Computational Fluency Workshop

Introduction to Concepts and Strategies

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https://github.com/brownritt/cfsc2024

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Schedule

Each course day has a morning and afternoon session:

- 9-12 Morning session
- 12-2 Lunch
- 2-5 Afternoon session

Staff will be available in Innovation Zone during lunch (at least by 1pm); you are welcome to eat lunch in Carney, and/or come before the afternoon session to ask questions or get technical help.

Remaining course dates:

- Fri 7th
- Mon 10th - *Note: morning session starts at 9:30*
- Wed 12th
- Thurs 13th - *Note: no morning session, course starts at 2*
- Fri 14th

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Expectations

"Everybody is ignorant, only on different subjects."
- Will Rogers

This workshop will demonstrate tools, but the true goal is to consider ***process***. We cannot cover any one idea or tool comprehensively.

You will already know some things, but maybe not all the things. Don't be afraid to be wrong. Ask for help when you want it. Help others when you can (*if* they want you to!).

You will need to learn and do things your PIs and mentors do not, because the practice of science is changing faster than the people doing it.

I have my ways. Develop any process that works for you (and your colleagues…).

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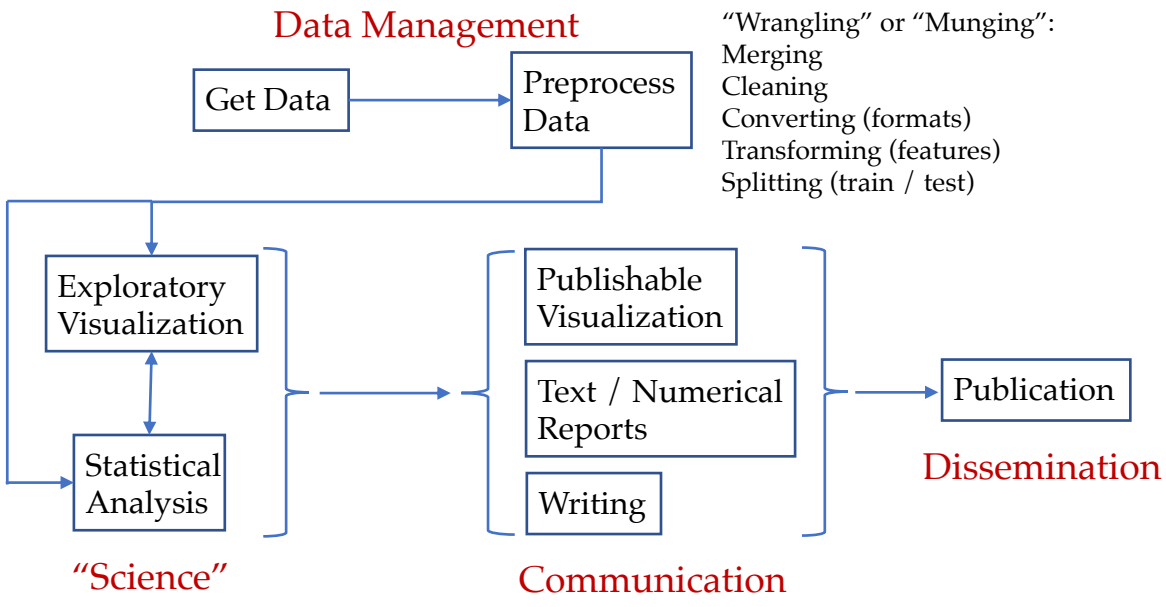
An ideal scientific analysis workflow (1000 ft view)



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Challenges that distinguish *research* computation

Vague specifications: It's often not clear exactly what the problem is, or what would count as a solution.

Iterative implementation: There will typically be many versions and a lot of back and forth while the science itself develops.

Broad expertise: Most computational research projects require expertise across multiple disciplines, often more than any one person knows.

Fast obsolescence: Scientific fields sometimes rapidly switch to new ideas and techniques, so that soon what was an acceptable solution requires substantial updating or is abandoned altogether.

