

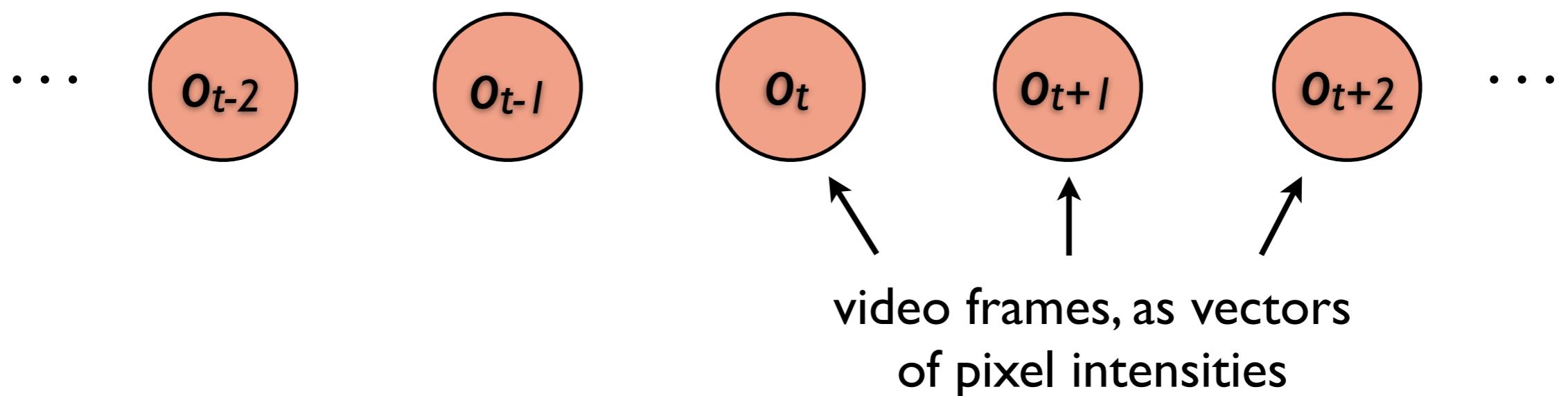
Spectral learning algorithms for dynamical systems

Geoff Gordon

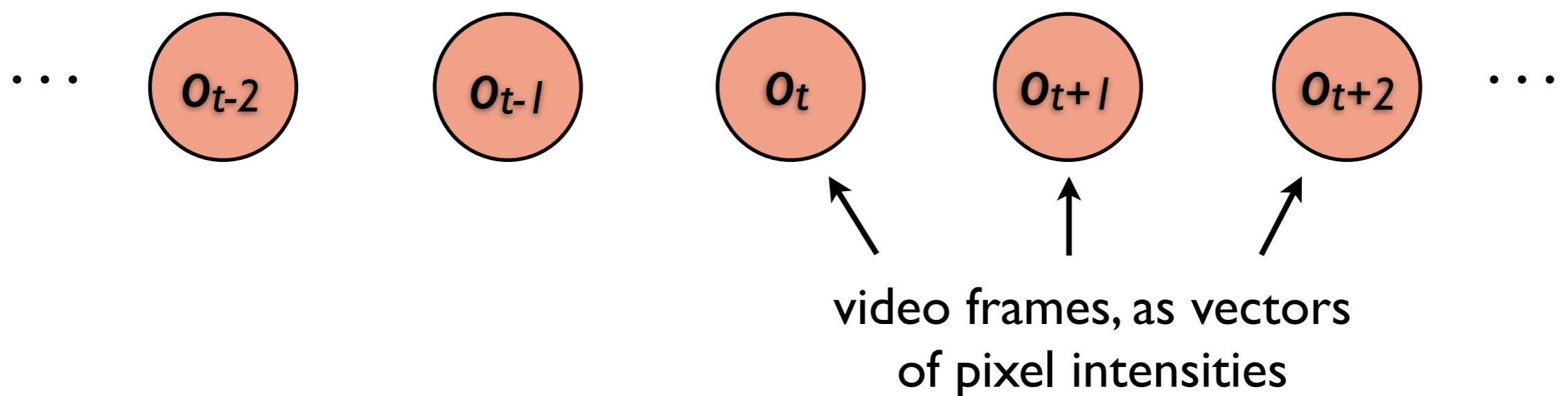
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Machine Learning Department
Carnegie Mellon University

joint work with Byron Boots, Sajid Siddiqi, Le Song, Alex Smola

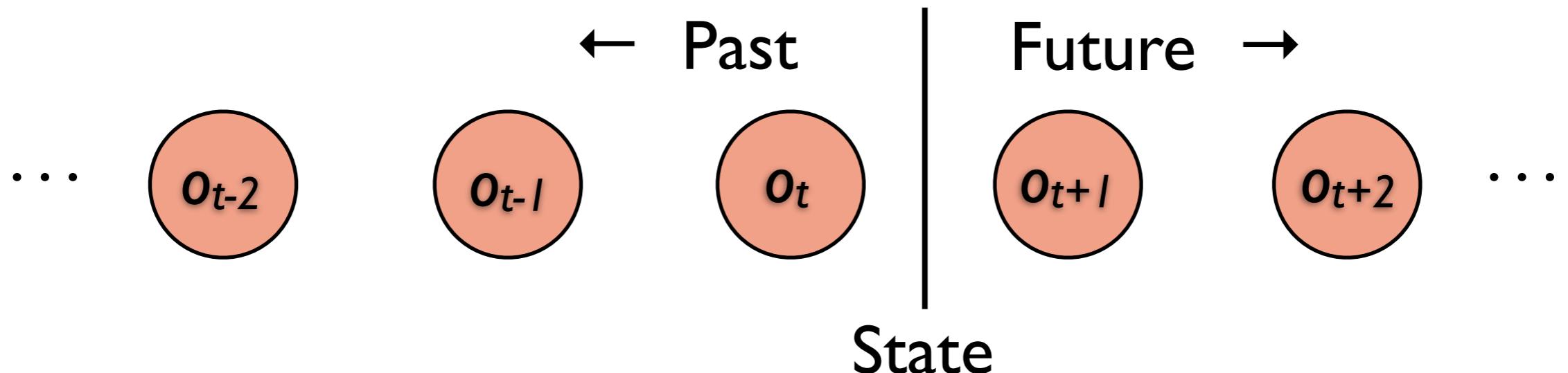
What's out there?



What's out there?



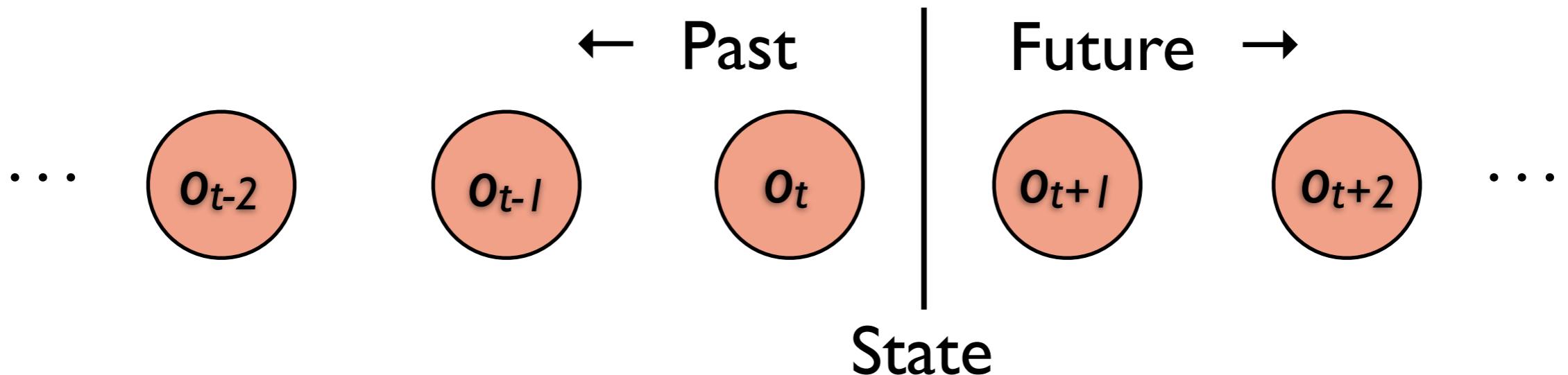
A *dynamical system*



Given past observations from
a partially observable system

Predict future observations

A *dynamical system*



Given past observations from
a partially observable system



Predict future observations

This talk



- General class of models for dynamical systems
- Fast, statistically consistent learning algorithm
 - ▶ no local optima
- Includes many well-known models & algorithms as special cases
- Also includes new models & algorithms that give state-of-the-art performance on interesting tasks

Includes models

- hidden Markov model
 - ▶ n-grams, regexes, k-order HMMs
- PSR, OOM, multiplicity automaton, RR-HMM
- LTI system
 - ▶ Kalman filter, AR, ARMA
- Kernel versions and manifold versions of above

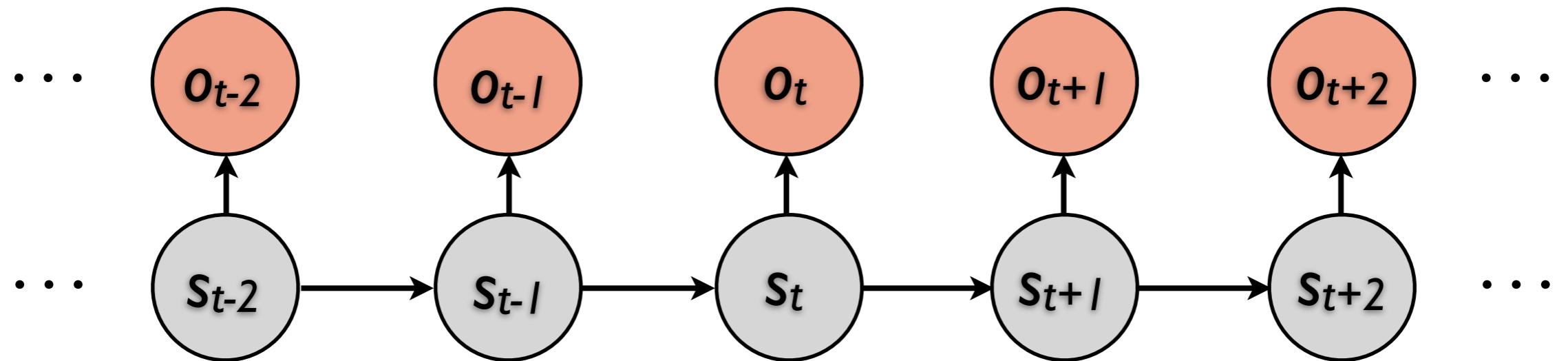
Includes algorithms

- Subspace identification for LTI systems
 - ▶ recent extensions to HMMs, RR-HMMs
- Tomasi-Kanade structure from motion
- Principal components analysis (e.g., eigenfaces);
Laplacian eigenmaps
- New algorithms for learning PSRs, OOMs, etc.
- A new way to reduce noise in manifold learning
- A new range-only SLAM algorithm

Interesting applications

- Structure from motion
- Simultaneous localization and mapping
 - ▶ Range-only SLAM
 - ▶ “SLAM” from inertial sensors
 - ▶ very simple vision-based SLAM (so far)
- Video textures
- Opponent modeling, option pricing, audio event classification, ...

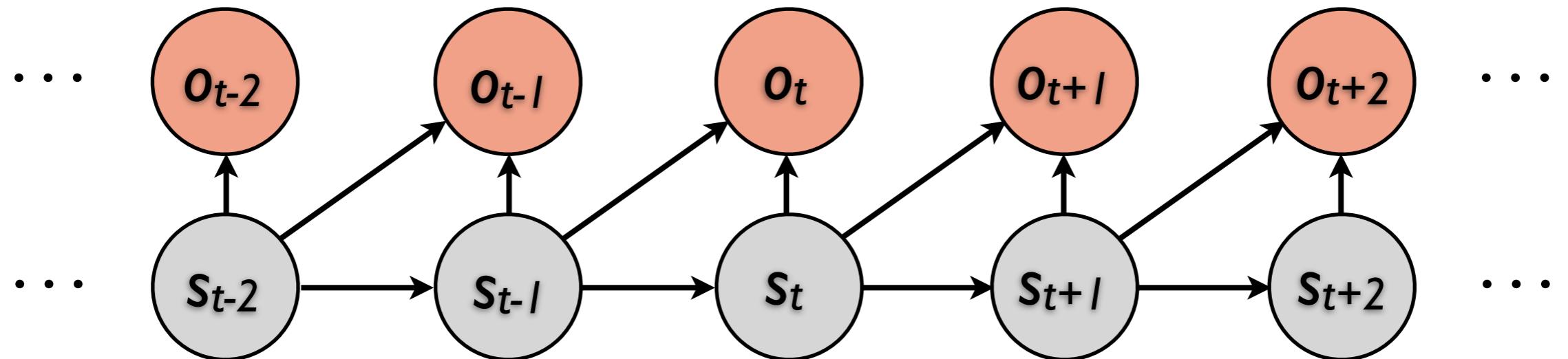
Bayes filter (HMM, Kalman, etc.)



$$\textbf{Belief } P_t(s_t) = P(s_t | o_{1:t})$$

- Goal: given o_t , update $P_{t-1}(s_{t-1})$ to $P_t(s_t)$
- **Extend:** $P_{t-1}(s_{t-1}, o_t, s_t) = P_{t-1}(s_{t-1}) P(s_t | s_{t-1}) P(o_t | s_t)$
- **Marginalize:** $P_{t-1}(o_t, s_t) = \int P_{t-1}(s_{t-1}, o_t, s_t) ds_{t-1}$
- **Condition:** $P_t(s_t) = P_{t-1}(o_t, s_t) / P_{t-1}(o_t)$

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A common form for Bayes filters

- Find covariances as (linear) fns of previous state
 - ▶ $\Sigma_o(s_{t-1}) = E(\varphi(o_t) \varphi(o_t)^T | s_{t-1})$
 - ▶ $\Sigma_{so}(s_{t-1}) = E(s_t \varphi(o_t) | s_{t-1})$
 - ▶ ***nb:*** uncentered covars; s_t & $\varphi(o_t)$ include constant
- Linear regression to get current state
 - ▶ $s_t = \Sigma_{so} \Sigma_o^{-1} \varphi(o_t)$
- Exact if discrete (HMM, PSR), Gaussian (Kalman, AR), RKHS w/ characteristic kernel [Fukumizu et al.]
- Approximates many more

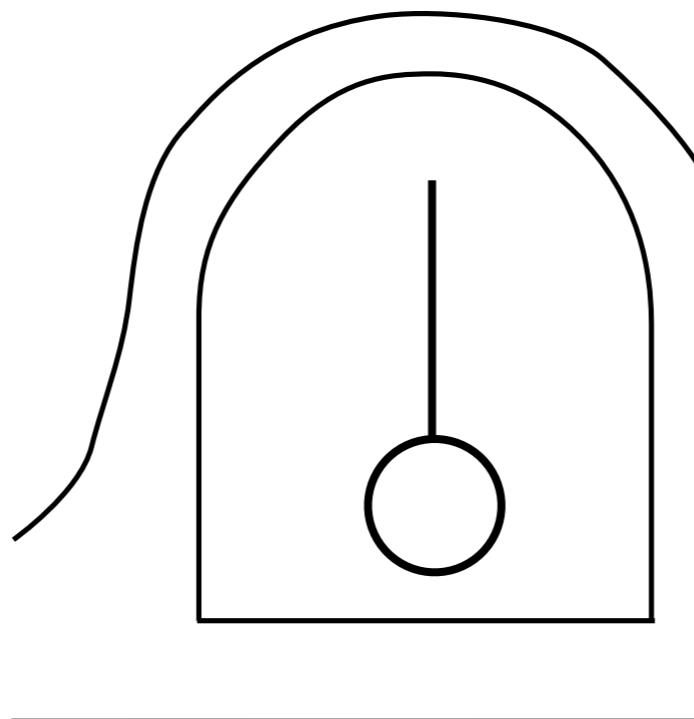
Why this form?

