

Alexandru GRIGORE

Full-Stack Developer Scala/Java + TypeScript

alexandru.grig@gmail.com +40 752 076 996

I'm a full-stack developer, **Scala/Java** and **TypeScript**-leaning who codes with a typed **OOP/FP** mindset. I care about clarity, modularization/reusability, determinism, and agile development.

I'm building **music-related products** under Aperture Software:

Amplify Music (music theory insights, deterministic collaborative playlists)

SoulKey: **music puzzle-platformer game** split into a Unity/C# game module **and** a Scala MIDI core designed to double as a standalone learning tool for musicians

MIDI control software, **rhythm-game** prototypes, **instrument-organization** tools

Target roles

Full-Stack Developer · *Scala/Java + TS (React Native, Vue/Nuxt)*

Backend Developer · Scala/Java

hands-on system designer

hands-on product owner

Skills & Roles

Roles Full-Stack Developer (*Scala/Java + TS (React Native, Vue/Nuxt)*) · Backend Developer (Scala/Java) · Tech Lead

Strengths **framework** design & development · **product/ system** design & development · **API** design & integrations · DX & performance · **clean code** (DRY/ KISS/ YAGNI/ SOLID) · XP/Trunk-Based · POCs

Toolbox Java 17 · Scala 2.13 · React Native · Vue/Nuxt · TypeScriptSpring · PlayFramework · KafkaDocker/K8s · GoCD

Work Experience (summary)

Full Stack Developer · Aperture Software

2025 – present

Amplify Music startup: music-theory insights; deterministic collaborative playlists using **Java/Scala + ReactNative**

Backend Developer · Berrystack

2024 – 2025

Team lead for Synapse > Databricks migration, using **Python with OOP/FP discipline + spark** framework creation; performance optimizations.

Full Stack Developer · VisualHive

2023

Visual Hive: fast POC for long-video (e.g. podcasts) > short-clip (social media format) pipeline, using **Python with OOP/FP discipline + VueJS**

Full Stack Developer · Revobet

2023

Revobet: Multi-tenant betting, integration of features, auth, SaaS integrations, with XP practices, using **Java + VueJS**

Scala Developer · GoPro

2021 – 2023

Distributed processing using **Scala on Spark**; reliability/perf; platform improvements.

Scala/Java Developer · Orange Services

2017 – 2021

Large-scale data platforms using **Scala/Java on Spark**; framework creation; batch and streaming processing; automation/ops.

Java Developer · Luxoft Romania

2015 – 2017

Hirschmann devices interface: HTML5 interface for devices (SNMP).
Industrial HiVision: network management desktop app using **Java**

Scala Developer · Brainlight

2014 – 2015

DarZar: e-commerce **crawling/ aggregation/ search/ advanced filtering** using **Scala + PlayFramework (Scala)**

Education

University of Bucharest, Computer Sciences, Informatics

2013 – 2015

National College High school “Alexandru Odobescu” Pitesti, Computer Sciences

2008 – 2012

Main Areas of Expertise

Roles

Full-Stack Developer (Scala/Java/TS)	3y4
Scala Developer	7y1
Java Developer	6y0
Backend Developer (typed Python with OOP/FP discipline)	1y6
Tech Lead	1y9
Product Owner	0y5
Mentor / Trainer	1y0

Preferred Technology Stack

Scala (2.x / FP)	7y1
Java (incl. Java 17)	6y0
React Native	0y5
Vue/Nuxt + TypeScript	1y3
Spring Framework	0y8
Play Framework	2y0
Kafka	4y7
Docker / Kubernetes	2y2

Types of Work & Contributions

Framework implementation (ingestion/processing standards)	6y0
Data pipelines & ETL (batch/streaming)	5y5
API & third-party integrations	3y0
Real-time / Streaming (Kafka, streaming pipelines)	2y6
DevOps / CI/CD (Docker/K8s, GoCD)	2y0

Preferred Development Style

Functional + OO (typed; immutability; FP patterns)	11y3
TDD/BDD & Property- Based Testing	2y7
Trunk-Based Development / XP	2y0
Refactoring / Modularization / Design Patterns	8y0
Agile / Scrum / Pair Programming	6y0