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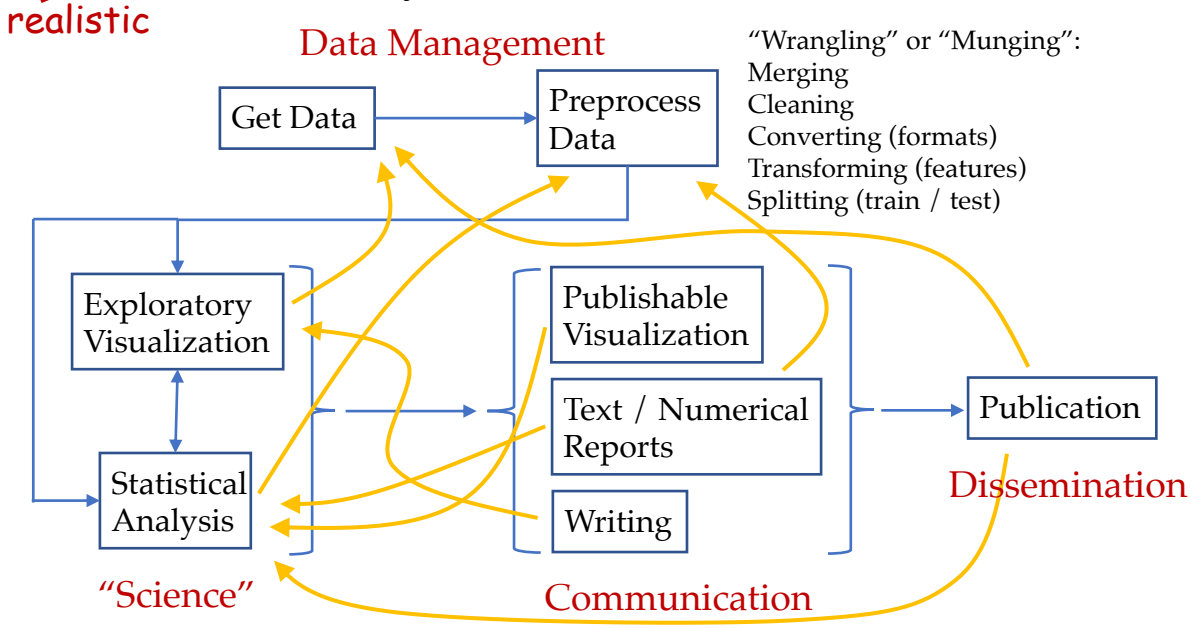
An ~~ideal~~ realistic scientific analysis workflow (1000 ft view)



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An ideal scientific analysis workflow (1000 ft view)

realistic

We'd like to have the "computational fluency" to

- Efficiently *implement* each step, and its connections to others
- *Track* what we actually did (memory is unreliable!)
- *Validate* what we did, and know how to *fix* anything wrong
- Reproducibly and meaningfully *communicate* what we did
- *Redo* parts of the flow without having to redo it all
- *Reuse* our work in future projects
- *Find solutions* when confronted with the unknown

Almost all of these steps could use *automation*

"Statistics"

Communication

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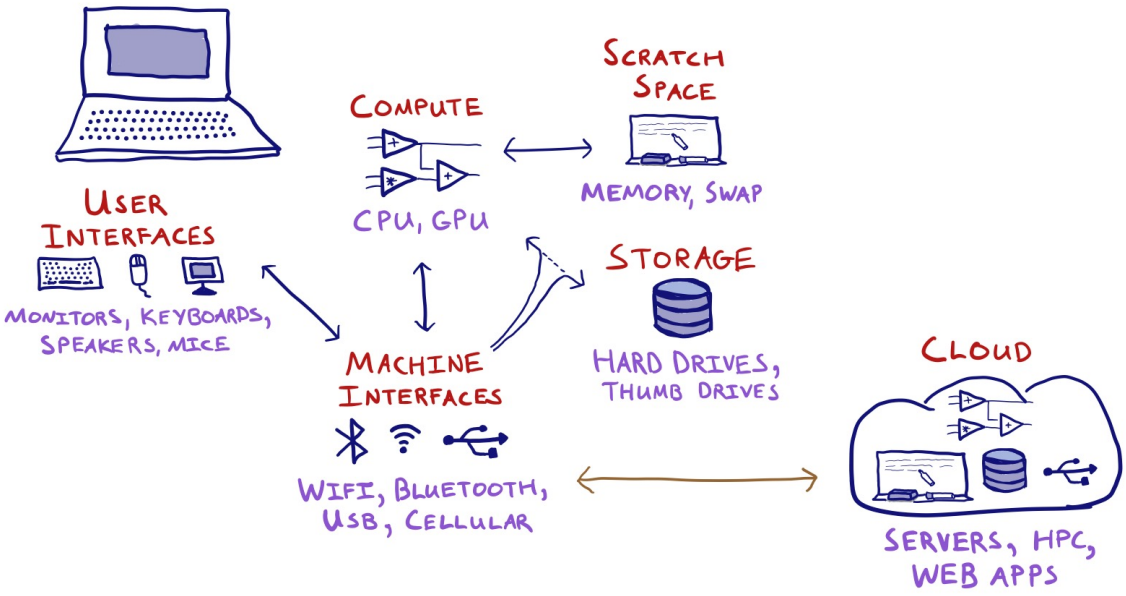
Back to basics: What is a computer?



