

Program
Start User Interface
-memberName

Output Log
Money Recieved
Product Purchase
Change Given

Store
Customer Balance
Make Change
Change Given
Add Money
Money Recieved

User Interface
Main Menu
Displays menu
Make Sale
Shows Sub Menu
Display Balance
Show Inventory
Calls SortDictionaryToList
Quit
Take Money
Calls Add Money
Select Product
Cart
Complete Sale
Make Change
Print Receipt
Display Customer Balance

Cart
Cart List
Candy
Quantity
ToString Override
Add Item To Cart
Add to List
Calls Product Purchase
Call Remove Inventory

Inventory
Inventory Import Method
StreamReader
Foreach
Each Item defaults to 100
Add Inventory
Creates Candy
Remove Inventory
Inventory Dictionary
Candy
Quantity
SortDictionaryToList

