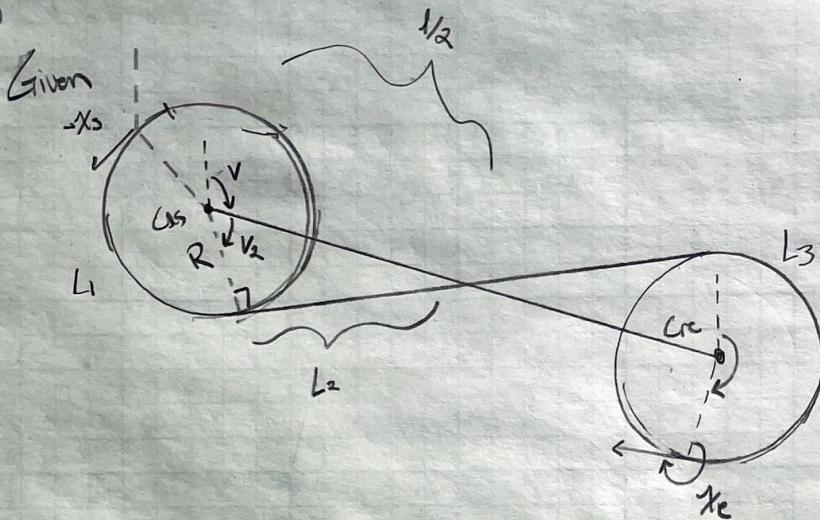


1)



$$L_3 = \sqrt{l^2 + 4R^2} + R(2\pi + \langle x_s + \frac{\pi}{2}, -v + v_e \rangle) + R(2\pi + \langle x_e - \frac{\pi}{2}, -v + v_e - \pi \rangle)$$

Find: Derive L_3
Solution:

The total length is divided into three parts

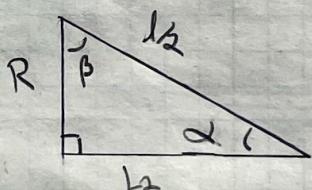
- 1) Arc length about C_s
- 2) Straight line
- 3) Arc length about C_e

$$\text{let } L = L_1 + L_2 + L_3$$

L_2 is the easiest so let's start there

$$L_2 = \sqrt{l^2 - 4R^2}$$

is found based on the figure to the right



Let's now derive L_1 . Consider the figure given on page (1).

To find v , we begin by recalling how to find the angle between two points:

$$\theta = \text{atan}^{-1}(y_2 - y_1, x_2 - x_1) \quad \text{where } y = y_2 - y_1 \\ x = x_2 - x_1$$

$$\Rightarrow v = \text{atan}^{-1}(v_{x,y} - (v_{x,y} - v_{x,z}) + \pi/2)$$

Note that v is measured from $\pi/2$

$$\Rightarrow v = \text{atan}^{-1}(v_{x,y} - v_{x,y}, v_{x,z} - v_{x,z}) + \pi/2$$

To find v_1 , consider the figure of the triangle on page (1)

$$v_1 := \beta$$

$$\cos \beta = \frac{2R}{L} \Rightarrow \beta = v_2 = \cos^{-1}\left(\frac{2R}{L}\right)$$

Note that arc length $\lambda : R\theta$. Therefore the angle traveled is

$$(2\pi + \langle x_s + \pi/2 \rangle - \langle v + v_2 \rangle)$$

one rev + start ang - end ang

$$\Rightarrow L_1 = R(2\pi + \langle x_s + \pi/2 \rangle - \langle v + v_2 \rangle)$$

Similarly for L_3 , begin by defining the angles

$$\text{To get exit angle: } \langle x_e - \pi/2 \rangle$$

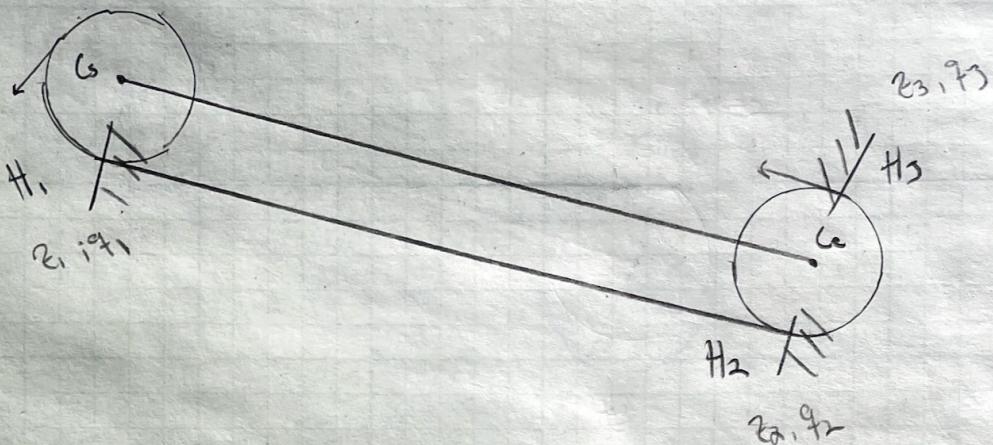
To get entry angle! Note the angles are the same, but inverted