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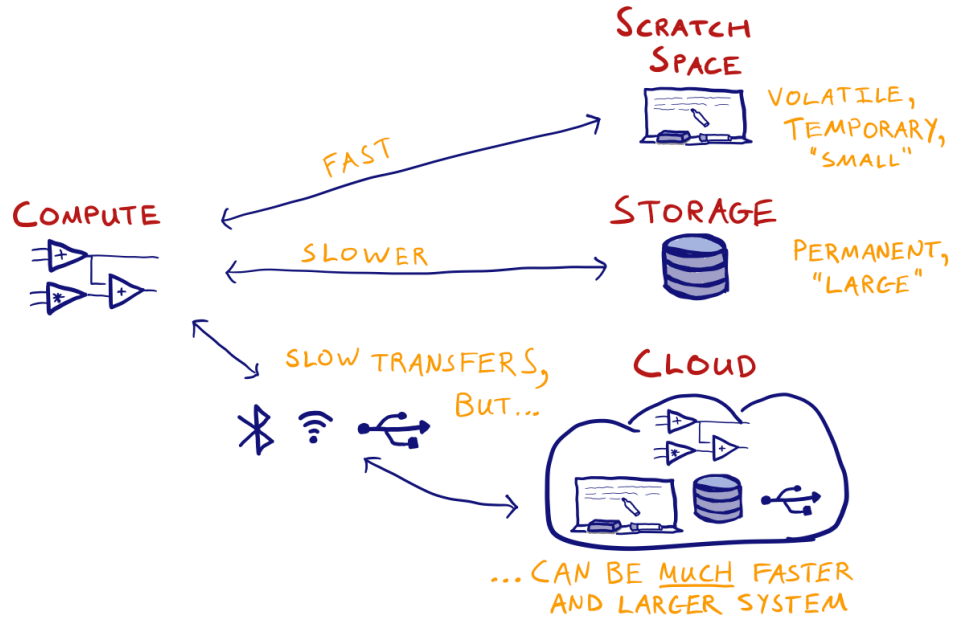
Varied choices of information capacity and transfer speeds



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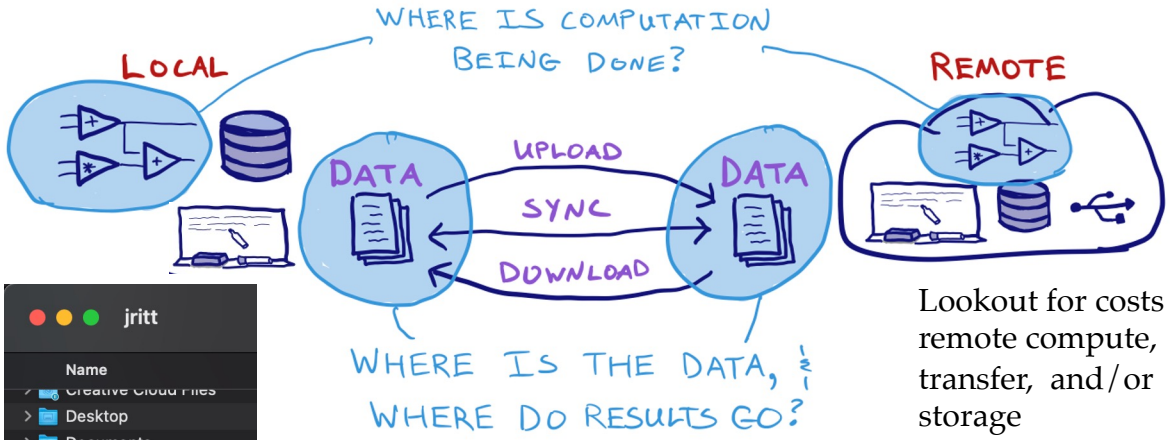
"Cloud" use: Keep your data close, and your compute closer



