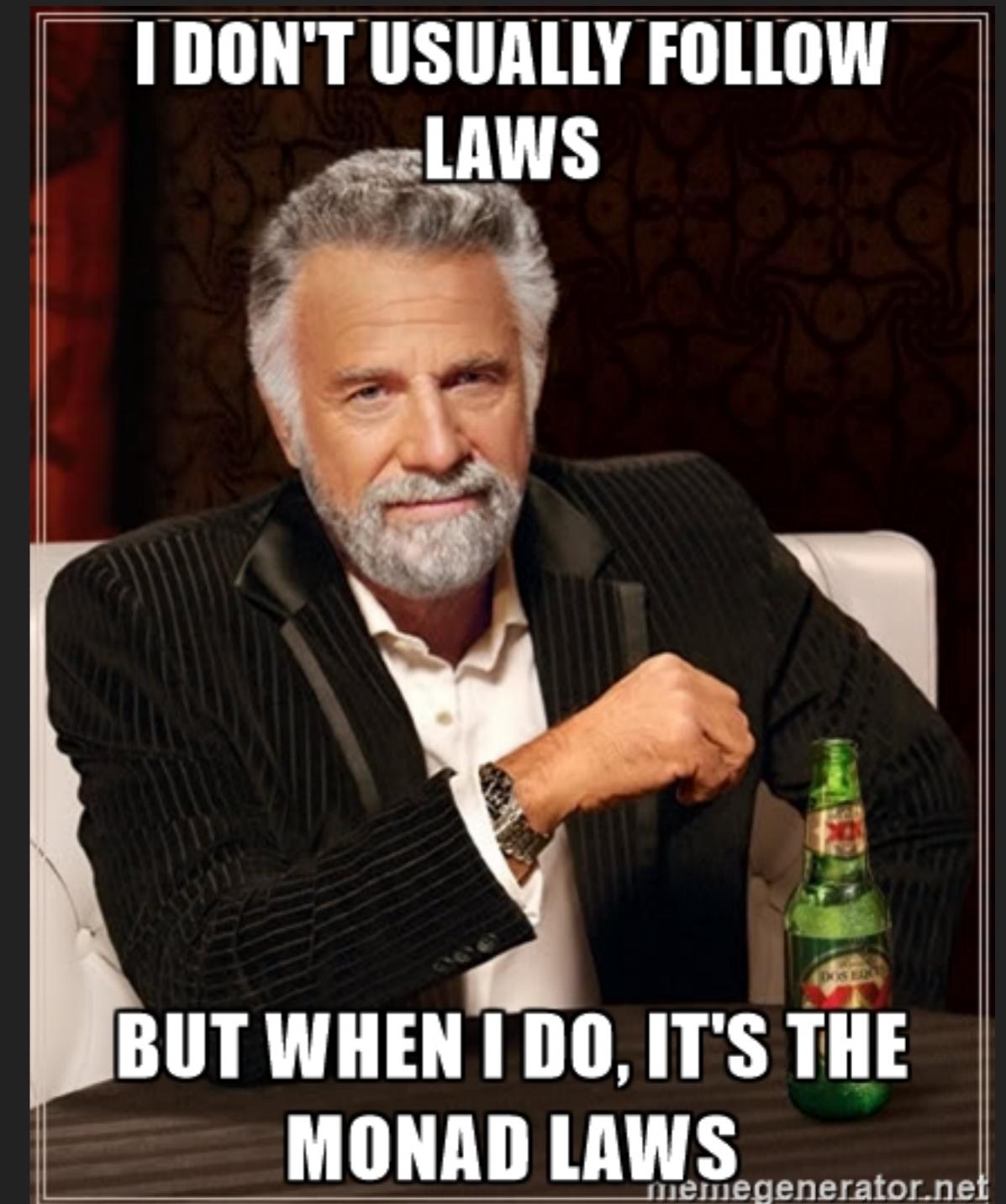
`m.flatMap(pure) <-> m`

// *Associativity*

`fa.flatMap(f).flatMap(g) <-> fa.flatMap(a => f(a).flatMap(g))`

LAWS

- ▶ [Typelevel Cats](#)
- ▶ [Typelevel Discipline](#)
- ▶ [ScalaCheck](#)



PERFORMANCE PROBLEMS

- ▶ Linked Lists are everywhere in FP
- ▶ Linked Lists are terrible
- ▶ Async or Lazy Boundaries are terrible

PERFORMANCE SOLUTIONS

- ▶ Linked Lists are everywhere in FP
- ▶ Linked Lists are terrible
- ▶ Async or Lazy Boundaries are terrible
- ▶ Find Ways to work with Arrays and
- ▶ ... to avoid lazy/async boundaries

PERFORMANCE SOLUTIONS

Efficient
head/tail
decomposition
needed ;-)

```
case class NextGen[+A] (  
    items: Iterable[A],  
    rest: Task[Iterant[A]],  
    stop: Task[Unit])  
extends Iterant[A]
```

```
case class NextSeq[+A] (  
    items: Iterator[A],  
    rest: Task[Iterant[A]],  
    stop: Task[Unit])  
extends Iterant[A]
```

OTHER PROBLEMS

- ▶ Recursion is terrible
- ▶ Space leaks are hard to fix

OTHER PROBLEMS

- ▶ Recursion is terrible
- ▶ Space leaks are hard to fix
- ▶ Solvable with pain and YourKit

TAKEAWAYS

TAKEAWAYS

- ▶ Freeze Algorithms into Immutable Data-Structures
- ▶ Describe State Machines
- ▶ Be lazy, suspend side-effects with Task/Free/IO
- ▶ Be lawful, use ScalaCheck/QuickCheck
- ▶ Performance matters (for libraries)

TAKEAWAYS

- ▶ Libraries:
[Monix](#), [Cats](#), [ScalaCheck](#)
- ▶ Generic Iterant implementation:
<https://github.com/monix/monix/pull/280>
- ▶ Simplified Task-based implementation:
<https://github.com/monix/monix/pull/331>

QUESTIONS?