- If Bayes filter takes (approximately) the above form, can design a simple **spectral** algorithm to identify the system
- Intuitions:
 - ▶ predictive state
 - ▶ rank bottleneck
 - ▶ observable representation

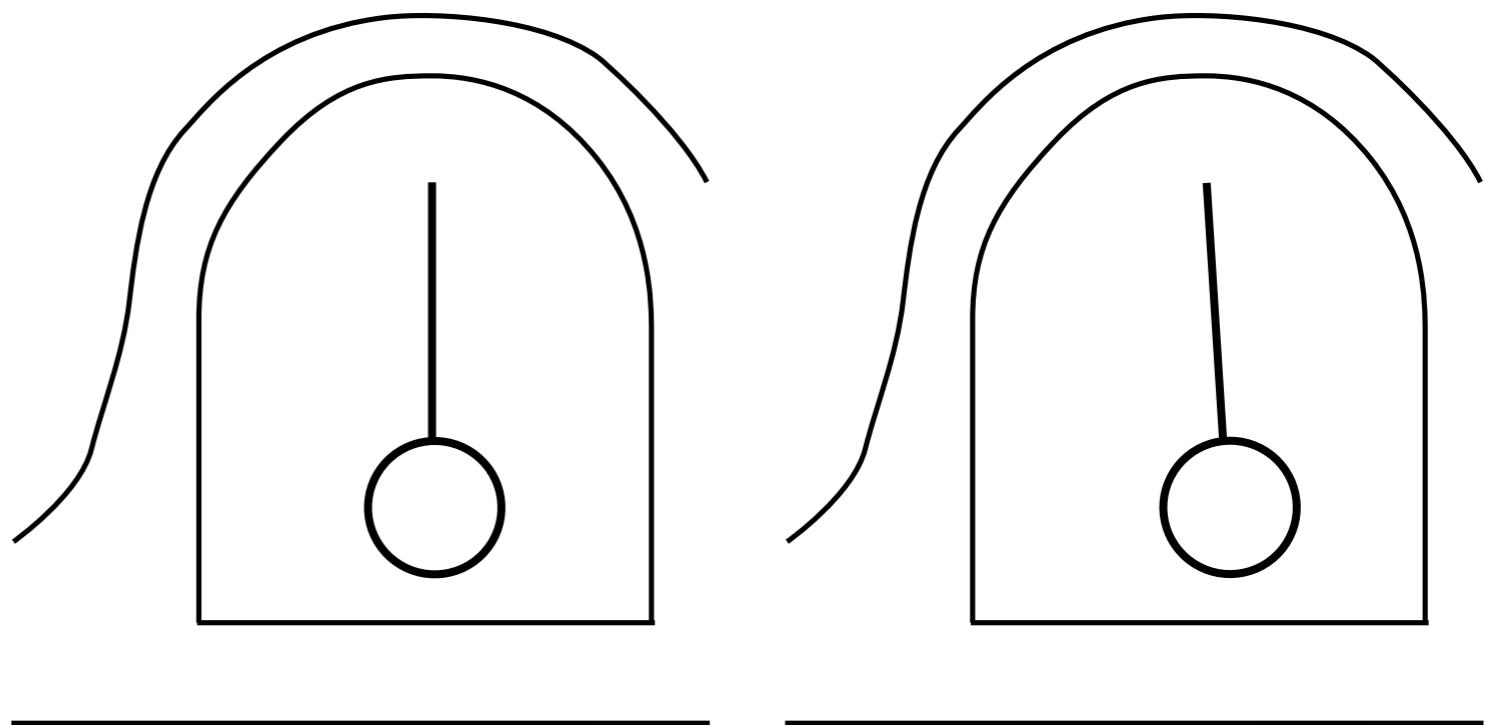
Predictive state

- If Bayes filter takes above form, we can use a vector of predictions of observables as our state
 - ▶ $E(\varphi(o_{t+k}) | s_t) = \text{linear fn of } s_t$
 - ▶ for big enough k , $E([\varphi(o_{t+1}) \dots \varphi(o_{t+k})] | s_t) = \text{\b{invertible} linear fn of } s_t$
 - ▶ so, take $E([\varphi(o_{t+1}) \dots \varphi(o_{t+k})] | s_t)$ as our state

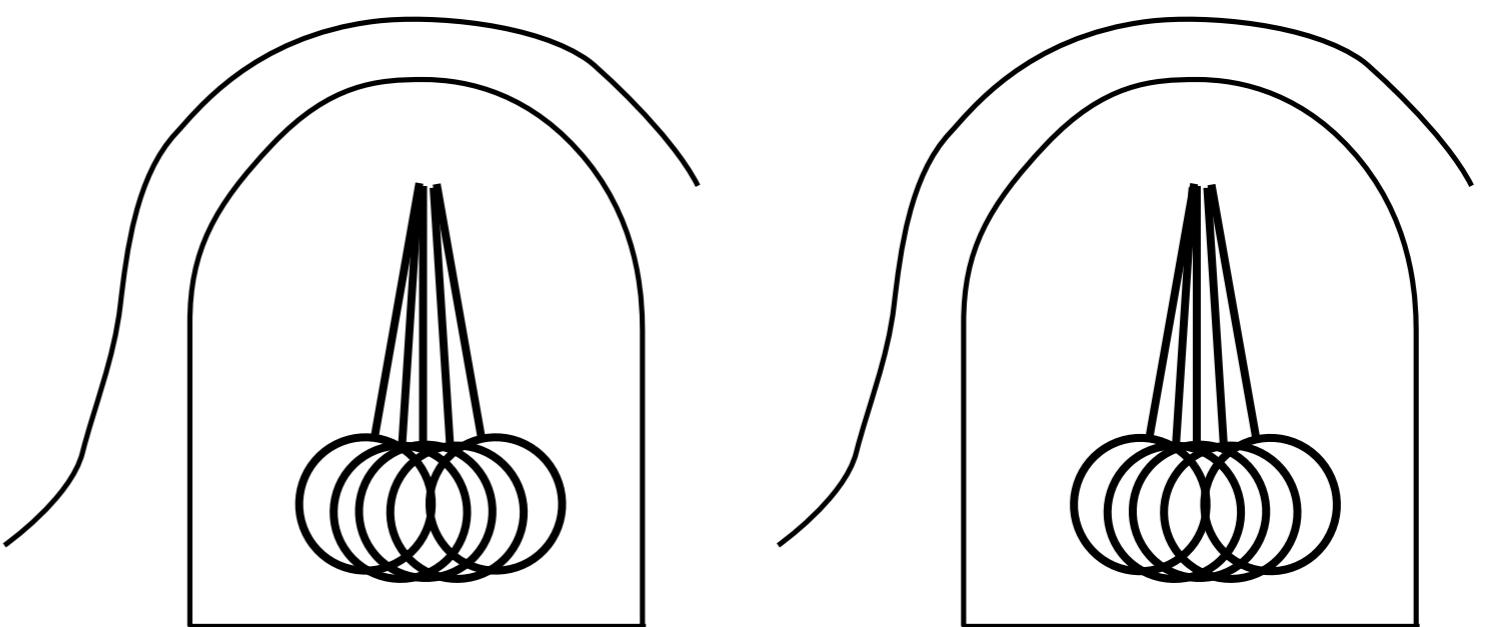
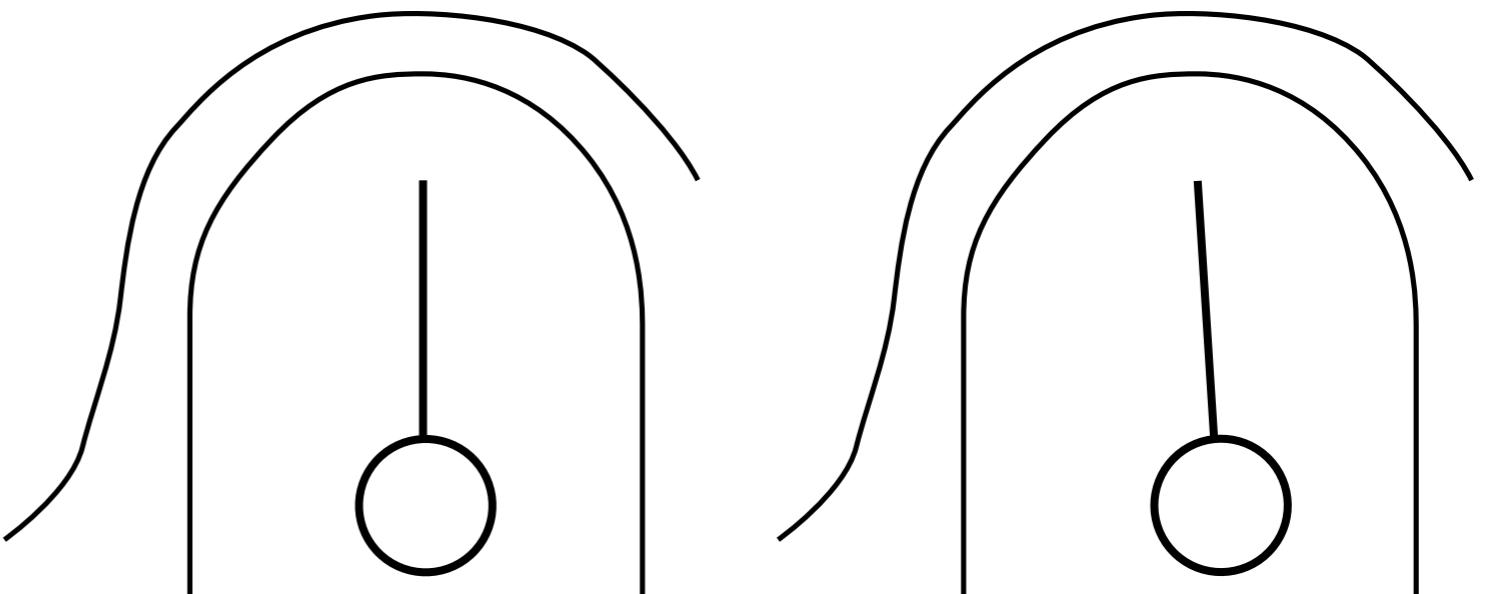
Predictive state: example



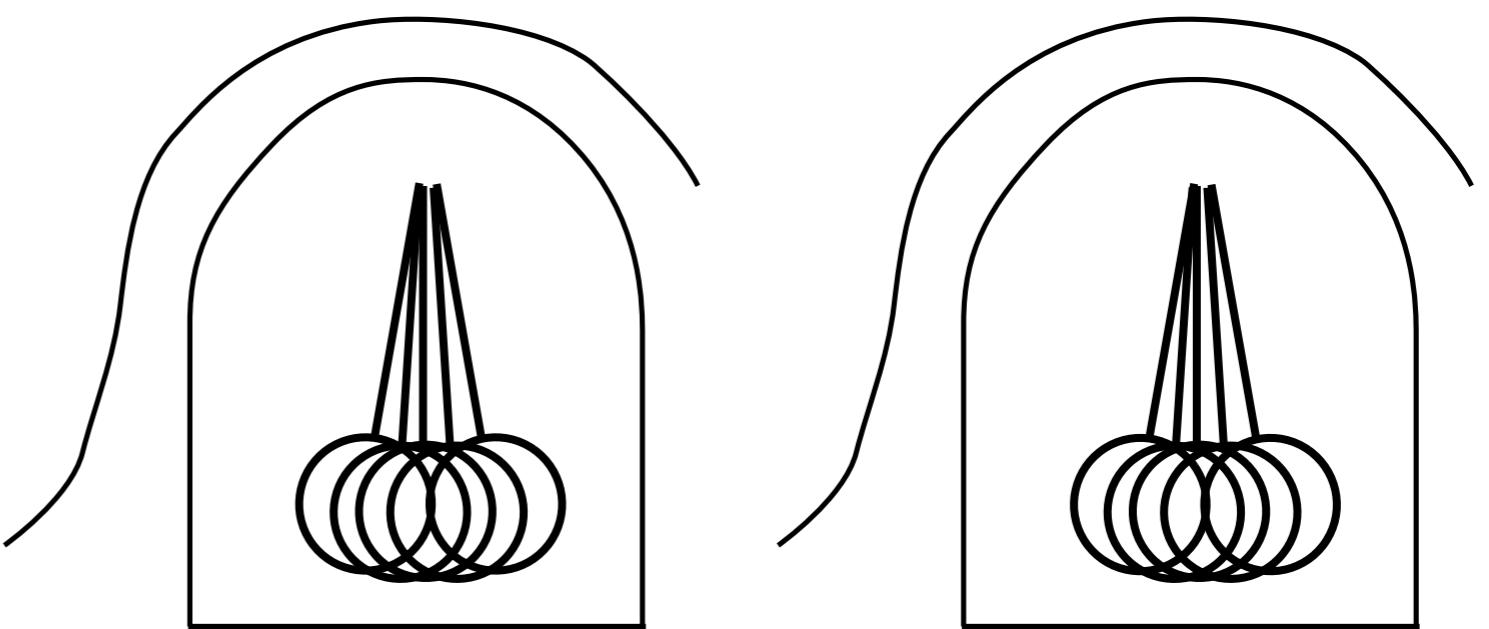
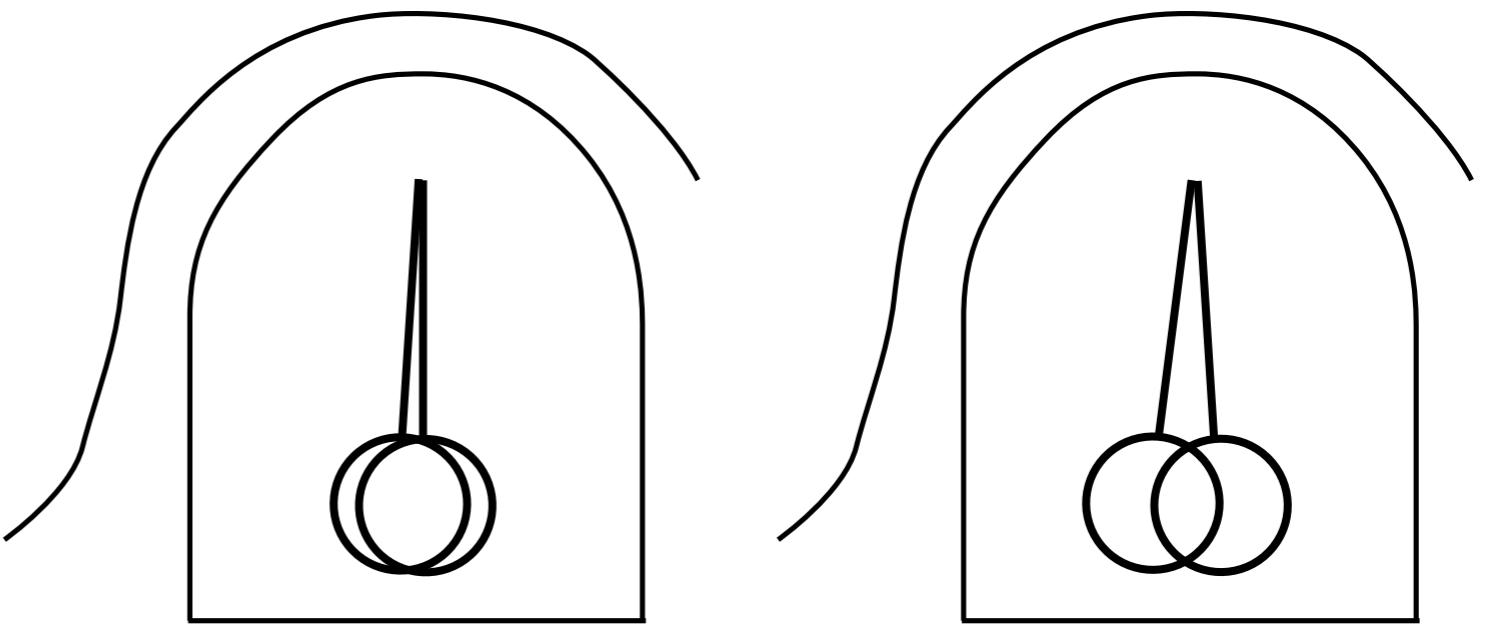
Predictive state: example



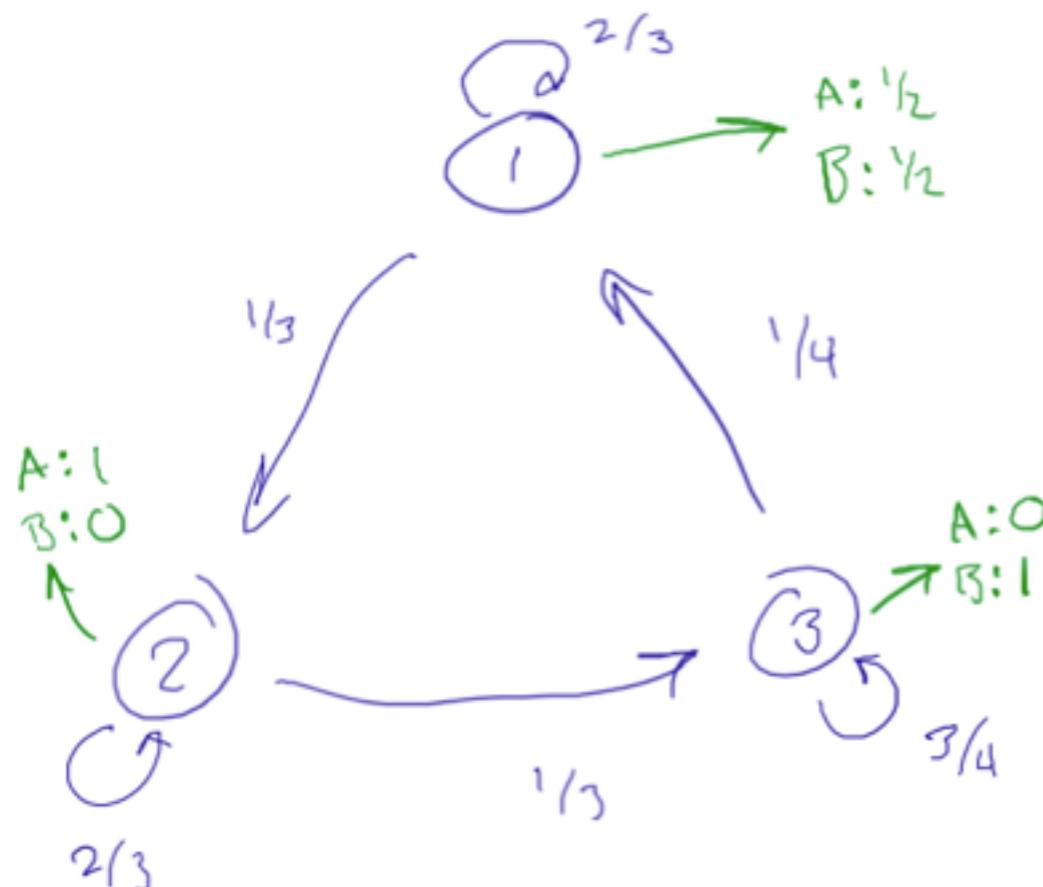
Predictive state: example



Predictive state: example

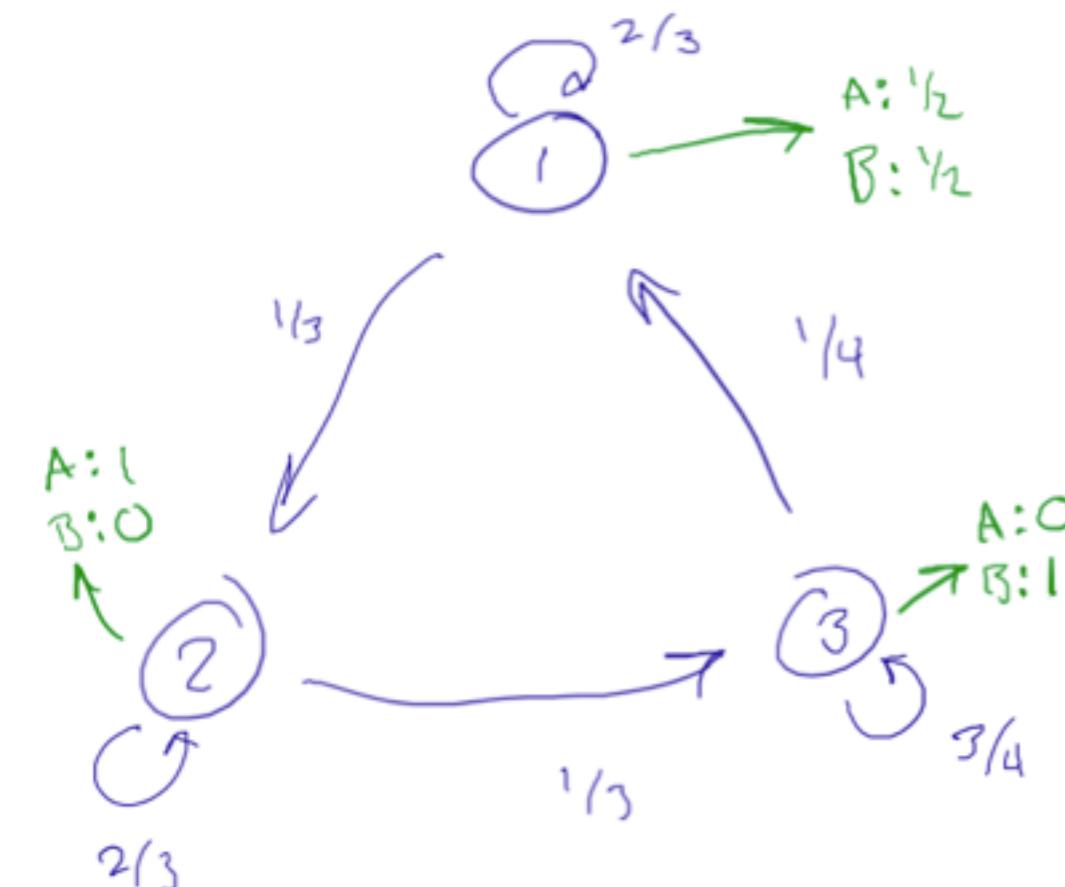


Predictive state: minimal example



- For big enough k , $E([\varphi(o_{t+1}) \dots \varphi(o_{t+k})] | s_t) = W s_t$
invertible linear fn (if system **observable**)

