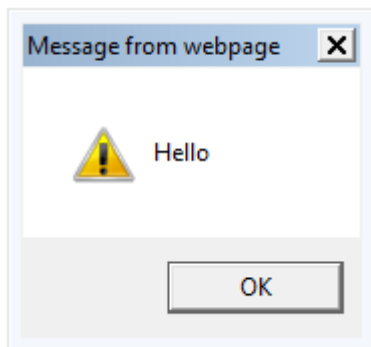


Name: _____

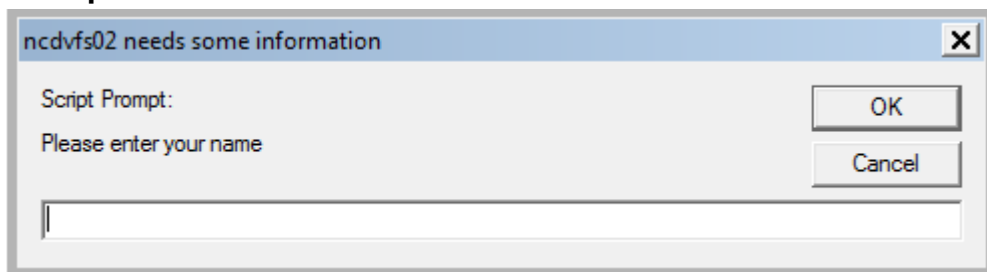
Alert



HTML

```
<script>
function hello() //This is where the function is named
{
    alert("Hello");
}
</script>
</head>
<body>
<input type="button" onclick="hello()" value="Click me!">
</body>
</html>
```

Prompt



HTML

```
<body>
<script>
name=prompt("Please enter your name", "")
if (name!="")
{
    document.write("Hello " + name + "! How are you today?")
}
else
{
    document.write("Hello anonymous! How are you today?")
}
</script>
</body>
```

Rollover Image

arrow_off.gif



arrow_on.gif

HTML

```
<body>
```

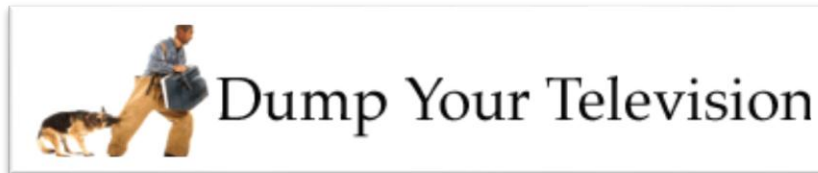
```
<a href="next.html" onmouseover="document.arrow.src='images/arrow_on.gif'"  
onmouseout="document.arrow.src='images/arrow_off.gif'"></a>
```

```
</body>
```

NB: You will need 2 images the same size (width and height)

Rotating Image

reading1.gif



reading2.gif



reading3.gif

HTML

```
<head>
<title>Rotating Image</title>
<script src="banner.js" language="javascript" type="text/javascript"></script>
</head>
<body>
<div align="center">
  
</div>
</body>
</html>
```

JS (banner.js)

```
window.onload = rotate;

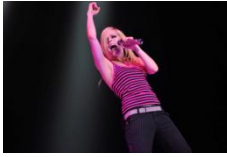
var adImages = new Array("images/reading1.gif", "images/reading2.gif", "images/reading3.gif");
var thisAd = 0;

function rotate() {
  thisAd++;
  if (thisAd == adImages.length) {
    thisAd = 0;
  }
  document.getElementById("adBanner").src = adImages[thisAd];

  setTimeout("rotate()", 3 * 1000);
}
```

NB: You will need at least 2 images the same size (width and height)

Slideshow



avril1.png



avril2.png

HTML

```
<head>
<title>Slideshow</title>
<script type="text/javascript" language="Javascript" src="slides.js"></script>
</head>
<body>
<div align="center">
<h1>Avril Lavigne</h1>

<h2><a href="previous.html" id="prevLink">&lt;&lt; Previous</a>&nbsp;&nbsp;&nbsp;<a href="next.html"
id="nextLink">Next &gt;&gt;</a></h2>
</div>
</body>
</html>
```

JS (slides.js)

```
window.onload = initLinks;
```

```
var myPix = new Array("images/al_01.png", "images/al_02.png", "images/al_03.png",
"images/al_04.png", "images/al_05.png", "images/al_06.png",
"images/al_07.png", "images/al_08.png", "images/al_09.png",
"images/al_10.png", "images/al_11.png");
var thisPic = 0;
```

```
function initLinks() {
document.getElementById("prevLink").onclick = processPrevious;
document.getElementById("nextLink").onclick = processNext;
}
function processPrevious() {
if (thisPic == 0) {
thisPic = myPix.length;
}
thisPic--;
document.getElementById("myPicture").src = myPix[thisPic];
return false;
}
function processNext() {
thisPic++;
if (thisPic == myPix.length) {
thisPic = 0;
}
document.getElementById("myPicture").src = myPix[thisPic];
return false;
}
```

NB: You will need at least 2 images the same size (width and height)

Rotating Image with Links

banner1.gif



banner2.gif



banner3.gif

HTML

```
<head>
<meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
<title>Rotating Image with Links</title>
<script src="bannerLinks.js" language="javascript" type="text/javascript"></script>
</head>
<body>
<div align="center">
  <a href="linkPage.html"></a>
</div>
</body>
```

JS (bannerLinks.js)

```
window.onload = initBannerLink;
var adImages = new Array("images/banner1.gif", "images/banner2.gif", "images/banner3.gif");
var adURL = new Array("negrino.com", "sun.com", "microsoft.com");
var thisAd = 0;
function rotate() {
  thisAd++;
  if (thisAd == adImages.length) {
    thisAd = 0;
  }
  document.getElementById("adBanner").src = adImages[thisAd];
  setTimeout("rotate()", 3 * 1000);
}
function newLocation() {
  document.location.href = "http://www." + adURL[thisAd];
  return false;
}
function initBannerLink() {
  if (document.getElementById("adBanner").parentNode.tagName == "A") {
    document.getElementById("adBanner").parentNode.onclick = newLocation;
  }
  rotate();
}
```

NB: You will need 2 images the same size (width and height)