$$\langle v + v_2 - \pi \rangle \text{ gives us the "opposite side".}$$

$$\Rightarrow L_3 = R(2\pi + \langle x_e - \pi/2 \rangle - \langle v + v_2 - \pi \rangle)$$

2)

Given:



Find: Derive and explain the half spaces for switching in the left-Straight-left case.

Solution:

To find the point on the circle that gives us a point on the half plane as we can be found using

$$z_i = C_x + R\theta$$

$$\Rightarrow \begin{aligned} z_1 &= C_s + R(R_2(\pi/2) q_1) \\ z_2 &= C_e + R(R_2(\pi/2) q_1) \\ z_3 &= C_e \end{aligned} \quad \left. \begin{array}{l} \\ \\ \end{array} \right\} \begin{array}{l} R_2(\pi/2) \text{ is chosen to} \\ \text{get the vector normal} \\ \text{to the trajectory} \end{array}$$

$$q_1 = q_2 = \frac{C_e - C_s}{\|C_e - C_s\|}$$

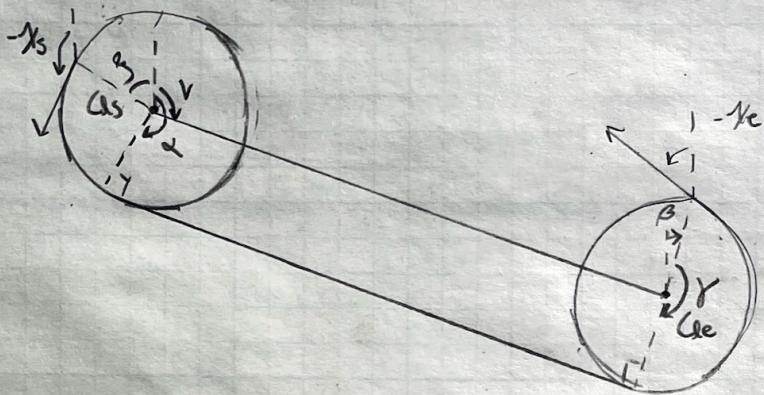
$$q_3 = R_e(\chi_c) [1 \ 0 \ 0]^T$$

Rotate unit vector to get new orientation base one χ_c

The half spaces are defined at the point of transition from line/circle or vice versa.

3)

Given:



$$L = \| \mathbf{C}_{es} - \mathbf{C}_{el} \| + R \langle 2\pi + \langle x_s + \pi/2 \rangle - \langle v + \pi/2 \rangle \rangle + R \langle 2\pi + \langle v + \pi/2 \rangle - \langle x_e + \pi/2 \rangle \rangle$$

Find: Derive L

Solution:

Similar to problem (1) let

$L = L_1 + L_2 + L_3$ define the same components as before. Lets also begin with the straight line.

Note that the path trajectory is parallel to the line between the origins of each circle. Furthermore, the distances are also equivalent.

$$\Rightarrow L_2 = \| \mathbf{C}_{es} - \mathbf{C}_{el} \|$$

To compute L_1

$$Y = \text{atan}^{-1}((C_{ey} - C_{sy}, C_{ex} - C_{sx}) + \pi/2)$$

$$\alpha = v + \pi/2 \quad (\text{the lines drawn for trajectory and connected origins is a rectangle})$$

$$g = x_s + \pi/2$$

$$\Rightarrow L_1 = R \langle 2\pi + \langle x_s + \pi/2 \rangle - \langle v + \pi/2 \rangle \rangle$$

For L_3

$$\beta = \lambda e + \pi/2 \quad (\text{entry is perpendicular to entry trajectory})$$

$$\gamma = v + \pi \quad (\text{same but opposite})$$

$$\Rightarrow L_3 = R \langle 2\pi + \langle v + \pi/2 \rangle - \langle \lambda e + \pi/2 \rangle \rangle$$
