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Welcome to my Wiki!

This is a collection of just about all of my notes and blog posts.

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Bullet Journal

2020

Game Development

Components of a Game Framework SFML Game Design Patterns

Lifestyle

Time Mangement Home Network

Linux

CLI Programs Dot Files Suckless Vim

Programming

C/C++ Flutter Markdown

School

Course Schedule

Today I want to...

- ☐ Call Jennifer
- ☒ Test FPS
- ☐ Resource Handler
- ☐ Workout
- ☐ Mail
- ☐ Fallout?