VAE_MNIST_1.R

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```
# VAE_MNIST_1
#
# Create CustomVariationalLayer to run a customize the VAE loss

## With TF-2, you can still run this code due to the following line:
if (tensorflow::tf$executing_eagerly())
   tensorflow::tf$compat$v1$disable_eager_execution()
```

Loaded Tensorflow version 2.4.1

```
library(keras)
img_shape <- c(28, 28, 1)
batch_size <- 16</pre>
latent_dim <- 2L # Dimensionality of the latent space: a plane</pre>
input_img <- layer_input(shape = img_shape)</pre>
x <- input_img %>%
 layer_conv_2d(filters = 32, kernel_size = 3, padding = "same",
                activation = "relu") %>%
 layer_conv_2d(filters = 64, kernel_size = 3, padding = "same",
                 activation = "relu", strides = c(2, 2)) %>%
 layer_conv_2d(filters = 64, kernel_size = 3, padding = "same",
                activation = "relu") %>%
  layer_conv_2d(filters = 64, kernel_size = 3, padding = "same",
                activation = "relu")
shape_before_flattening <- k_int_shape(x) #</pre>
x <- x %>%
 layer_flatten() %>%
  layer_dense(units = 32, activation = "relu")
z_{mean} \leftarrow x \%
 layer_dense(units = latent_dim)
z_log_var <- x %>%
```

```
layer_dense(units = latent_dim)
# Sampling function
sampling <- function(args) {</pre>
  c(z_mean, z_log_var) %<-% args
  epsilon <- k_random_normal(shape = list(k_shape(z_mean)[1], latent_dim),</pre>
                             mean = 0, stddev = 1)
 z_mean + k_exp(z_log_var) * epsilon
}
# Point randomly sampled
z <- list(z_mean, z_log_var) %>%
 layer_lambda(sampling)
# This is the input where we will feed `z`.
decoder_input <- layer_input(k_int_shape(z)[-1])</pre>
x <- decoder_input %>%
  # Upsample to the correct number of units
  layer_dense(units = prod(as.integer(shape_before_flattening[-1])),
              activation = "relu") %>%
  # Reshapes into an image of the same shape as before the last flatten layer
  layer_reshape(target_shape = shape_before_flattening[-1]) %>%
  # Applies and then reverses the operation to the initial stack of
  # convolution layers
  layer_conv_2d_transpose(filters = 32, kernel_size = 3, padding = "same",
                          activation = "relu", strides = c(2, 2)) %>%
 layer_conv_2d(filters = 1, kernel_size = 3, padding = "same",
                activation = "sigmoid")
  # We end up with a feature map of the same size as the original input.
# This is our decoder model.
decoder <- keras_model(decoder_input, x)</pre>
# We then apply it to `z` to recover the decoded `z`.
z_decoded <- decoder(z)</pre>
library(R6)
CustomVariationalLayer <- R6Class("CustomVariationalLayer",</pre>
 inherit = KerasLayer,
 public = list(
    vae_loss = function(x, z_decoded) {
    x <- k_flatten(x)
```

```
z_decoded <- k_flatten(z_decoded)</pre>
      xent_loss <- metric_binary_crossentropy(x, z_decoded)</pre>
      kl_loss <- -0.5 * k_mean(
        1 + z_log_var - k_square(z_mean) - k_exp(z_log_var),
        axis = -1L
      k_mean(xent_loss + 1e-3 * kl_loss)
    },
    call = function(inputs, mask = NULL) {
      x <- inputs[[1]]
      z_decoded <- inputs[[2]]</pre>
      loss <- self$vae_loss(x, z_decoded)</pre>
      self$add_loss(loss, inputs = inputs)
    }
  )
)
layer_variational <- function(object) {</pre>
  create_layer(CustomVariationalLayer, object, list())
# Call the custom layer on the input and the decoded output to obtain
# the final model output
y <- list(input_img, z_decoded) %>%
  layer_variational()
# VAE model
vae <- keras_model(input_img, y)</pre>
vae %>% compile(
 optimizer = "rmsprop",
  loss = NULL
# Trains the VAE on MNIST digits
mnist <- dataset_mnist()</pre>
c(c(x_train, y_train), c(x_test, y_test)) %<-% mnist</pre>
x_train <- x_train / 255</pre>
x_train <- array_reshape(x_train, dim =c(dim(x_train), 1))</pre>
x_test <- x_test / 255</pre>
x_test <- array_reshape(x_test, dim =c(dim(x_test), 1))</pre>
vae %>% fit(
 x = x_{train}, y = NULL,
  epochs = 10,
  batch_size = batch_size,
  validation_data = list(x_test, NULL)
)
```

```
# Exploration latent dimension
                    # Number of rows / columns of digits
digit_size <- 28  # Height / width of digits in pixels</pre>
# Transforms linearly spaced coordinates on the unit square through the inverse
# CDF (ppf) of the Gaussian to produce values of the latent variables z,
# because the prior of the latent space is Gaussian
grid_x \leftarrow qnorm(seq(0.05, 0.95, length.out = n))
grid_y \leftarrow qnorm(seq(0.05, 0.95, length.out = n))
op \leftarrow par(mfrow = c(n, n), mar = c(0,0,0,0), bg = "black")
for (i in 1:length(grid_x)) {
  yi <- grid_x[[i]]</pre>
  for (j in 1:length(grid_y)) {
    xi <- grid_y[[j]]</pre>
    z_{sample} \leftarrow matrix(c(xi, yi), nrow = 1, ncol = 2)
    z_sample <- t(replicate(batch_size, z_sample, simplify = "matrix"))</pre>
    x_decoded <- decoder %% predict(z_sample, batch_size = batch_size)</pre>
    digit <- array_reshape(x_decoded[1,,,], dim = c(digit_size, digit_size))</pre>
    plot(as.raster(digit))
  }
}
```