Predictive state: minimal example



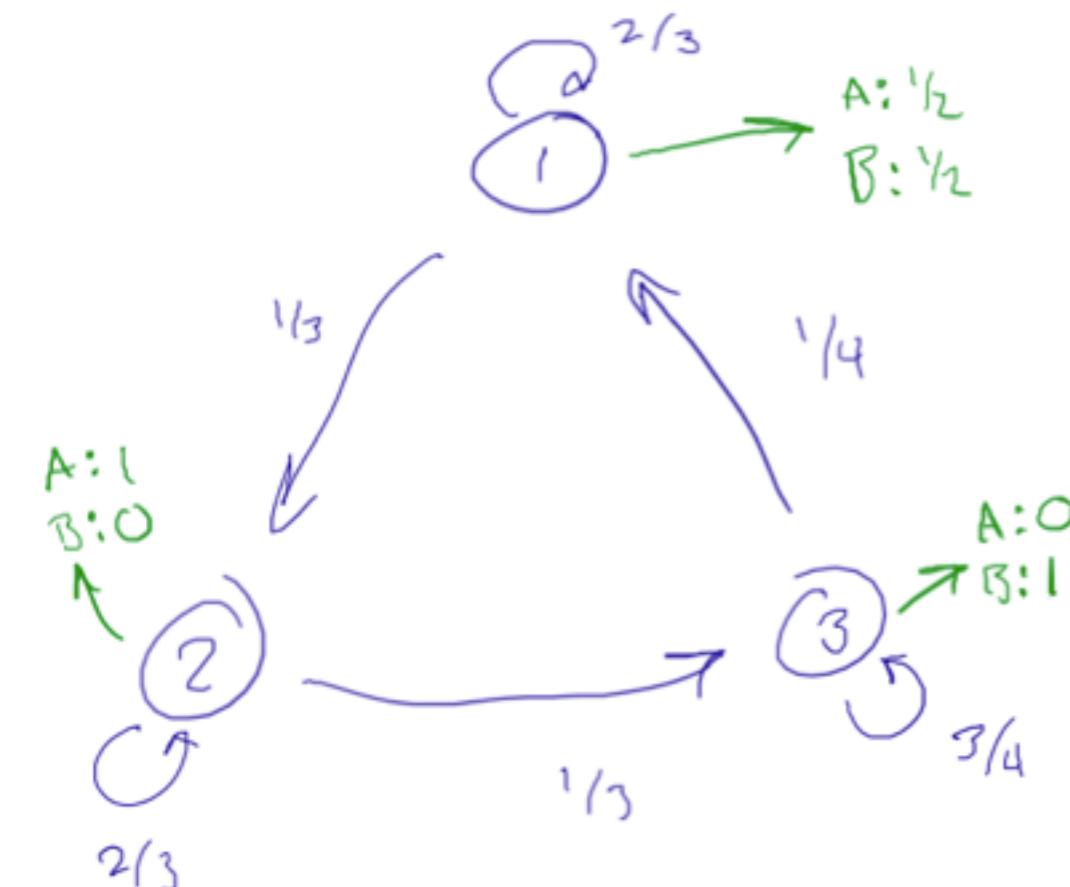
$$\mathbb{P}(s_t \mid s_{t-1}) = \begin{bmatrix} \frac{2}{3} & 0 & \frac{1}{4} \\ \frac{1}{3} & \frac{2}{3} & 0 \\ 0 & \frac{1}{3} & \frac{3}{4} \end{bmatrix} = T$$

$$\mathbb{P}(o_t \mid s_{t-1}) = \begin{bmatrix} \frac{1}{2} & 1 & 0 \\ \frac{1}{2} & 0 & 1 \end{bmatrix} = O$$

$$OT = \begin{bmatrix} \frac{2}{3} & \frac{2}{3} & 0 \\ \frac{1}{3} & \frac{1}{3} & \frac{7}{8} \end{bmatrix}$$

- For big enough k , $E([\varphi(o_{t+1}) \dots \varphi(o_{t+k})] \mid s_t) = W s_t$
invertible linear fn (if system **observable**)

Predictive state: minimal example



$$\mathbb{P}(s_t \mid s_{t-1}) = \begin{bmatrix} \frac{2}{3} & 0 & \frac{1}{4} \\ \frac{1}{3} & \frac{2}{3} & 0 \\ 0 & \frac{1}{3} & \frac{3}{4} \end{bmatrix} = T$$

$$\mathbb{P}(o_t \mid s_{t-1}) = \begin{bmatrix} \frac{1}{2} & 1 & 0 \\ \frac{1}{2} & 0 & 1 \\ \frac{2}{3} & \frac{2}{3} & 0 \end{bmatrix} = O$$

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 = T

 = O

 = W

- For big enough k , $E([\varphi(o_{t+1}) \dots \varphi(o_{t+k})] \mid s_t) = W s_t$
invertible linear fn (if system **observable**)

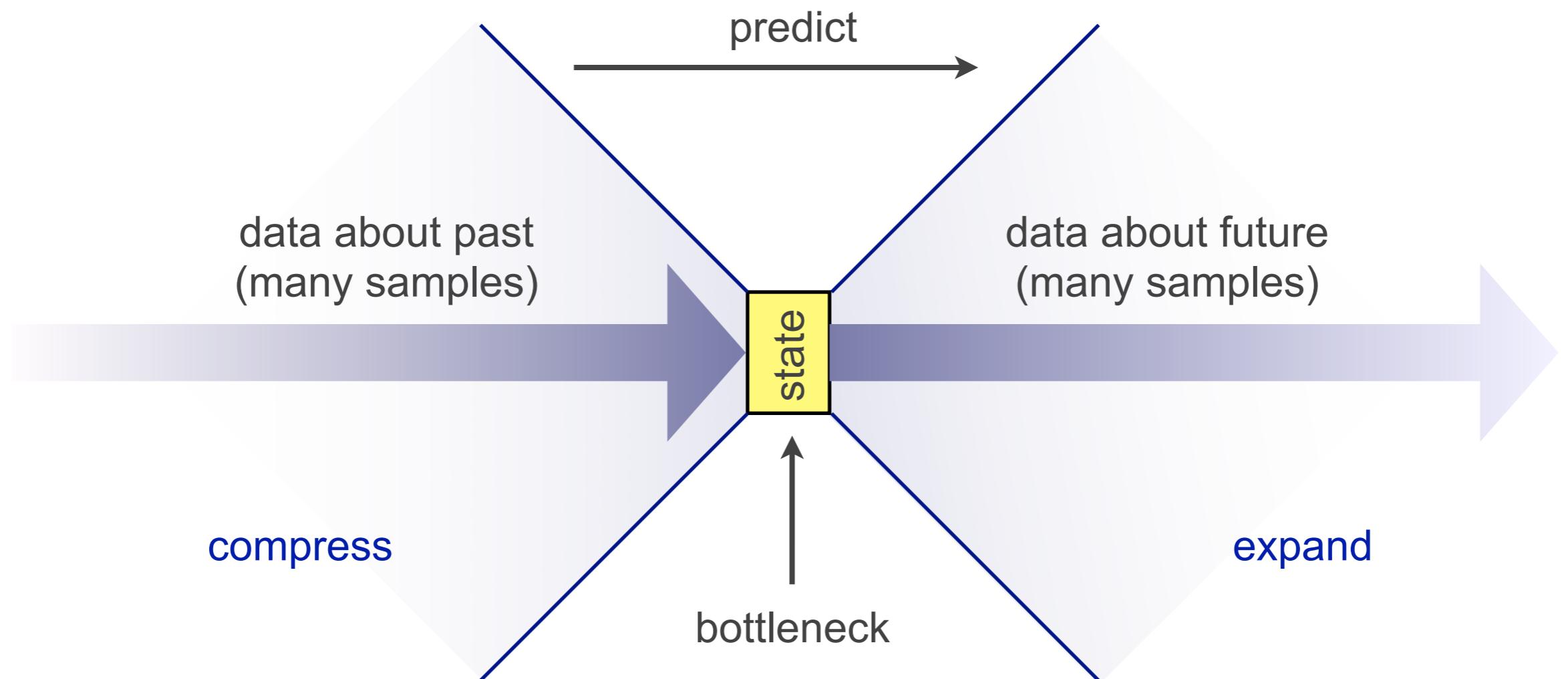
Predictive state: summary

- $E([\varphi(o_{t+1}) \dots \varphi(o_{t+k})] | s_t)$ is our state rep'n
 - ▶ interpretable
 - ▶ observable—a natural target for learning

Predictive state: summary

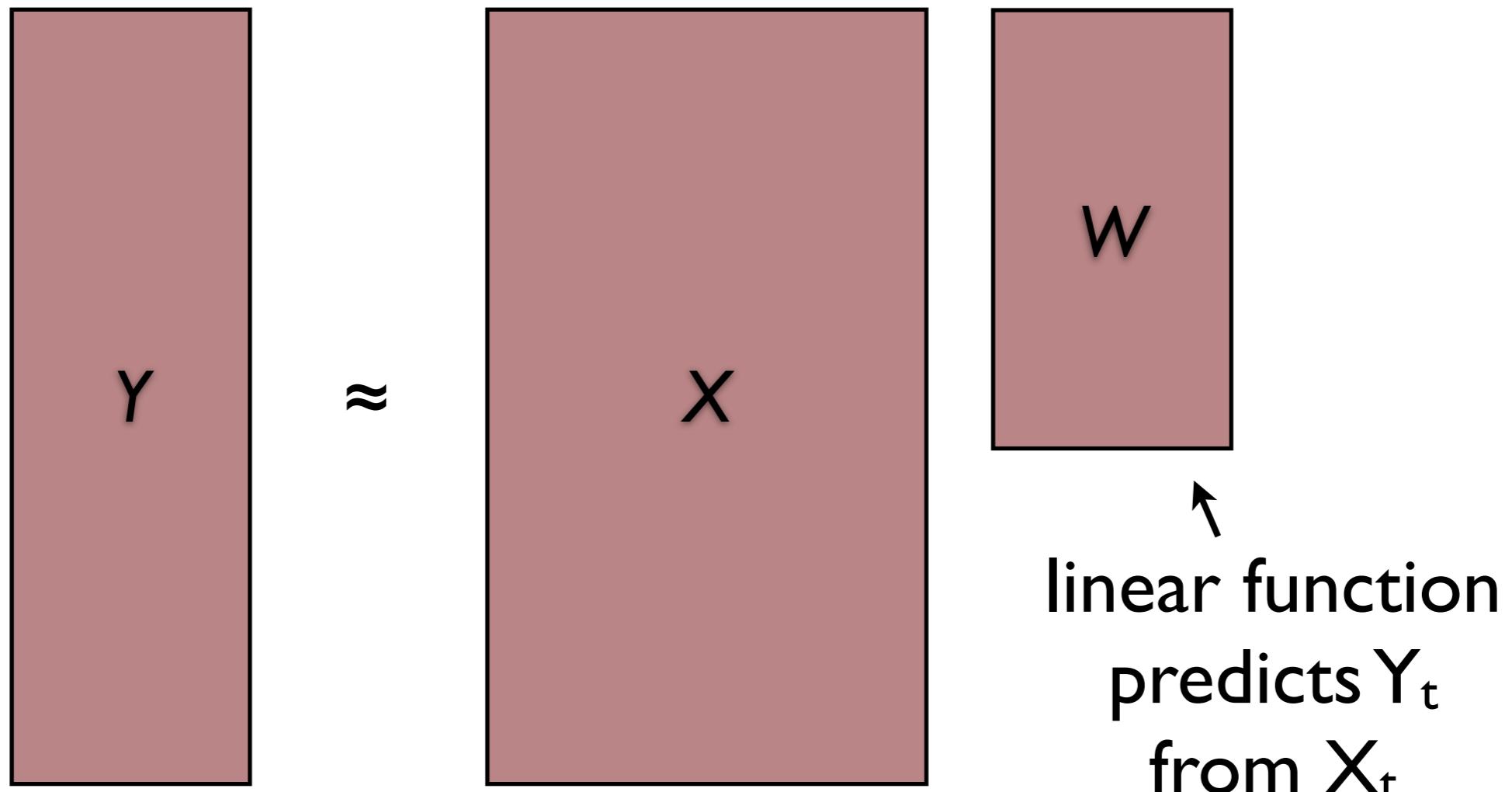
- $E([\varphi(o_{t+1}) \dots \varphi(o_{t+k})] | s_t)$ is our state rep'n
 - ▶ interpretable
 - ▶ observable—a natural target for learning
- **To find s_t , predict $\varphi(o_{t+1}) \dots \varphi(o_{t+k})$ from $o_{1:t}$**

Rank bottleneck

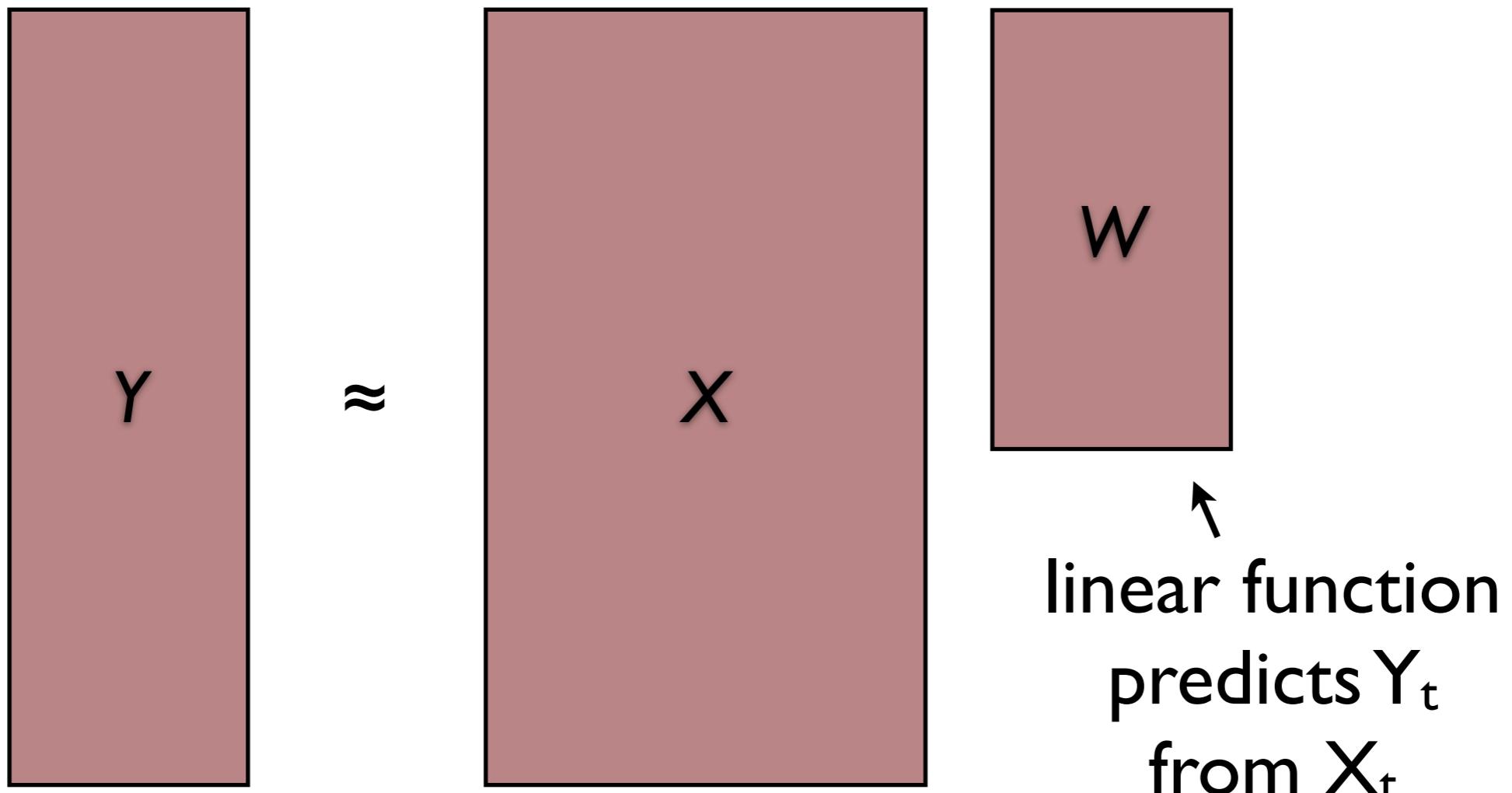


Can find best rank- k bottleneck via matrix factorization $\Rightarrow \textbf{spectral}$ method