Project Types & Industry

SaaS / Platforms	6y0
------------------	-----

Telecom	4y0
---------	-----

Betting / Gaming platforms	0y8
----------------------------	-----

Music tech / Creator tools	0y7
----------------------------	-----

Networking / Industrial devices	1y8
---------------------------------	-----

E-commerce / Aggregation	1y3
--------------------------	-----

Mobile / React Native	0y5
-----------------------	-----

Cloud Platforms

AWS	Databricks, S3, EC2, Airflow	1y6
-----	------------------------------	-----

Azure	Databricks, ADLS Gen2, Data Factory, Synapse, AKS, Functions, Key Vault, DevOps Pipelines	1y4
-------	---	-----

Heroku	app runtime, pipelines	0y5
--------	------------------------	-----

Hadoop CDH (Cloudera)	YARN, HDFS, Hue, Impala, Kudu	4y0
-----------------------	-------------------------------	-----

Self-Portrait

Favorite Tech Books

<i>The Nature of Software Development</i>	R. Jeffries
---	-------------

<i>Clean Code</i>	Robert Martin
-------------------	---------------

<i>The Pragmatic Programmer: From Journeyman to Master</i>	Andrew Hunt, David Thomas
--	---------------------------

<i>Test-Driven Development By Example</i>	K. Beck
---	---------

<i>Don't Make Me Think: A Common Sense Approach to Web Usability</i>	Steve Krug
--	------------

<i>Smart and Gets Things Done</i>	Joel Spolsky
-----------------------------------	--------------

<i>Joel on Software, More Joel on Software</i>	Joel Spolsky
--	--------------

Interests

functional programming (typed FP/OOP), **POCs** & rapid prototyping, **framework & API** design, product & system design, developer experience & performance, deterministic **algorithms** & data pipelines, **music-tech** (MIDI tools, audio analysis, playlist generation, DJ/musician tooling), integrations, testing discipline (**TDD**, property-based), refactoring & **clean code**, pair programming, programming language paradigms

Hobbies

music: playing instruments, composing, theory, programming, MIDI automation, sound engineering

apps design & development (AmplifyMusic, SoulKey game, others)

Detailed Experience

Full Stack Developer · Aperture Software

2025.May – present (0y5+)

Amplify Music - building a product that shows music-theory and audio features for the currently playing song, and creates collaborative, deterministic and controllable playlists for multiple users.

Integrates with Spotify and other streaming services; **for DJs**, provides an event dashboard to create a “party” with mood/filters (allowed/blocked genres, decade, favorite artists/tracks), invite via link/QR, and combine guest preferences into playlists in real time or for advance planning (e.g., weddings), **completely deterministic and transparent**

Roles	product owner; product & tech lead; architecture; end-to-end development; third-party integrations; UX flows; release management
Tech	Java 17; Scala 2.13; React Native; Typescript; Docker; Heroku
Contributions	deterministic playlist scoring/constraints; event dashboard UX; Spotify auth and data flows; real-time preferences merge; deployment/release strategy

Backend Developer · Berrystack

2024.January –
2025.April (1y4)

Energy client — led migration of data-processing workloads from Microsoft Synapse to Databricks to **cut costs and runtimes**;

Designed and delivered a framework to standardize Spark job authoring/optimization and engineering practices. Acted as technical lead across framework implementation, performance tuning, coding standards, and knowledge transfer; wrote **Python in a Java/Scala style** typed (mypy), OOP with FP (pure/immutable/lambdas), explicit contracts; no dynamic/duck-typing.

Roles	technical lead; framework implementation; performance tuning; coding standards; knowledge transfer
-------	--

Tech	Spark (incl. SQL); Databricks; Python (typed; Java/Scala approach); Azure
------	---

Contributions	unified job patterns; guardrails for SQL/optimizations; migration plan & execution; developer onboarding materials
---------------	--

Full Stack Developer · Visual Hive

2023.November –
2023.December (0y2)

Visual Hive — built an app to generate social media short clips from long videos (e.g., **podcasts**).

User flow: upload > Deepgram speech-to-text > transcript with phrase selection > export clips with subtitles in preset formats.

Owned end-to-end POC, API integrations (Deepgram), data modeling (Firebase), payments/subscriptions (Stripe), and UX for the clip-selection flow; wrote Python in a strongly-typed Java/Scala style (type hints/mypy, OOP with FP discipline).

Roles	end-to-end POC; API integrations; data modeling; payments/subscriptions; clip-selection UX
-------	--

Tech	Vue; Nuxt; Typescript; Python (typed); Azure Cloud; Firebase; Stripe; Deepgram
------	--

Contributions	speech-to-text pipeline; transcript segmentation/selection; subscription/payments wiring; export presets with subtitles
---------------	---

Full Stack Developer · Revobet

2023.March –
2023.October (0y8)

Revobet - improved and added new features for multi-tenant betting platform — full-stack work across users/authorization, SaaS integrations, new features, services integration, and bug-fixing on both backend and frontend.