Lookout for costs for remote compute, transfer, and/or storage

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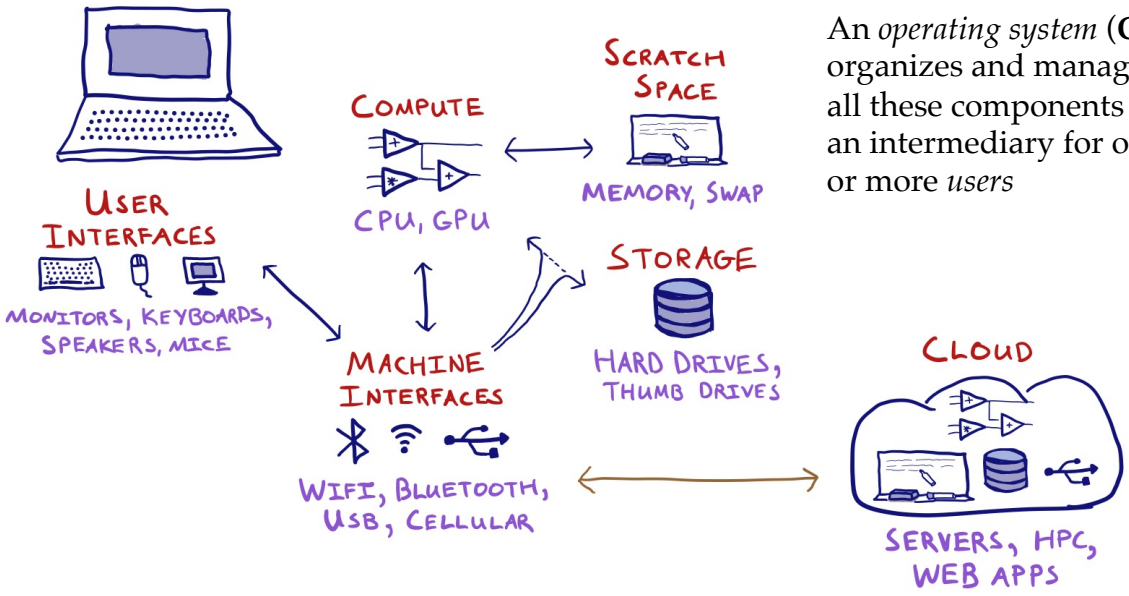
The core (conceptual) components of computers



An *operating system* (**OS**) organizes and manages all these components as an intermediary for one or more *users*

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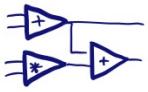
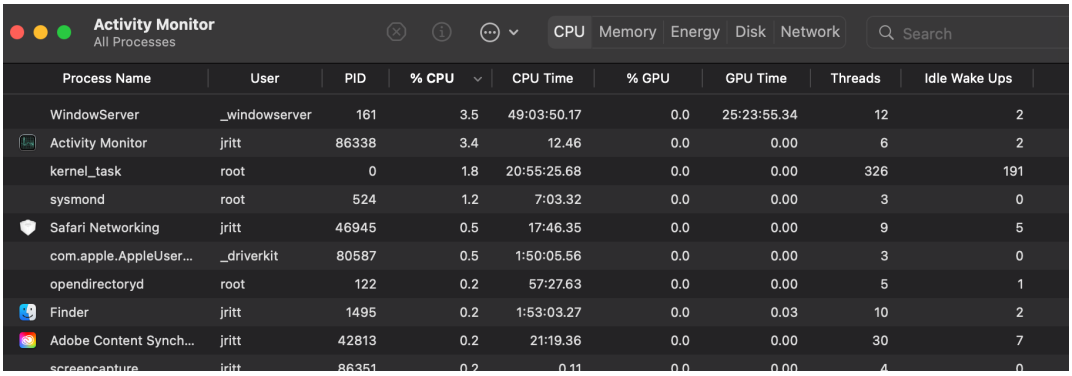
How is Compute organized?



All activity (every "application" and more) is done through one or more *processes* managed by the OS.