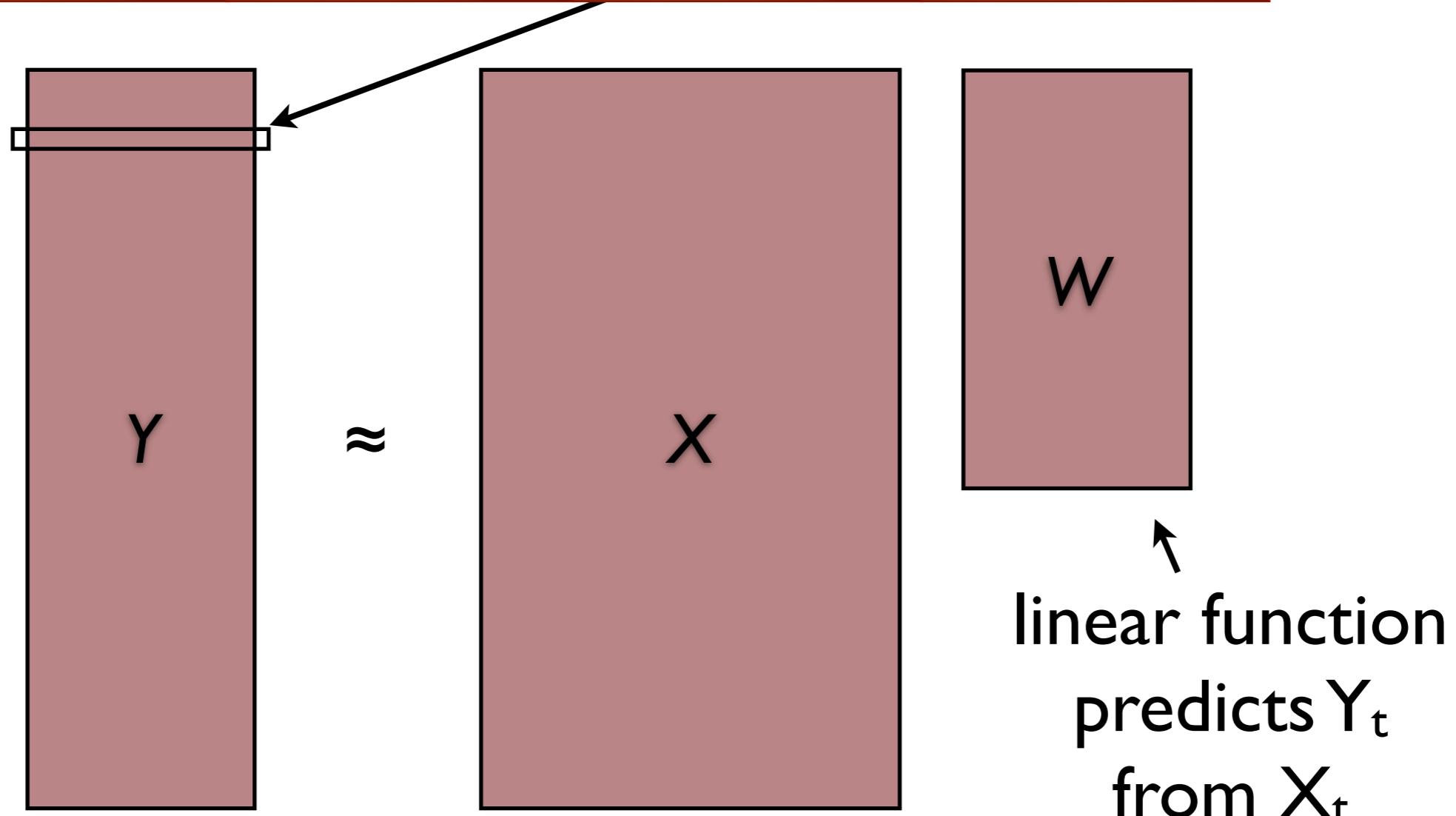
Finding a compact predictive state



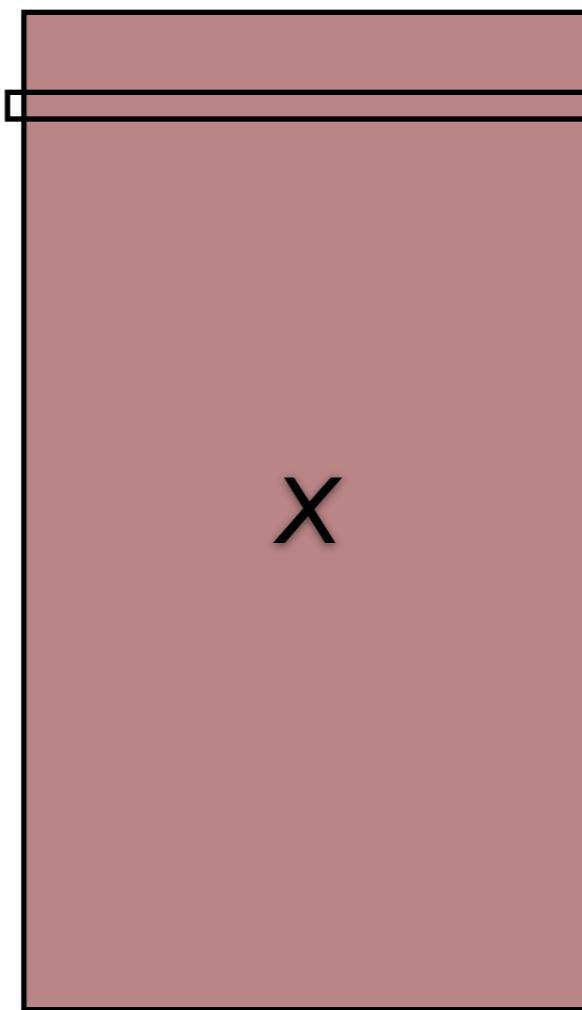
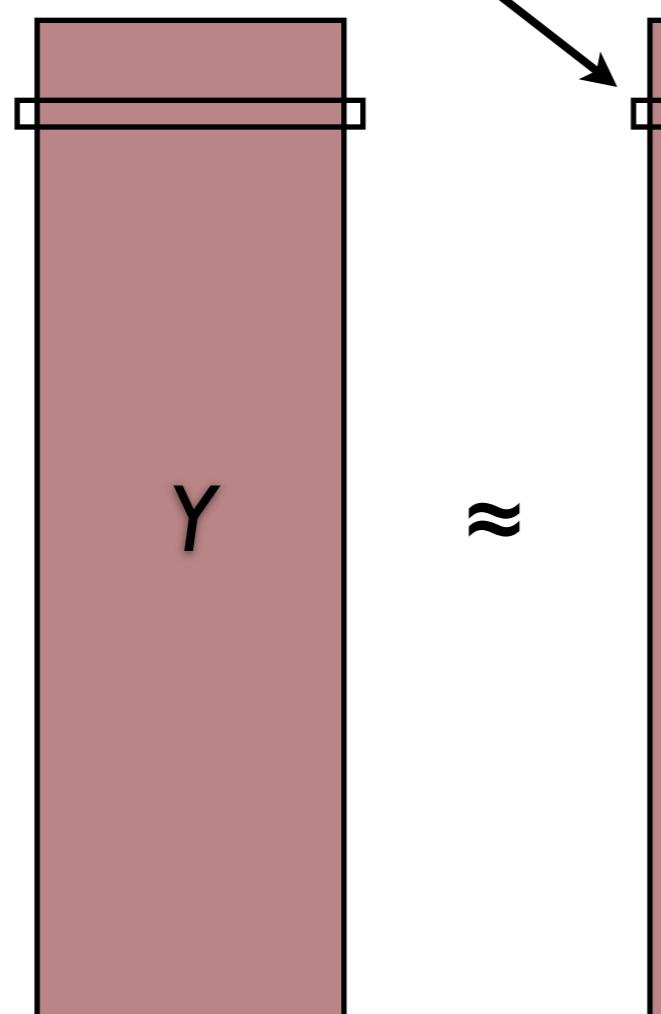
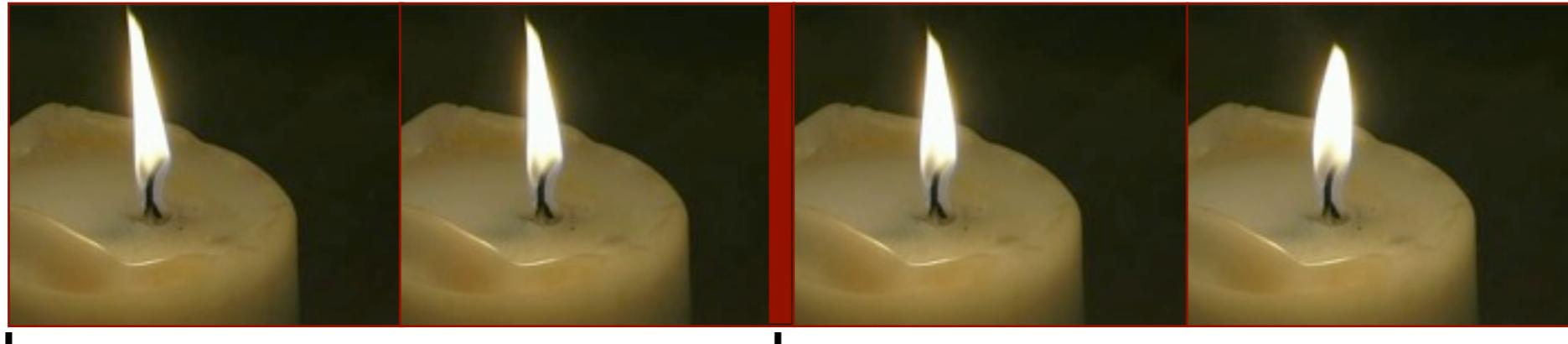
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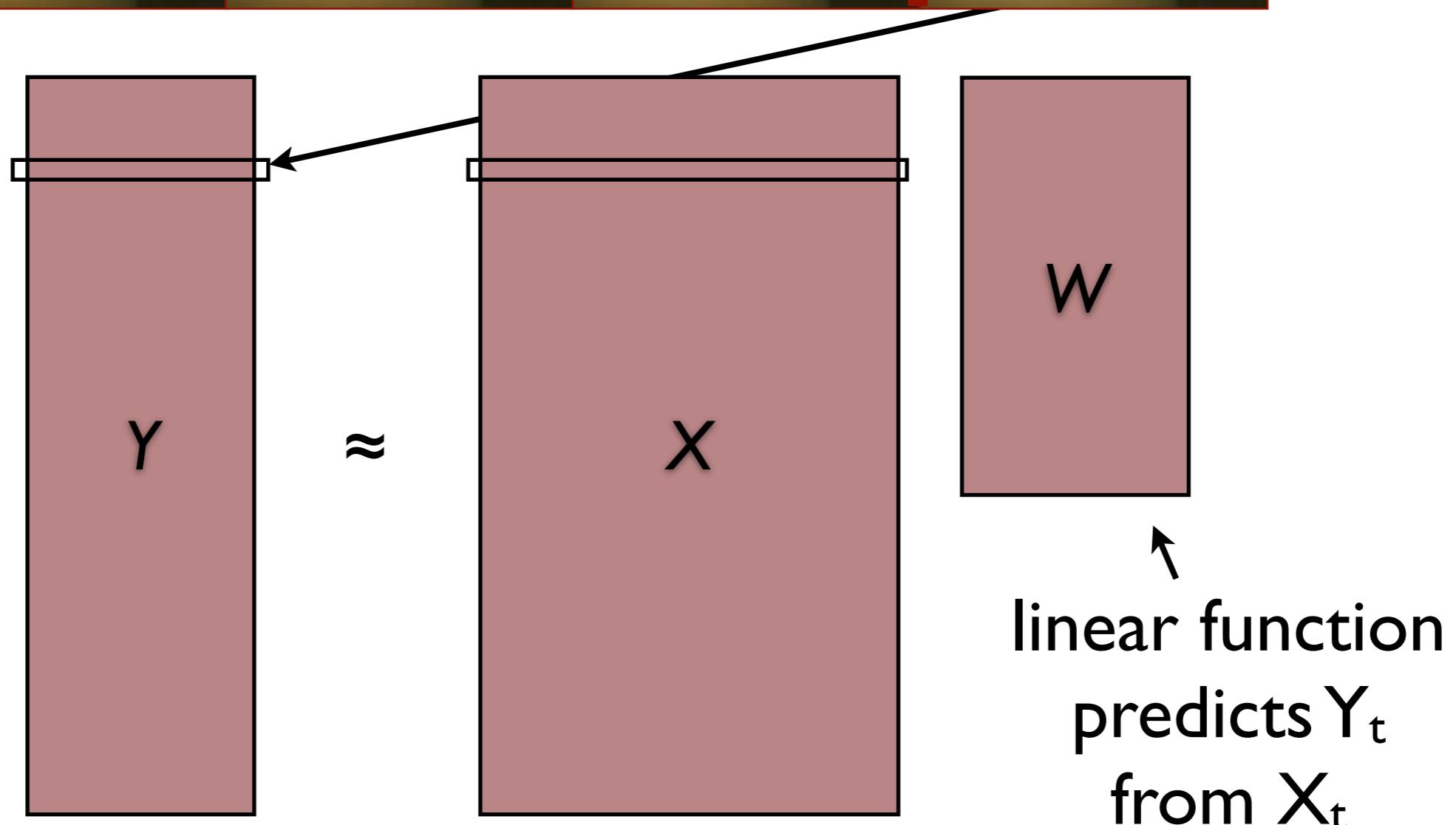


