ALEX BERGERON PERISCOPE DATA (WE'RE HIRING)

EFFECTS TYPE IN SCALA

WHAT I'M NOT TALKING ABOUT

- Which library is "the best"
- Performance
- Codes of conduct
- Things people say on Twitter

WHY USE AN EFFECT TYPE

- Allows engineer a greater control over what effects are happening
- Effects can compose together
- Easier to reason about than threads
- Easy to run asynchronously, avoiding to block threads
- Allows to write stack safe recursive functions through trampolining

SEMANTICS

- (Typically) running and memoized computation
- Futures composes you can create a new Future [B] through an existing Future [A] and a A => B / A => Future [B]
- Meant to be used for asynchronous, non-blocking computations, allowing you to keep your thread pools small
- You can await on the Future and block your current thread but why would you reasonably do that?

IMPLEMENTATIONS

- Scala: Backed by ExecutionContext, non cancellable. Supported by many libraries. Somewhat of a default asynchronous default type in Scala
- Twitter: Backed by Finagle, cancellable. Mostly supported in Twitter's stack.

WHY FUTURES ARE NOT AN EFFECT TYPE

- Represents a computation that is already running, not a computation that can be executed
- Breaks referential transparency replacing a future instance with the code it executes might yield a different result.
- Couples a computation, a result, and error handling
- Since there's no way of knowing whether the last transformation was effectful or not, every invocation of map/foreach creates a new computation to be scheduled

THE END OF THE WORLD

- Ultimately, you do want your effects to be evaluated, but at a time where they are absolutely necessary, and in an order that could be optimized, compared to how they were written
- ▶ This should happen as late as necessary, by calling the appropriate unsafe method
 - When serving a request on a web server?
 - When running a database transaction?
 - When running your whole application?
- Ultimately, engineers should decide when effects needs to be resolved, and how they are executed

SCALAZ-7 10

- Implements the IO Monad wraps all effectful computations in an IO[A] which only gets executed at the end of the world
- Gets evaluated in a trampoline to ensure stack safety
- Bound to be evaluated on the current thread hence you should only call unsafePerformIO on your main thread, ideally through SafeApp
- Adoption remained small, as the community more generally adopted Task

SCALAZ-7 TASK

- Task[A] is implemented by a scalaz Future [Throwable \/ A]
 - Note: scalaz Future [A] does not provide error handling, and is lazy not running until required
- Allows for asynchronous evaluation through a callback unsafePerformAsync((Throwable \/ A) => Unit): Unit
- Executed through a Strategy, which is typically implemented through a Java Executor Service
- Usage has dropped in recent years, as the community moved on to cats-effect and ZIO

CATS-EFFECT IO

- Cancellable, asynchronous execution with explicit error handling (Either [Throwable, A])
- Platform-specific execution you cannot run a blocking computation on JavaScript
 - In Java executed through an ExecutorService.
 In JavaScript, will use setTimeout
- Great support from the Typelevel community
- Inspired a lot by Monix Task its author is a major contributor to cats-effect

ZIO

- Cancellable, asynchronous, with specified exception types
 - ▶ IO[Nothing, A] considered infallible
 - ▶ I0[Throwable, A] considered to potentially have an exception
 - ▶ I0[String, A] allows for an error message without an exception
 - ▶ I0[B, Nothing] cannot terminate
 - Note: cats-bio implements cats-effect typeclasses as a Bifunctor
- ▶ Focus on purity hard to invoke unsafe functions
- More recent that cats-effect, documentation is not as mature

INTERACTING WITH FUTURES

- Bots cats-effect and ZIO provides ways of converting a scala Future [A] to an IO[A] lazily, so that it gets executed at the end of the world
- Both cats-effect and ZIO provides ways of executing an IO[A] as a scala Future [A]
- This makes it easy to integrate in an existing codebase dependent on Future and integrate an effect type into your team's codebase (as long as your colleagues are willing to learn)

CATS-EFFECT TYPECLASSES

- The cats-effect project provides an extensive typeclass hierarchy that allows to build asynchronous computation for an arbitrary effect type.
- ZIO provides typeclasses instances to its I0 type
- djspiewak/shims provides typeclasses instances for both scalaz-7 I0 and Task

THANK YOU