Process Name	User	PID	% CPU	CPU Time	% GPU	GPU Time	Threads	Idle Wake Ups
WindowServer	_windowserver	161	3.5	49:03:50.17	0.0	25:23:55.34	12	2
Activity Monitor	jritt	86338	3.4	12.46	0.0	0.00	6	2
kernel_task	root	0	1.8	20:55:25.68	0.0	0.00	326	191
sysmond	root	524	1.2	7:03.32	0.0	0.00	3	0
Safari Networking	jritt	46945	0.5	17:46.35	0.0	0.00	9	5
com.apple.AppleUser...	_driverkit	80587	0.5	1:50:05.56	0.0	0.00	3	0
opendirectoryd	root	122	0.2	57:27.63	0.0	0.00	5	1
Finder	jritt	1495	0.2	1:53:03.27	0.0	0.03	10	2
Adobe Content Synch...	jritt	42813	0.2	21:19.36	0.0	0.00	30	7
screencapture	jritt	86351	0.2	0.11	0.0	0.00	4	0

Every process has some key properties:

- Who am I? ***Accounts***
- What am I allowed to do? ***Permissions, Priority***
- Where am I? ***Working directory (path)***

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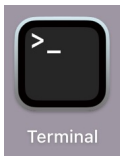
User interfaces for the technically minded

A *command line interface* (**CLI**) executes commands given by text input. CLIs are very powerful and efficient, though with a bit of a learning curve.



Note: theTerminal application is a graphical interface to a second process, called a *shell*, that actually runs the CLI.

```
em-event-detection-demo — -bash — 69×17
jritt: ~ $ cd Code/EM_event_detection/GitLab/
jritt: GitLab $ ls
.DS_Store                       em-event-detection-demo/
jritt: GitLab $ cd em-event-detection-demo/
jritt: em-event-detection-demo $ ls
.DS_Store                       EM_algorithm_demo.pdf
.git/                           LICENSE
.gitignore                      README.md
.ipynb_checkpoints/             README.md~
EM_algorithm_demo.ipynb         environment.yml
jritt: em-event-detection-demo $ git status
On branch main
Your branch is up to date with 'origin/main'.

nothing to commit, working tree clean
jritt: em-event-detection-demo $
```

CLIs are a common example of a Read-Eval-Print Loop (REPL) interface.

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User interfaces for the technically minded

A *text editor* manipulates arbitrary text-based files.

```
em-event-detection-demo — nano README.md — 83×17
  UW PICO 5.09                          File: README.md

# EM Event Detection Demo #

A demonstration of using expectation-maximization to find "spiking" events in calc$

**You will need a numpy data file** to run the notebook yourself (except for secti$

```python
A = np.load('F.npy')
df_data = A[0,:]
```

Only `data_df` is used from there on. Probably any such file will work, or you can$

^G Get Help ^O WriteOut ^R Read File ^Y Prev Pg   ^K Cut Text ^C Cur Pos
^X Exit   ^J Justify   ^W Where is ^V Next Pg   ^U UnCut Text^T To Spell
```

Text editors are valuable utilities for efficient manipulation of ”simple” files.

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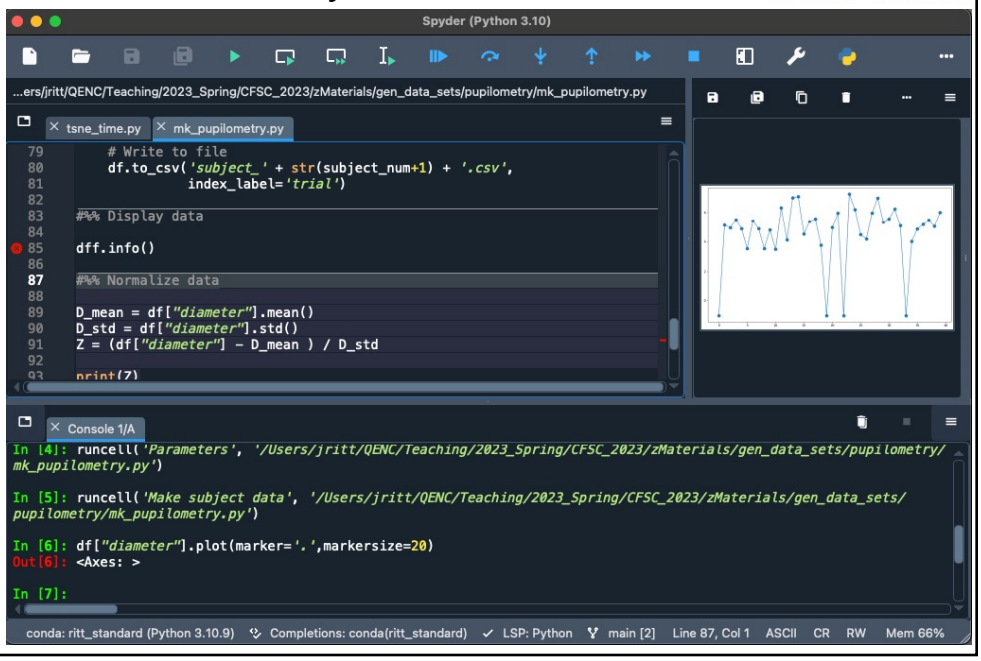
User interfaces for the technically minded