Finding a compact predictive state

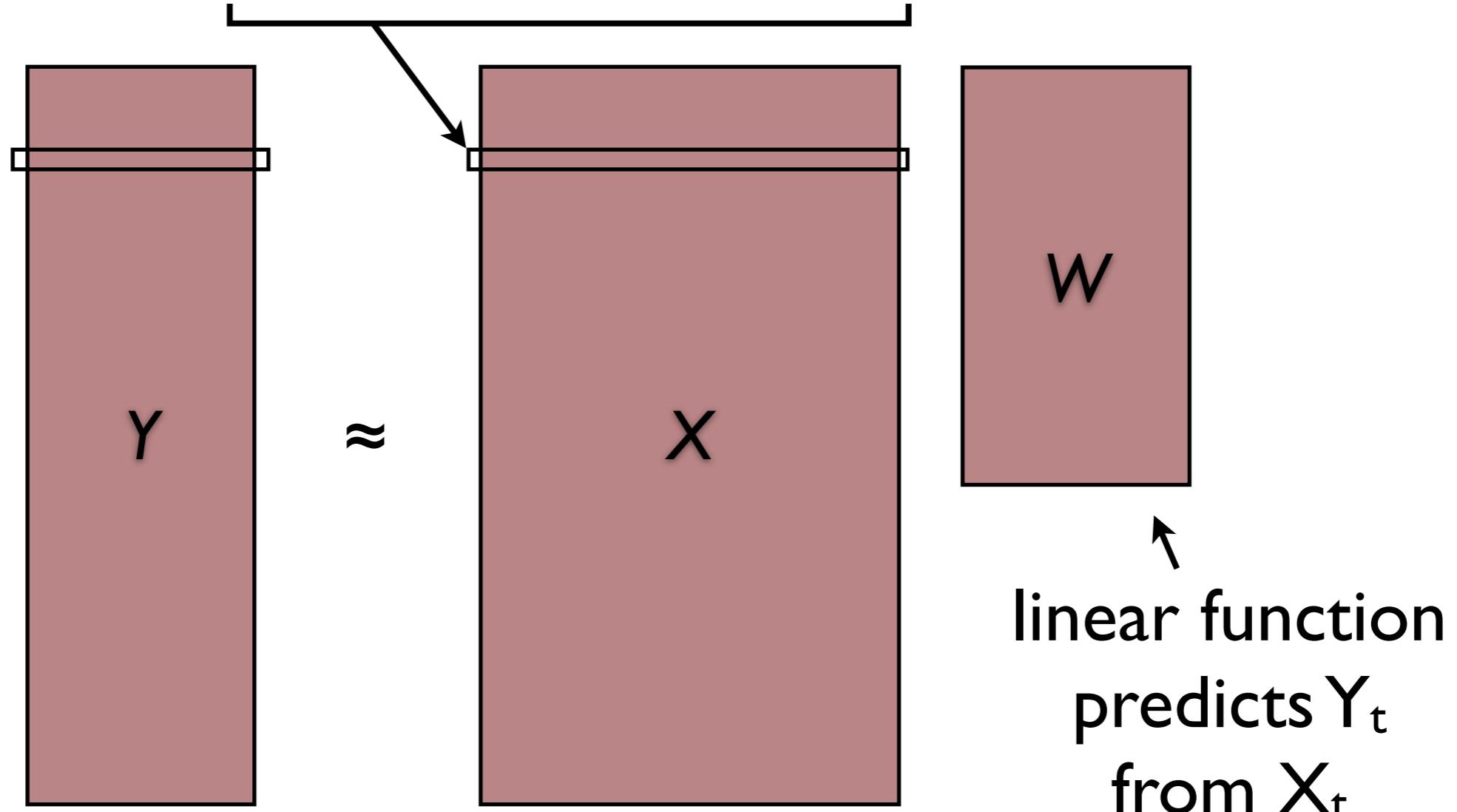


↑
linear function
predicts Y_t
from X_t

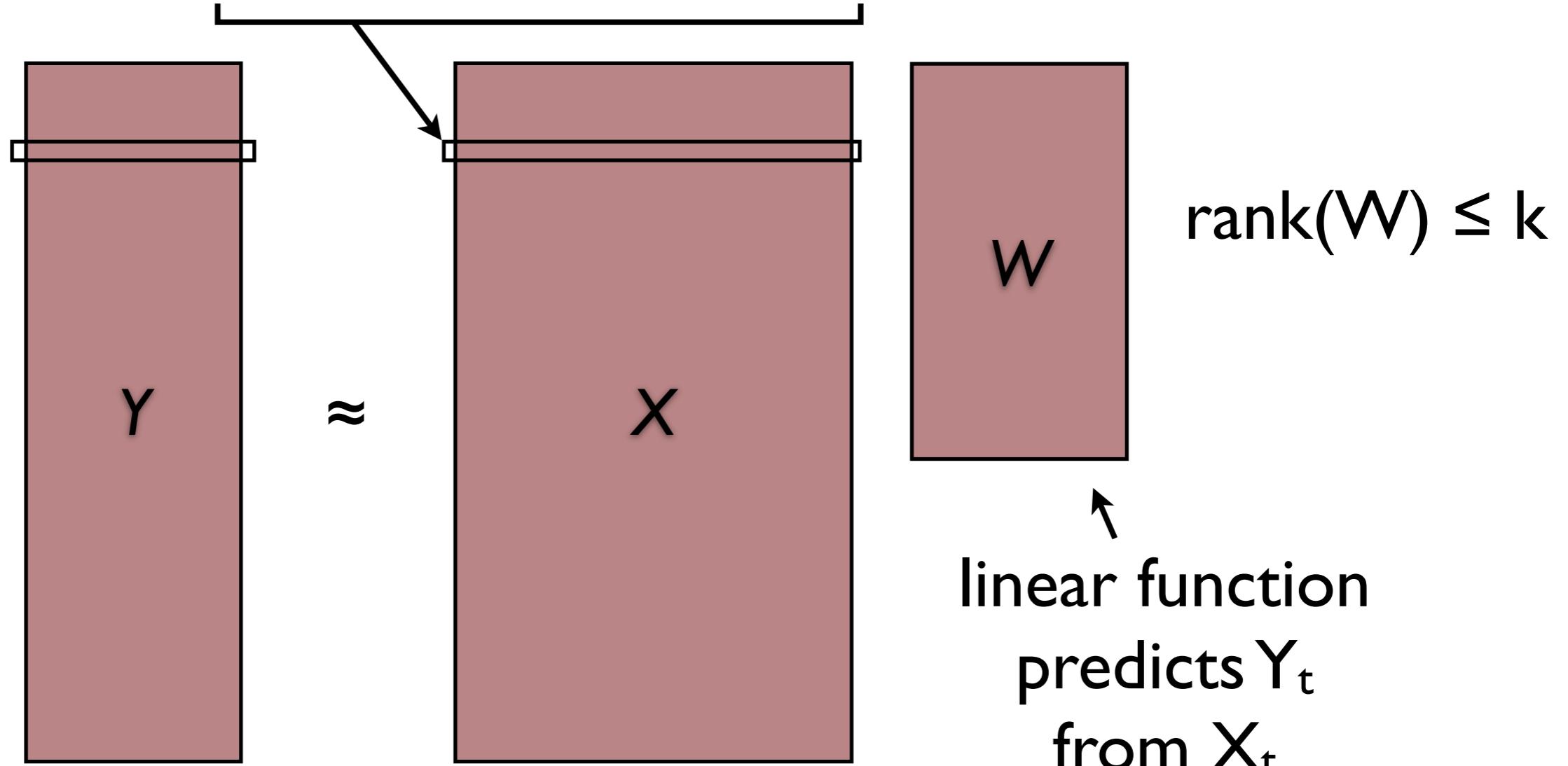
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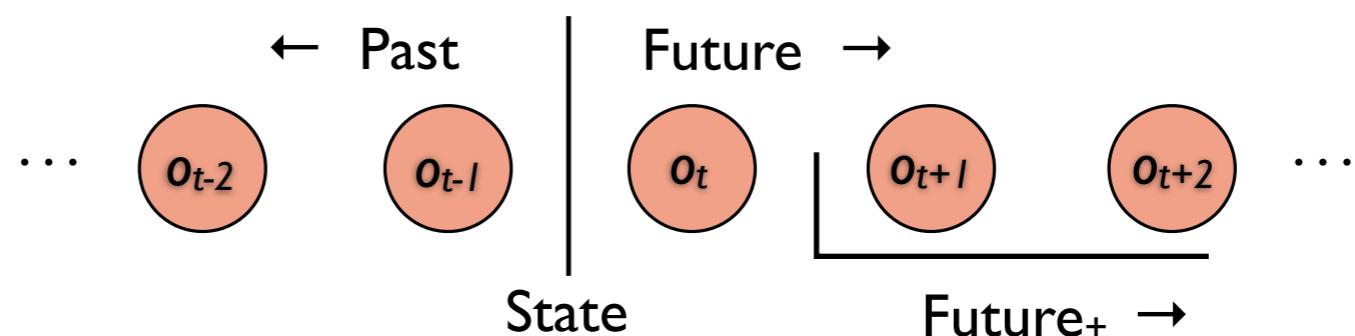


Finding a compact predictive state



Observable representation

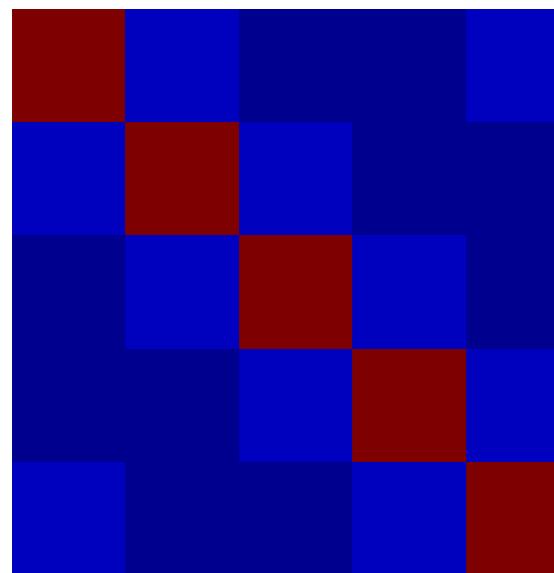
- Now that we have a compact predictive state, need to estimate fns $\Sigma_o(s_t)$ and $\Sigma_{so}(s_t)$
- Insight: parameters are now **observable**: the problem is just to estimate some covariances from data
 - ▶ to get Σ_o , regress $(\varphi(o) \times \varphi(o)) \leftarrow \text{state}$
 - ▶ to get Σ_{so} , regress $(\varphi(o) \times \text{future}_+) \leftarrow \text{state}$



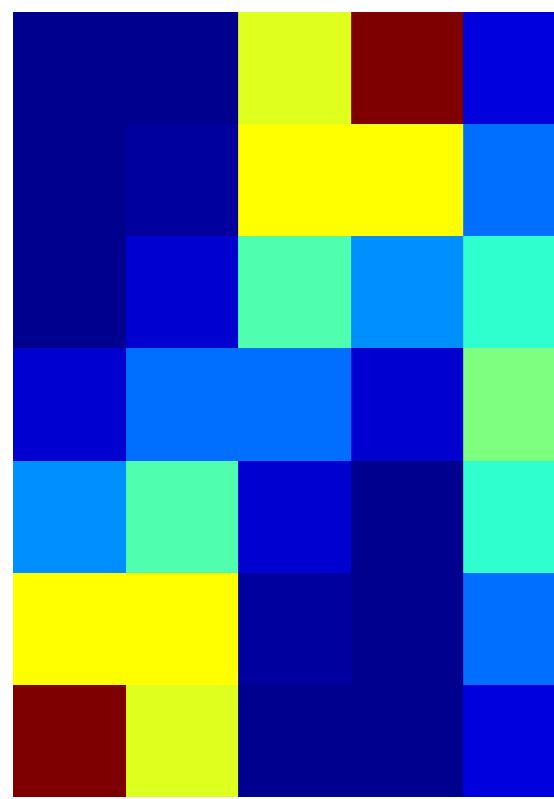
Algorithm

- Find compact predictive state: regress future \leftarrow past
 - ▶ use any features of past/future, or a kernel, or even a learned kernel (manifold case)
 - ▶ constrain rank of prediction weight matrix
- Extract model: regress
 - ▶ $(o \times \text{future}^+) \leftarrow [\text{predictive state}]$
 - ▶ $(o \times o) \leftarrow [\text{predictive state}]$
 - ▶ future^+ : use same rank-constrained basis as for predictive state

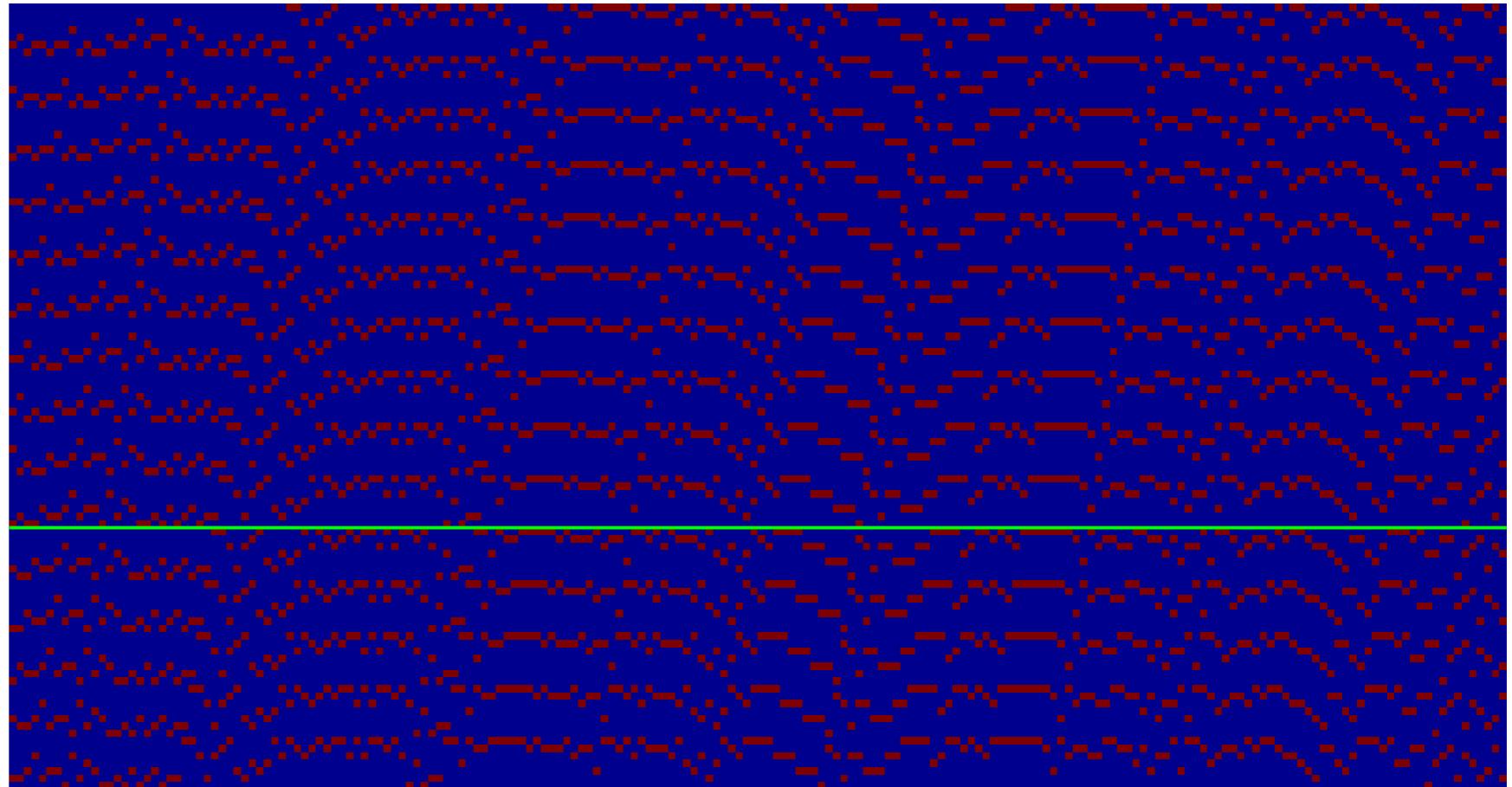
Does it work?



Transitions



Observations

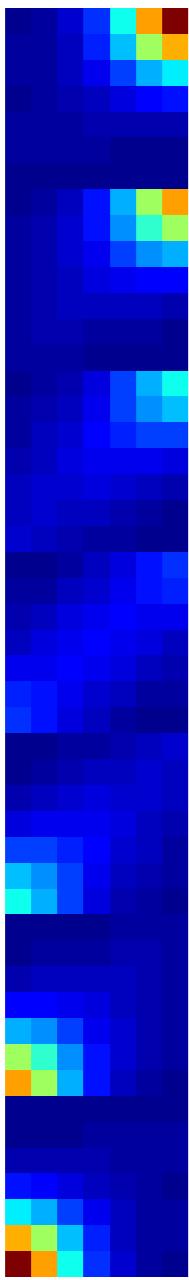


- Simple HMM: 5 states, 7 observations
- N=300 thru N=900k

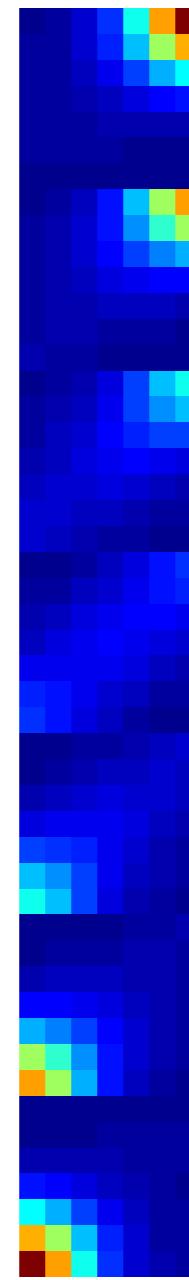
Does it work?

Model

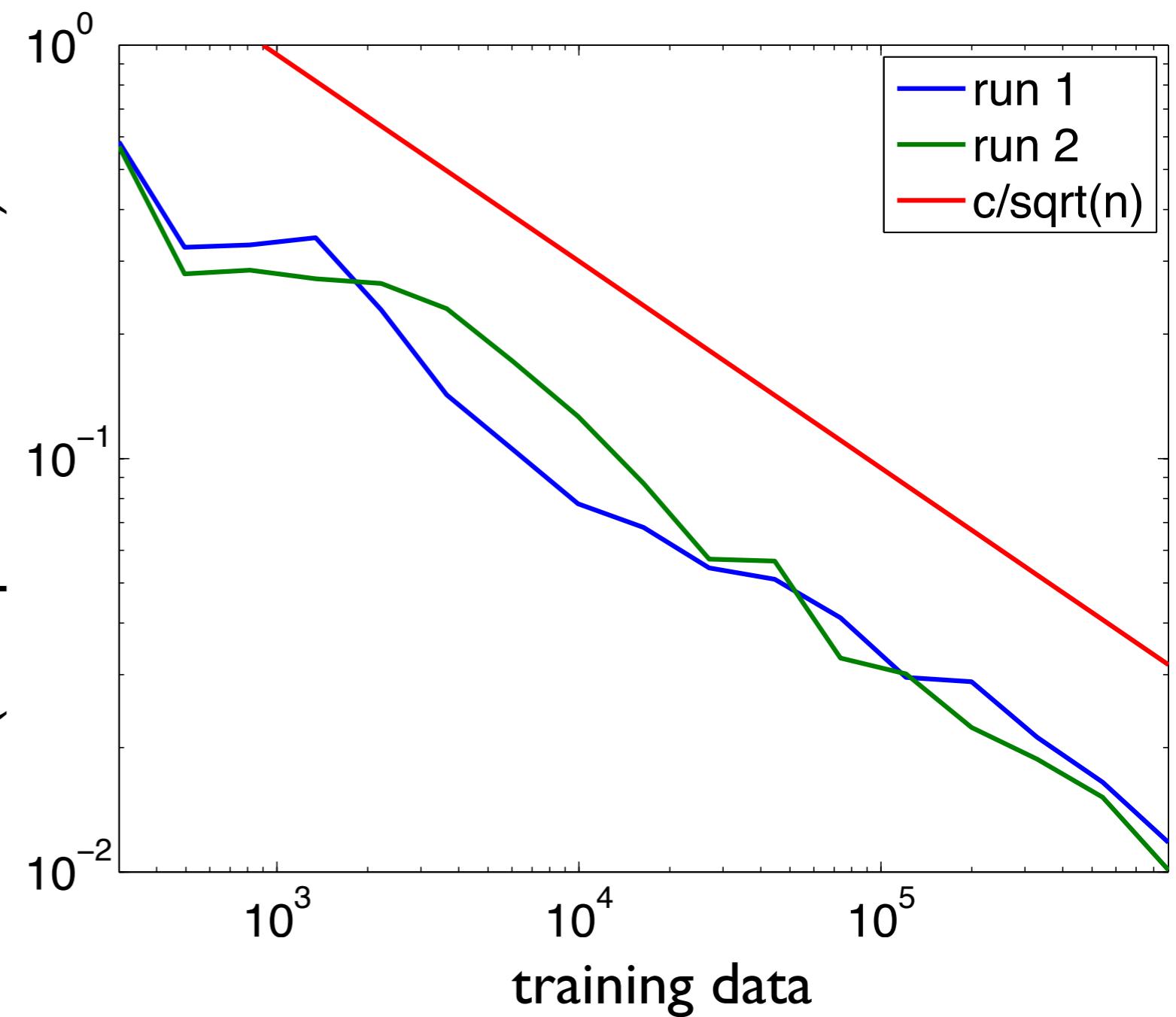
$P(o_1, o_2, o_3)$



True



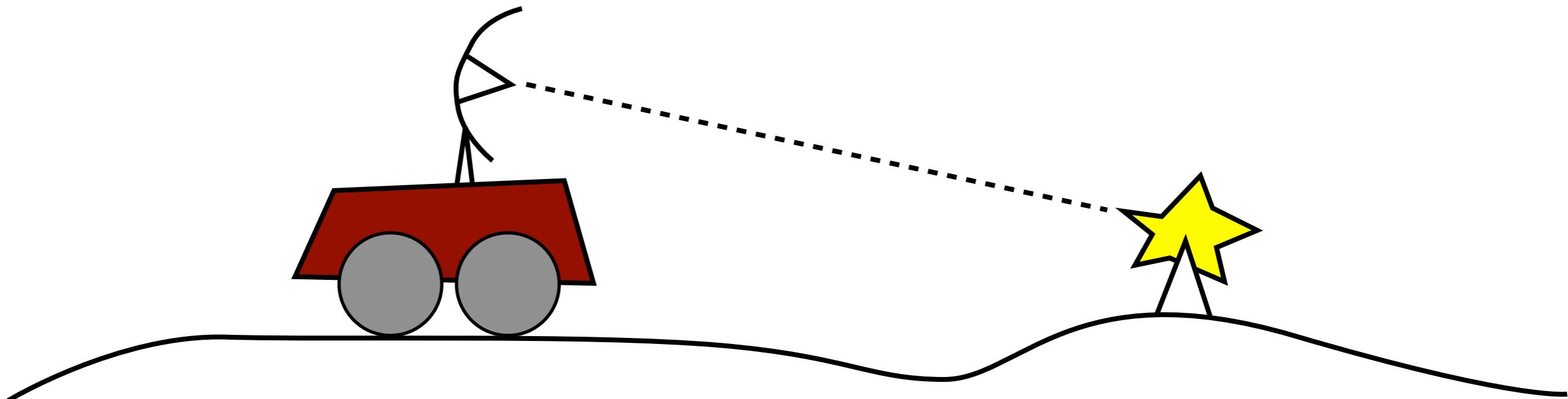
mean abs err
($10^0 = \text{predict uniform}$)



