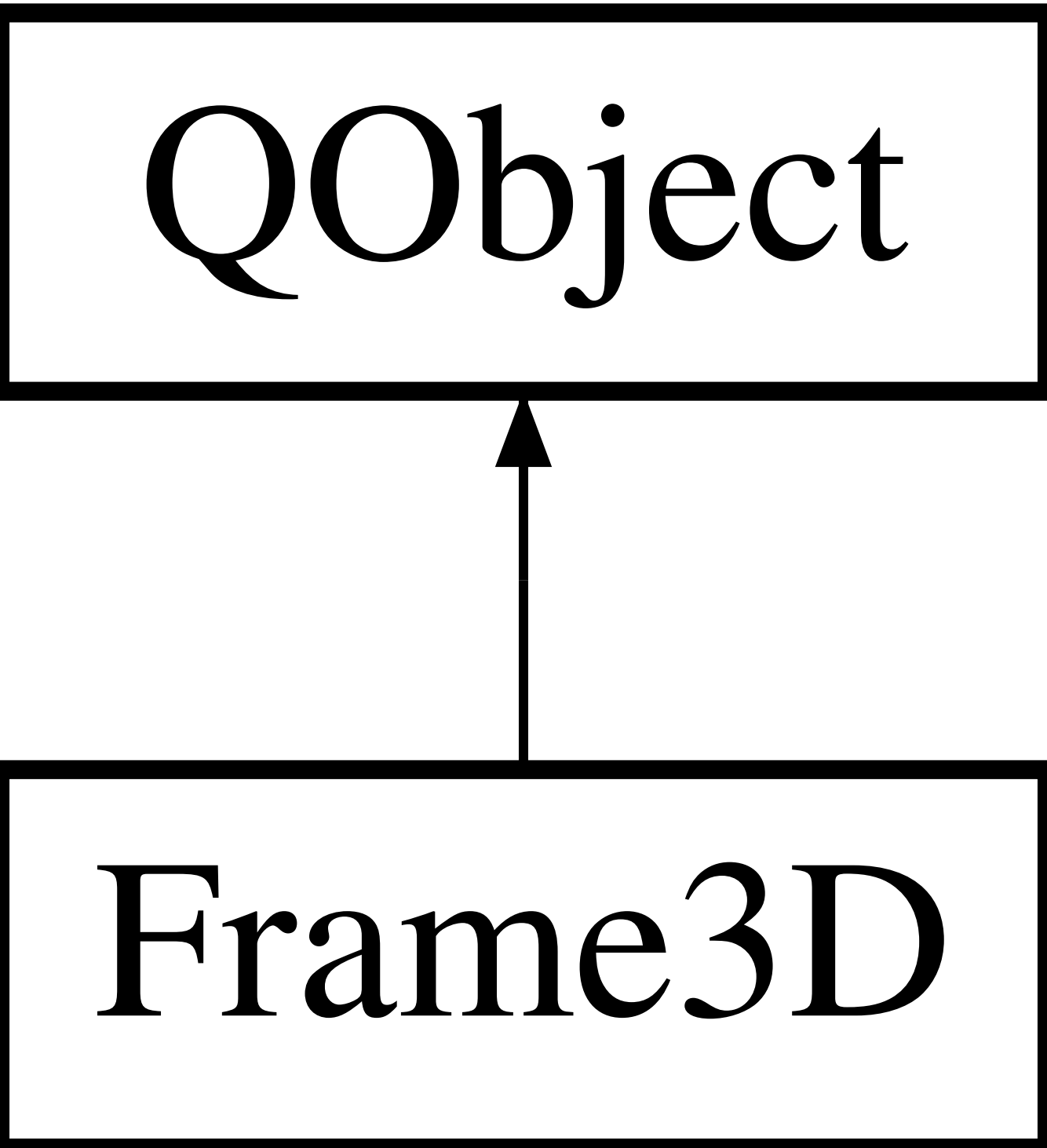
QObject
Frame3D