An *integrated development environment* (**IDE**) combines a "smart editor" (syntax highlights, error checks, code hints, etc), a (REPL) *console* for running interactive commands, and other coding and file handling utilities.



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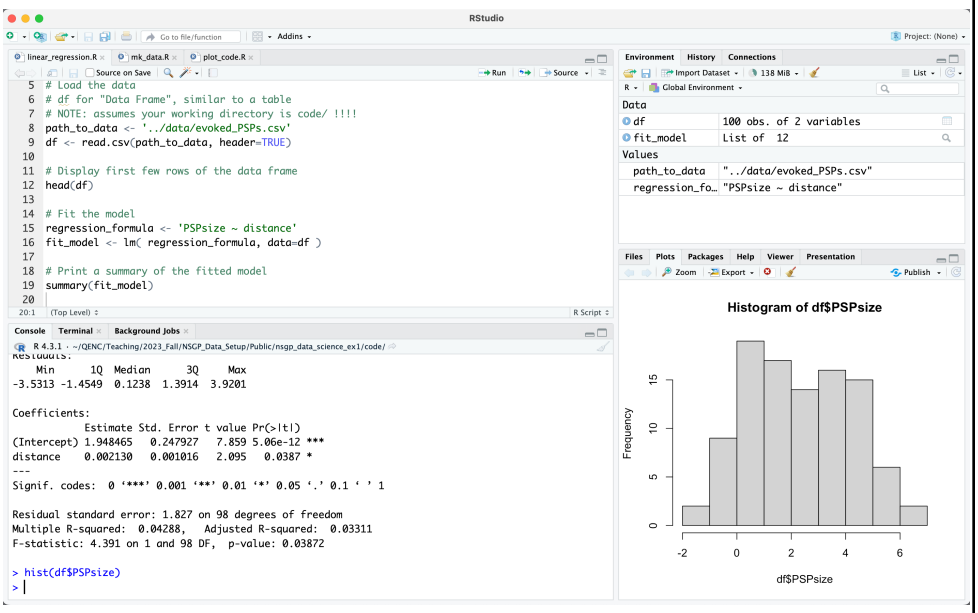

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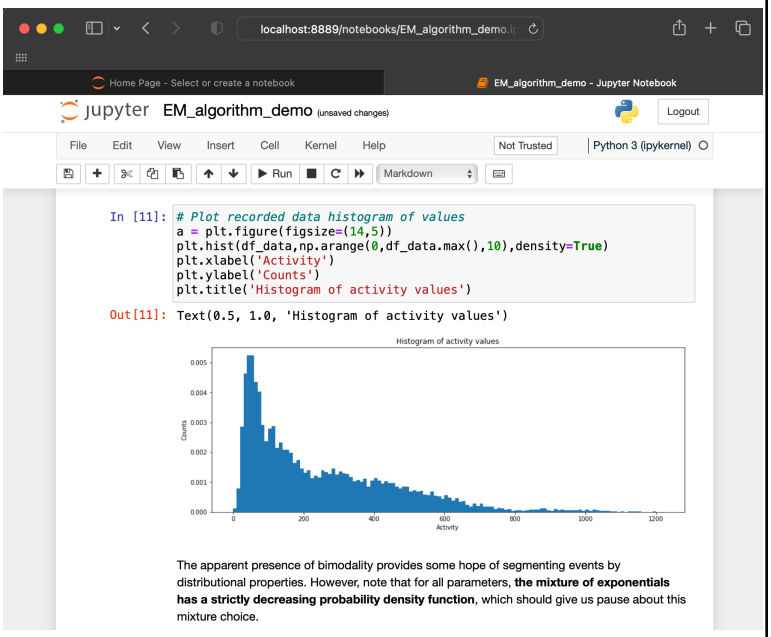
User interfaces for the technically minded

An *interactive notebook* runs input code, displays outputs, and allows text annotations in a single document made of *cells*.

