VS Saturn requirements list Software Engineering I

Shit we need to ask:

VS-Saturn 3:

Members:

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Hardware Requirements:

- 1. A (working) computer
- 2. Smooth brain or higher

Software Requirements:

- 1. This program can only work within VS Code, as such the runtime environment is and only will be, VS Code.
- 2. Task list
 - a. A task is something that the user inputs to allow them to keep track of the things they need to do.
 - b. They should be capable of being added, completed, removed, and modified.

3. Clock

- a. Is a timer that counts down from a specified starting point.
- b. Is capable of displaying and counting down either when the user is "at work" or "on break".
 - i. "At work" is defined as working on tasks, doing productive things.
 - ii. "On break" being defined as not working on tasks, resting.
- c. It must be capable of keeping time.
- d. It should be able to notify the user when it reaches the end.
- e. Should be able to track how many breaks have been taken.
 - i. After each third short break is taken, it should set the next break timer to be a long break, which is default 30 minutes. Long break time and the amount of

- breaks until a long break should be customizable by the user.
- ii. Any time before the third break ends, the next break timer should be set to 5 minutes. When the pomodoro timer resets from long break to short break should be customizable by the user.

4. GUI

- a. Task Menu
 - i. Is capable of allowing the addition, resolution, removal or modification of any task.
- b. Clock
 - i. Clock control buttons
 - 1. Can manipulate the clock in such ways as, pausing, starting, skipping, and resetting it.
- c. Break completion visualization
 - i. Should be capable of showing the user how many breaks have been taken and show how many are left before a long break.
- d. Intuitive layout