Operated in a highly agile/XP environment with focus on effective & clean code practices and structured learning, handled onboarding/training for newcomers.

Roles	full-stack feature work; integrations; bug fixing; onboarding/training
Tech	Java17; Vue; Nuxt; Typescript; Kafka; Spring Framework; reactive streaming; JUnit5; Mockito; property-based testing; Vavr; Lombok; MapStruct; Material Design; Docker; Kubernetes; Maven; CI/CD (GoCD); Trunk-Based Development; XP; refactoring; MVP
Contributions	auth & multi-tenant features; SaaS integrations; hardening and refactors; testing discipline and developer onboarding

Scala Developer · GoPro

2021.September –
2023.March (1y6)

GoPro backend - built and maintained data pipelines (with more advanced SQL than prior roles). Worked across Databricks, Docker, AWS, and Airflow.

Notable **pipelines** consumed Google Analytics to track cart abandonment and broader website engagement metrics. In **Scala**, implemented an end-to-end integration with the PagerDuty API that made escalation-policy changes safer and auditable: one repo per service and mandatory PR approval for any policy change.

Roles	pipeline development; services integration; reliability/performance improvements
Tech	Scala; Spark; Databricks; Docker; AWS Cloud; Airflow; SQL; Git; PagerDuty API
Contributions	GA data pipelines (cart abandonment, site engagement); PagerDuty integration (policy-as-code via PR approvals)

Scala/Java Developer · Orange Services

2017.November – 2021.September (3y11)

Telecom big-data platform — implemented and evolved large-scale data ingestions using a newly built in-house framework, starting from raw mobile network events (2G/3G/4G/LTE) and growing to diverse sources/sinks and well-defined marketing/ML use cases.

I worked in multiple different areas, including: framework major improvements, Spark implementation, resource management (YARN + Spark configs), pipeline definitions, scripting, platform configuration (Cloudera), Impala (AP) SQL for analysts during data discovery. Made sources/sinks **declarative** so teams implement only transformations + QA validation, standardized HDFS, Kafka, FTP/SFTP, Kudu (indexed NoSQL), JDBC; handled **non-standard I/O formats** requiring pre/post-processing (beyond **spark.load**); additional custom **cluster configurations**, automation, and cleanup scripting.

Rapid-response (COVID-19): Delivered a **mobility/distancing analytics** use case (**GDPR-compliant**, hashing + limited encryption) in **5 days** (2 dev, 3 deploy/test/validate) with a two-engineer core team (plus partner teams); shipped subsequent similar use cases using the same framework speedups.

Roles	framework evolution; Spark development; cluster resource management; platform configuration; analyst SQL support
Tech	Scala; Apache Spark; YARN; HDFS; Kafka; Impala (SQL); Kudu; SFTP/FTP; JDBC; Cloudera; bash/scripting
Contributions	declarative sources/sinks; binary protocol parsing; COVID mobility/distancing analytics; unified streaming/batch via config flag

Java Developer · Luxoft Romania

2015.November –
2017.November (2y1)

HTML5 Web Interface for Hirschmann devices

0y4

Rewrote the legacy Java Applet web UI for industrial routers/switches to HTML5, implementing pages with an **internal framework** and contributing **improvements**.

Industrial HiVision

1y8

Worked on a **network management** desktop app (topology configuration, monitoring, simplified device configuration). Delivered my first **major-release feature end-to-end**: a network events map (design + implementation). First formal Agile/Scrum experience. **Introduced Scala** to the team by implementing a Scala-based integration test automation tool.

Roles	front-end/back-end feature development; framework improvements; release feature ownership; Agile/Scrum; test tooling author
Tech	Java; HTML5/CSS/JS; SNMP; internal UI framework; Scala (integration test automation); network lab tooling; Git; CI basics
Contributions	applet to HTML5 migration; network events map feature; Scala-based integration test automation

Scala Developer · Brainlight

2014.July –
2015.September (1y3)

DarZar — Worked **full-stack** across website UI, database management, and non-UI algorithms for a product crawler/ scraper/ extractor/ aggregation/ search across e-shops, enabling search/filtering and price-change alerts.

Roles	full-stack development; crawler/extractor algorithms; search/filtering features
Tech	Scala; PlayFramework; DB management; scraping/ aggregation/ search/ filtering
Contributions	data acquisition + normalization pipeline; search/filtering UX; price-change alerts