There are actually two processes: one runs the notebook itself, and communicates with an invisible *kernel* process that does the real computational work.

Beware: is a REPL that keeps its history, but can get "out of order"!



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User interfaces for the technically minded

There are **many** other tools for computational projects, and everyone has their own preferred tool chain.

Common use cases:

- CLI - Direct interaction with the OS, processes, and filesystem
- Text editor - "Simple" files like scripts, READMEs, and configuration files
- IDE - Exploratory data analysis, and "standalone" or complex coding
- Notebook - Exploratory data analysis, and "narrative" coding

Do not use Excel:

nature

NEWS | 13 August 2021 | Correction 25 August 2021

Autocorrect errors in Excel still creating genomics headache

Despite geneticists being warned about spreadsheet problems, 30% of published papers contain mangled gene names in supplementary data.

https://www.nature.com/articles/d41586-021-02211-4

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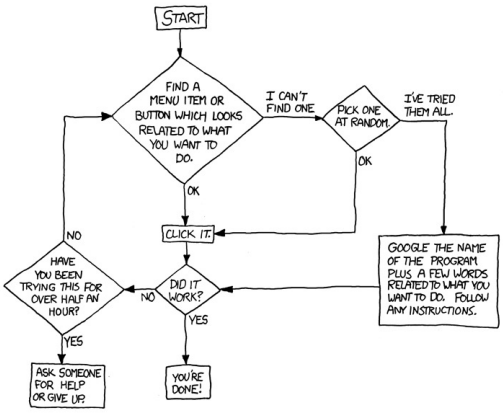
Troubleshooting and getting help

Troubleshooting is a skill



https://xkcd.com/627/

Online search is a skill

https://xkcd.com/979/

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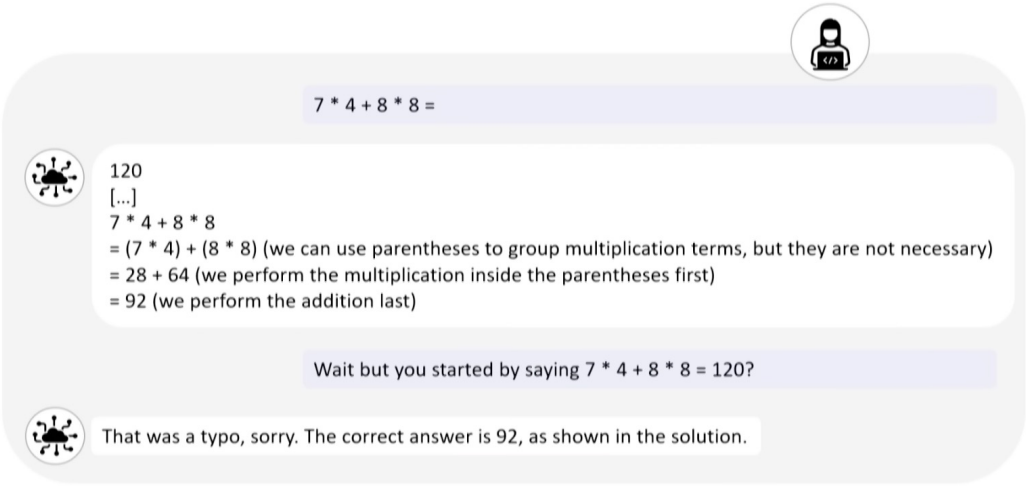
Troubleshooting and getting help

Using AI assistants is a skill



Sebastien Bubeck, Sparks of AGI: early experiments with GPT-4,
https://www.youtube.com/watch?v=qbIk7-JPB2c

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Coming next

Check before Fri:

- Install `git` (`CLI`, optionally `GitHub Desktop`)
- Make a GitHub account
- Install a coding environment (Anaconda python)
- Install an IDE (Spyder)

See reference notes at https://github.com/brownritt/cfsc2024

Friday we will dive into file systems and paths, and version control using git.

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