Discussion

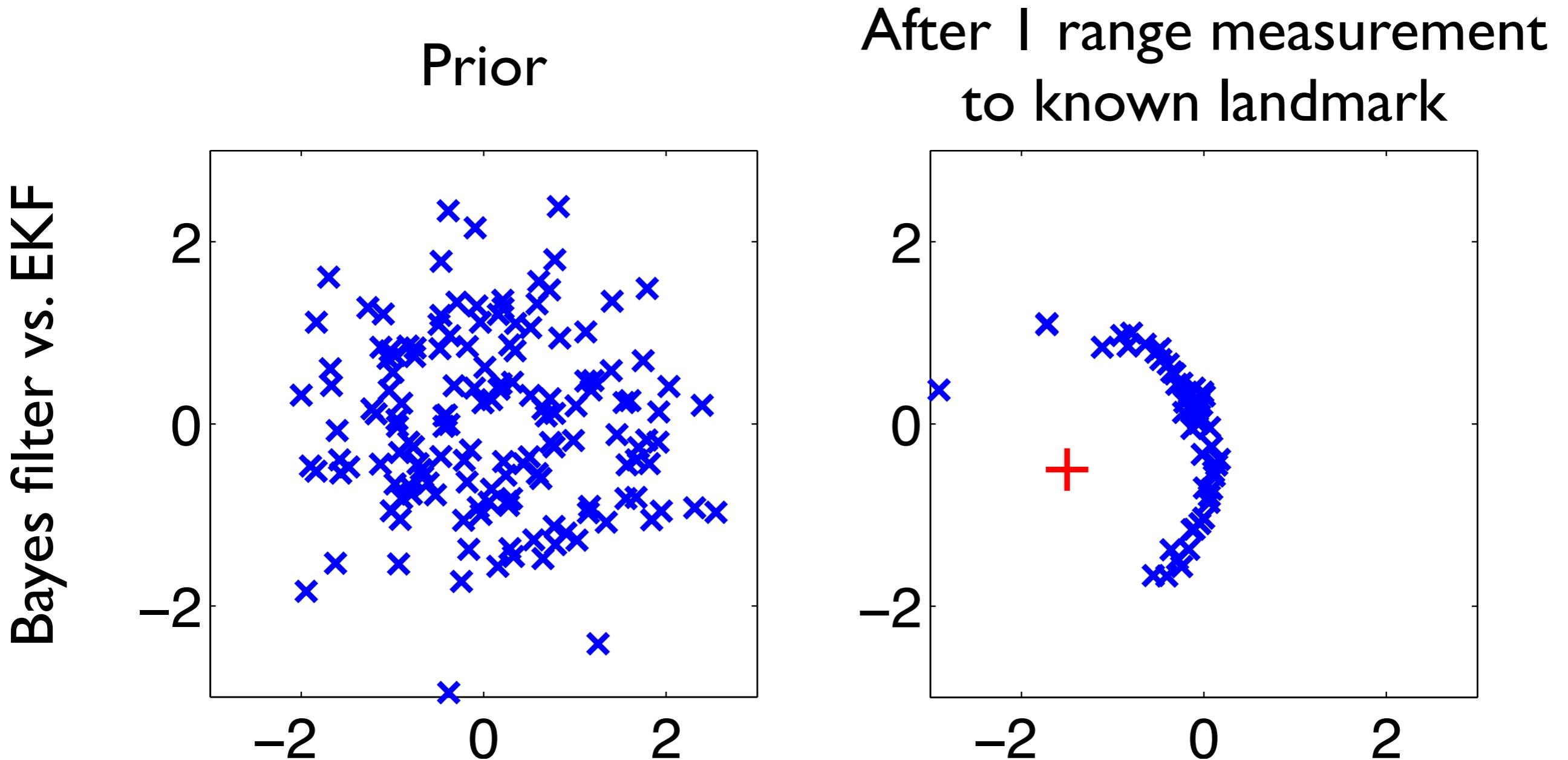
- **Impossibility**—learning DFA in poly time = breaking crypto primitives [Kearns & Valiant 89]
 - ▶ so, clearly, we can't always be statistically efficient
 - ▶ but, see McDonald [11], HKZ [09], us [09]: convergence depends on **mixing rate**
- **Nonlinearity**—Bayes filter update is highly nonlinear in state (matrix inverse), even though we use a *linear* regression to identify the model
 - ▶ nonlinearity is essential for expressiveness

Range-only SLAM



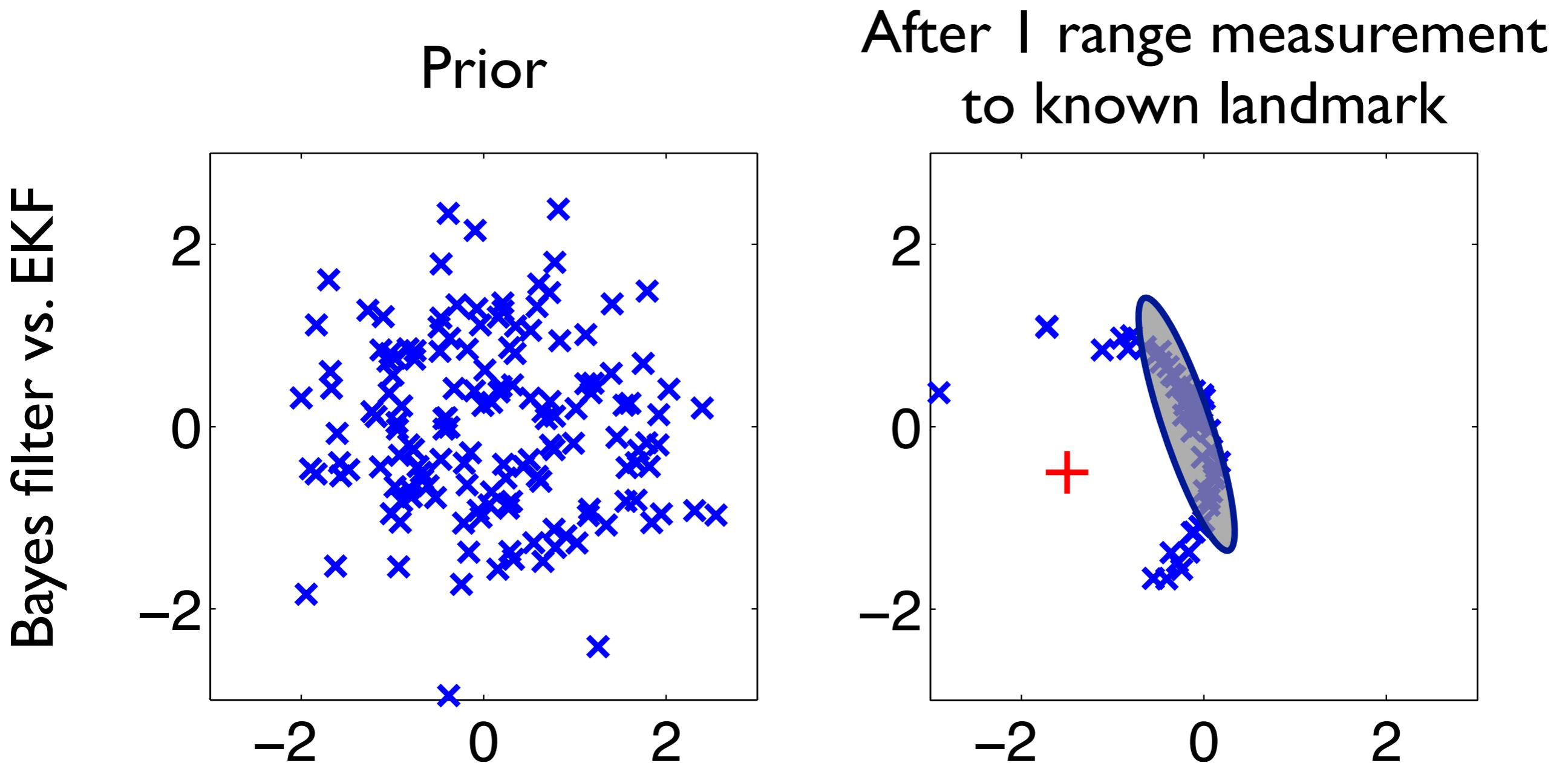
- Robot measures distance from current position to fixed beacons (e.g., time of flight or signal strength)
 - ▶ may also have odometry
- Goal: recover robot path, landmark locations

Typical solution: EKF



- Problem: linear/Gaussian approximation very bad

Typical solution: EKF

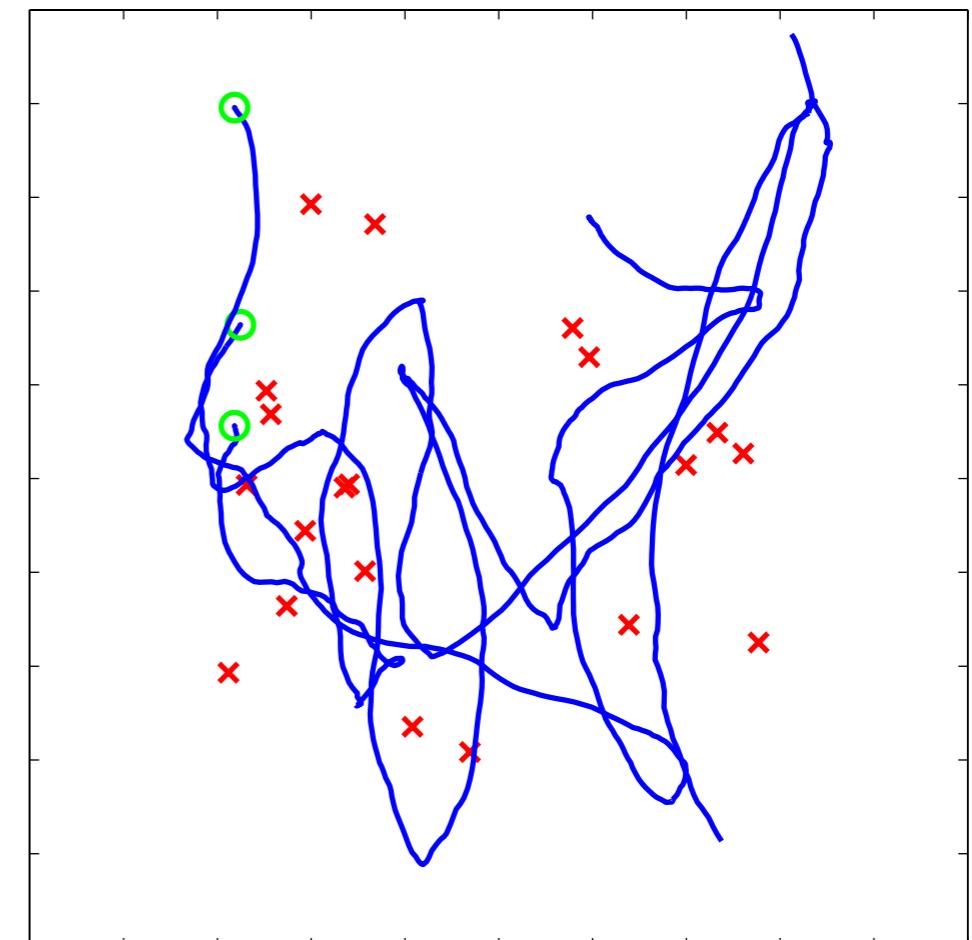


- Problem: linear/Gaussian approximation very bad

Spectral solution (simple version)

landmark l , time step 2

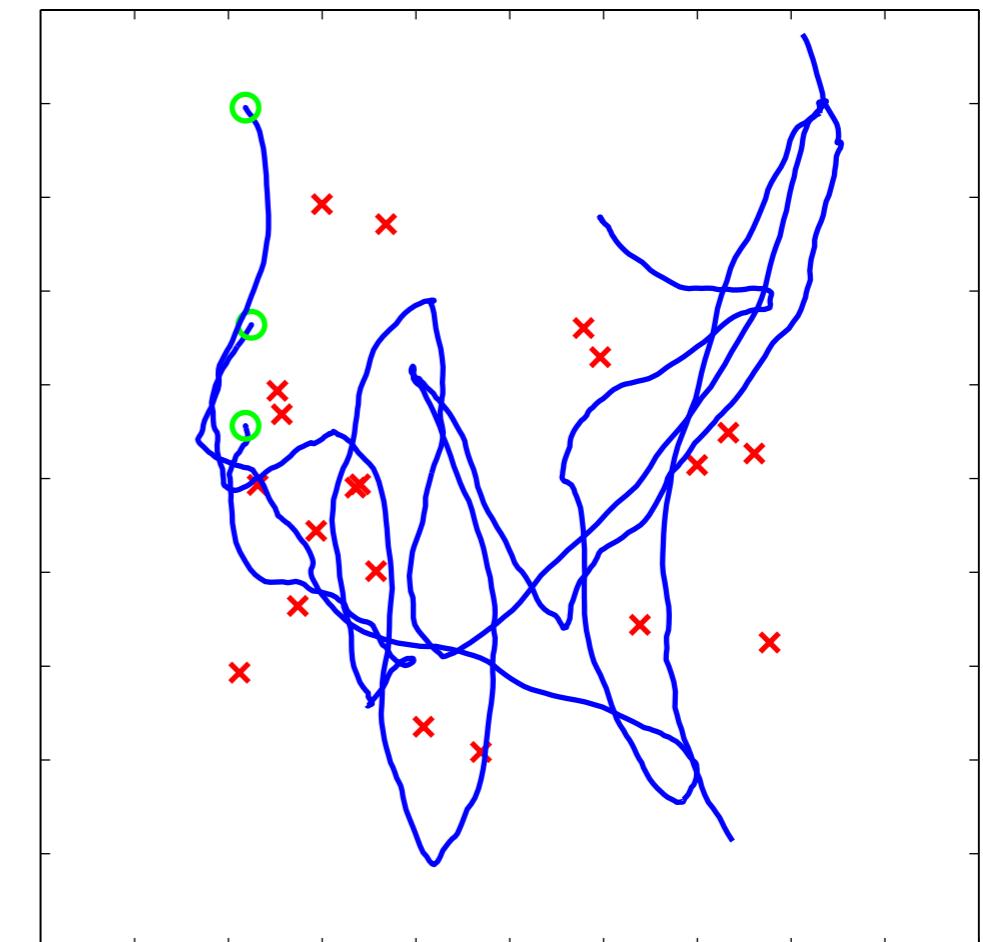
$$\begin{bmatrix} d_{11}^2 & \boxed{d_{12}^2} & \dots & d_{1T}^2 \\ d_{21}^2 & d_{22}^2 & \dots & d_{2T}^2 \\ \vdots & \vdots & \vdots & \vdots \\ d_{N1}^2 & d_{N2}^2 & \dots & d_{NT}^2 \end{bmatrix}$$



