

## Implementation of Queue and Circular Queue using arrays.

```
#include <stdio.h>
#define max 10
int lqueue[max],cqueue[max],lfront=-1,lrear=-1,cfront=-1,crear=-1;
int linsert(){
    if (lrear==max-1){
        printf("queue overflow\n");
        return 0;
    }
    int num;
    printf("enter the number: ");
    scanf("%d",&num);
    lqueue[++lrear]=num;
    printf("number inserted\n");
    if (lfront== -1){
        lfront=0;
    }
    return 1;
}
int ldelete(){
    if (lfront== -1){
        printf("queue underflow\n");
        return 0;
    }
    int num=lqueue[lfront];
    printf("deleted item: %d",num);
    lfront++;
    if(lfront>lrear){
        lfront=lrear=-1;
    }
    return 1;
}
int ldisplay(){
    if(lfront== -1){
        printf("queue empty\n");
        return 0;
    }
    printf("queue elements: ");
    for(int i=lfront;i<=lrear;i++){
        printf("%d ",lqueue[i]);
    }
    return 1;
}
int cinsert(){
    int num;
    if (cfrent==(crear+1)%max){
        printf("queue overflow\n");
        return 0;
    }
    printf("enter the number: ");
    scanf("%d",&num);
    printf("item added\n");
    if (cfrent== -1){
        cfront=crear=0;
    }
    else{
        crear=(crear+1)%max;
    }
}
```

```

    cqueue[crear]=num;
    return 1;
}
int cdelete(){
    if (cfront== -1){
        printf("queue underflow \n");
        return 0;
    }
    int num=cqueue[cfront];
    printf("deleted item: %d",num);
    if (cfront==crear){
        cfront=crear=-1;
    }
    else{
        cfront=(cfront+1)%max;
    }
    return 1;
}
int cdisplay(){
    if (cfront== -1){
        printf("queue empty\n");
        return 0;
    }
    printf("queue elements: ");

    if (cfront<=crear){
        for (int i=cfront;i<=crear;i++){
            printf("%d ",cqueue[i]);
        }
    }
    else{
        for(int i=cfront;i<max;i++){
            printf("%d ",cqueue[i]);
        }
        for(int i=0;i<=crear;i++){
            printf("%d ",cqueue[i]);
        }
    }
}

int main() {
    int mch,sch;
    do{
        printf("MENU\n 1.linear queue\n 2.circular queue\n 3.exit\n");
        printf("enter your main choice: ");
        scanf("%d",&mch);
        if(mch==1 || mch==2){
            do{
                printf("\nOPERATIONS\n 1.insert\n 2.delete\n 3.display\n 4.exit sub menu\n");
                printf("enter your operation: ");
                scanf("%d",&sch);
                switch(mch){
                    case 1:
                        switch(sch){
                            case 1:
                                linsert();
                                break;
                            case 2:

```

```

        ldelete();
        break;
    case 3:
        ldisplay();
        break;
    case 4:
        break;
    default:
        printf("invalid choice:\n");

    }
    break;
case 2:
    switch(sch){
        case 1:
            cinsert();
            break;
        case 2:
            cdelete();
            break;
        case 3:
            cdisplay();
            break;
        case 4:
            break;
        default:
            printf("invalid choice:\n");

    }
    break;

```

```

    }
} while(sch!=4);
}
else if(mch!=3){
    printf("invalid main choice\n");
}

```

```

} while(mch!=3);

```

```

    return 0;
}

```

## Output

### MENU

```

1.linear queue
2.circular queue
3.exit
enter your main choice: 1

```

### OPERATIONS

```

1.insert
2.delete

```

3.display  
4.exit sub menu  
enter your operation: 1  
enter the number: 10  
number inserted

OPERATIONS  
1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 1  
enter the number: 20  
number inserted

OPERATIONS  
1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 1  
enter the number: 30  
number inserted

OPERATIONS  
1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 3  
queue elements: 10 20 30

OPERATIONS  
1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 2  
deleted item: 10

OPERATIONS  
1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 3  
queue elements: 20 30

OPERATIONS  
1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 4

MENU  
1.linear queue  
2.circular queue  
3.exit  
enter your main choice: 2

OPERATIONS  
1.insert  
2.delete

3.display  
4.exit sub menu  
enter your operation: 1  
enter the number: 10  
item added

#### OPERATIONS

1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 1  
enter the number: 20  
item added

#### OPERATIONS

1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 3  
queue elements: 10 20

#### OPERATIONS

1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 2  
deleted item: 10

#### OPERATIONS

1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 3  
queue elements: 20

#### OPERATIONS

1.insert  
2.delete  
3.display  
4.exit sub menu  
enter your operation: 4

#### MENU

1.linear queue  
2.circular queue  
3.exit  
enter your main choice: 3