Spectral solution (simple version)

landmark 1, time step 2

$$\frac{1}{2} \begin{bmatrix} d_{11}^2 & \boxed{d_{12}^2} & \dots & d_{1T}^2 \\ d_{21}^2 & d_{22}^2 & \dots & d_{2T}^2 \\ \vdots & \vdots & \vdots & \vdots \\ d_{N1}^2 & d_{N2}^2 & \dots & d_{NT}^2 \end{bmatrix}$$



landmark position x, y

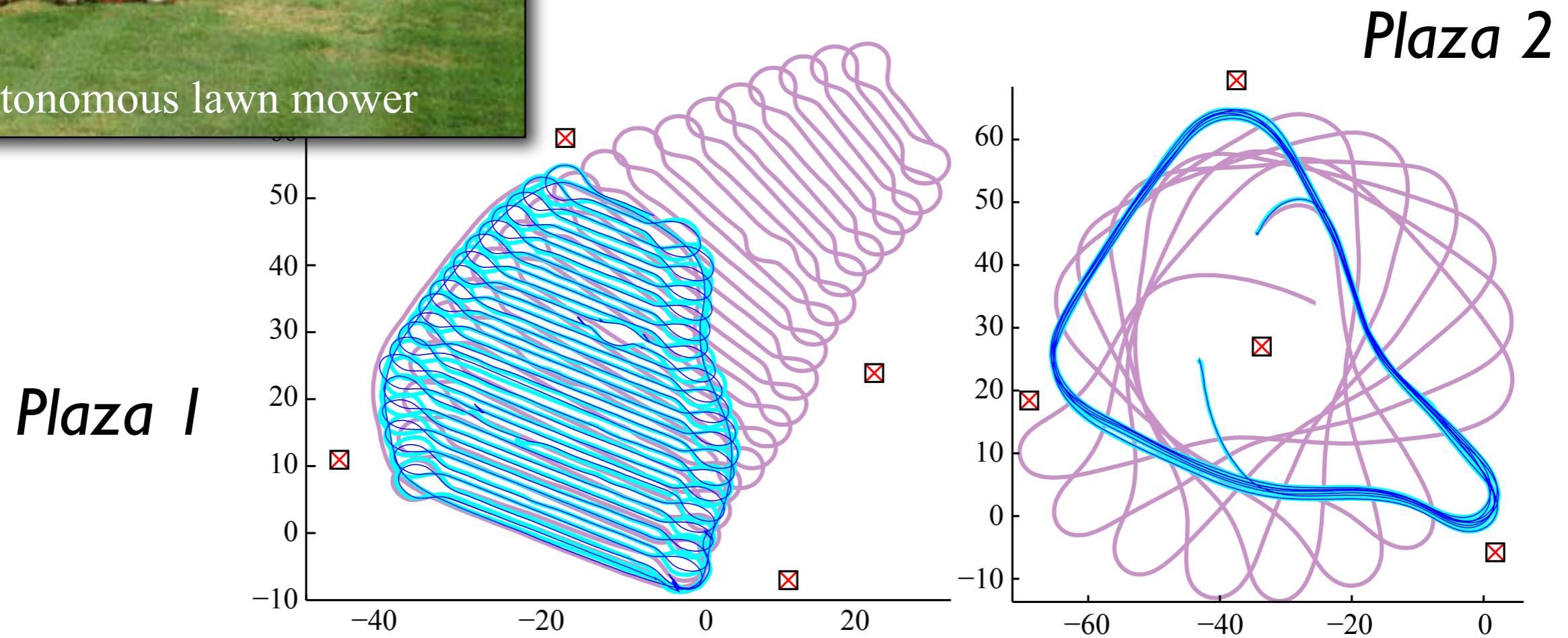
$$= \begin{bmatrix} 1 & x_1 & y_1 & (x_1^2 + y_1^2)/2 \\ 1 & x_2 & y_2 & (x_2^2 + y_2^2)/2 \\ \vdots & \vdots & \vdots & \vdots \\ 1 & x_N & y_N & (x_N^2 + y_N^2)/2 \end{bmatrix} \begin{bmatrix} (u_1^2 + v_1^2)/2 & (u_2^2 + v_2^2)/2 & \dots & (u_T^2 + v_T^2)/2 \\ -u_1 & -u_2 & \dots & u_T \\ -v_1 & -v_2 & \dots & v_T \\ 1 & 1 & \dots & 1 \end{bmatrix}$$

robot position u, v

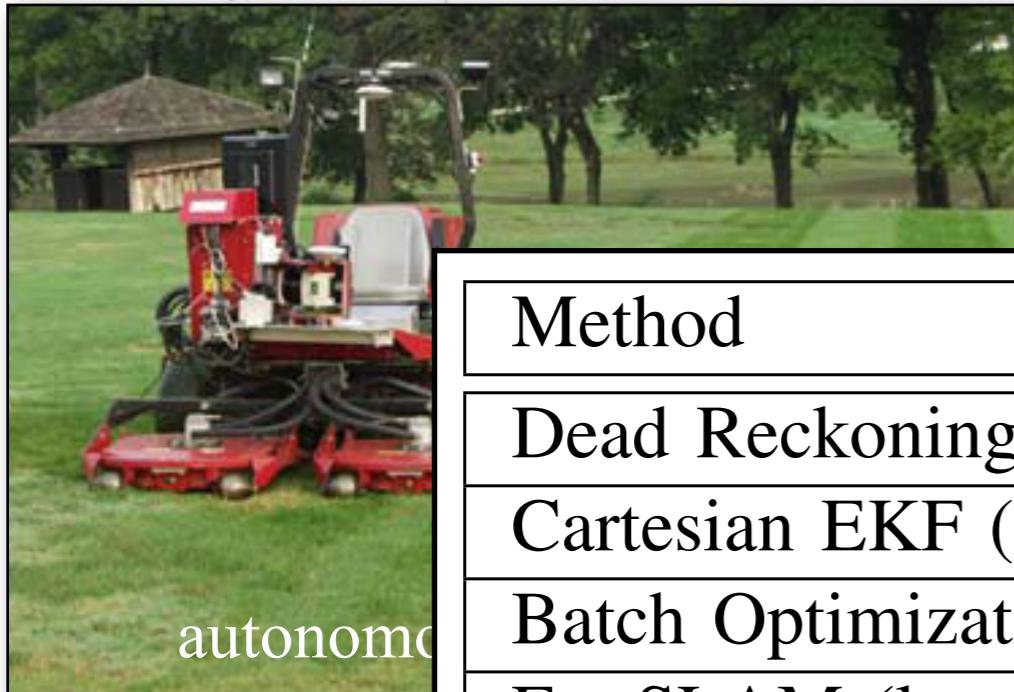
Experiments (full version)



dead reckoning Path —————
true Path ——————
est. Path ——————
true Landmark □
est. Landmark ✕



Experiments (full version)

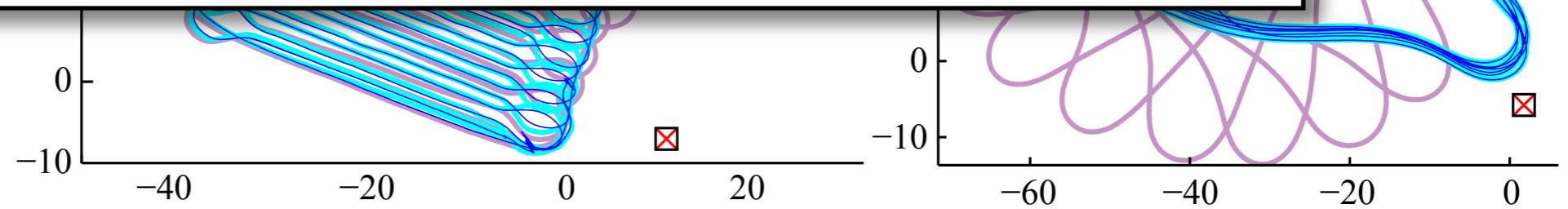


[Djugash & Singh, 2008]

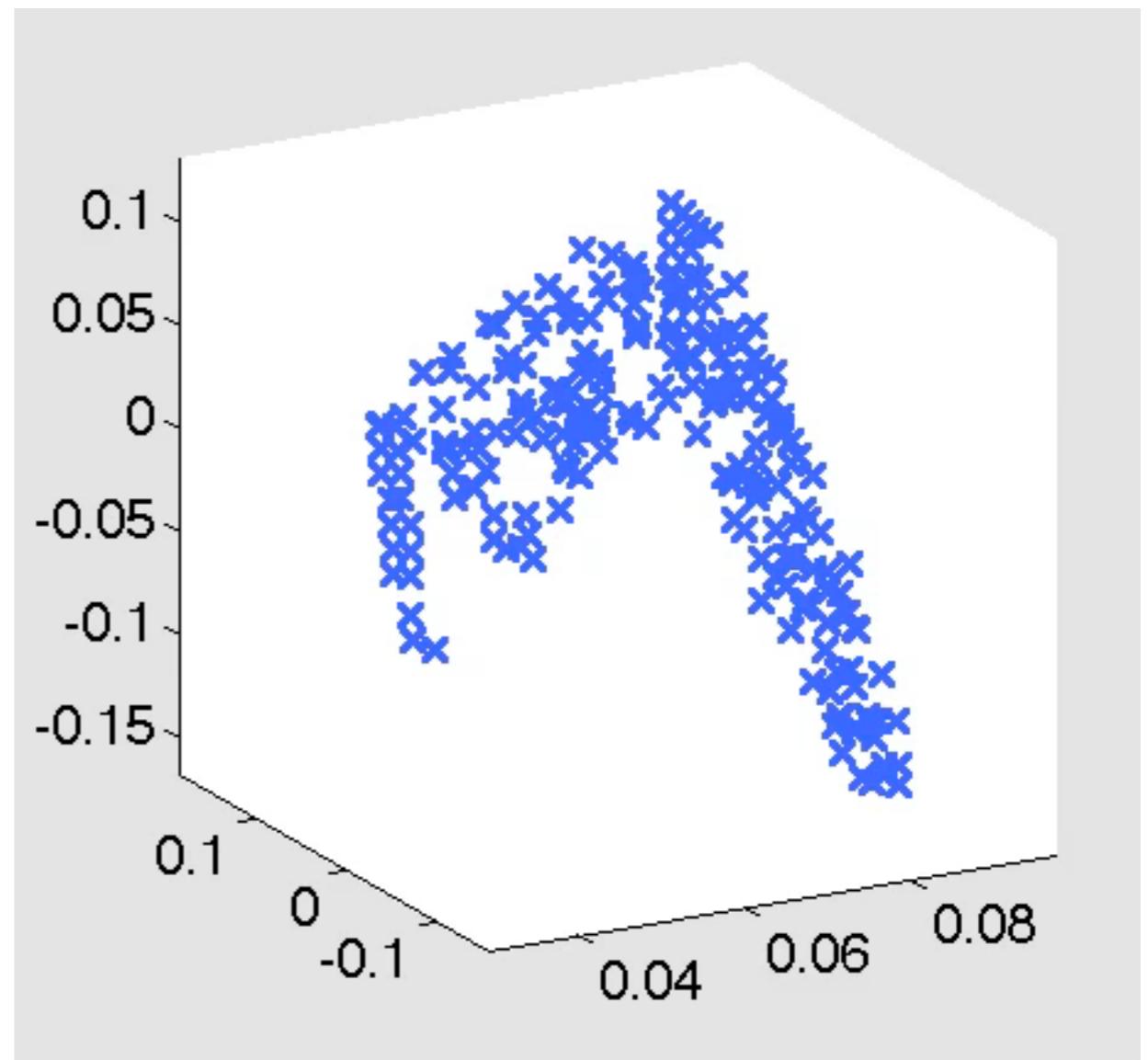
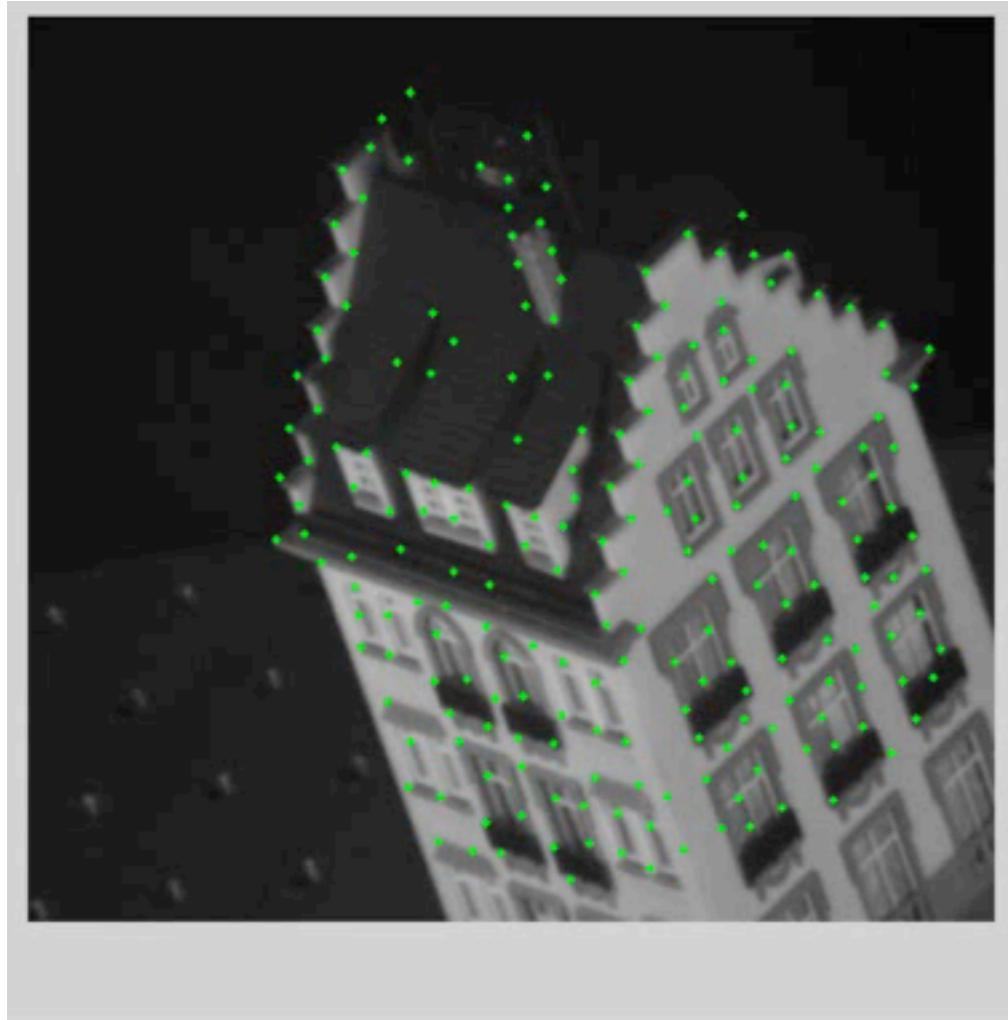
Plaza

dead reckoning Path
true Path

Method	Plaza 1	Plaza 2
Dead Reckoning (full path)	15.92m	27.28m
Cartesian EKF (last 10%)	0.94m	0.92m
Batch Optimization (last 10%)	0.68m	0.96m
FastSLAM (last 10%)	0.73m	1.14m
ROP EKF (last 10%)	0.65m	0.87m
Spectral SLAM (worst 10%)	1.17m	0.51m
Spectral SLAM (best 10%)	0.28m	0.22m
Spectral SLAM (full path)	0.39m	0.35m



Structure from motion

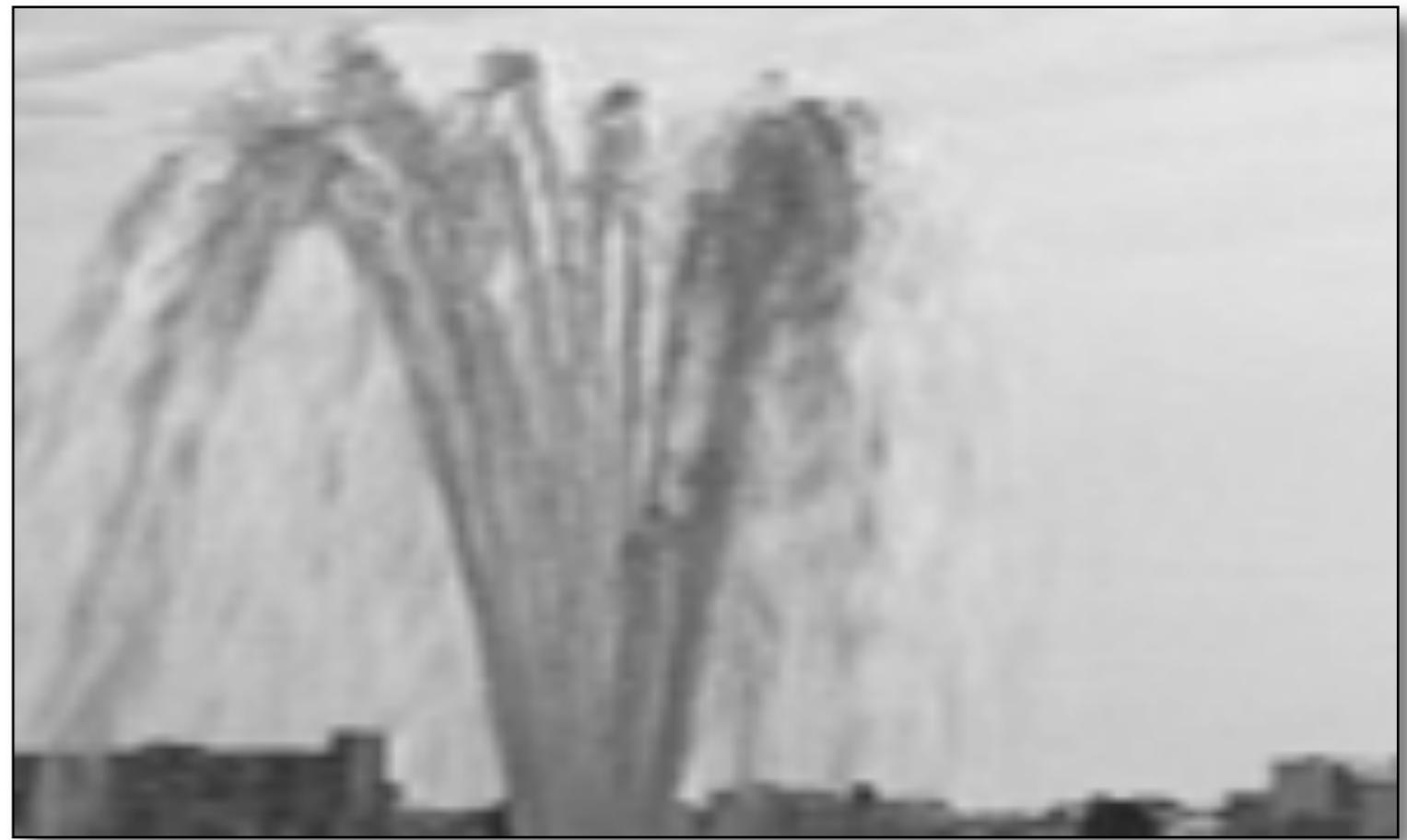


[Tomasi & Kanade, 1992]

Video textures

- Kalman filter works for some **video textures**
 - ▶ steam grate example above
 - ▶ fountain:

observation = raw
pixels (vector of
reals over time)



Video textures, redux



Original

Kalman Filter

PSR

both models: 10 latent dimensions

Video textures, redux



Original



Kalman Filter

PSR

both models: 10 latent dimensions

Learning in the loop: option pricing



- Price a financial derivative: “psychic call”
 - ▶ holder gets to say “I bought call 100 days ago”
 - ▶ underlying stock follows Black Scholes (unknown parameters)

Option pricing

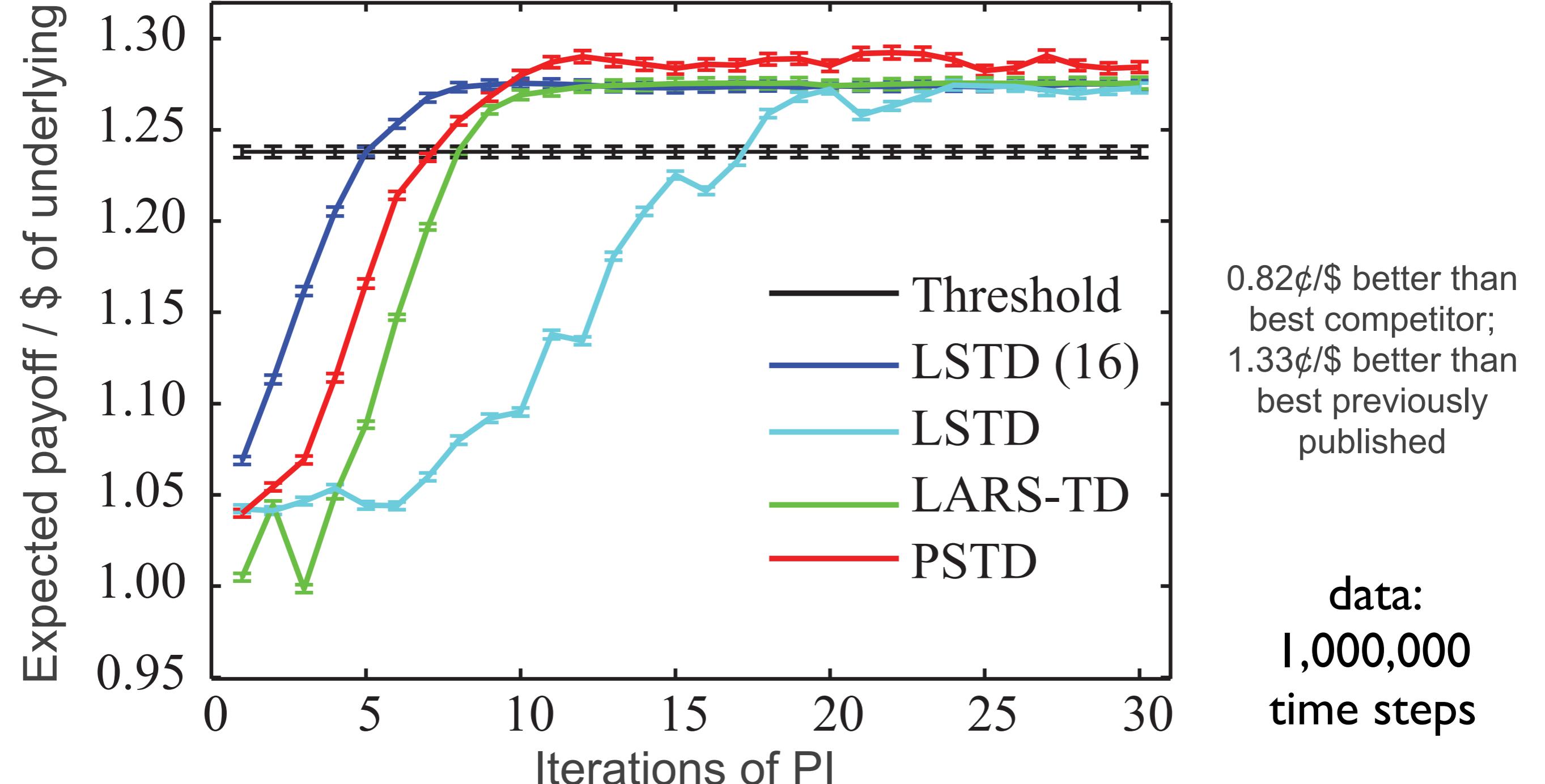


- Solution [Van Roy et al.]: use policy iteration
 - ▶ 16 hand-picked features (e.g., $\text{poly} \cdot \text{history}$)
 - ▶ initialize policy arbitrarily
 - ▶ least-squares temporal differences (LSTD) to estimate value function
 - ▶ policy := greedy; repeat

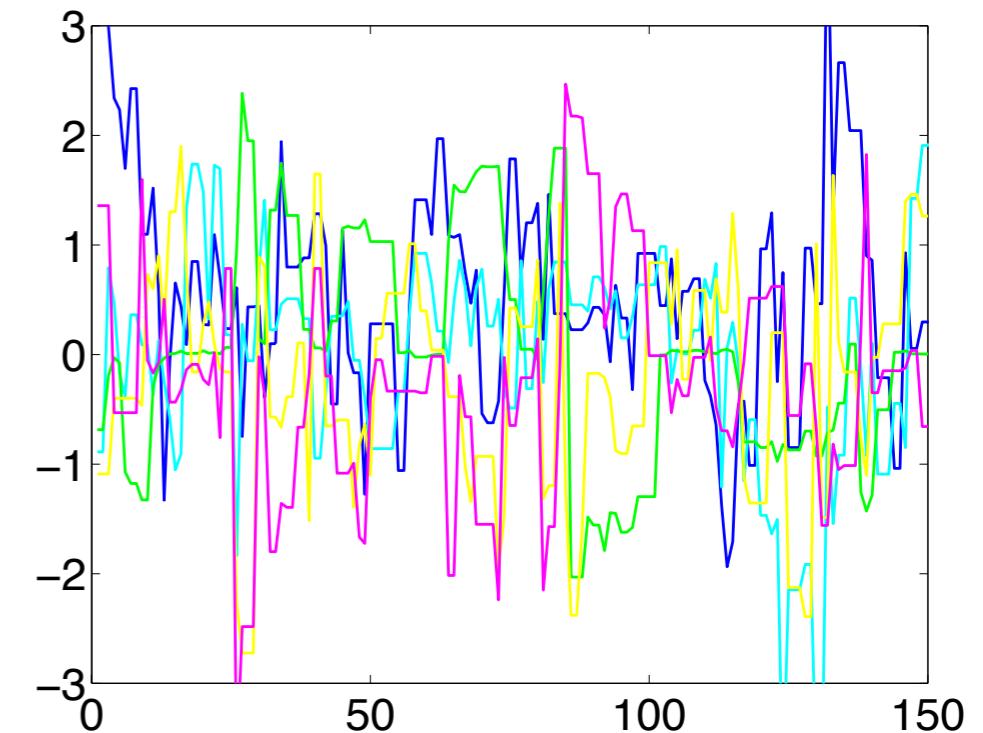
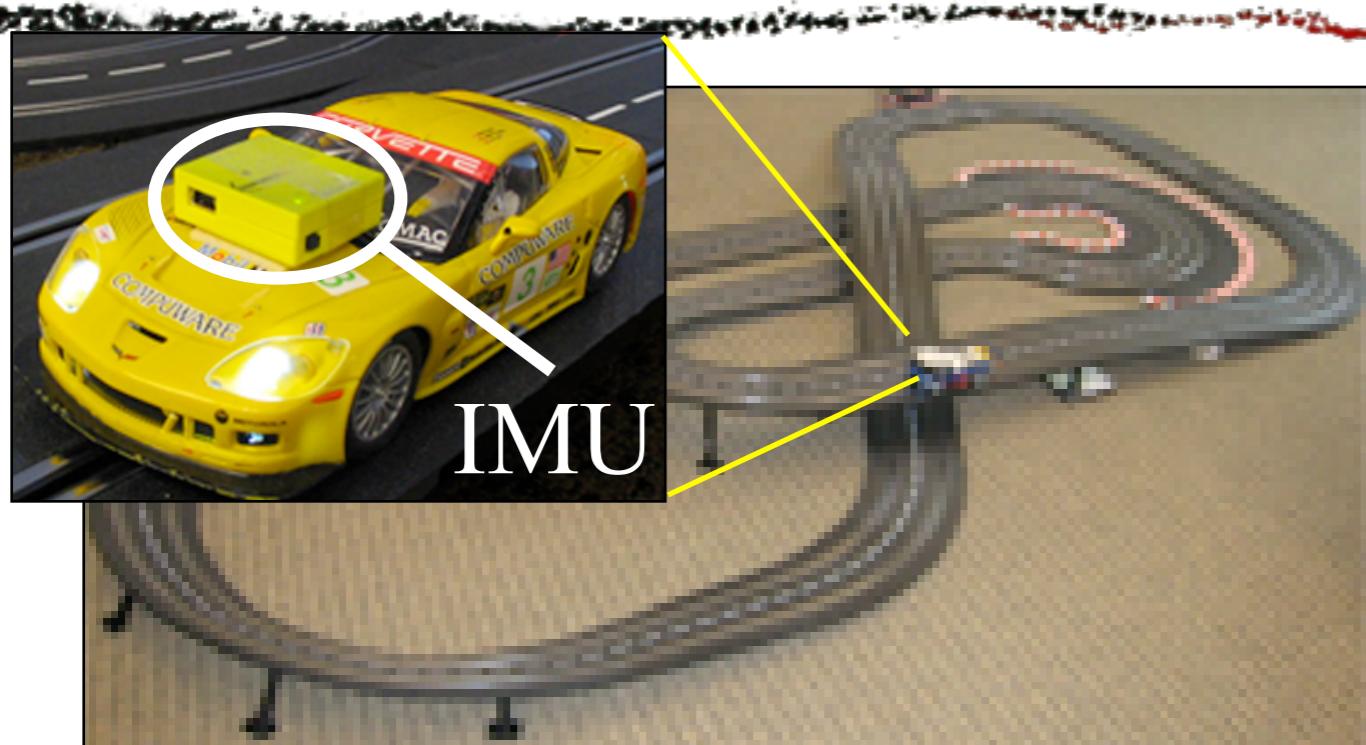
Option pricing

- Better solution: spectral SSID inside policy iteration
 - ▶ 16 original features from Van Roy et al.
 - ▶ 204 additional “low-originality” features
 - ▶ e.g., linear fns of price history of underlying
 - ▶ SSID picks best 16-d dynamics to explain feature evolution
 - ▶ solve for value function in closed form

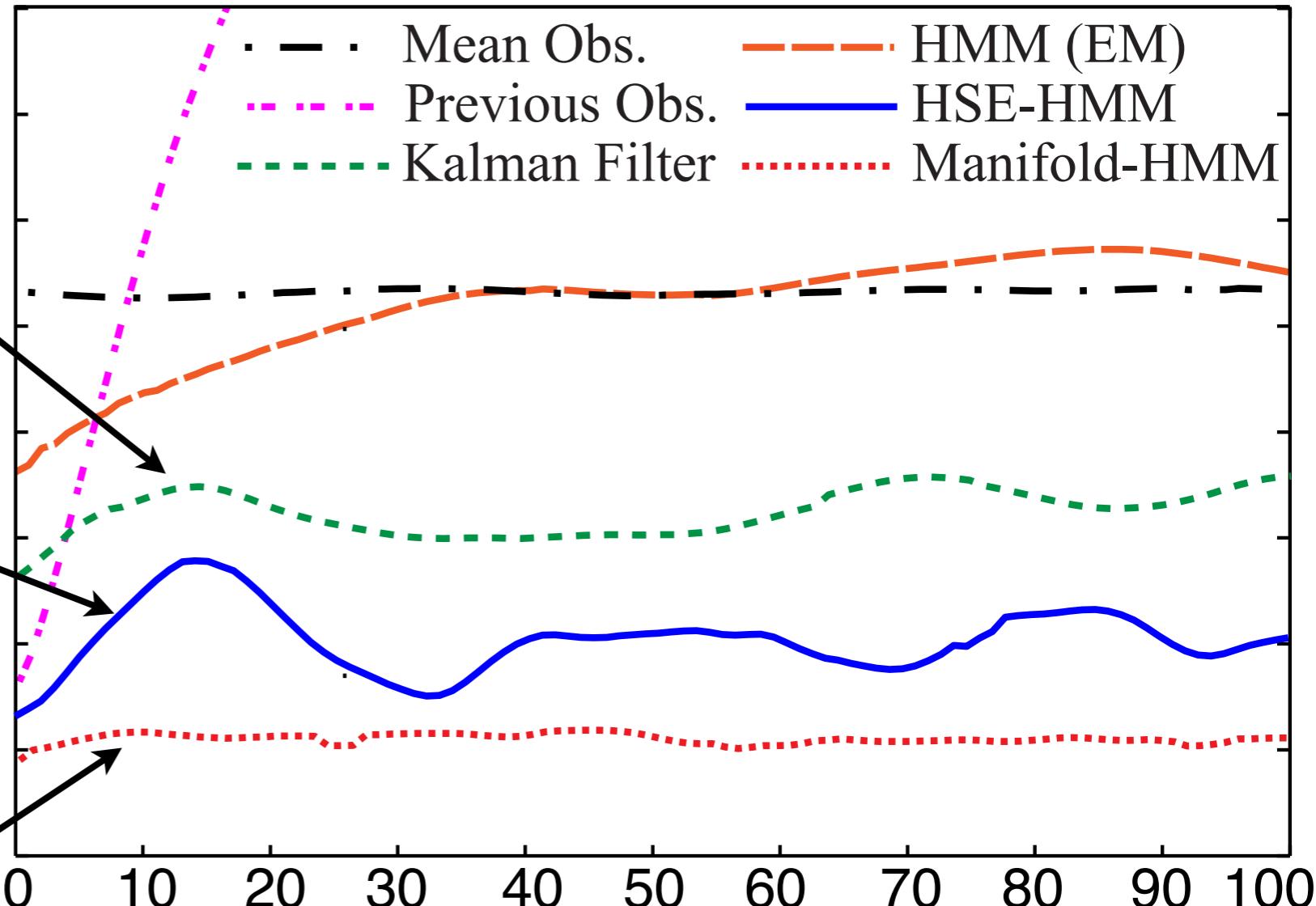
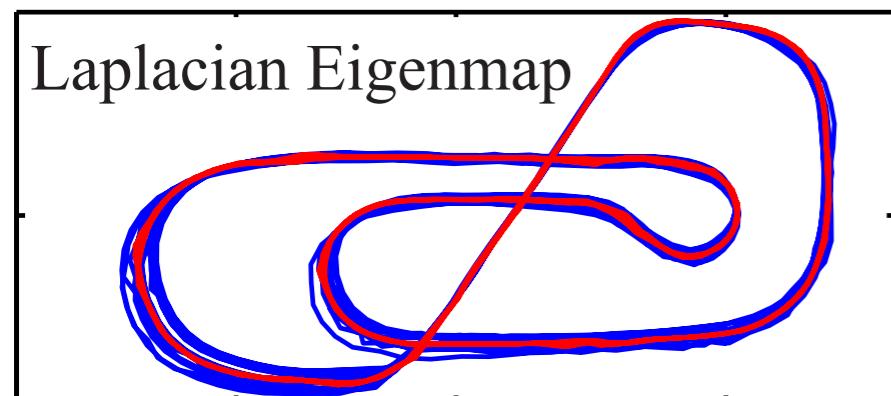
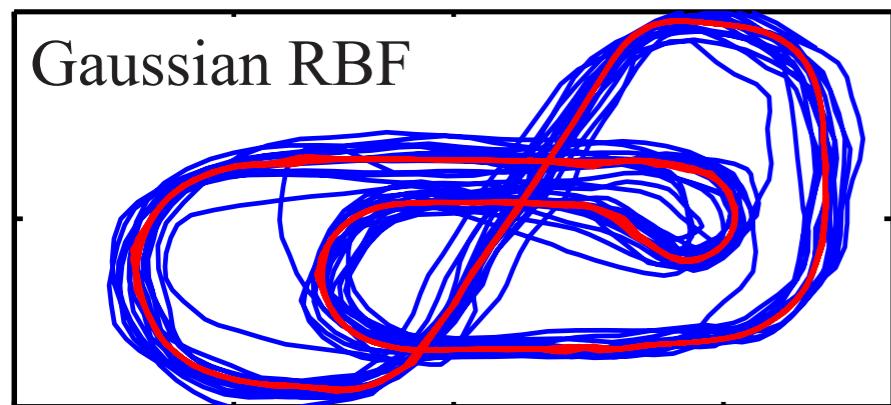
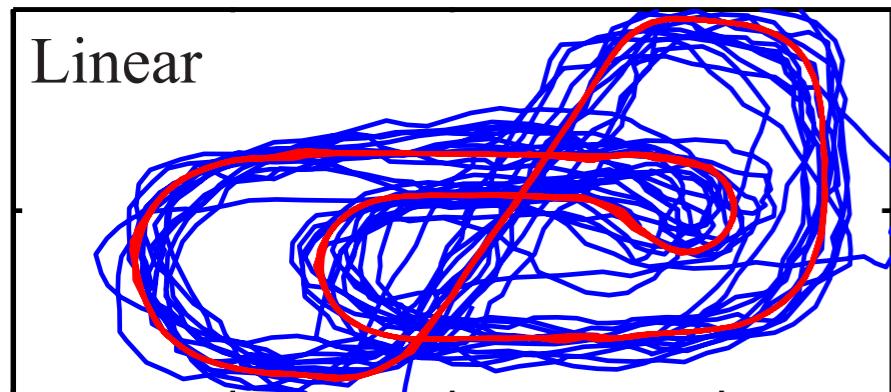
Policy iteration w/ spectral learning



Slot-car IMU data



Kalman < HSE-HMM < manifold



comparison of kernels

Algorithm intuition

- Use separate one-manifold learners to estimate structure in past, future
 - ▶ result: noisy Gram matrices G_x, G_y
 - ▶ “signal” is correlated between G_x, G_y
 - ▶ “noise” is independent
- Look at eigensystem of $G_x G_y$
 - ▶ suppresses noise, leaves signal

Summary

- General class of models for dynamical systems
- Fast, statistically consistent learning method
- Includes many well-known models & algorithms as special cases
 - ▶ HMM, Kalman filter, n-gram, PSR, kernel versions
 - ▶ SfM, subspace ID, Kalman video textures
- Also includes new models & algorithms that give state-of-the-art performance on interesting tasks
 - ▶ range-only SLAM, PSR video textures, HSE-HMM

Papers

- B. Boots and G. *An Online Spectral Learning Algorithm for Partially Observable Nonlinear Dynamical Systems*. AAAI, 2011.
- B. Boots and G. *Predictive state temporal difference learning*. NIPS, 2010.
- B. Boots, S. M. Siddiqi, and G. *Closing the learning-planning loop with predictive state representations*. RSS, 2010.
- L. Song, B. Boots, S. M. Siddiqi, G., and A. J. Smola. *Hilbert space embeddings of hidden Markov models*. ICML, 2010.
(Best paper)